

# Akela's Adventure Camp 2009

## "Akela All Aboard!"

(A two night experience)

### What is Akela's Adventure Camp?

Akela's Adventure Camp is an exciting adventure for you and your son. The program is oriented towards those Cub Scouts that will be in a Wolf or Bear den during the upcoming school year (ages 7 to 9). Webelos Scouts are welcome, but we suggest Webelos Camp for these Scouts (see the Webelos Camp information section).

### Camp Dates

Camp dates are as follows:

| <u>Dates</u>   | <u>Location</u>                    |
|----------------|------------------------------------|
| June 5th-7th   | Lewis & Clark Scout Camp-Tabor, SD |
| June 19th-21st | Midway Camp-Volga, SD              |
| June 26th-28th | Newton Hills Scout Camp-Canton, SD |
| July 10th-12th | Fisher Lilly Park-Fort Pierre, SD  |
| July 17th-19th | Richmond Youth Camp - Aberdeen, SD |
| July 17th-19th | Camp Arroya-Mitchell, SD           |

### Camp Fees

Camp fees are \$45.00 per person. Fees include all camping fees, meals, camp patch, qualified staff, and program supplies. No reservations will be accepted without fees. Reservations received before **May 1, 2008** will receive a \$10 discount and pay only \$35.00.

### Camperships

Financial assistance for Sioux Council Scouts demonstrating a financial need is available for Scouts attending Akela's Adventure Camp. Deadline for application is May 1, 2009. Cub Masters or Webelos Leaders should contact the Center for Scouting for details.

### Adult Leadership

The program is designed for a parent to share with their son. If a parent is unable to attend with their son, their son may still go to camp! Arrangements must be made by the boy's family for another youth's parent or another adult relative or friend to be a substitute for the weekend. This adult must be at least 21 years of age. The "substitute" becomes responsible for the boy for the entire weekend. A ratio of 3 to 1 (youth to adult) must be maintained. If you have any questions about this policy, contact the Center for Scouting at (605) 361-2697.

## Camp Equipment Checklist

The following are items participants will find useful in camp:

|                     |                         |               |
|---------------------|-------------------------|---------------|
| Scout Handbook      | Jacket or sweat shirt   | Sunscreen     |
| Scout Uniform       | Raincoat or poncho      | Underwear     |
| Long Pants          | Sturdy shoes or boots   | Soap          |
| Shorts              | Extra socks             | Insect lotion |
| Small Pillow        | Bedroll or sleeping bag | Water Bottle  |
| Flashlight          | Pajamas                 |               |
| Tent, etc.          | Toothbrush & paste      |               |
| Air mattress or cot | Towel                   |               |

## Camp Participation

Akela Adventure Camp is open to all registered Cub Scouts. In addition, all siblings Cub Scout age (first-fifth grades) are welcome to attend. Those siblings must register for the camp and pay all applicable fees. Every participant must have a parent or guardian accompany them to this camp (see prior entry on Adult Leadership).

## Lost and Found

The lost and found is located at the camp office or the Sioux Council Service Center following the camp. Leaders should remind Scouts to have clothing and personal gear marked with their names.

## Trading Post

All activities and projects in camp have been included as part of the camp fee. T-shirts are available for \$10.00 each, due with camp fees (see registration form). T-shirts will be given to you upon arrival at camp. There is also a Trading Post to provide additional snacks and souvenirs, so Cub Scouts may wish to bring some spending money (est. \$20.00 to \$25.00). A limited number of T-shirts **may be** available at the Trading Post.

## Camp Housing

Each Scout and adult partner is responsible for setting up their own campsite. Each person/family will be required to provide their own tent (s). No facilities are available for "Camper Type" vehicles. All cars are to be parked only in the parking lot. No vehicles or Scout trailers are permitted in campsites. A scout may only share a tent with his parent/legal guardian. Separate tents are required for scouts not attending with his parent.

## Camp Staff

The camp staff stands ready to serve you and your Scouts. They are proficient in program skills, the art of having fun, and are a great resource. The adults who bring Scouts to camp are still the leaders and are expected to plan and assist in all activities. Where you have special talents, skills or interests do not hesitate to make those abilities known.

**Pets**

Visitors and campers cannot bring pets to camp.

**Dress Code**

Shoes need to be worn in camp at all times to prevent foot injuries. Scouts will want to wear their uniform for the evening meal and closing campfire.

**Health Lodge**

A qualified first-aider will be on duty in the camp. All illness or injuries must be reported to the First Aid station no matter how minor. In the event of serious illness or injury, the camper will be taken to a clinic or hospital in the area for treatment; the parents will be notified and billed directly by the doctor or hospital.

**Special Medicines**

Special medicines may be kept at the First Aid Station. It is the responsibility of the adult partner to make sure all medications are properly taken.

**Dangerous Items and Substances**

Some items are not permitted at camp. Failure to abide by the camp rules may lead to dismissal from camp. Do not bring any alcoholic beverages or illegal drugs into camp. Firearms, ammunition, personal BB guns, firecrackers, bows and arrows, and sheath knives are among the items that should not be brought to camp. The use of aerosol propellant based insect spray is prohibited. Please use personal sized insect repellent in squeeze bottles or with a pump action. Tobacco may only be used if it is out of the sight of all scouts.

**Care of Equipment**

All campers and adult partners are reminded that they are responsible for any damage above ordinary wear and tear, they might cause to camp facilities or equipment.

**Arrival Time**

Plan to arrive in camp at 6:00 P.M. on the check-in day. Early arrivals will not be permitted in camp.

**Check-In**

First, drop off your gear at the designated area. Next proceed to registration. Registration will be in the parking lot or in another designated location. This is where you will turn in your health forms and make any last minute corrections to the registration information previously sent in. Your gear may be transported to your campsite by the camp staff, depending on which camp you attend. The weekend schedule will permit you time to set up your campsite. No personal vehicles are allowed past the parking lot.

**Check-Out**

All campers will leave with their leaders and/or adult partner by 11:00 a.m. on the final day of their program. Please coordinate this with the parents in your Dens. At any other time, campers will be released from camp only in the company of parents or guardian and only after the approval of the Camp Director.