

Swedish Roulette

The system is three-tiered:

- 1) Selection - what numbers to bet
- 2) Betting - if and how much to bet on a number
- 3) bankroll Handling

1) THE SELECTION =====

I like repeaters! To start with I record every spin, looking for any repeating number, without betting. As soon as I have collected FIVE repeaters that has NOT repeated during this "collecting phase" I start betting. If a number, however, repeat AGAIN during collection, this number is immediately cancelled, giving room for another repeater to be collected. This new one is supposed to hit for the second time AFTER the 3-repeat is cancelled (maybe also for the first time). All recording is supposed to follow a repeating number for 37 times if there is no third hit. If a third hit comes, you keep the number for 19 spins after the win - do NOT accumulate! If a number hits for the third time at the first spin (a double hit), you are ONLY keeping the number for another 19 spins (not 36 + 19). Next hit: Keep the number for 10 spins Next hit and all after: Keep the number for 6 spins If there is no hit while "keeping" the number, that number is canceled and another one is used instead - the same rules for selection are used as above, with one minor change: Go on betting (if you are) only four (or three...) numbers if there is no immediate repeater to put into the betting plan. Use a new repeater whenever it comes.

Now you have five repeaters that has ONLY COME OUT TWICE while you recorded and you know how to track and discard "old" repeaters. It's time to discuss betting.

2) THE BETTING =====

Yes, I use progression betting! The only kind I can cope with is "Fixed Proportional Betting" of 9% of the bankroll for a SERIES of bets. As our series, here, is going to be FIVE numbers SIX times this means that the 9% is equal to 30 single bets. The 9% is also (approx.) equal to 1/11 thus making the bankroll 30 bets * 11 = 330 bets or units. (And as the min bet in Travemunde was DEM5 this meant 330 * 5 = DEM1650) I would not, however, recommend to start with the min bet as that doesn't make the bettings "proportional" if you lose some in the beginning. Instead, I would use some higher amount, if possible the double, that is possible to lower 1 "step" without the "step" being

one unit. For example, I would start at 10 if the minimum bet is 5 and there is a possibility to bet 9, 8, 7 etc down to 5. So, you now know your bankroll. There is one VERY important aspect in having a bankroll: **BE PREPARED TO LOSE IT! AND TO LOSE IT QUICKLY!** Your bankroll must **NEVER** be money you cannot afford to lose!

This plan - as every system you can buy for money -cannot guarantee you to win! That is the **ONLY** guarantee you will **EVER** get. (But you, Raymond, know this already) Before you go to the casino, you have to make up a **PLAN** showing you how much to bet at any one time. This is not hard (but not a simple task either) as you are going to make 30 single bets for one series. Your plan can then be calculated with this in mind. I made some mistakes in Germany because I thought that 1/11 of the bankroll was easy to calculate. Let me assure you; it is **NOT** easy after a while and especially not when winning as your nerves have to be under **FULL CONTROL** for the calculation and they rarely are. (Lucky for me; my mistakes were making the bets too low but the selections missed! I told you I had a tremendous luck that day). Do not start betting! Just because you now have collected your five repeaters, this doesn't mean that betting is going to start. No, you first have to **WAIT** until there is a **THIRD HIT** on any of your five numbers. **THEN** you start betting your five numbers. But while waiting for the "trigger", there was a number I cancelled and there was no repeater to replace it. What then? Do not care! Bet the four numbers you have (but remember to subtract only four bets from your bankroll for such a spin). As said above, you are only going to try to bet your numbers for **SIX** times. If there is a hit, you follow the instructions above ("The Selection") for how long more you keep the number and when it is going to be replaced. And then there were six losses! What now? Six losses - 30 units down the drain - that is not good! My answer is: **KEEP COOL!** There is no need to be nervous. You have ten more tries and they will come soon but first you have to **STOP BETTING!** You simply do not bet any more - but keep recording as before -and **WAIT** for the "trigger" - a third hit for one of your numbers. But **HOW MUCH SHALL I BET?**

As said before; make up a plan, showing you how much 1/11 of your bankroll is, and how much 1/30 of that is. Whenever you have placed 5 (or less) bets 6 times, it's time to measure the **TOTAL** bankroll, divide it by 11 and then divide that figure by 30. As you understand, this will mean that you do not bet two units (if one is your starting bet) until you have had a 330 unit's net gain. That, in turn, are **AT LEAST 11** winnings the net for one is 31 units. (And this is the reason why I recommend an initial bankroll of more than the min bet. Suppose your bet is 10 and may be incremented by 1, you will need only **TWO** wins to be able to progress to 11) and by that, you know when to bet and when to stop. You know how much you are going to bet every time and on what numbers. You also know the size of your bankroll, so; what more can there be? We can implement a handling plan for it!

