

Monster Rancher 1 Games Shark Codes

Misc. Codes

1	Infinite Money	800E8540 FFFF
2	\$10 Million Dollars	800E8542 00FF
3	Infinite Dig Time	80195D5E 0089
4	Month Modifier	800E6E4C 00??
5	Year Modifier	800E6E50 00??
		800E8530 ????
		800E8532 ????
		800E8534 ????
6	Your Name Modifier	800E8536 ????
		800E8538 ????
		800E853A ????
		800E853C FF??

Infinite Item Quantity Modifiers Codes [Note 1]

7	Slot 1	800E85C2 00??
8	Slot 2	800E85C4 00??
9	Slot 3	800E85C6 00??
10	Slot 4	800E85C8 00??
11	Slot 5	800E85CA 00??
12	Slot 6	800E85CC 00??

Item Modifier Codes [Note 2]

13	Slot 1	800E7E90 00??
14	Slot 2	800E7E9C 00??
15	Slot 3	800E7EA8 00??
16	Slot 4	800E7EB4 00??
17	Slot 5	800E7EC0 00??
18	Slot 6	800E7ECC 00??
19	Slot 7	800E7ED8 00??
20	Slot 8	800E7EE4 00??
21	Slot 9	800E7EF0 00??
22	Slot 10	800E7EFC 00??

Item Info Modifier Codes [Note 3]

23	Slot 1	800E7E92 00??
24	Slot 2	800E7E9E 00??

25	Slot 3	800E7EAA 00??
26	Slot 4	800E7EB6 00??
27	Slot 5	800E7EC2 00??
28	Slot 6	800E7ECE 00??
29	Slot 7	800E7EDA 00??
30	Slot 8	800E7EE6 00??
31	Slot 9	800E7EF2 00??
32	Slot 10	800E7EFE 00??

Breeders Book Modifiers Codes

33	Have All Dino Breeds	800E8914 0FFF 800E8916 00FO
34	Have All Golem Breeds	800E8918 0FFF 800E891A 0010
35	Have All Tiger Breeds	800E891C 0FFF 800E891E 0010
36	Have All Pixie Breeds	800E8920 0FFF 800E8922 00FO
37	Have All Worm Breeds	800E8924 0FFF 800E8926 0010
38	Have All Jell Breeds	800E8928 0FFF 800E892A 0030
39	Have All Suez0 Breeds	800E892C 0FFF 800E892E 00FO
40	Have All Hare Breeds	800E8930 0FFF 800E8932 0030
41	Have All Gali Breeds	800E8934 0FFF 800E8936 00FO
42	Have All Monol Breeds	800E8938 0FFF 800E893A 00FO
43	Have All Naga Breeds	800E893C 0FFF 800E893E 0030
44	Have All Plant Breeds	800E8940 0FFF 800E8942 0030
45	Have All Dragon Breeds	800E8944 5302 800E8946 0010
46	Have All Magic Breeds	800E8948 5C40 800E894A 00FO
47	Have All Henger Breeds	800E894C 0303 800E894E 0011
48	Have All Nya Breeds	800E8950 00AC

		800E8952 00F1
49	Have All Ape Breeds	800E8954 0982 800E8956 00F1
50	Have All Ghost Breeds	800E895A 0011
51	Have All Doodle Breeds	800E895E 00F1
52	Have All Disk Breeds	800E8962 0031
Breeder Modifier Codes		
53	Grade Modifier	800E8544 000?
54	Max Results	800E8574 0FFF
55	Win Rate Active	800E8576 0001
56	No Losses	800E8578 0000
57	65536 Prize	800E857C FFFF
58	Max Prize	800E857E FFFF
59	Max Won	800E8580 0FFF
60	Battles Won Active	800E8582 0001
61	Max Monsters Made	800E858C 0FFF
62	Max Breeds Made	800E8584 00FF
Grade Battles Maxed Codes		
63	E	800E85B0 00FF
64	D	800E85B2 00FF
65	C	800E85B4 00FF
66	B	800E85B6 00FF
67	A	800E85B8 00FF
68	S	800E85BA 00FF
Monsters You Have Breeded Codes		
69	Dino	800E8588 0063
70	Golem	800E858A 0063
71	Tiger	800E858C 0063
72	Pixie	800E858E 0063
73	Worm	800E8590 0063
74	Jell	800E8592 0063
75	Suezo	800E8594 0063
76	Hare	800E8596 0063
77	Gali	800E8598 0063

78	Monol	800E859A 0063
79	Naga	800E859C 0063
80	Plant	800E859E 0063
81	Dragon	800E85A0 0063
82	Magic	800E85A2 0063
83	Henger	800E85A4 0063
84	Nya	800E85A6 0063
85	Ape	800E85A8 0063
86	Ghost	800E85AA 0063
87	Doodle	800E85AC 0063
88	Disk	800E85AE 0063

