

1. What is React?

Answer:-

React is a **JavaScript library** developed by Facebook for building **user interfaces**, especially for single-page applications. It allows developers to build web apps that can update and render efficiently in response to data changes.

2. What are components in React?

Answer:

Components are **independent, reusable pieces of UI**. React supports:

- **Functional components** (using functions)
 - **Class components** (using ES6 classes)
-

3. What is JSX?

Answer:

JSX stands for **JavaScript XML**. It's a syntax extension for JavaScript that looks similar to HTML and is used with React to describe what the UI should look like.

```
const element = <h1>Hello, world!</h1>;
```

4. What is the virtual DOM?

Answer:

The **virtual DOM** is a lightweight JavaScript object that is a copy of the real DOM. React updates the virtual DOM first and compares it to the previous version (diffing). Then it updates the real DOM efficiently.

5. What are props and state?

Answer:

- **Props** (short for properties) are **read-only**, passed from parent to child.
 - **State** is **mutable** and managed within the component itself using `useState` or class state.
-

6. What are hooks in React?

Answer:

Hooks are functions that let you **use state and other React features** in functional components. Common hooks include:

- `useState()`
 - `useEffect()`
 - `useContext()`
 - `useRef()`
-

7. What is `useEffect` used for?

Answer:

`useEffect()` is a hook used to perform **side effects** (e.g., data fetching, subscriptions, manually updating the DOM) after a component renders.

```
useEffect(() => {  
  fetchData();  
}, []); // Empty array means it runs once after initial render
```

8. How does React handle forms?

Answer:

React uses **controlled components**, where form inputs are bound to component state.

```
const [value, setValue] = useState("");  
<input value={value} onChange={(e) => setValue(e.target.value)} />
```

9. What is lifting state up?

Answer:

When multiple components need access to the same state, the state is moved up to their **nearest common ancestor** and passed down via props.

10. What is React Router?

Answer:

React Router is a standard library for routing in React. It enables **navigation between views** of various components using declarative routing.

```
<Route path="/home" element={<Home />} />
```

11. What is Axios in React.js?

Axios is a **promise-based HTTP client** for the browser and Node.js used to **make HTTP requests** (like GET, POST, PUT, DELETE) to APIs. In **React.js**, it's commonly used to fetch data from a backend server or third-party APIs.

□ Why use Axios in React?

- Works in all modern browsers
 - Automatically transforms JSON data
 - Supports request and response **interceptors**
 - Handles **errors** more cleanly than the native `fetch` API
 - Allows setting **default headers**, timeouts, and base URLs
-

□ How to Install Axios

```
npm install axios
```

🔗 Example: Using Axios in React

```
import React, { useEffect, useState } from 'react';
import axios from 'axios';

const Users = () => {
  const [users, setUsers] = useState([]);

  useEffect(() => {
    axios.get('https://jsonplaceholder.typicode.com/users')
  })
}
```

```
    .then((response) => {
      setUsers(response.data);
    })
    .catch((error) => {
      console.error('Error fetching data:', error);
    });
  }, []);

return (
  <ul>
    {users.map(user => <li key={user.id}>{user.name}</li>)}
  </ul>
);
};

export default Users;
```

□ Axios Request Types

```
axios.get(url);
axios.post(url, data);
axios.put(url, data);
axios.delete(url);
```

12. What Are Hooks in React.js?

Hooks are **functions** that let you **"hook into"** **React features** (like state and lifecycle methods) **from functional components**.

Before hooks, only **class components** could manage state and side effects. Hooks allow functional components to do the same — in a cleaner and more reusable way.

□ Why Hooks?

