

# SALUBRI

## VICTORIAN AGE VAMPIRE

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Concept:

Generation:  
Sire:  
Haven:

### ATTRIBUTES

| Physical                 | Social                      | Mental                      |
|--------------------------|-----------------------------|-----------------------------|
| Strength _____ ●○○○○○○○  | Charisma _____ ●○○○○○○○     | Perception _____ ●○○○○○○○   |
| Dexterity _____ ●○○○○○○○ | Manipulation _____ ●○○○○○○○ | Intelligence _____ ●○○○○○○○ |
| Stamina _____ ●○○○○○○○   | Appearance _____ ●○○○○○○○   | Wits _____ ●○○○○○○○         |

### ABILITIES

| Talents                     | Skills                     | Knowledges                   |
|-----------------------------|----------------------------|------------------------------|
| Alertness _____ ○○○○○○○○    | Animal Ken _____ ○○○○○○○○  | Academics _____ ○○○○○○○○     |
| Athletics _____ ○○○○○○○○    | Crafts _____ ○○○○○○○○      | Enigmas _____ ○○○○○○○○       |
| Brawl _____ ○○○○○○○○        | Etiquette _____ ○○○○○○○○   | Finance _____ ○○○○○○○○       |
| Dodge _____ ○○○○○○○○        | Firearms _____ ○○○○○○○○    | Investigation _____ ○○○○○○○○ |
| Empathy _____ ○○○○○○○○      | Melee _____ ○○○○○○○○       | Law _____ ○○○○○○○○           |
| Expression _____ ○○○○○○○○   | Performance _____ ○○○○○○○○ | Linguistics _____ ○○○○○○○○   |
| Intimidation _____ ○○○○○○○○ | Ride _____ ○○○○○○○○        | Medicine _____ ○○○○○○○○      |
| Leadership _____ ○○○○○○○○   | Security _____ ○○○○○○○○    | Occult _____ ○○○○○○○○        |
| Streetwise _____ ○○○○○○○○   | Stealth _____ ○○○○○○○○     | Politics _____ ○○○○○○○○      |
| Subterfuge _____ ○○○○○○○○   | Survival _____ ○○○○○○○○    | Science _____ ○○○○○○○○       |

### ADVANTAGES

| Disciplines              | Backgrounds    | Virtues                            |
|--------------------------|----------------|------------------------------------|
| Auspex _____ ○○○○○○○○    | _____ ○○○○○○○○ | Conscience/Conviction _____ ●○○○○○ |
| Fortitude _____ ○○○○○○○○ | _____ ○○○○○○○○ | Self-Control/Instinct _____ ●○○○○○ |
| Obeah _____ ○○○○○○○○     | _____ ○○○○○○○○ | Courage _____ ●○○○○○               |
| _____ ○○○○○○○○           | _____ ○○○○○○○○ |                                    |
| _____ ○○○○○○○○           | _____ ○○○○○○○○ |                                    |

#### Other Traits

\_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○  
 \_\_\_\_\_ ○○○○○○○○

#### Humanity/Path

\_\_\_\_\_ ○○○○○○○○○○○○○○  
 \_\_\_\_\_

#### Willpower

\_\_\_\_\_ ○○○○○○○○○○○○○○  
 \_\_\_\_\_ □□□□□□□□□□□□□□

#### Blood Pool

\_\_\_\_\_ □□□□□□□□□□□□□□  
 \_\_\_\_\_ □□□□□□□□□□□□□□  
 \_\_\_\_\_ □□□□□□□□□□□□□□  
 \_\_\_\_\_ □□□□□□□□□□□□□□

#### Health

|               |    |                          |
|---------------|----|--------------------------|
| Bruised       |    | <input type="checkbox"/> |
| Hurt          | -1 | <input type="checkbox"/> |
| Injured       | -1 | <input type="checkbox"/> |
| Wounded       | -2 | <input type="checkbox"/> |
| Mauled        | -2 | <input type="checkbox"/> |
| Crippled      | -5 | <input type="checkbox"/> |
| Incapacitated |    | <input type="checkbox"/> |

#### Weakness

Feed on Willing; Lose 1W.P. If Vessel Resists

#### Experience

\_\_\_\_\_





# SALUBRI

## VICTORIAN AGE VAMPIRE

### MERITS & FLAWS

| Merit | Type | Cost | Flaw | Type | Cost |
|-------|------|------|------|------|------|
|       |      |      |      |      |      |
|       |      |      |      |      |      |
|       |      |      |      |      |      |
|       |      |      |      |      |      |
|       |      |      |      |      |      |
|       |      |      |      |      |      |
|       |      |      |      |      |      |
|       |      |      |      |      |      |
|       |      |      |      |      |      |
|       |      |      |      |      |      |

== Languages ==

== Experience ==

Total: \_\_\_\_\_  
Total Spent: \_\_\_\_\_  
Spent on: \_\_\_\_\_

== Derangements ==

### COMBAT

| Weapon | Difficulty | Damage | Range | Rate | Conceal |
|--------|------------|--------|-------|------|---------|
|        |            |        |       |      |         |
|        |            |        |       |      |         |
|        |            |        |       |      |         |
|        |            |        |       |      |         |
|        |            |        |       |      |         |
|        |            |        |       |      |         |
|        |            |        |       |      |         |

Armor  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_



# SALUBRI

## VICTORIAN AGE VAMPIRE

### EXPANDED BACKGROUNDS

ALLIES

INFLUENCE

CLAN PRESTIGE

MENTOR

CONTACTS, MINOR

RESOURCES

CONTACTS, MAJOR

RETAINERS

HERD

STATUS

OTHER

OTHER

### POSSESSIONS

GEAR (CARRIED)

EQUIPMENT (OWNED)



# SALUBRI

## VICTORIAN AGE VAMPIRE

### BOONS

Minor

OWED

Major

Life

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

Minor

OWNED

Major

Life

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

### DOMAIN

Location/Size

Description/Notes

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---



# SALUBRI

## VICTORIAN AGE VAMPIRE

### HISTORY

#### PRELUDE

### APPEARANCE

Age: \_\_\_\_\_

Apparent Age: \_\_\_\_\_

Date of Birth: \_\_\_\_\_

QID: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality: \_\_\_\_\_

Height: \_\_\_\_\_

Weight: \_\_\_\_\_

Sex: \_\_\_\_\_

### VISUALS

#### CHARACTER SKETCH

