AD&D SKILLS & POWERS CHARACTER SHEET

NAME: _____

Player's Name: _____
Date Character Began: _____ Character Points: _____
Race: _____ Alignment: _____
Class: _____ Level: _____
Family: _____ Clan/Tribe: _____
Social Class: _____ Status: _____
Liege/Patron: _____
Religion: _____
Homeland: _____
Frequented Locales: _____

Gender: _____ Age: _____ DOB: _____
Height: _____ Weight: _____
Hair: _____ Eyes: _____
Appearance: _____

Distinguishing Marks: _____

Demeanor: _____

Desires/Loves: _____
Hatreds/Foes: _____

ATTRIBUTES

	STR	***Stamina***		Wgt Allow		Max Press	
		Muscle		Hit Prob	Dmg Adj	Op Drs	BB/ LG
	DEX	***Aim***		Missile Att Adj			
		Balance		Reaction Adj		Defense Adj	
	CON	***Health***		System Shock		Poison Save	
		Fitness		HP Adj		Res Chance	
	INT	***Reason***		Spell Level	Max # Spells	Spell Immune	
		Knowledge		Bonus # Prof		Learn Spell	
	WIS	***Intuition***		Bonus Spells		Spell Fail	
		Willpower		Mag Def Adj		Spell Immun	
	CHA	***Leadership***		Loy Base		Max # Hench	
		Appearance		Reaction Adj			

HIT POINTS

HP
Hit Die: _____
Con Adj: _____
Other Adj: _____
Wounds

MOVEMENT

Base Rate [ ]

Light	(	)	_____
Mod	(	)	_____
Hvy	(	)	_____
Svr	(	)	_____
Jog	(x 2	)	_____
Run	(x 3	)	_____
Run	(x 4	)	_____
Run	(x 5	)	_____

SAVING THROWS

Modifier		Save
_____	Paralyze/ Poison	_____
_____	Rod, Staff, Wand	_____
_____	Petrify/ Polymorph	_____
_____	Breath Weapon	_____
_____	Spells	_____

ARMOR CLASS

AC
Dex Adj: _____
Armor: _____ Condition: _____
Shield: _____ Condition: _____

Other Defenses: _____
Surprised AC: _____
Shieldless AC: _____
Rear AC: _____

THAC0 / WEAPONS

Base THAC0: _____ Rate of Improvement: [ ]

Weapon Proficiencies: _____ No. of Proficiencies
[ ] Weapon Familiarity
[ ] Non-Proficiency Penalty

Weapons of Proficiency: _____

WEAPON COMBAT

Weapon	# Att	Att Adj / Dmg Adj	THAC0	Damage (SM/L)	Range	Weight	Size	Type	Speed	K-down

Special Attacks: _____

Ammunition: _____ [ ] [ ] [ ] [ ] [ ]
[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] _____ [ ] [ ] [ ] [ ] [ ]
[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] _____ [ ] [ ] [ ] [ ] [ ]

RACE ABILITIES

CLASS ABILITIES

PROFICIENCIES / LANGUAGES

On Person — EQUIPMENT

Item	Location	Bulk	Wgt	Item	Location	Bulk	Wgt	Item	Location	Bulk	Wgt
										Totals	

In Pack / On Mount

In Pack Item	Wgt	In Pack Item	Wgt	On Mount Item	Wgt	On Mount Item	Wgt
			Total				Total

Supplies

Water/Wine/Ale:

☐☐☐☐☐ ☐☐☐☐☐ _____

☐☐☐☐☐ ☐☐☐☐☐ _____

Rations:

☐☐☐☐☐ ☐☐☐☐☐ _____

☐☐☐☐☐ ☐☐☐☐☐ _____

☐☐☐☐☐ ☐☐☐☐☐ _____

☐☐☐☐☐ ☐☐☐☐☐ _____

Feed:

☐☐☐☐☐ ☐☐☐☐☐ _____

☐☐☐☐☐ ☐☐☐☐☐ _____

EXPERIENCE

To Next Level: _____

Current Total

WEALTH

Copper: _____
Silver: _____
Electrum: _____
Gold: _____
Platinum: _____
Other: _____

Gems: _____
_____
Jewels: _____
_____
Miscellaneous: _____
_____

Debts/Obligations: _____
_____
_____

Tithes: _____
_____
_____

TRAITS

DISADVANTAGES

MAGIC ITEMS / MISCELLANEOUS INFO

HENCHMEN / ANIMAL COMPANIONS

Name	AC	Race/Class	HD/Level	# Att	THAC0	Dmg/Effects	HP	Skills/Abilities
Background								
Background								
Background								