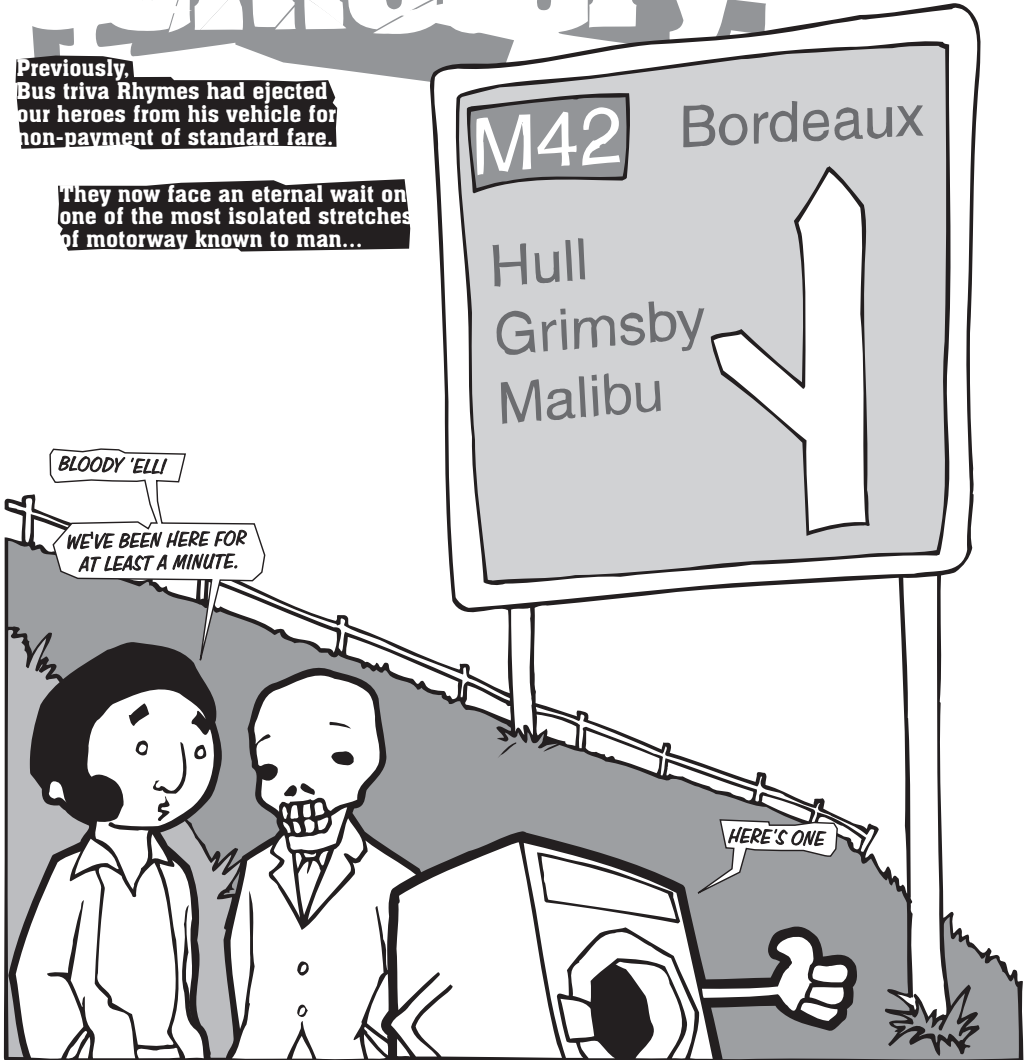


# THE M42 The Bruising Elephant Pit Cemetery

by John Calkin

Previously,  
Bus triva Rhymes had ejected  
our heroes from his vehicle for  
non-payment of standard fare.

They now face an eternal wait on  
one of the most isolated stretches  
of motorway known to man...



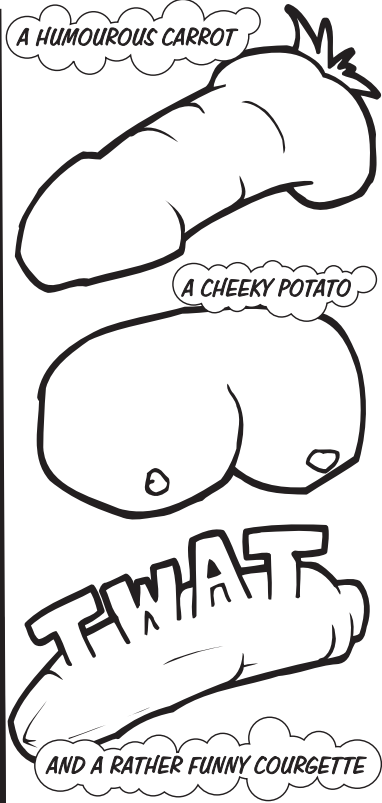


Typical!  
You build up an atmosphere, then some  
big-toothed cow goes and spoils it.