Hooks were introduced in **React 16.8** to:

- Eliminate the need for class components
- Simplify logic reuse (no more higher-order components or render props)
- Organize code better by feature, not lifecycle methods

□ Commonly Used Hooks

Hook	Purpose
useState	Add state to a functional component
useEffect	Perform side effects (e.g. fetch data, timers)
useContext	Access context without Consumer wrapper
useRef	Persist a mutable value across renders (or access DOM elements)
useMemo	Memoize expensive calculations
useCallback	Memoize functions to prevent unnecessary re-renders
useReducer	Alternative to useState, useful for complex state logic

□ Example: useState

```
import React, { useState } from 'react';

function Counter() {
  const [count, setCount] = useState(0); // initial state is 0

  return (
    <div>
      <p>You clicked {count} times</p>
      <button onClick={() => setCount(count + 1)}>Click me</button>
    </div>
  );
}
```

□ Example: useEffect

```
import React, { useState, useEffect } from 'react';

function Timer() {
  const [count, setCount] = useState(0);

  useEffect(() => {
    const timer = setInterval(() => setCount((c) => c + 1), 1000);
    return () => clearInterval(timer); // cleanup
  }, []);

  return <h1>Time: {count}s</h1>;
}
```

Rules of Hooks

1. **Only call hooks at the top level** (not inside loops, conditions, or nested functions)
2. **Only call hooks from React functions** (not regular JS functions)

13. What is ES6?

ES6 (ECMAScript 2015) is a major update to JavaScript that introduced many new features — including **arrow functions** and **classes** — which are widely used in modern JavaScript and React development.

☐ 1. ES6 Functions (Arrow Functions)

☐ Traditional Function:

```
function add(a, b) {  
  return a + b;  
}
```

☐ ES6 Arrow Function:

```
const add = (a, b) => a + b;
```

🔗 *Features of Arrow Functions:*

- Shorter syntax
- Do **not have their own this** (they inherit it from their parent scope)
- Cannot be used as constructors (you can't use `new` with them)

☐ Example in React:

```
const Greeting = () => {  
  return <h1>Hello, World!</h1>;  
};
```

□ 2. ES6 Classes

ES6 introduced **class-based syntax** to create objects and handle inheritance, replacing older constructor function patterns.

□ Basic Class Syntax:

```
class Person {
  constructor(name) {
    this.name = name;
  }

  greet() {
    return `Hello, my name is ${this.name}`;
  }
}

const user = new Person('Alice');
console.log(user.greet()); // Hello, my name is Alice
```

□ Example: React Class Component

Before hooks, state was only available in **class components**:

```
import React, { Component } from 'react';

class Counter extends Component {
  constructor(props) {
    super(props);
    this.state = { count: 0 };
  }

  increment = () => {
    this.setState({ count: this.state.count + 1 });
  }

  render() {
    return (
      <div>
        <p>Count: {this.state.count}</p>
        <button onClick={this.increment}>+</button>
      </div>
    );
  }
}
```

□ Summary: Arrow Functions vs Classes

Feature	Arrow Function	Class
Syntax	Short, concise	Longer, OOP-style
<code>this</code> binding	Inherits from parent scope	Bound to instance by default
React use	Functional components	Class components (pre-hooks era)
State support	Via <code>useState</code> hook	Via <code>this.state</code> and <code>setState</code>

14. Handle Forms in React

Handling forms in React is all about using **controlled components**, which means the form elements (like `<input>`, `<textarea>`, `<select>`) are controlled by **React state**.

□ Steps to Handle Forms in React

1. **Create state** to hold form values
2. **Bind input values** to that state
3. **Update state** on input change
4. **Handle form submission**

Here's a **very simple React form** example that adds **two numbers** entered by the user and displays the result.

