

Hardy Weinberg Simulation

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Prologue

This was **not** what we originally planned to do.

Original Plan: Study cyanobacterial evolution.

Problem: Cyanobacteria grows too slow. (generation time: 2.7 days)

Resolution: Since we are in a time crunch, we've made a computer simulation, but we've not abandoned the cyanobacterial experiment.

What is our Model?

Model

Hardy Weinberg Equilibrium.

Mathematical model which predicts that allele frequencies will be in equilibrium, provided no **mutation, selection and migration** takes place, provided we have **random** mating, with a **large** population.

Kind of a *null hypothesis*

Model

Hardy-Weinberg for two alleles, one locus:

Punnett Square

	P	p
P	PP	Pp
p	pP	pp

Procedure similar to our earlier experiment with coloured balls.

Procedure

Population will have 10 loci, 2 alleles per loci and 2
“chromosomes”

Dominant: 1, Recessive: 0

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So a individual's genome could be like this:

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- ▶ Create the mother population (starting frequency can be varied)
- ▶ Pick two individuals randomly from the population.

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So a individual's genome could be like this:

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- ▶ Create the mother population (starting frequency can be varied)
- ▶ Pick two individuals randomly from the population.
- ▶ Randomly choose an allele from each of the parents – Combined to create the **genotype** of the offspring. The number of offspring per mating can also be varied.
- ▶ Procedure repeated till we reach desired population size.

Experiments with the simulation

What kind of experiments can be done with our simulation?

- ▶ Visual demonstration of Hardy-Weinberg equilibrium.
- ▶ Vary population size and see random genetic drift.
- ▶ Vary number of offspring to see if any effect is there.
- ▶ Change the starting frequency.

Population Size 1000

Offspring

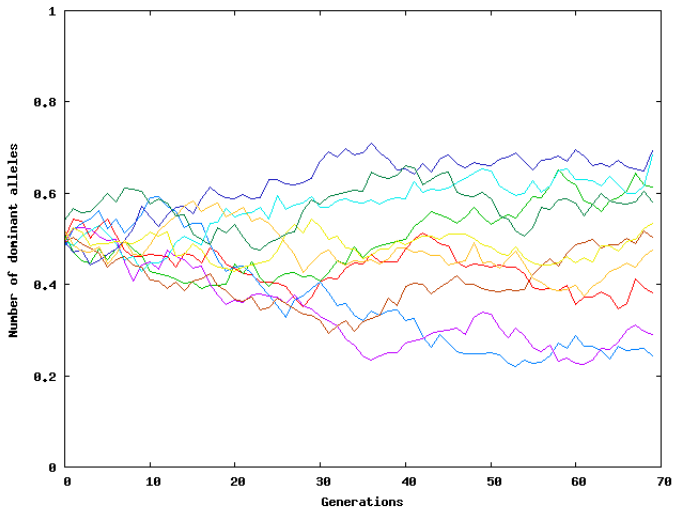
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Starting Frequency

0.50

Generations

70



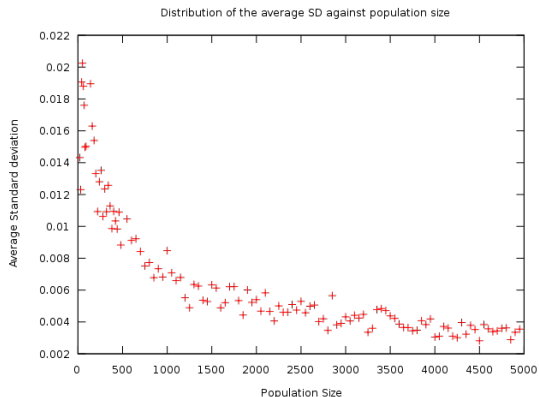
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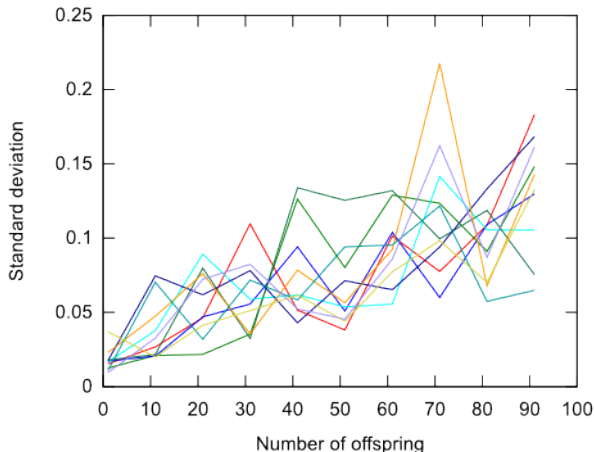
Experiment: Study on Drift

Using data from our program. Standard deviation used to quantify



drift.

Experiment: Vary number of offspring



Could be because the number of matings decrease as number of offsprings/mating goes up, thus reducing effective population size. So similar to drift.

Future work

This application can be improved further:

- ▶ Add support for selection
- ▶ Add mutation
- ▶ Calculate linkage disequilibrium value.

Acknowledgements

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