

## Monster Rancher Advanced Item List

### Shop Items

---

All the items here appear in the shop from the start of the game and the shop will never get new items.

HoneyCandy - Cost 100. Monster snack.

Cookies - Cost 200. Monster snack.

Mango - Cost 300. Monster snack.

Nitroberry - Cost 300. Refreshes monster.

Roast Newt - Cost 500. A bitter tasting medicine.

Lethe Rx 1 - Cost 300. Monster forgets 1st triat.

Lethe Rx 2 - Cost 300. Monster forgets 2nd triat.

Lethe Rx 3 - Cost 300. Monster forgets 3rd triat.

Lethe Rx 4 - Cost 300. Monster forgets 4th triat.

Lethe Rx 5 - Cost 300. Monster forgets 5th triat.

Lethe Rx 6 - Cost 300. Monster forgets 6th triat.

ShinyGem - Cost 5000. Reduces monster of stess. Effects when owned.

SparkleGem - Cost 25000. Reduces more stress of the monster. Effects when owned.

BrightGem - Cost 65000. Reduces most stress from monster. Effects when owned.

SilverCup - Cost 5000. Reduces tireness of monster. Effects when owned.

Gold Cup - Cost 25000. Reduces tireness of monster more. Effects when owned.

Holy Cup - Cost 65000. Reduces tireness of monster the most. Effects when owned.

Incense - Cost 4000. Monsters rest better with this. Effects when owned.

Aroma Pot - Cost 16000. Same as incense but more effective. Effects when owned.

## Trait Items

---

These are all items that give your monsters new Traits. Not all of them work with every monster.

Ava.Horn - Gives monster Sharp Horn trait.

BeaclnHorn - Gives monster Hard Skin trait.

Biasin Z - Gives monster Iron Heart trait.

Binoculars - Gives monster Sniper trait.

Cold Paint - Gives monster Cold Proof trait.

Dino Tail - Gives monster Flex Tail trait.

Earth Orb - Gives monster Earth Know trait.

Elec Paint - Gives monster Elec-proof trait.

Evil Knife - Gives monster Sharp Bld trait.

Eye Drops - Gives monster Act View trait.

Gaboo Soul - Gives monster Iron Fist trait.

Gali Mask - Gives monster Light Aura trait.

Golem frag - Gives monster Hard Head trait.

Heat Paint - Gives monster Heatproof trait.

HungrFruit - Gives monster Big Eater trait.

Ice Orb - Gives monster Ice Know trait.

Jill Beard - Gives monster Cold Resist trait.

Joker Mask - Gives monster Dark Aura trait.

Karianin - Gives monster Hi-Sense trait.

Larox A - Gives monster Hi-Power trait.

Life Orb - Gives monster Life Know trait.

Logimole V - Gives monster Hi-Resist trait.

Losenges - Gives monster Sweet Vox trait.

Magic Orb - Gives monster Magic Know trait.

Megaphone - Gives monster Loud Voice trait.

Mind Orb - Gives monster Mind Know trait.

Monol Frag - Gives monster Magic Resist trait.

Nail File - Gives monster Sharp Claw trait.

PhnxFeathr - Gives monster Heat Resist trait.

Pollen - Gives monster Soft Smell trait.

Ribbon - Gives monster Eye Charm trait.

Scales - Gives monster Hard Scale trait.

Scarf - Gives monster Footwork trait.

SH Fruit - Gives monster Big Lungs trait.

Tapaurin N - Gives monster Hi- Tough trait.

Teromean S - Gives monster Hi-Speed trait.

Thunder Orb - Gives monster Ltng Know trait.

Tiger Horn - Gives monster Elec Resist trait.

Toe Shoes - Gives monster Grace Step trait.

Trokatin X - Gives monster Hi-Tech trait.

Water Orb - Gives monster Water Know trait.

Water Paint - Gives monster Waterproof trait.

MarkisWing - Gives monster Wind Resist trait.

Wind Orb - Gives monster Wind Know trait.

Worm Fang - Gives monster Sharp Fang trait.

Zilla Beard - Gives monster Watr Resist trait.

#### Other Items

---

Most of these are used to for combining to get new items.