□ Simple Addition Form in React

```
import React, { useState } from 'react';

function AddNumbers() {
  const [num1, setNum1] = useState('');
  const [num2, setNum2] = useState('');
  const [sum, setSum] = useState(null);

  const handleSubmit = (e) => {
    e.preventDefault();
    // Convert string inputs to numbers and add
    const result = parseFloat(num1) + parseFloat(num2);
    setSum(result);
  };

  return (
    <div>
      <h2>Add Two Numbers</h2>
      <form onSubmit={handleSubmit}>
        <input
          type="number"
          placeholder="First number"
          value={num1}
          onChange={(e) => setNum1(e.target.value)}
        />
        <br /><br />
        <input
```

```
        type="number"
        placeholder="Second number"
        value={num2}
        onChange={(e) => setNum2(e.target.value)}
      />
      <br /><br />
      <button type="submit">Add</button>
    </form>

    {sum !== null && (
      <h3>Result: {sum}</h3>
    )}
  </div>
);
}

export default AddNumbers;
```

□ How It Works:

- `useState` manages the values of `num1`, `num2`, and the `sum`.
- When the form is submitted, we **parse the input strings to numbers** using `parseFloat`.
- The result is displayed below the form.

15. What Are Props?

Props (short for “properties”) are how **data is passed** from a **parent component to a child** component in React.

Props are **read-only** in the child.

Example: Passing Data Using Props

App.js (Parent Component)

```
import React from 'react';
import Greeting from './Greeting'; // Importing the child component

function App() {
  const userName = "John Doe";

  return (
    <div>
      <h1>Welcome to React Props Example</h1>
      <Greeting name={userName} /> { /* Passing "name" as a prop */}
    </div>
  );
}

export default App;
```

Greeting.js (Child Component)

```
import React from 'react';

function Greeting(props) {
  return (
    <h2>Hello, {props.name}!</h2>
  );
}

export default Greeting;
```

Output on the Page

```
Welcome to React Props Example
Hello, John Doe!
```

□ Props in One Line

□ Props let a **parent send data** → □ Child uses `props` to **display or act on that data**.

□ Extra: Using Destructuring for Props

In the child component, instead of writing `props.name`, you can destructure:

```
function Greeting({ name }) {  
  return <h2>Hello, {name}!</h2>;  
}
```

Let's look at **3 examples** of passing **different types of props** in React:

□ 1. Passing an Object as Props

□ `App.js` (Parent Component)

```
import React from 'react';  
import UserInfo from './UserInfo';  
  
function App() {  
  const user = {  
    name: "Alice",  
    age: 28,  
    email: "alice@example.com"  
  };  
  
  return (  
    <div>  
      <UserInfo user={user} />  
    </div>  
  );  
}
```

```
export default App;
```

□ **UserInfo.js (Child Component)**

```
import React from 'react';

function UserInfo({ user }) {
  return (
    <div>
      <h2>User Info</h2>
      <p>Name: {user.name}</p>
      <p>Age: {user.age}</p>
      <p>Email: {user.email}</p>
    </div>
  );
}

export default UserInfo;
```

□ **2. Passing an Array as Props**

□ **App.js**

```
import React from 'react';
import ShoppingList from './ShoppingList';

function App() {
  const items = ["Apples", "Bananas", "Oranges"];

  return (
    <div>
      <ShoppingList items={items} />
    </div>
  );
}

export default App;
```

□ **ShoppingList.js**

```
import React from 'react';

function ShoppingList({ items }) {
  return (
    <div>
      <h2>Shopping List</h2>
      <ul>
        {items.map((item, index) => (
```

```
        <li key={index}>{item}</li> // Always add a unique key in lists
      )}}
    </ul>
  </div>
);
}

export default ShoppingList;
```

□ 3. Passing a Function as a Prop (Callback)

□ App.js

```
import React from 'react';
import Button from './Button';

function App() {
  const handleClick = () => {
    alert('Button clicked from child component!');
  };

  return (
    <div>
      <Button onClick={handleClick} />
    </div>
  );
}

export default App;
```

□ Button.js

```
import React from 'react';

function Button({ onClick }) {
  return (
    <button onClick={onClick}>Click Me</button>
  );
}

export default Button;
```

□ Summary

Type	How to Use
Object	Pass as a single prop and access fields
Array	Map through it in the child
Function	Pass it as a prop and call it in child