

THE CAMPAIGN NEWSLETTER



3/16/01 3 gold pieces

In this issue!!



Game Mechanics!



Write-ups, And Stories!

Solo's galore!



Yawnos and Behrend

Yawnos and Behrend once again visited Illiandra's ruins to gather the alchemy set and make one final sweep. Upon further inspection, the two uncovered traces that Illiandra's home had been breached by the Kobolds and they had figured out how to use the summoning table, though what was summoned they didn't know yet. Behrend found a secret door that was missed the first pass through and together they entered what they thought was simply another room. It was another room, but it was hundreds of miles away in Wilden; it was Illiandra's secret home. There to greet the two was a vicious hell dog that was busy frying a small Pseudo-dragon and a strange amorphous blob. With the kind of ease that comes only with years of combat, Behrend took the bad dog down while Yawnos contemplated the impotence of certain spells...

Meanwhile, the amorphous blob and the pseudo-dragon made a break for it and hid. Illiandra's home was a marvel in itself. Built high up into the canopy, it resembled the treehouse of every child's dreams. Yawnos and Behrend started by searching the lower floors. Behrend ended up finding both creatures and Yawnos wandered outside to another room, which he thought they ran. Yawnos did, however, run into another Pseudo-dragon, and it took a liking to him; it gave him a big rash on his face by licking him though. Later when they rejoined, Yawnos healed the two burned creatures who were originally being attacked by the Hellhound and made a new friend with the other dragon. Both dragons then perched on either shoulder and hissed menacingly at each other. This wouldn't have been so bad, but Yawnos' swollen rash head was in the way of the argument.

Later, Yawnos, now feeling terribly itchy, and Behrend searched the place for magic items. We'll just say they found a LOT. However, it was plain to see that the kobold Force would sooner or later find the home and ransack it, getting their hands on too many things that would be bad in an evil being's hands. Behrend stayed behind to set up some defenses, while Yawnos gathered what he came there for, the alchemy set, and with the help of Behrend, was sent down another teleporter that led him back to town. (Read: Behrend pushed Yawnos down the sliding shoot tunnel and at the end of the tunnel was teleported outside where he was dropped in a river and had to get to town cold and shivering before hypothermia set in.)

There would be more to this story, but Ben forgot to send me the rest of his solo (he adventured long after I had to leave.)

END

Oskar Balderk

My class had just returned from a most honorable adventure on the fourth of February. We had encountered a High Fey named Marcellus Sveinn and made a lasting impression upon him. (Not sure if it is good or bad. Only time will tell.) Upon our return to Terrin's Crossing we rejoiced and drank fine ale throughout the night. During my hours of slumber, I had a most profound dream. It was Dax coming to me for the second time in my life. He told me of the great hero Agnar Mythrilmolm, a most noble worshiper of Dax. Dax had found him to be so noble, that Dax gave his Second Best Cloak to Agnar to rally the soldiers of the seven village region against an invading army of Orcs. However Agnar eventually fell in the midst of combat while protecting the seven villages from an invading army.

Agnar was buried deep in the southern mountains with Dax's cloak. Dax came to me and told me how some evil was about to disturb Agnar's eternal resting place, and had take his cloak. Dax fearing his cloak would be used for evil requested for me to retrieve the item and give it to a hero of Dax's choosing. Of course I readily agreed to the quest he gave me and would undertake the great adventure first thing in the morning. Upon first light I took the proper preparations for an adventure through the mountains, informed my father and the peacekeepers of where I was going, and took off for my journey.

I reached the edge of the southern mountains by nightfall and made camp. There I met a wandering dwarf Dan Steenholm. We talked for many hours into the night. Particularly of the fine ales we have found during our travels. Then, at first light Blue and I went into the forgotten pass that Dax had shown me. As we were finally making it to the other side of the mountains, Needleman attacked Blue and me. I was unscathed, but Blue took a hit and ran deep into the forest. Eventually I was able to calm Blue and tend to his wound. We then continued to travel to the location Dax was directing me to. I left Blue by the mountains as I continued forward. I did not want to endanger Blue's life anymore since this was not a quest Dax had asked for him to perform. I eventually reached a fine home made of stone.

CONTINUED...

Continued..Oskar Balderk

When I approached the door to the home, it had appeared as a figure was had busted the door in. In the center of the room were the remains of Agnar. However the evil creature(s?) had already been there and had stolen parts of Agnar's remains, and Dax's cloak! Further investigation told me that it had been a giant! Those foul soulless bastards! I swore on Dax's Beard that they would pay for their crime.

I went and got Blue, and rode after the monster! It took half a day's ride but eventually I came up on the creature (and left Blue in safety again). Sure enough it was an Ogre, who was using some of Agnar's remains for a stew! This had angered me so much I drew my bow and fired a shot right into the Ogre's back. He turned and cursed me. I told him that I had come for what was rightfully my clan's, Agnar's remains and his (the ogre's) death! He came running towards me. I was standing as still as a mountain and fired another arrow. I missed from letting my anger cloud my shot. I then drew my family's axe and told the Ogre to pray to the weak gods that would accept his depraved worship as I would be sending his soul straight back to hell shortly.