Bajarl Pot - A pot containing the spirit of Bajarl.

Banana - Makes Monster Lazy.

Black Pearl - Medicine for monster.

Bone - A bone. Give to monsters to chew on.

Coral - An accessory. Is a medicine for monsters.

Crystal - A jewel of some value.

Diamond - A jewel of great value.

Disc Frag - From a monster shaped like a disc stone.

Flower - A fragrant flower that calms monsters.

Ghost Stik - A stick that belongs to a ghost.

Mint Candy - Candy that reduces stress.

Mint Leaf - A medicine that relieves monster of stress.

Mirror - Mirror of legendary Majin.

Mock Seed - Seed from the monster Mock.

Mud Doll - A doll made of mud. No value.

Nuts Oil - Removes Fatigue from monsters.

Pretty Rock - A stone. Not of much value.

Torles Watr - Removes fatigue from monsters.

Whip - Doodle monster's whip.

Wind Drum - Causes fear in the monster's heart. Effects when owned.

Wind Flute - Makes monsters cry with sad sounds. Effects when owned.

-----

#### Trait List

-----

Act. View - Easier to land blows.

Armor - Monster will take less damage but dodging ability is decreased.

Big Eater - Monster will eat two food items.

Big Lungs - Breathe attacks do more damage.

Cold Proof - Little damage from ice attacks.

Cold Resis - Resistant to ice attacks.

Dark Aura - Resistant from mental attacks.

Dusk Aura - Mental attacks almost completely non effective.

Earth Know - Increases Earth attack's damage and accuracy.

Elec-Proof - Little damage taken from Lightning attacks.

+Elec Resist - Resistant to lightning attacks.

Eye Charm - Increases Charm attacks.

Fairy Know - Increases Ice, Fire, Water, Wind, Earth and Lightning damage and accuracy.

Fire Know - Increases damage and accuracy of fire attacks.

Flex Tail - Increases damage and accuracy of attacks with the tail.

Footwork - Increases ability to dodge but takes more damage when hit.

Gold Gift - Makes monster's stats go up faster.

Grace Step - Easier to dodge attacks.

Hard Head - Damage of attacks using the head increase.

Hard Scale - Less damage recieved from attacks but is harder to dodge.

Hard Shell - Less damage recieved from attacks but is harder to dodge.

Hard Skin - Less damage recieved from attacks but is harder to dodge.

Heatproof - Fire attacks are almost ineffective.

Heat Resist - Resistant towards Fire attacks.

Hi-Power - Power stat increases faster.

Hi-Resist - More resistant towards status changes in battle.

Hi-Sense - Inteligence stat increases faster.

Hi-Speed - Speed stat increases faster.

Hi-Tech - Accuracy stat increases faster.

Hi-Tough - Defense and Life stats increase faster.

Ice Know - Increases Ice attack's power and damage.

Iron Fist - Moves that use Fist are increased.

Iron Heart - Can train more with out the monster gettintg tired as quickly.

Light Aura - Resistant towards Magic attacks.

Loud Voice - Increases damage and accuracy of Loud Voice move.

Ltng Know - Damage and Accuracy of Lightning attacks are increase.

Magc Resis - Resistance to Magic attacks.

Magic Know - Damage and accuracy of Magic attacks is increased.

Mind Know - Damage and accuracy of Mind attacks is increased.

Rock Skin - Damage recieved is reduced but harder to dodge attacks.

Sharp Bld - Damage of moves useing weapons is increased.

Sharp Claw - Increases damage of attacks with Claws.

Sharp Fang - Increases damage of attacks with Fangs.

Sharp Horn - Increases damage of attacks with horns.

Sniper - Accuracy of projectile attacks is increased.

Soft Body - Cushions blows from enemies.

Soft Smell - Charm moves are more effective.

Spec Mods - Fire, Ice, Water, and Lightning.

Sweet Vox - Singing attack's accuracy and damage increase.

Water Know - Increases accuracy and damage of Water attacks.

Waterproof - Water attacks have little effect.

Watr Resis - Resistance to water attacks.

Wind Know - Increases damage and accuracy of Wind attacks.

Wind Resis - Resistance to Wind attacks.