It's a Secret! Arrow Point 1A

Decode the sentences below. Then make up your own coded sentence.

Code:																								
1 2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
A B	C	D	Ε	F	G	Η	Ι	J	K	L	Μ	Ν	0	P	Q	R	S	Τ	U	V	W	Χ	Y	Ζ
Secret Sentence #1:																								
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3 15	14	7	18		20) 2	L .	12	1 2	0 9	15	14	19		25	5 15	21	L	8 1	22	2 5			
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5 1	18	14	5	4	-1	1	1	15	20	85	18		1 1	8 1	8 1	5 2	2	16	15	9	14	20	•	
51	10	14	5	1		L I.	•	15	20 0	5 5	10		1 10	0 10		5 4.	9	10	13	•	14 .	20		
Secret Sentence #2:																								
																						!		
25 15	5 2	1	1	18	5		1	19	16	5	3	91	12		3 2	1 2		19	3 1	5 2	1 2	0		
Secret Sentence #3: 3																								
4 5	14	-	5	-	9	19		20	8	5	10	5 10	2 1	3	5	2	0 1	5	2.	5	•			
-	14				-				U	-	1	, 11	• •	•	-	-				~				

Make up your own secret code sentence to give to a friend:

It's a Secret

Decoded:

Congratulations, you have earned another arrow point!

You are a special cub scout!

Den 3 is the place to be!

Give your parents a hug.

Pumpkin Ring Toss (page 123)

Parent helpers: Assist boys with game; timekeepers

<u>Activity 1</u>: 7:00 – 7:10 pm <u>Activity 2</u>: 7:10 – 7:20 pm

Arrow Point 4C

Boys line up.

Standing back at edge of carpet, each boy takes turns tossing rings onto pumpkin stems.

- On the stem = 3 points
- Next to pumpkin = 1 point

Hello Game

Date: January 7, 2002

Earns: Arrow Point #22A & 22B

Activity:

- Put stickers with a name of a country (see page 212) on the back of each boy.
- Assist boys to pronounce and learn the word "hello" in the language on their back.
- Boys go to each other, do the Cub Scout handshake, and say "hello" to each other in their 'new' language.
- The opposite boy tries to guess which language it is.
- When the language is guessed, the boy turns around to confirm the language is correct. (*Only go to one or two boys to guess to save time*).
- Once a boy has guessed, count to 10 in Spanish, French, German or language of your choice.

<u>Pie-Tin Washer Toss</u>

Date: February 4, 2002

Earns: Arrow Point #4A (page 122)

Supplies: 2-4 pie pans, 10-20 washers or slugs or pennies

Activity:

Each player gets to toss 5 washers or pennies into the pie pans. One point for each washer that stays in the pan.

Wheelbarrow Races Instructions

Date: April 11, 2002

Earns: Arrow Point 8B

Supplies: 2 wheelbarrows, yellow rope

Activity:

- Play on back grass behind classrooms.
- Mark off finish line with the yellow rope.
- Boys pair off and form two lines.
- One boy sits in wheelbarrow while other pushes to the finish line and back to the starting point.
- Relay to next pair until all pairs have gone through at least once.
- Winner is last pair that returns to start line first.