Name:	
Player:	
Race:	Skin:
Sex:	Age:
Height:	Weight:
Hair:	Eyes:

Discipline	Circle

	Value		Step & Dice
Dexterity			
Strength			
Toughness			
Perception			
Willpower			
charisma			

Physical Defense Value		
Spell Defense Value		
Social Defense Value		
Physical / Mystical Armor		
Flying Combat / Normal		
Mov. Combat / Normal		
Max. Carry / Max. Lift		
Initiative Step & Dice		

Karma Baby Karma, It Tastes Just Like Chicken

Current:	Karma Dice:	Cost:	Maximum:

Step	Action Dice Table
3	D4
4	D6
5	D8
6	D10
7	D12
8	2D6
9	D8+D6
10	D10+D6
11	D10+D8
12	2D10
13	D12+D10
14	D20+D4
15	D20+D6
16	D20+D8
17	D20+D10
18	D20+D12
19	D20+2D6
20	D20+D8+D6
21	D20+D10+D6
22	D20+D10+D8
23	D20+2D10
24	D20+D12+D10
25	D20+D10+D8+D4
26	D20+D10+D8+D6
27	D20+D10+2D8
28	D20+2D10+D8
29	D20+D12+D10+D8
30	D20+D10+D8+2D6
31	D20+D10+2D8+D6
32	D20+2D10+D8+D6
33	D20+2D10+2D8
34	D20+3D10+D8
35	D20+D12+2D10+D8
36	2D20+D10+D8+D4
37	2D20+D10+D8+D6
38	2D20+D10+2D8
39	2D20+2D10+D8
40	2D20+D12+D10+D8
41	2D20+D10+D8+2D6
42	2D20+D10+2D8+D6
43	2D20+2D10+D8+D6
44	2D20+2D10+2D8
45	2D20+3D10+D8

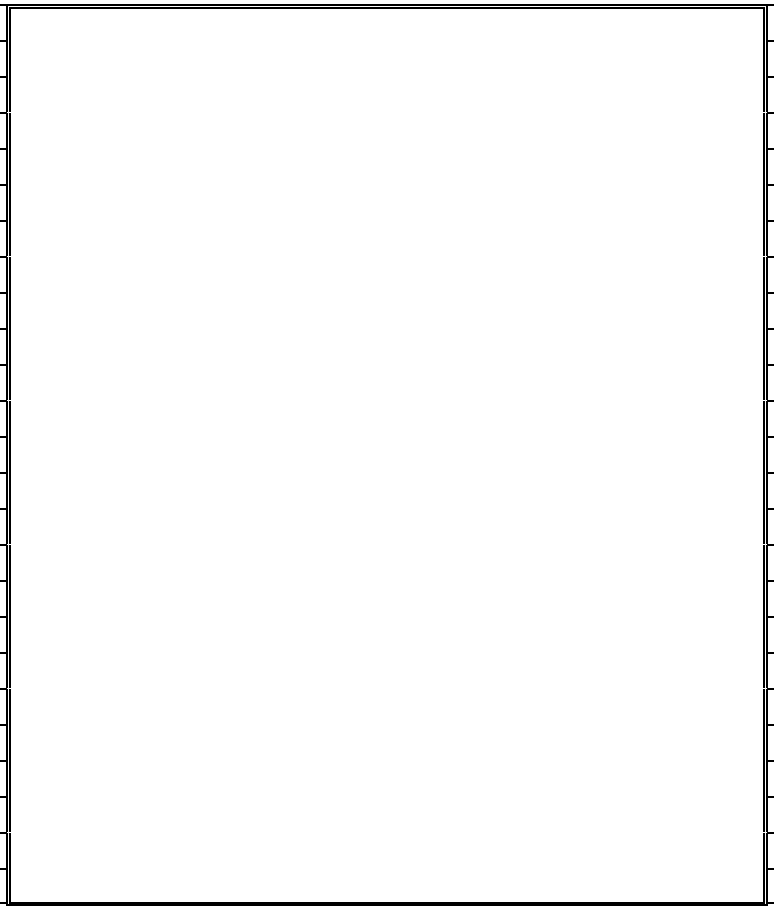
Talents	Rank	Base	Step & Dice	Disc.	Action	Karma	Strain

Weapons	Attack Step & Dice	Base	Damage Step & Dice	Range

Damage	Blood Magic	Unconscious Rating	Recovery Test
Wounds	**Wound Threshold**	**Death Rating**	**Recovery Dice**

Skills	Rank	Base	Step & Dice

Unspent L.P.	Armor Worn	Phy	Myst
Total L.P.			
	Shield Used	**Phy**	**Myst**
Legendary Status:			
Devotion Points	**Racial Abilities**		
Passion:			

Knack	Associated Talent	Treads Target	Rank

Notes & Equipment