

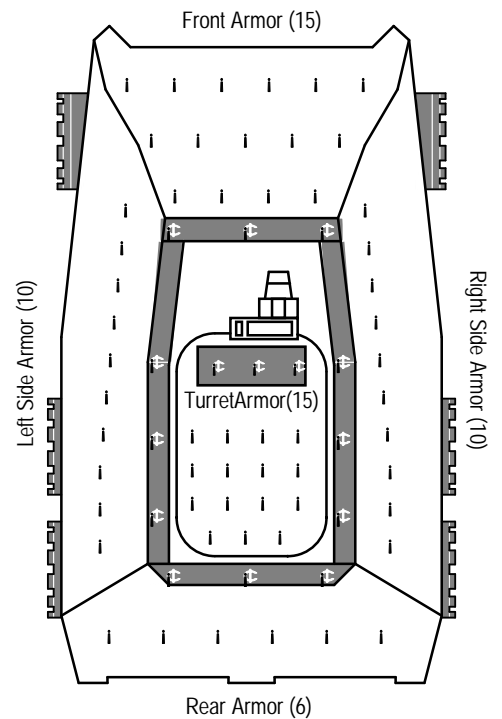
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Total Armor Pts = 56
 (Standard)

Type: Gremlin Armored Car Pixie		
Config: Wheeled	Tons: 30	
Technology Base:	Cruising MP:	Flank MP:
Inner Sphere	7	11
Crew:		
Gunnery Skill:	Driving Skill:	
Cost, C-Bills: 669.300		
BV: 226	WV: 74 / 74	
Ammo		
Ammo Type	Rounds	
Autocannon/2	90	
Critical Damage		
Wheel Damaged <input type="checkbox"/>	Engine Hit <input type="checkbox"/>	
Axle Destroyed <input type="checkbox"/>	Turret Locked <input type="checkbox"/>	

Weapons Inventory						
#	Type	Loc	Dmg	Min	S	M L
1	Autocannon/2	T	2	4	8	16 24
1	Medium Laser	T	5	-	3	6 9

Body Inventory	
190 DAV Fusion Engine	
2 Crew Members	



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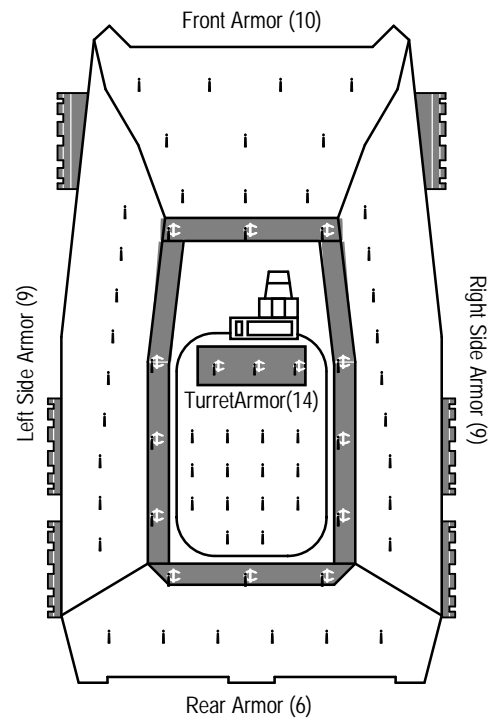
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Total Armor Pts = 48
 (Standard)

Type: Gremlin Armored Car Firebug		
Config: Wheeled	Tons: 30	
Technology Base:	Cruising MP:	Flank MP:
Inner Sphere	7	11
Crew:		
Gunnery Skill:	Driving Skill:	
Cost, C-Bills: 674.475		
BV: 304	WV: 108 / 108	
Ammo		
Ammo Type	Rounds	
Flamer (Vehicle)	40	
Critical Damage		
Wheel Damaged <input type="checkbox"/>	Engine Hit <input type="checkbox"/>	
Axle Destroyed <input type="checkbox"/>	Turret Locked <input type="checkbox"/>	

Weapons Inventory						
#	Type	Loc	Dmg	Min	S	M L
1	Large Laser	T	8	-	5	10 15
1	Flamer	T	2	-	1	2 3
2	Flamer (Vehicle)	T	2	-	1	2 3

Body Inventory	
190 DAV Fusion Engine	
2 Crew Members	



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