I closed in and swung Giantsbane at the Ogre. I missed again due to my burning desire for the Ogre's death. He swung the tree trunk he was using as a club and struck me hard! I swung again at the Ogre catching him squarely in the chest. He grunted with much pain; screaming like a craven. He swore he would kill me, and swung again. However my skills as a Giantkiller were too sharp and he missed. Then I decided the fight had gone too long, and swung at the Ogre again. Once again I struck him in the chest, dropping the Ogre before me. I could see he did not have long to live. I raised my axe and finished him.

I returned to the Ogre's camp. I removed Agnar's remains from the stew. And took the spoils of my combat. That evening a pack of wolves feasted on the Ogre's entrails. Dax also visited me once again. He said that I had made him proud, and told me I was the next hero to be given the honor of wearing his cloak. He also asked if I was willing to become one of his champions of justice. I said that I wasn't sure if I had earned that honor yet, but if he felt I had, that I would do me best.

Upon returning to Terrin's Crossing I told my father about the great battle and that Dax wishes for me to become one of his champions. My entire family cried and said that Dax could not have chosen a better hero to be one of his champions. Starting tomorrow I will begin my training as a champion, and do my best to make Dax, my family, my clan, and my class proud.

Oskar Balderk

Though not much happened in the way of gaming the past week, it is important to mention that all of our characters were given a total of 12 days to themselves to do with as they please (in 4 block increments). There are things my character did that was not in the solo write-ups. I would appreciate it if when you get the time to send me a list of what you did so we all know, if nothing other than player knowledge. (Besides, it's fun to read about...)

Yawnos's 12 days:

Block 1:

Scribed spells (Arcane Bolt), read alchemy book and finished it. Read more of Illiana's journal (50% done).

Block 2:

Spell reasearch for Snow Day Festival (Summon Monster 1-elemental) Took out a loan from the bank, created 2 scrolls (Shield, Arcane Bolt), research upon Pseudo-dragon,

Block 3:

Adventuring off to Illiandra's, encounter with Pseudo-dragon, Illiandra's home. Enter solo writeup..

Last week's events

Snow Day Festival (See Ben's write up now on Paul's website for your convenience!) The class of the Griffin faced off against Class of the Bear. Being that it was their first foray into the Snow Festival, the team had no idea what they were up against or any practical tactics for this situation. Navar and Eon dug tunnels with the help of Oskar, while Jer and Acton created the fort of snow. Yawnos studied his spells for anything that would be useful, and the group went further to create snowshot crossbows.

Class of the Bear chopped firewood all day. Clever bastards they were.. Who would have known what they had in store.

After hours of preparation, the two teams squared off. Class Griffin stayed in their shells, forcing Class of the Bear to leave their defenses, but not before launching a few snow boulders and nearly crippling the Griffin's fort. After being taunted, however, team Griffin became carelless and met Class of the Bear halfway. At this point, all battle tactics were more or less tossed out the window and everyone was anxious to pummel the other side.

Unfortunately, the only side that got pummeled was Team Griffin. All preparations were tossed aside. Notable mentions are Eon's using the crowd as a shield and cover to try to steal Class of the Bear's caapult, and Navar, the leader of Team Griffin, throwing snowballs at his own teammates. Someone later was heard saying "That's why Class of the Griffin is and always shall be 'the Betrayers' ". Even though Class of the Bear won, they got theirs and to them on a royal platter by Class of the Owl, who quite literally moped them right up.

Maybe Next year, Griffin's. Maybe next year.

Pause for thought

Here are the final rules on the character point reward system. Something that has changed is that you now will transfer 100% of your character points to your next character. The option, you giving CP to any fellow player is still in effect at a 2 to 1 cost. That is, for every 1 point you wish to give to another player, you need to spend 2 of your points.

TABLE 1

Reward or Penalties		Purchases	
Action	CP Value	Action	CP Value
Come to gaming	1	Reroll of one dice	6
Arrive to gaming before gm (first one if two gms) or before 6:30 pm	1	Take an automatic 20 on a roll [#]	16
Play in character [*]	1	Take an automatic 10 on a roll [#]	6
Notify GM of not coming with 1 week notice	2	Magical Item	varies
speaking in character, accent not necessary	1	resurrected	varies
brining a prop to the game (one time award)	1	Next character race is unique	varies
submission to newsletter used	1	Improved Mount or Familiar	varies
In character actions that cause harm to the character [*]	1	Fun feat	2 to 3
Failure to call Ben or Jason before gaming	no cp next session		
Update your character on Paul's website within one week of leveling.	1		

* To earn any points for this, the GM's need a written description of your character so that they may properly assess this reward.

Must be spent prior to a roll.

I would also like to remind everyone that Hero Points are in effect. Using a Hero Point will set your character to -5 hit points and not bleeding. Characters can earn Hero Points by doing a great heroic feat or by performing many smaller heroic feats.

Lastly, the GM's will begin assigning major villains Villain Points. Only main villains will have Villain Points. The GM may spend a Villain Point to force a reroll of a player's die roll. For example, Chad rolls a natural 20 to kill the villain; Ben can then spend the Villain's only Villain Point to make Chad reroll that die.

If you have any questions please feel free to ask Ben or Jason.

Also, regarding submissions:

All write up submissions must be done by Tuesday and sent to me no later than 8:pm. If I don't receive one by then, I will write them. If corrections need to be done, I shall do minor stuff, not major, I don't have the time.

COMING NEXT WEEK!

Everything you ever wanted to know about the **Pseudo-dragons** (being that someone has one now)!
More **possible** submissions! (hopefully people will jump on this one..)
Golden Helmet Awards!