

Stage Five

Split Decision

RULES: Practical Shooting Handbook, Latest Edition

COURSE DESIGNER: Dave Schattel, Mods by Team Rayner

START POSITION: Standing in Shooting area, hands with palms flat against designated spots on respective walls, toes touching wall. Shooter may start on left or right.

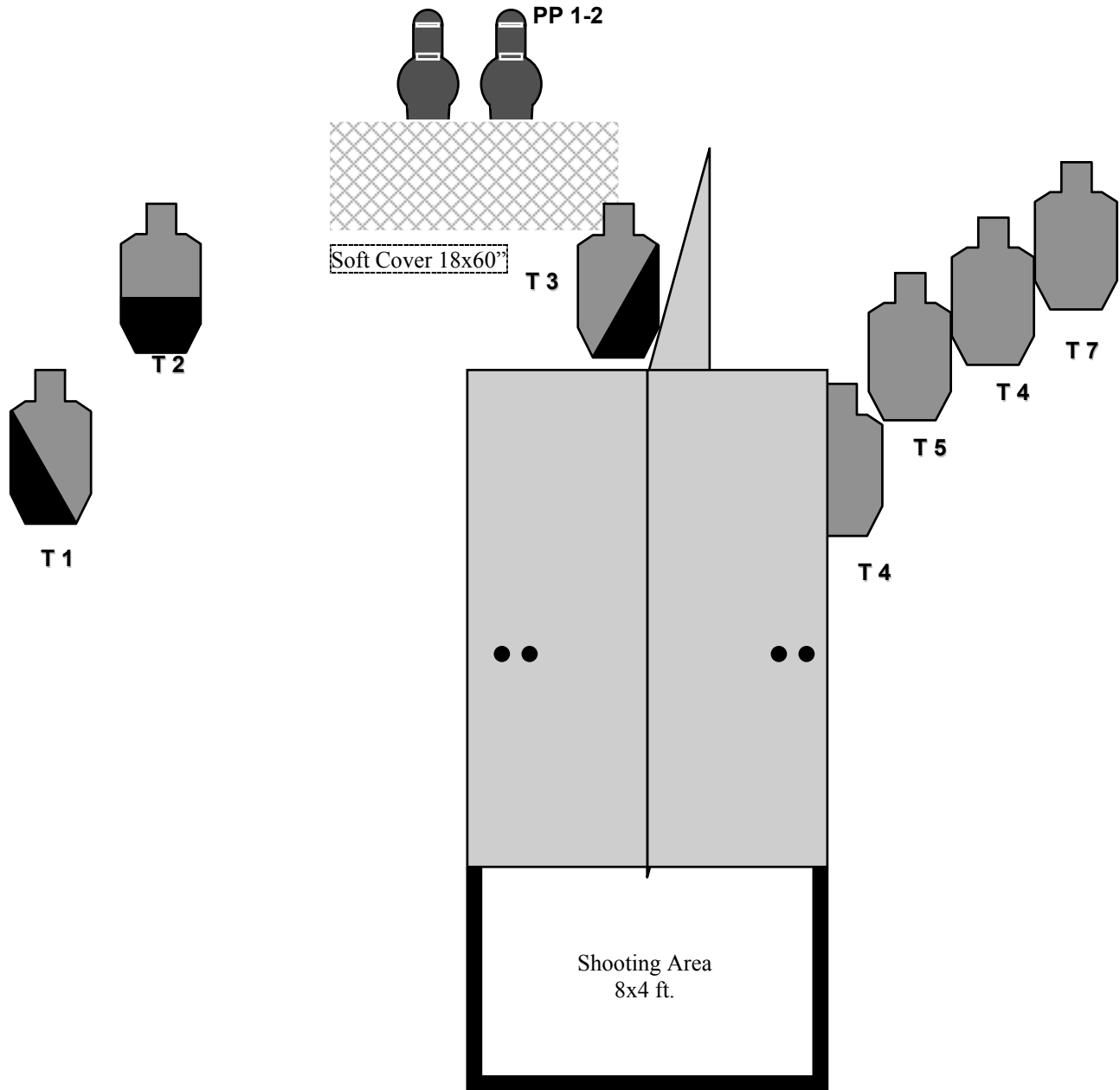
STAGE PROCEDURE

On signal, draw and engage T 1 – T7 and PP 1 and 2 from within shooting area as targets become visible.

Note: There is no order of target engagement required.

SCORING

SCORING: Comstock, 16 rounds, 80 points
TARGETS: 7 IPSC, 2 Poppers
SCORED HITS: Best 2 per IPSC, Steel down = A hit
START-STOP: Audible - Last shot
PENALTIES: Procedural -10; No-shoot hit -10
Miss -10



Set up Notes: Poppers set at 12Yds. Soft-Cover should NOT cover more than 18" of bottom of poppers.

Split Decision

TGT	A	B	C	D	M	
	USE NUMBERS - NOT HASH MARKS					
T1	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	2
T2	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	2
T3	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	2
T4	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	2
T5	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	2
T6	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	2
T7	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	2
PP	<input style="width: 30px; height: 20px;" type="text"/>				<input style="width: 30px; height: 20px;" type="text"/>	2
TOTAL HITS	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	16

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

Time

MAJ	X5	X4	X4	X2	X-10
MIN	X5	X3	X3	X1	X-10
STATS ONLY	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>	<input style="width: 30px; height: 20px;" type="text"/>

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MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

Name: _____ USPSA # _____

Class: GM M A B C D UNCL PF: Major Minor

Division: Open Limited Limited 10 Production Revolver

Important Notice: Failure to completely fill out this section of the score sheet may lead to placement in Open Division, Unclassified, Minor by default.