



Kommander Sorscha's Spells

<u>Spell</u>	<u>Cost</u>	<u>RNG</u>	<u>AOE</u>	<u>POW</u>	<u>UP</u>	<u>Off</u>
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Boundless Charge	3	6	-	-	-	-
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Target model's next activation is a SPD+5 charge that crosses rough terrain and obstacles without penalty.

Fog of War	3	Caster	CTRL	-	Y	-
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A bank of fog is centered on Sorscha, providing concealment to all models within the AOE.

Freezing Grip	4	8	-	-	-	Y
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Target model/unit becomes a stationary target for one round.

Razor Wind	2	10	-	12	-	Y
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A blade of wind slices through Sorscha's foe.

Tempest	4	8	4	12	-	Y
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All models hit take a POW 12 damage roll and are knocked down.

Wind Rush	2	Caster	-	-	-	-
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Sorscha may immediately move her SPD and gets +4 DEF for one round. This DEF bonus is not cumulative with additional Wind Rush castings.