Companion Name | Player Name

Race | Hit Dice | Alignment | Size

Age | Height | Weight | Eyes | Hair | Gender | Deity

DRAGONFAIL™

Ability	Score	Mod	Temp Score	Temp Mod
STR				
DEX				
CON				
INT				
WIS				
CHA				

HP	Total	Wounds	Subdual	Dam. Red.	HD Type	Spell Fail	SR	Arm. Check

AC	Total	= 10+	Armor	+ Shield	+ Dex	+ Size	+ Misc	Flat Footed	Touch	Miss %

INITIATIVE	Total	=	Dex	+ Misc

BASE ATTACK	

SPEED	Normal	Double	Run

	Burrow	Fly	Climb	Swim

SKILLS

Max Ranks /

Skill Name	Skill Mod	Ability Mod	Misc.	Ranks
Balance		DEX*		
Climb		STR*		
Concentration		CON		
Escape Artist		DEX*		
Gather Info		CHA		
Hide		DEX*		
Jump		STR*		
Listen		WIS		
Move Silent		DEX*		
Search		INT		
Sense Motive		WIS		
Spot		WIS		
Survival		WIS		
Swim		STR**		
Tumble		DEX*		

Bold skills are trained only. *Italicized* Skills are untrained.
* armor check penalty if any applies, ** Double armor check penalty.

Saving Throws	Total	= Base	+ Ability	+ Magic	+ Misc	+ Temp	Cond. Mod
FORTITUDE							
REFLEX							
WILL							

Attack Bonuses	Total	= Base	+ Strength	+ Size	+ Misc	+ Temp	Cond. Mod
MELEE							

	Total	= Base	+ Dexterity	+ Size	+ Misc	+ Temp	Cond. Mod
RANGED							

	Total	= Base	+ Str / Dex	+ Size	+ Misc	+ Temp	Cond. Mod
GRAPPLE							

ENCUMBERANCE

LIGHT	
MEDIUM	
HEAVY	
LIFT OH	
LIFT OG	
DRAG	

Load Limits are found in PHB Chapter 9
Lift Over Head (Lift OH) = Maximum Load
Lift Off Ground (Lift OG) = 2X Maximum Load
Drag or Push (Drag) = 5X Maximum Load

CARRING LOAD

Max Dex	Check Penalty	Movement
(+3)	(-3)	3/4 normal x4 run
(+1)	(-6)	3/4 normal x3 run
(+1)	(-6)	3/4 normal x3 run
Loses Dex	(-6)	5 ft. move as full rd.

Attack Types

Attack	Total Attack Bonus	Damage	Critical

Range	Special Properties / Feats / Misc

Attack	Total Attack Bonus	Damage	Critical

Range	Special Properties / Feats / Misc

Attack	Total Attack Bonus	Damage	Critical

Range	Special Properties / Feats / Misc

Barding / Protective Items

Barding / Protective Item	Armor Bonus	Max Dex Bonus	Armor Check Pen

Type	Spell Fail	Speed	Weight	Special Properties

Protective Item	Shield Bonus	Max Dex Bonus	Armor Check Pen.

Type	Spell Fail	Speed	Weight	Special Properties

Protective Item	Armor Class Bonus	Max Dex Bonus	Armor Check Pen.

Type	Spell Fail	Speed	Weight	Special Properties

FEATS / ABILITIES

Name	Type	Save	BK / Pg

Equipment

Item	Weight	Cost	BK / Pg
Total:			

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