COME  
ON, HOP IN



HELLO BOYS.  
YOU ARE JUST IN TIME TO  
SEE SOME PHOTOS OF  
AMUSINGLY SHAPED  
VEGETABLES SENT IN BY  
OUR VIEWERS...



A HUMOUROUS CARROT

A CHEEKY POTATO

TWAT

AND A RATHER FUNNY COURGETTE



NOW, HERE'S A TWIST...  
A VEGETABLE SHAPED  
MEMBER!



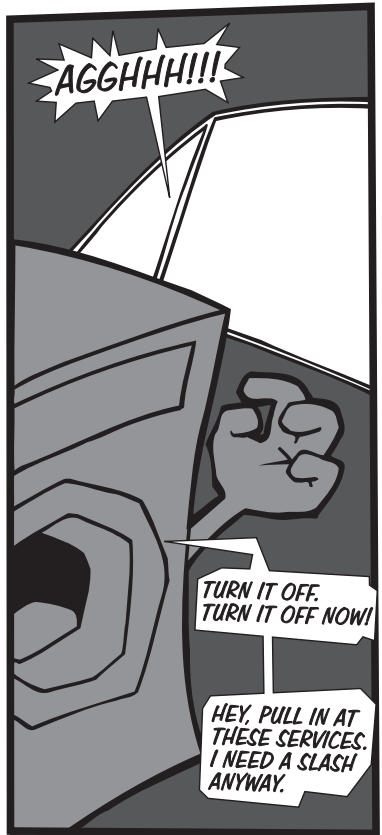
HEY!  
THAT'S OUR TOMMY.

DAMN IT!  
I DON'T WANT  
TO SEE  
YOUR KID'S TACKLE.



AND NEXT, A RATHER  
TOUCHING STORY

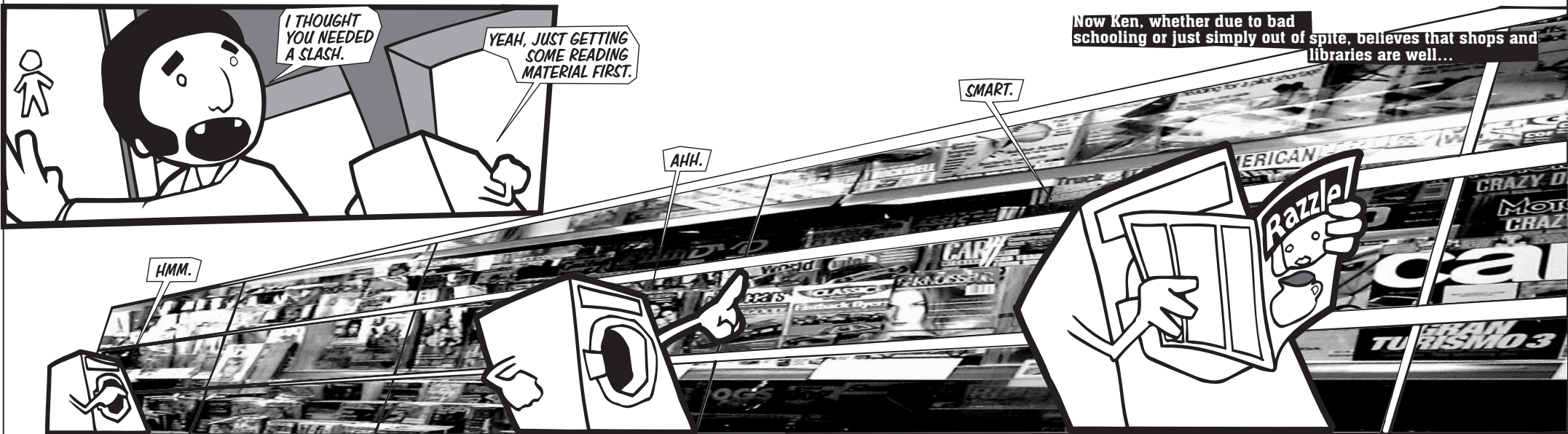
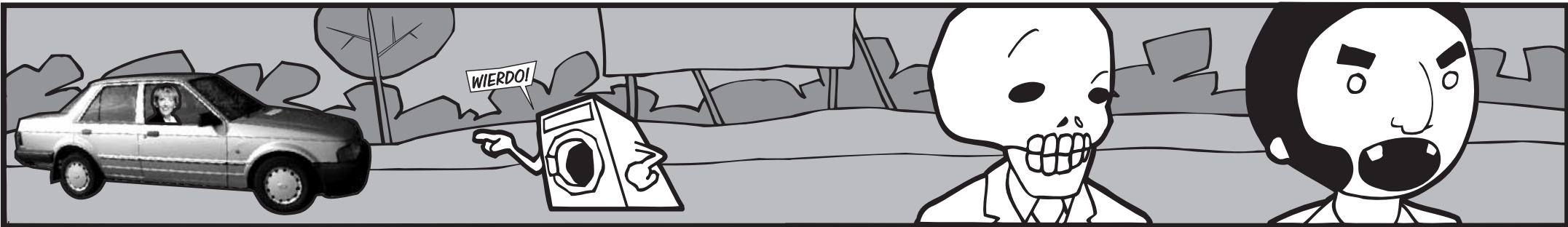
MY NAME IS NORMAN  
SPARROWANGLER (CHIP  
SHOP KING), AND I  
TOUCHED FIFTEEN  
PEOPLE ON A CROSS-  
CHANNEL FERRY ONCE. IT  
MADE ME HAPPY, I FEEL  
THAT I MUST DO IT AGAIN.



