



Player Character Record

Character Vallus Reese
 Alignment CU Race Grey Elf Class Fighter Level 4
 Player's Name Justin Lane Family/Clan _____
 Homeland _____ Patron Gawd _____
 Liege/Patron _____ Social Class UMC
 Appearance _____ Birth Date _____ Birth Rank last # Siblings 1
 Sex Male Age 128 Height 5'3" Family History Honorable
 Hair _____ Eyes _____ Weight 105 Appearance _____
 Character Quirks & Flaws Superstitious, Hackfrenzy, Facial Scar, Claustrophobia, Tone Deaf
* Lucky Color: Green

Handedness Ambidextrous

BASE %

17	81
16	68
15	73
14	79
12	09
16	56
14	
29	

STrength
DEXterity
CONstitution
INTelligence
WISdom
CHARisma
COMliness
HONor

ABILITIES

Hit Prob. +2	Dam. Adj. +5	Wt. Alt. 115	Max. Press 290	Open Doors 11	Bend Bars Lift Gates 20%
Defense Adj. -3	Reaction Adj. +3	Missile Adj. +3			
HP Adj. +2	System Shock 70%	Resurrect Survival 24%	Poison Save	Imm. to Dis./Aic. 45%	Regen./Heal
# of Lang. 4	Spell Lvl. 7	Learn. Ability 60%	Max. # Spells/Lvl. 9	Illus. Imm.	Chance Spell Mis.
Magical Def. Adj.	Bonus Spells	Chance Spell Fail. 5%	Spell Imm.	Chance Imp. Skill	
Max. # Hench. 8	Loyalty Base +4	React. Adj. +5	COM. Mod. +2	HON. Mod. +5	
Fame: <u>8.5</u>					
THACO <u>15</u>					

MOVEMENT

Base Rate

Unencumb. _____

Light () _____

Mod () _____

Hvy () _____

Svr () _____

Jog (x2) _____

Run (x3) _____

Run (x4) _____

Run (x5) _____

Total Melee _____ to hit / _____ dam.

SAVING THROWS

Paralyzation, Poison, Death Magic 13

Rod, Staff, or Wand 15

Petrification, Hackfrenzy, HackLust, Polymorph 14

Breath Weapon 16

Apology 17

Spells 16

Modifier +4 Save



ARMOR

Adjusted AC _____

Surprised _____

Shieldless _____

Rear _____

Defenses _____

Armor Type (Pieces) _____

Armor Hit Points

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Shield Hit Points

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HIT POINTS 57

CON Adj.: _____

HD type: D10

Wounds

COMBAT

Weapon	Mag. Adj.	Space Req./Attack Range	Speed	Type	Wt.	# Attacks	Damage vs. S/M/L
Short Bow (Flight)		90 / 85 / 80				2/1	1d6
2H sword		+1 / +2				3/2	1d6-1 1d10 3d6
Long sword		+1 / +2				3/2	1d6 1d8 1d12
Bastard sword		+1 / +2	+6			3/2	

Special Attacks _____

Ammunition: Flight (34) □□□□□

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Special Abilities 90% sleep/charm resistance
+1 to hit with long/short swords or bow
Spell Abilities (Once per Day)
faerie fire, dancing lights, darkness
levitate, detect magic, know align.

Skills • Talents • Proficiencies

Armor Maint. (1)	Long sword (spec)
Weapon Maint. (1)	2H sword (spec)
R/W (both) (1)	Short + Bow
Elven + Common (1)	Bastard sword (spec)
Swimming (1)	Blind Fighting
Armor Repair: Basic (1)	Aerobic Skill Suite
Threat Gesture (1)	First Aid skill Suite
Eye of the Tiger (1)	

I certify that this character is HMA/Tournament legal.

GameMaster: _____ HMGA Membership # _____ Revision #: _____

Gear

Item	Location	Wt.	Item	Location	Wt.	Item	Location	Wt.
Cloak								
Flint + Steel								
Maint. Materials								

Supplies

Water/Wine	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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Rations	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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Experience

Treasure

17731	Coins GP 117 SP 1	Other Valuables Longsword Leather Armor Splint Mail
	Gems	
For Next Level		
18001		

Miscellaneous Information (Personal notations, Magical Items, Command Words, Spells, etc.)

Acrobatic Skill Suite: (+1 AC, -5 pts falling damage) Tumbling, Walk Tightrope
 Eye of the Tiger: +1 hit + dmg if goes last (sacrifice init.)
 First Aid Skill Suite: cauterize, sew own wounds, sew wounds

Hereditary Grudges/Notes

Celebrity Mother
 Infravision 60'
 Secret Doors:
 Passive - 1 on 1d6
 Searching - 1 or 2 on 1d6
 Concealed Doors - 1-3 on 1d6

Henchmen/Cronies/Sidekicks/Animal Companions

Name	AC	Race/Class	HD/Lvl	#AT	Dmg/Effects	HP	Skills/Abilities
Background							
Name	AC	Race/Class	HD/Lvl	#AT	Dmg/Effects	HP	Skills/Abilities
Background							

Last Will and Testament: I, _____ do hereby _____



Skill	Base Ability	Mastery Die	
Armor Maintenance	$(Int + Dex \div 2)$	d4	-
Weapon Maintenance	(Wis)	d4	-
Read/Write Common	(Int)	d6	35
Read/Write Elven	(Int)	d6	40
Speak Common	(Int)	d10	43
Speak Elven	(Int)	d4	-
Swimming	$(Str + Dex + Con \div 3)$	d6	36
Acrobatic Skill Suite			
Tumbling	(Dex)	d6	40
Walk Tightrope	(Dex)	d4	42
First Aid Skill Suite	(Int)	d6	31
Eye of the Tiger	(Dex)	d5	40
Theft Cresture	(Wis)	d8	54
Blacksmith Tools	$(Str + Dex + Int \div 3)$	d6	31
Metalworking	$(Str + Dex + Wis \div 3)$	d6	35
Leatherworking Tools	(Dex)	d6	31
Leatherworking	$(Str + Int \div 2)$	d8	35
Armor Repair: Basic	$(Int + Dex \div 2)$	d10	51