

# Effect of polarization on UV sky radiance during twilight

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# Representation of polarised radiance

Stokes vector  $\mathbf{I} = \begin{pmatrix} I \\ Q \\ U \\ V \end{pmatrix}$  characterizes the polarized light in an atmosphere.

$I$  describes the intensity measured by a polarization non-sensitive instrument.

And the others define the plane and ellipticity of polarization.  $I$ ,  $V$ , and

$\sqrt{Q^2 + U^2}$  are invariant under a rotation of axes, while  $Q$  and  $U$  are defined

with respect to a certain reference plane.

The degree of linear polarization:  $P_{lin} = \sqrt{Q^2 + U^2} / I$ .

## Main goals



- To investigate UV radiance during twilight which is under strong influence of ozone, aerosol and surface albedo, and is interesting for estimation of radiative budget and for climatic research
  - To evaluate accuracy of scalar calculation relative to more accurate vector modeling of scattered radiance
- To simulate the polarized radiance measured from the ground during twilight which may be exploited for remote sensing

# Factors affecting on polarization at twilight



- Strong polarization due to:
  - Rayleigh single scattering at 90 degree
- Decrease of polarization because of:
  - Multiple scattering
  - Aerosol scattering
  - Scattering angle differ from 90 degree

# Radiative transfer model MCC++



- was designed for use in algorithms for retrieval of the aerosol and gas distributions in the Earth atmosphere basing on measurements of the visual and UV scattered solar radiation:
  - polarization
  - spherical atmosphere (spherically symmetrical), including twilight conditions
  - surface reflectance
  - simultaneous calculation of **derivatives** with respect to absorption, and **intensities**
  - multiple scattering **for both**

# Radiative transfer model MCC++



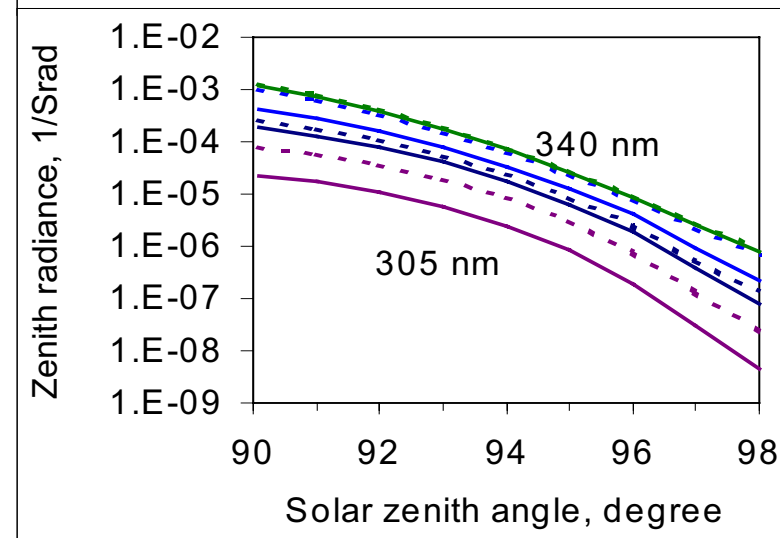
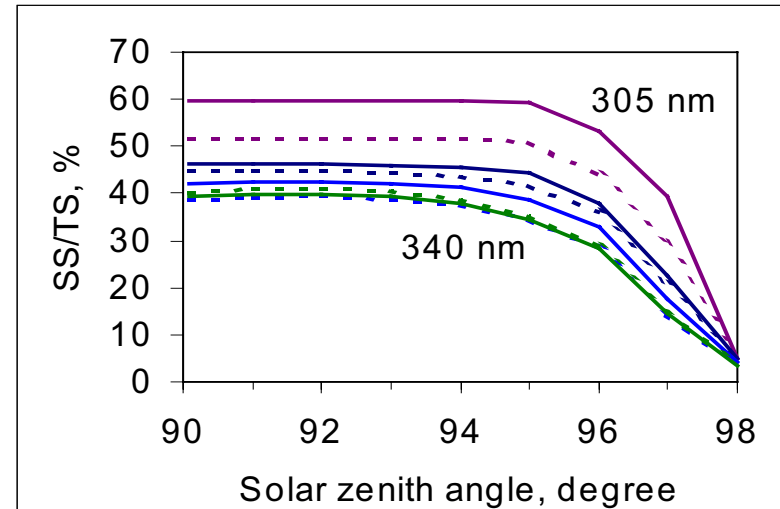
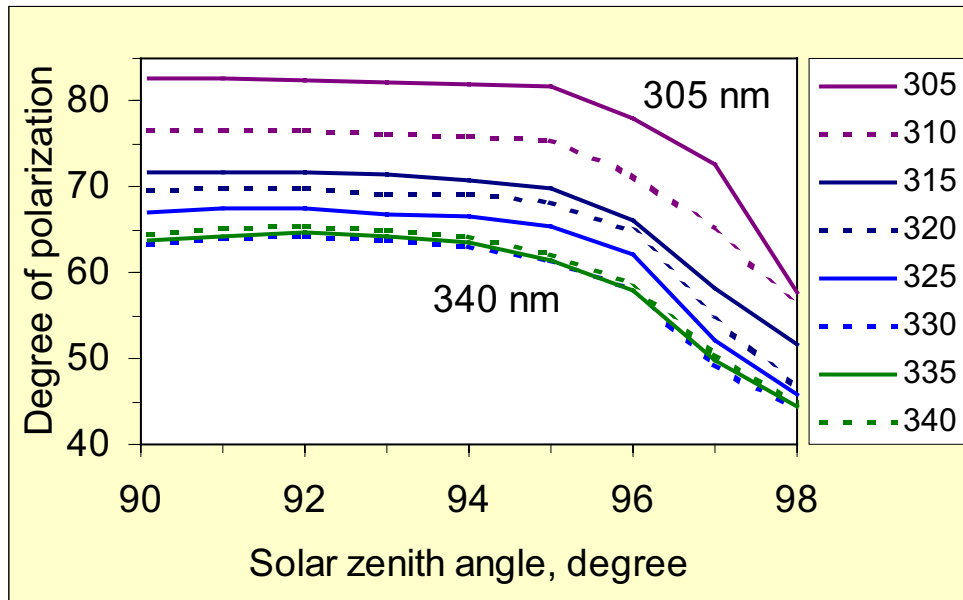
## Methods used for calculations:

- Monte Carlo method of conjugate walk (backward method) for multiple scattering
- Monte Carlo method of modified double local estimation for multiple scattering at twilight
- direct integration of source function for single scattering

# Validation of the MCC++ model

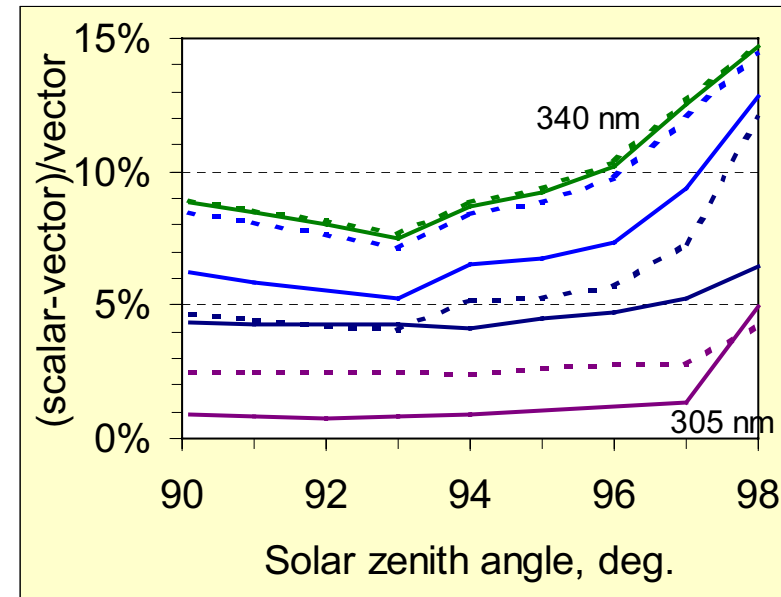
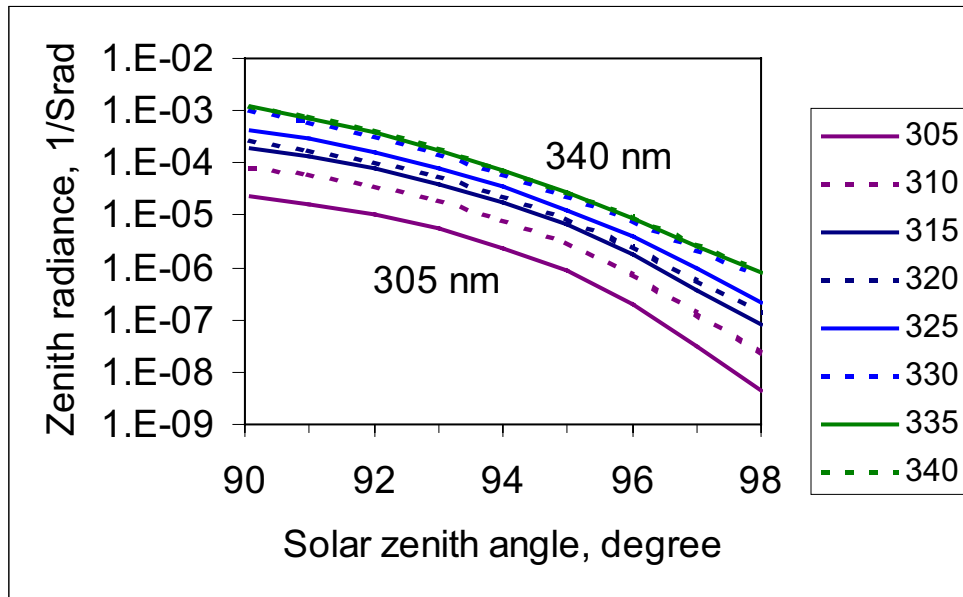
<b>Model</b>	<b>Authors</b>	<b>Projects</b>
GOMETRAN, CDI, CDIPI, SCITRAN	V. Rozanov, A. Rozanov	GOME, SCIAMACHY
-	Sh.Nikolaishvili, Yu.Belikov	Some projects in Russia
GSS	B. Herman	Umkehr method, TOMS, SBUV
-	J.B. Dave	Umkehr method
SIRO	Oikarinen L., E. Sihvola	OSIRIS/Odin
LIMBTRAN	Griffioen, E.	OSIRIS/Odin
GSLS	D. E. Flittner, R. Loughman	SAGE III - limb

# Polarization at the zenith during twilight



- shorter wavelength
- stronger ozone absorption
- more Rayleigh single scattered photons
- larger polarization

