Name: *Jebu*
Player: *Michael*
Concept: *Monk*

Nature: *Survivor*
Caste: *Dawn*
Anima: *Elephant*

Attributes

Strength	+____	●●○○○	Charisma	+____	●●○○○	Perception	+____	●●○○○
Dexterity	+____	●●●○○	Manipulation	+____	●●○○○	Intelligence	+____	●●○○○
Stamina	+____	●●●●○	Appearance	+____	●●○○○	Wits	+____	●●●○○

Abilities

Dawn

☒	Archery	+____	●●●○○
☒	Brawl	+____	●○○○○
☒	Martial Arts	+____	●●●●○
☒	Melee	+____	●●●○○
☒	Throw	+____	●○○○○

Zenith

☐	Endurance	+____	●●○○○
☐	Performance	+____	○○○○○
☐	Presence	+____	○○○○○
☐	Resistance	+____	○○○○○
☐	Survival	+____	○○○○○

Twilight

☒	Crafts	+____	○○○○○
☐	Investigation	+____	○○○○○
☐	Lore	+____	●○○○○
☒	Medicine	+____	●●○○○
☐	Occult	+____	○○○○○

Night

☐	Athletics	+____	●●●○○
☐	Awareness	+____	●●○○○
☐	Dodge	+____	●●●●○
☐	Larceny	+____	○○○○○
☐	Stealth	+____	●●○○○

Eclipse

☐	Bureaucracy	+____	○○○○○
☐	Linguistics	+____	○○○○○
☐	Ride	+____	●○○○○
☐	Sail	+____	○○○○○
☐	Socialize	+____	○○○○○

Specialties

_____	○○○
_____	○○○
_____	○○○
_____	○○○
_____	○○○

Advantages

Backgrounds

Allies	●○○○○
Mentor	●●●○○
Resources	●○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○
	○○○○○

Willpower

●●●●●○○○○○
☐☐☐☐☐☒☒☒☒☒

Virtues

Compassion	Temperance
●●○○○○	●●●○○○
☐☐☒☒☒☒	☐☐☐☒☒☒

Conviction	Valor
●●○○○○	●●○○○○
☐☐☒☒☒☒	☐☐☒☒☒☒

Essence

●●●○○○

committed

Personal	*14*		
Peripheral	*35*		

- ❑ Weak Caste Mark 1-3 motes
- ❑ Strong Caste Mark 4-7 motes
- ❑ Mild Aura 8-10 motes
- ❑ Bonfire Aura 11-15 motes
- ❑ Iconic Aura 16+

Virtue Flaw

Ascetic Drive

Roll Temperance whenever the character is confronted by her own inadequacies or human weakness.

Limit Break

☐☐☐☐☐☐☐☐☐☐

Soak

B: _____ L: _____ A: _____

Health

-0 Bruised	☐☒☒☒☒☒☒☒☒☒
-1 Wounded	☐☐☒☒☒☒☒☒☒☒
-2 Hurt	☐☐☒☒☒☒☒☒☒☒
	☒☒☒☒☒☒☒☒☒☒
-4 Crippled	☐
Incapacitated	☐

Weapons & Armor

Armor Type: *Buff Jacket*
Armor (B/L): (*4* / *3*) Fatigue: *2* Mobility: *-1* Commitment: _____

Weapon	Accuracy	Speed	Damage	Defense	Range	Rate	Motes
Bare Fist	*+0*	*+0*	*+0B*	*+0*			
Kick	*-1*	*-3*	*+2B*	*-1*			
Slashing Sword	*+1*	*+3*	*+2L*	*+1*			

Charms/Sorcery

Charm/Sorcery	Cost	Duration	Type	Effect

Combos

Combo	Cost (E/W)	Charms
	/	
	/	
	/	
	/	
	/	
	/	
	/	
	/	
	/	
	/	
	/	

Expanded Backgrounds

Artifacts

Artifact	Description

Specialties

❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO
❑		OOOOO

Allies

Kigero

Backing

Contacts

Resources

Followers

Influence

Manse & Description

Mentor

Master Eman

Experience Progression

Total Earned: *16*

Total Spent:

Spent On

Attributes:		**Charms:**	
Abilities:		**Sorceries:**	
Willpower:		**Essence:**	
Virtues:		**Other:**	

Possessions

Item	Description	Location	Item	Description	Location

Description

Age:		
Gender:	*Male*	
Hair:		
Eyes:		
Skin:		
Height		
Weight		
Home Town:		

Notes/Other