

**accept**

to say yes to



**advantage**

anything that is a help  
in getting what  
someone or something  
wants.



**argument**

a talk between people  
who do not agree and  
are mad at each other.



**guarded**

watch over and keep  
safe.



**penalty**

a punishment for  
breaking a rule or  
losing a game or sport



**quarrel**

a talk between people  
who cannot agree and  
are mad at each other.