3) THE BANKROLL HANDLING =====

(That I couldn't use in Germany because of A) Way too much money involved and B) I won too much too quickly to have to use it.) First we have to establish what the difference between a SERIES of bets and a SESSION is. A SERIES of bets is a complete cycle of six bets (of up to five numbers each time)

and after such a series is completed, you adjust your BETTING according to your present BANKROLL. A series is never ended for this or for that reason - it keeps on for six spins, no more and no less. A SESSION can be any number of COMPLETE SERIES!

A session is ended for a reason (not by a pre-determined number of spins) and this reason is: The SESSION GOAL IS ACHIEVED (after a betting series is completed). And here is the handling plan: You should start with TWO complete bankrolls. Your goal for the FIRST session is simple: Get yourself a THIRD bankroll. Now, this may sound easy enough but it is NOT. Sometimes you may have to work for days and days without even getting close but other

Days it works like a breeze (but rarely). If one bankroll is lost, you have to start using the other one and then your mission STILL is to get a third one - but first you must get a second one, of course. OK. After, say, three days I discover that I have achieved the goal of getting one more, complete, bankroll of 330 units (in this example). I now have 330 + 330 + 330 units. The last one is profit. Now what?

Simple! Get yourself a FOURTH one, only this time it is going to be DOUBLE, compared to the other ones you have. In the example, I'm now trying to get a bankroll of 660 units. Trust me: This can (and will) take

some time. But I never promised you quick and ever winning system did I? And, by golly!

This goal is reached! Now what? Are you in a hurry? Don't be and don't panic now as I say: Your goal for the third session is to get YET ANOTHER like the fourth one and you are supposed to do it with the same size of bets! Am I crazy? Well, maybe I am, but I'm not stupid so I do not raise my bet yet. It may take some time to reach the next goal, betting only lowest bets but think of it; you have a net profit of 990 units and we do not want to just throw it away, do we? So you bet and bet and bet and sometimes you are up and sometimes you are down. And maybe you lose one of your bankrolls. Then you have to get it back and you have to do it without manipulating the bets, except as described in

section 2. Finally you sit there and have reached the goal: another 660 units bankroll in profit. (WOW) Now is the time to do something radical: RAISE YOUR LOWEST BET TO THE DOUBLE! Your line of bankrolls looks like this: 330 + 330 (original) + 330 + 660 + 660 (won) You now start betting from one of the 660-unit bankrolls using double bets, compared to what you bet before. And your goal? Get a THIRD 660! When (if) this is achieved, your next goal is to get a bigger bankroll of 990 units (3 times the smallest).

You do this in the same manner, betting double sized bets from bankrolls #5 and #6. Should you ever lose ALL the 660 unit bankrolls you simply start betting single sized bets again, hunting for your first 660. The rule for this handling is: Always raise your bet to the next level when you have TWO bankrolls of THAT level. As you start without any levels

or bets, you start betting your lowest bet because you have two bankrolls of that level (Level 1) your first mission is to get ONE bankroll the SAME size. Your second and third missions are to get ONE bankroll of the ADDED SIZE of the previous size and the initial. This goes on and on... Suppose you have this string of bankrolls: 330 + 330 +330 + 660 + 660 + 660 + 990 + 990 + 990 + 1650
(heavy!) Your mission for the next session is to get another 1650 units bankroll using 3 units bets from the 990 units bankrolls. If that is accomplished you are going to get another 1650 units bankroll using the NEXT bet that is 4 units. And after that, your goal is 1980 using 4 units' bets from the 1650 units bankrolls. FOR HOW LONG DOES THIS GO ON? Well, one thing is for sure: The casinos have a highest bet and this limit is very definite. At the Spielbank Hamburg, for example, there is a limit of DEM200 at the DEM5 min table and if we use DEM5 for our unit it's quite safe: the minimum bet is for a single number and so 4 units would be equal to DEM20. There is room for progressing upwards. But should you really go to the limit? Honestly, I don't know. This is one of the MANY aspects where I still have to figure out how to act and it is not an easy task. But I will try to do it soon, thanks to you giving me this idea, and maybe, just maybe, there really IS a solution...

Why casino executives fight mathematical gambling systems

Casino Gambling Software: Baccarat, Blackjack, Roulette, Craps, Systems, Basic Strategy

Software for Lottery, Lotto, Pick 3 4 Lotteries, Powerball, Mega Millions, Euromillions, Keno, Horse Racing, Blackjack, Roulette, Baccarat, Sports Betting, Gambling, Probability, Odds, Statistics, Mathematics

Download the Best Software for Lottery, Gambling, Lotto, Powerball, Mega Millions, Euromillions, Horse Racing, Blackjack, Roulette, Sports Betting, Probability, Statistics

