



To our loyal customers,

I just wanted to take some time to thank all of the loyal fans who have supported Pangea Software over the years. The company got started in 1987 doing games for the Apple IIgs, and since 1992 we have been doing only original Macintosh games. With your continued support, we hope to be doing this for many years to come.

The Macintosh game market is a very small market, so every sale counts, and that in turn means that every customer counts. So, once again, thank you for helping to keep us in business, and for keeping original Mac game development alive!

Sincerely,

Brian Greenstone
Founder / President
Pangea Software, Inc.