Changeling: The Dreaming

Player Name: _____

Character: _____

Chronicle: _____

Kith: _____

Court: _____

Legacies: _____

Seeming: _____

House: _____

Affinity: _____

Experience: _____

Approved by: _____ Date: _____

Physical Traits

Merits

Flaws

Backgrounds

Social Traits

Abilities

Mental Traits

Birthrights

Items

Frailties

Sheets designed by Peter Savas, #9504-073

Health

Chimerical / Reality

- ❑ ❑ **Bruised** – One trait penalty to initiating challenges.
- ❑ ❑ **Wounded** – Lose all ties.
- ❑ ❑ **Incapacitated** – Out of play for ten minutes.
- ❑ ❑ **Mortally Wounded**– Lose one physical trait every 10 minutes unless you receive medical assistance; otherwise you die.

Glamour

☆ ☆ ☆ ☆ ☆ ☆ ☆ ☆ ☆ ☆

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Willpower

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Banality

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Arts

Realms