



Advanced & Dungeon Dragons Character Sheet

First Edition - And Damn Proud Of It!

General Information

Players Name _____

Character Name _____

Character Class _____

Character Race _____

Family Details / Character Description

Characters Name: _____

Characters Class: _____

Characters Alias : _____

Characters Level Title: _____

Family Name : _____

Sex: _____

Race: _____ Age: _____

Height: _____

Religion: _____ Alignment: _____

Weight: _____

Homeland: _____

Eye colour: _____

Languages: _____

Hair colour: _____

Leige Patron: _____

Number of siblings: _____

Visions: _____

Social Class: _____ Birth rank: _____

Detections: _____

Father:

First Name: _____ Surname: _____ Age: _____

Profession: _____ Level: _____

Alignment: _____ Status: _____

Relevant History: _____

Mother:

First Name: _____ Surname: _____ Age: _____

Profession: _____ Level: _____

Alignment: _____ Status: _____

Relevant History: _____





WIS	STR		Hit Adj	Dmg Adj	Wt Adj	Open Doors	Bend Bars
	INT		Add Lang	Know Spell	Min Spells	Max Spells	
			Mental Save	Spell Failure	Bonus Spells		
CHR	CON	DEX		Surprise Adj	Missile Adj	Defence Adj	
			HP Adj	System Shock	Resurrect Survival		
			Max # Henchmen	Loyalty Base	Reaction Adj	Cms Adj	

Experience Points

Current Experience Log

Current Level

Do you get 10% extra?

Next experience target

Saving Throws

Modifiers:

Cause Modifier

Paralyse / Poison			
Petrify / Polymorph			
Rod / Staff, or Wand			
Breath Weapon			
Spells / Deathmagic			

Imperial Information

Imperial Status

Honours Awarded

Other Family Members

First Name: Surname: Age:

Profession: Relation: Level:

Alignment: Status:

Relevant History:

First Name: Surname: Age:

Profession: Relation: Level:

Alignment: Status:

Relevant History:



[illegible][illegible]

(Coins)

Copper (Cb) = 50 Gp | Silver (Sb) = 500Gp |
Electrum (Eb) = 5,000 Gp | Gold (Gb) = 10,000 Gp |
Platinum (Pb) = 50,000Gp | Adamantite* (Ab) = 100,000 Gp |
Orichlem* (Ob) = 200,000 Gp | Mithril* (Mb) = 500,000 Gp |
Chromenium* (ChB) = 1,000,000 Gp |
Tellon* (Tb) = 5,000,000 Gp |
* Imperial Currency, only accepted in Imperial Cities.

(Bars)

Magic Items

[illegible][illegible][illegible]

Gear / Money / Magic Items / Special Items / Supplies



Non-weapon

☐ Mathematics	1	Int	0
☐ Merchant	2	Int	-1
☐ Miller	1	Int	0
☐ Mime	1	Cha	+1
☐ Mind over body	1	Wis	-2
☐ Mining	2	Wis	-3
☐ Monster trivia	2	Int	-2
☐ Mortician	1	Int	+1
☐ Navigation, underground	1	Int	0
☐ Nightsight	1	Wis	-2
☐ Observation	1	Int	0
☐ Orienteering	2	Wis	0
☐ Persuasion	1	Cha	0
☐ Pharmacy	1	Int	0
☐ Poetry	1	Cha	0
☐ Poison	2	Int	Special
☐ Pottery	1	Dex	-2
☐ Psionic detection	1	Wis	-2
☐ Riding, airborne	2	Wis	-2
☐ Riding, land based	1	Wis	+3
☐ Riding, sea based	2	Wis	-2
☐ Riding, space based	2	Wis	-3
☐ Rope/net making	1	Dex	0
☐ Rope use	1	Dex	0
☐ Sail manipulation	1	Dex	0
☐ Scribing	1	Dex	0
☐ Seamanship	1	Dex	+1
☐ Seamstress/tailor	1	Dex	-1
☐ Seduction	1	Cha	-2
☐ Semaphore	1	Int	0
☐ Shipwright	2	Int	-2
☐ Sign language	1	Int	+2
☐ Signaling	1	Int	+2
☐ Signaling, underground	1	Int	+2
☐ Signaling, wildspace	1	Int	+2
☐ Silversmithing	1	Dex	0
☐ Singing	1	Cha	0
☐ Skiing	1	Special	Special
☐ Skinning	1	Int	0
☐ Slow respiration	1	Con	0
☐ Smelting	1	Int	-1
☐ Sound analysis	1	Wis	0
☐ Spacemanship	1	Dex	+1
☐ Spell mimicry	2	Int	-2
☐ Spelljammer History	2	Int	-1
☐ Spying	1	Int	0
☐ Statecraft	1	Int	0
☐ Stealth	1	Dex	0
☐ Stewardship	1	Int	0
☐ Stonemasonry	1	Str	-2
☐ Story telling	1	Cha	0
☐ Survival, wildspace	2	Wis	-3
☐ Swimming	1	Str	0
☐ Teaching	1	Wis	0
☐ Throwing/shooting	1	Dex	0
☐ Toasting	1	Int	-2
☐ Torture	1	Int	0
☐ Torture resistance	1	Con	-2
☐ Weather sense	1	Wis	-1
☐ Weaving	1	Int	-1
☐ Whistling/humming	1	Dex	+2
☐ Wine making	1	Wis	0
☐ Wine pouring	1	Wis	0
☐ Wine tasting	1	Wis	0
☐ Yelling	1	Cha	0

[illegible]

Spells Available by level 1__ 2__ 3__ 4__ 5__ 6__ 7__ 8__ 9__ 10__

Optional new levels for Magic Users.

Level of character:	20	21
---------------------	----	----

No. of level 10 spells:	1	1
-------------------------	---	---

1__ 2__ 3__ 4__ 5__ 6__ 7__ 8__ 9__ 10__

Maximum Number
of Spell Levels

Chance to know
each
listed spell

Name of Spell

Lv

Cast

Rng

Dur

Area

Save

Dmg

Mem
(No.)

Comp
(V,S,M)

Comp Consumed
(Y/N)

Spell list

[illegible]