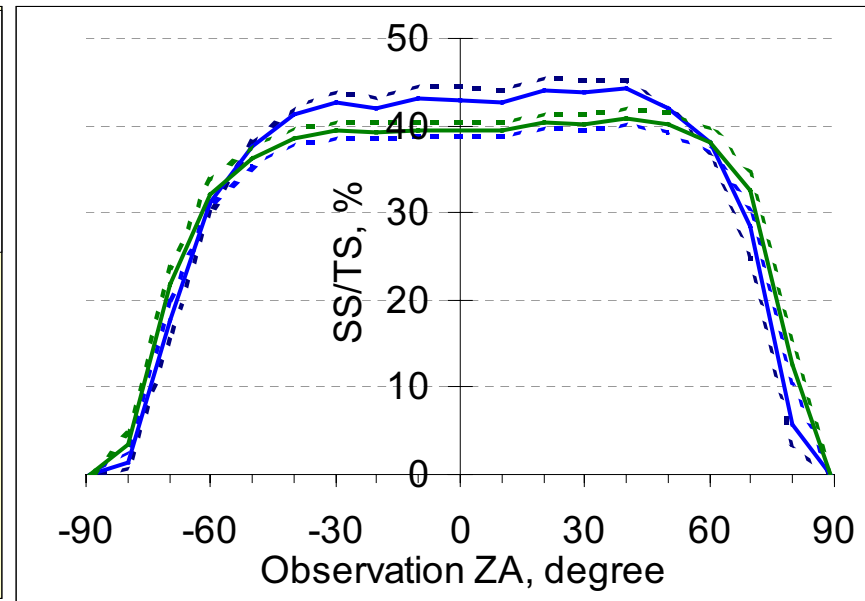
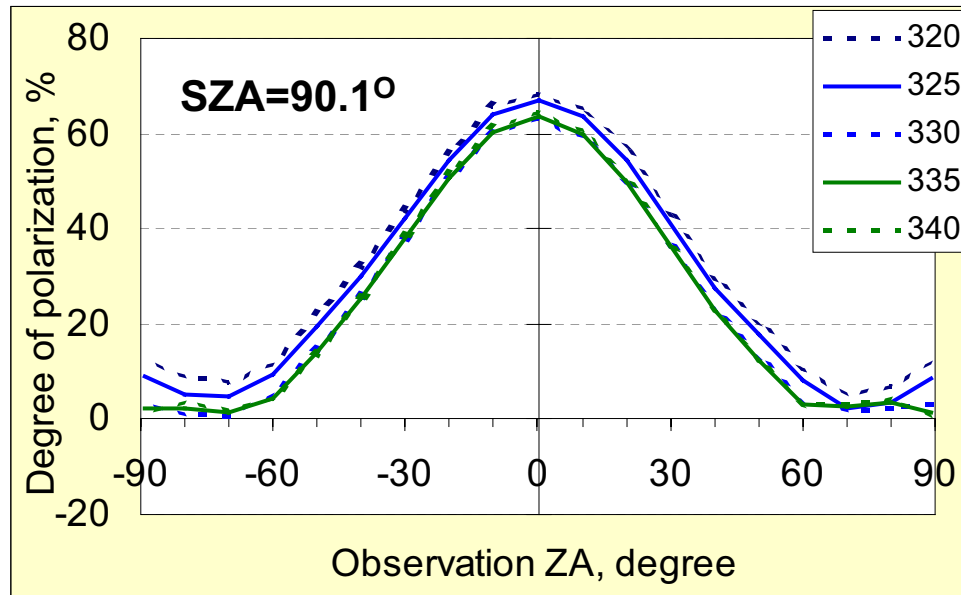
# Error of the scalar calculation of the zenith intensity



- unpolarized light from the Sun
  - ↘ Rayleigh or aerosol first scattering
    - partially polarized light
      - ↘ different source functions of the components in two perpendicular polarization directions for second scattering
- resulting intensity field differ from the scalar calculation