AGGHHH!!!

TURN IT OFF.  
TURN IT OFF NOW!

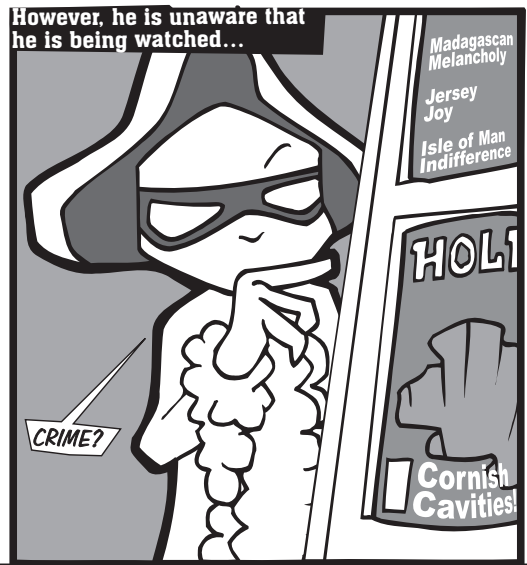
HEY, PULL IN AT  
THESE SERVICES.  
I NEED A SLASH  
ANYWAY.



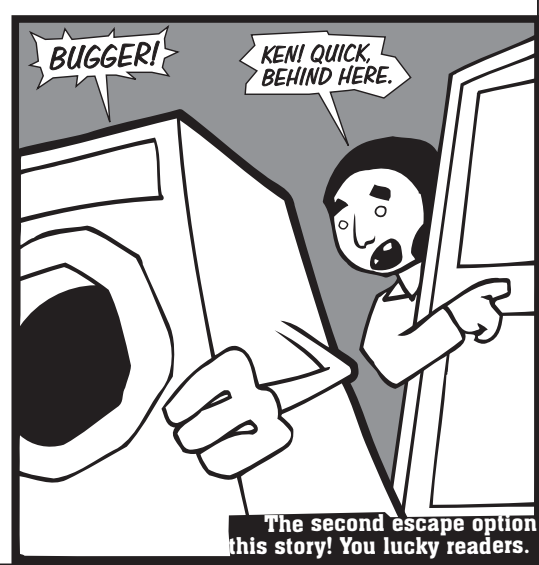
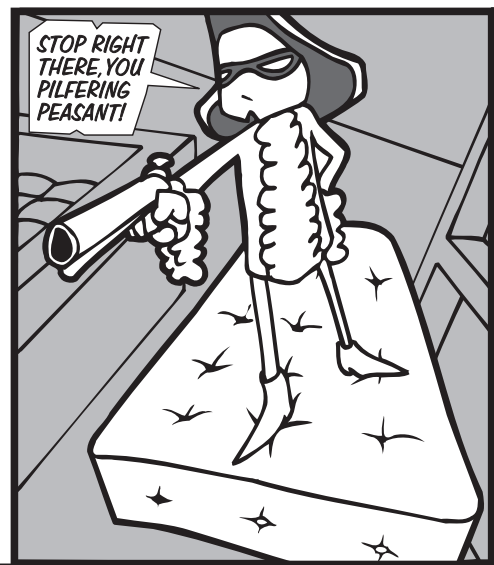
Now Ken, whether due to bad schooling or just simply out of spite, believes that shops and libraries are well...



