

Sylvie J Conant

1074 Main Street; Colchester, Vermont
802.503.7282 | trevorjconantii@gmail.com

Career Objective: Working professionally for a game company in coding, world building, storytelling/storyboarding, asset building and level designing.

Education:

Center for Technology, Essex <i>Game Animation and Web Development (GAWD) 1 and 2</i>	Essex Junction, VT 2024-2026
Colchester High School <i>High School Diploma</i>	Colchester, VT 2025
Center for Technology, Essex <i>Digital Photography College Class</i>	Essex Junction, VT 2025-2026

Work Experience:

Spirit Halloween - Worked as a Sales Associate, running registers, fixing animatronics, cleaning duties and maintenance, and helping customers. Helped close the store each night with the manager(s), counting the totals of each register before depositing, cleaning the whole store and picking up merchandise, and running security sweeps throughout unused portions of the store.

Certifications:

Web Designer Certification from "Web Professionals Global"	June 2025
ACT WorkKeys	January 2025
Unity's Certified User: Digital Artist	2026

Awards and Extracurriculars:

- Placed 1st in the SkillsUSA State Game Design Competition 2025
 - Placed 8th in the SkillsUSA National Design Competitions 2025
 - National Technical Honors Society (12th Grade)
 - High Honor Roll (12th Grade and as Adult Student)
 - Concert Band (5th through 11th Grade)
 - Scouts BSA (Second Class Rank)
-

Technical and Career Skills:

- Computer Animation (Blender and Adobe AfterEffects)
- Game Design and Development (Unity and Unreal Engine 5)
- Web Development (JavaScript, HTML and CSS)
- 3D Modeling (Blender)
- Digital Photography