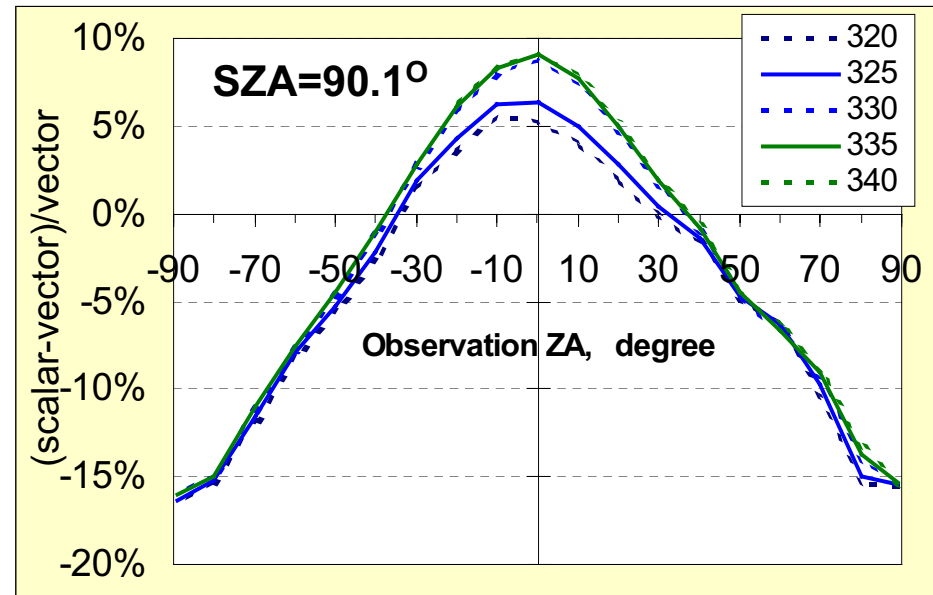
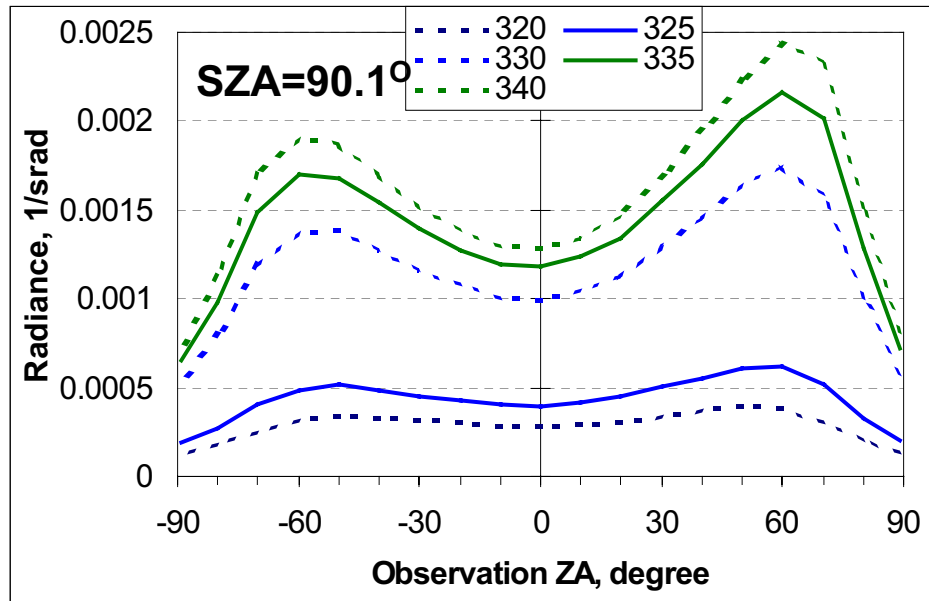
Scalar calculation of intensity may overestimate zenith radiance up to 15%

# Polarization of the sky during twilight



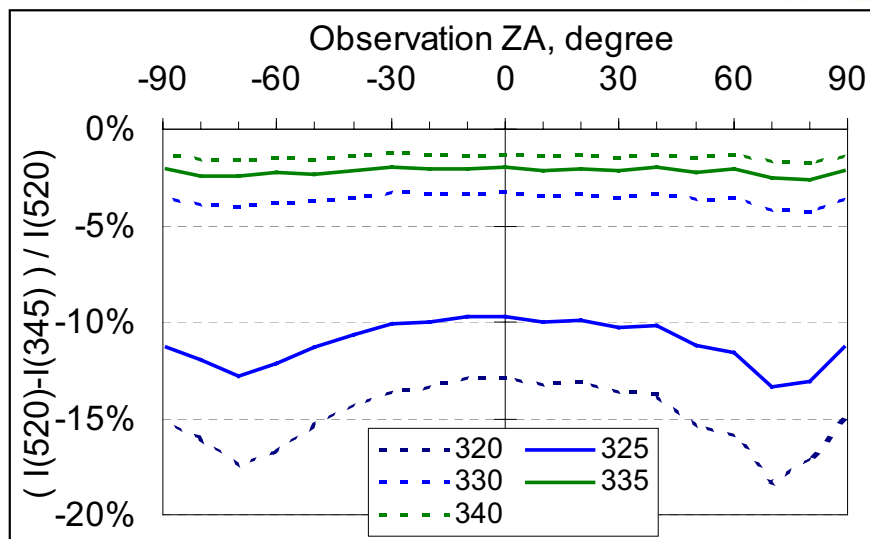
- $-50^\circ < \text{Observation ZA} < 50^\circ$ 
  - SS/TS changes slightly
  - polarization depends on the phase matrix of aerosol/molecules mixture
    - angle dependence of polarization may be used for remote sensing of the phase matrix