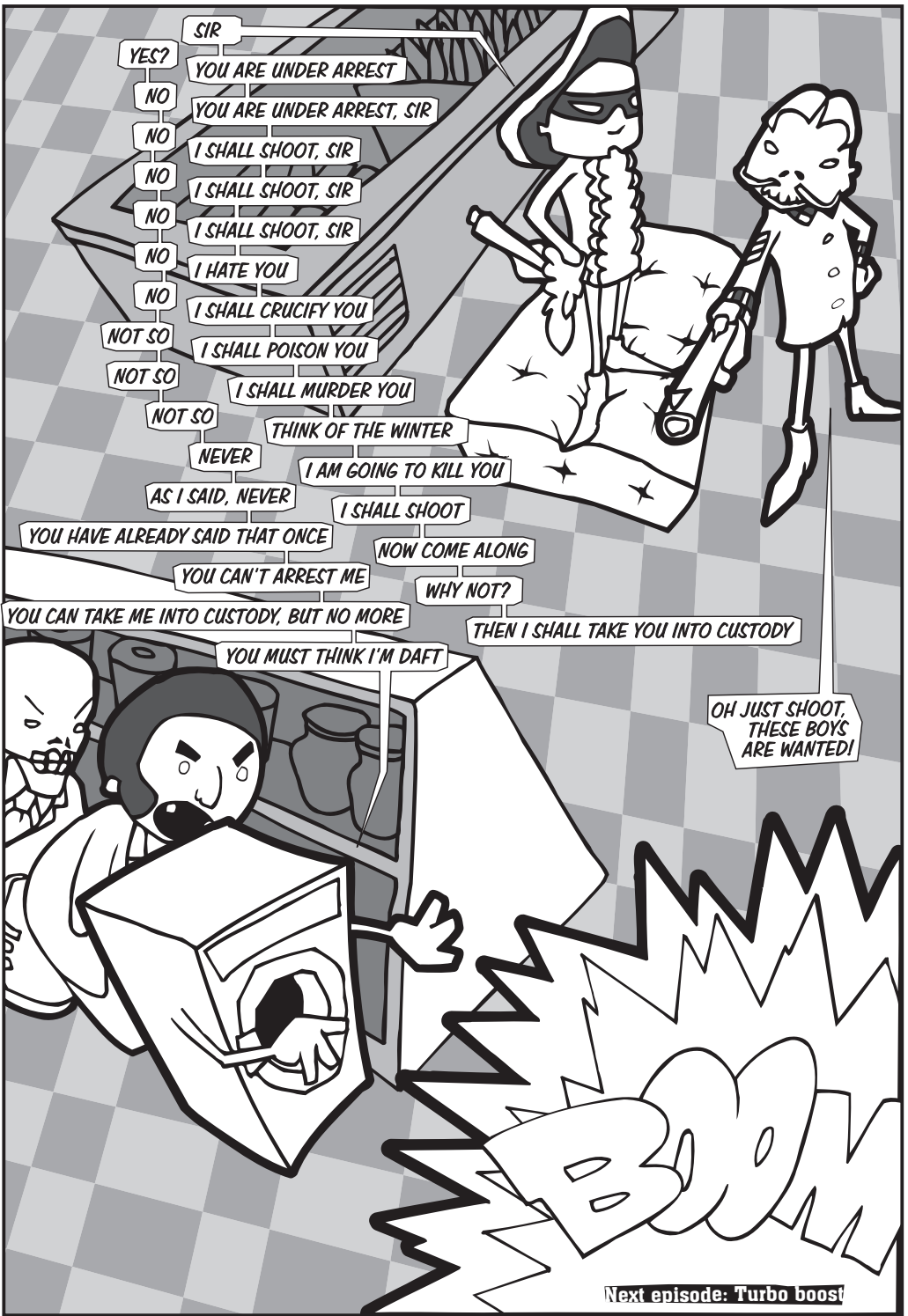
... one and the same.



However, he is unaware that he is being watched...



The second escape option this story! You lucky readers.



SIR

YES?

YOU ARE UNDER ARREST

NO

YOU ARE UNDER ARREST, SIR

NO

I SHALL SHOOT, SIR

NO

I SHALL SHOOT, SIR

NO

I SHALL SHOOT, SIR

NO

I HATE YOU

NO

I SHALL CRUCIFY YOU

NOT SO

I SHALL POISON YOU

NOT SO

I SHALL MURDER YOU

NOT SO

THINK OF THE WINTER

NEVER

I AM GOING TO KILL YOU

AS I SAID, NEVER

I SHALL SHOOT

YOU HAVE ALREADY SAID THAT ONCE

NOW COME ALONG

YOU CAN'T ARREST ME

WHY NOT?

YOU CAN TAKE ME INTO CUSTODY, BUT NO MORE

THEN I SHALL TAKE YOU INTO CUSTODY

YOU MUST THINK I'M DAFT

OH JUST SHOOT, THESE BOYS ARE WANTED!

**BOOM**

Next episode: Turbo boost!