# Error of the scalar calculation of the zenith intensity



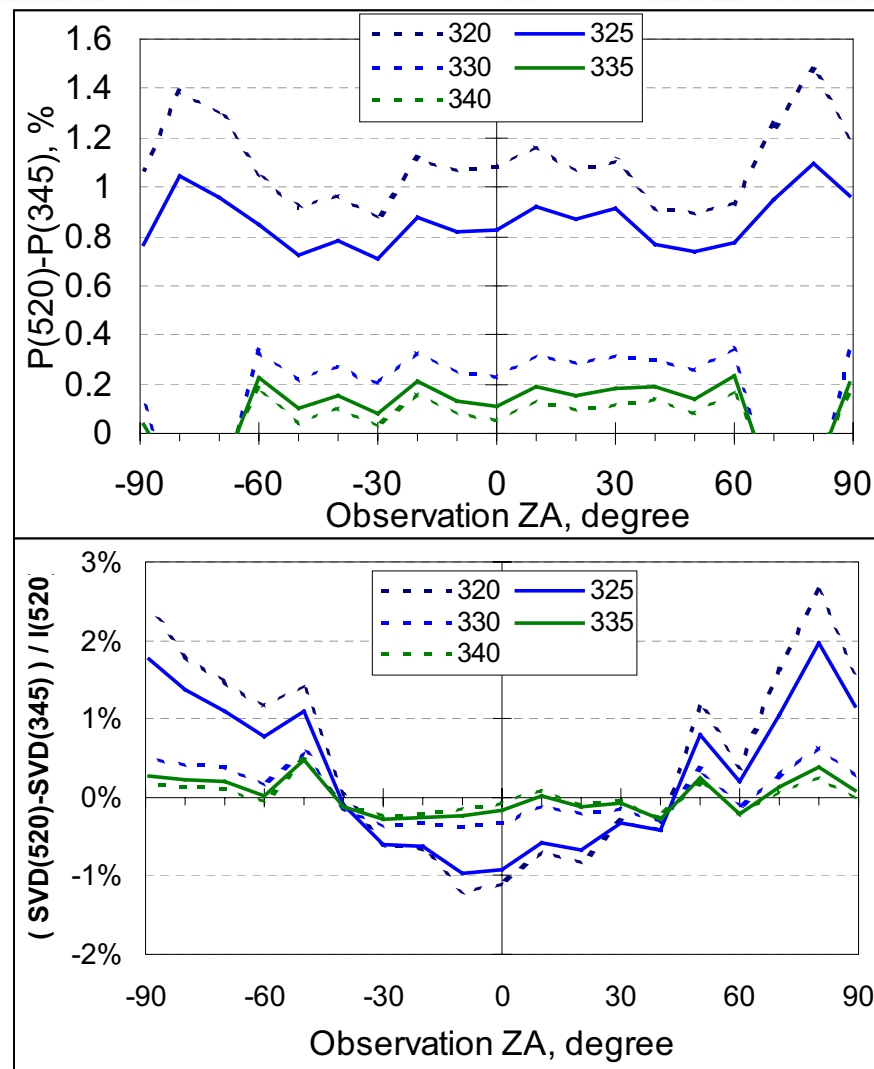
- Scalar calculations of the skylight intensity have error at SZA=90.1°
- Error depends on the direction of observation
- Scalar RT model
  - overestimate intensity in the zenith direction up to  $9\pm 1\%$
  - underestimate intensity in the horizontal direction up to  $16\pm 1\%$
  - underestimate integral intensity in principal plane up to  $3\pm 1\%$

# Radiance changes due to TOC increase



TOC increase from  
345 to 520 DU

Scalar RT model errors decrease  
due to increase of single  
scattering part of light



# Conclusion



- Scalar RT model calculates UV intensity during twilight with significant error. The error strongly varies with wavelength, direction of observation, and solar position.
- Uncovered distortion of radiance field by scalar model reaches maximum of  $16\pm 1\%$  at 340 nm. It may be underestimation or overestimation of radiance intensity depending on the solar ZA and the observation ZA.
- Shorter wavelengths has smaller error - about 5% at 305 nm due to larger part of single scattered light.
- A scalar RT model underestimate integral intensity in principal plane up to  $3\pm 1\%$  at  $SZA=90.1^\circ$  for wavelengths from 320 to 340 nm.



**Thanks!**