Frozen Monster Modifier Codes

89	Max Life	800E0FFA 53FF
90	Max Power	800E0FFE 53FF
91	Max Def.	800E1000 53FF
92	Max Skill	800E1002 53FF
93	Max Speed	800E1006 53FF
94	Max Int.	800E1008 53FF
95	Style-Loy. Meter-Gentle 100% Loy.	800E0FD4 5900
96	Monster Type Modifier	800E0EC0 00??
97	Monster Sub-Type Modifier	800E0EC4 00??
98	Always Have Monster In Slot 1 Actual Monster Modifier (Just Defrost!)	800E0EA8 2214
		800E0EAA 282F
		800E0EAC 1F1E
		800E0EAE 5A2C
		800E0EB0 00FF
99	Type	800E1010 00??
100	Sub-Type	800E1012 00??

Normal Monster Modifier Codes

101	Max Life	800E7F9A 53FF
102	Max Power	800E7F9E 53FF
103	Max Def.	800E7FA0 53FF
104	Max Skill	800E7FA2 53FF
105	Max Speed	800E7FA6 53FF
106	Max Int.	800E7FA8 53FF

107	Style-Loy. Meter-Gentle 100% Loy	800EBC76 5900
108	Have All Techniques [Note 4]	800B88A4 FFFF
109	Monsters At Max Growth [Note 5]	800B88C0 EFFF
110	Max Wins	800B88AC 0FFF
111	Max KO's	800B88B4 0FFF
112	Max Prize Money	800B88BC FFFF
113	Max Fame	800EBC74 0064
114	Grade Modifier	800B8888 00??
115	Monster Type Modifier [Note 6]	800B8890 00??
116	Monster Sub-Type Modifier [Note 7]	800B8894 00??

In-Battle Codes

117	Slow Motion	800AD950 2603
118	Infinite Battle Time	800EB2E8 06FD
119	Infinite Will Power	800DDE72 03E7
120	Enemy Has No Will Power	800DDE98 0000
121	Infinite Health	800DDE72 03E7

Quantity Digits to Accompany Item Modifier Codes

- 00 - MANGO
- 01 - CANDY
- 02 - HERB
- 03 - TAFFY
- 04 - MINT LEAF
- 05 - MYSTIC SNAKE
- 06 - APPLE CAKE
- 07 - VITAMIN A
- 08 - VITAMIN B
- 09 - PILL
- 0A - FLY PILL
- 0B - HEART PILL
- 0C - VITAMIN C
- 0D - VITAMIN D
- 0E - MEDICINE A
- 0F - MEDICINE B
- 10 - GOLDEN PEACH
- 11 - PLANT EGG
- 12 - CD FRAGMENT #1
- 13 - CD FRAGMENT #2
- 14 - CD FRAGMENT #3
- 15 - CD FRAGMENT #4
- 16 - CD FRAGMENT #5
- 17 - CD FRAGMENT #6
- 18 - CD FRAGMENT #7
- 19 - CD FRAGMENT #8
- 1A - CD FRAGMENT #9
- 1B - CD FRAGMENT #10

1C - CD FRAGMENT #11
1D - CD FRAGMENT #12
1E - CD FRAGMENT #13
1F - CD FRAGMENT #14
20 - CD FRAGMENT #15
21 - CD FRAGMENT #16
22 - CD FRAGMENT #17
23 - CD FRAGMENT #18
24 - CD FRAGMENT #19
25 - CD FRAGMENT #20
26 - PURE GOLD
27 - DIAMOND
28 - EMERALD
29 - PURE SILVER
2A - STING DUST
2B - CALM STONE
2C- FIRE STONE
2D - WIND WHISTLE
2E - WIND DRUM
2F - DRAGON TUSK
30 - OLD MIRROR
31 - CAT DOLL
32 - CLAY DOLL
33 - DOLL HEAD
34 - DOLL HAND L
35 - DOLL HAND R
36 - DOLL LEG L
37 - DOLL LEG R
38 - MAGIC BANANA
39 - GADAMON GOD
3A - PURAGUMA GOD
3B - FURELIA GOD
3C - POTATO
3D - FISH
3E - MEAT

Quantity Digits to Accompany Grade Modifier Code-Monster Info Modifier

00 - E
01 - D
02 - C
03 - B
04 - A
05 - S

Quantity Digits to Accompany Month Modifier Code

01 - JANUARY
02 - FEBUARY
03 - MARCH
04 - APRIL
05 - MAY
06 - JUNE
07 - JULY
08 - AUGUST
09 - SEPTEMBER
0A - OCTOBER
0B - NOVEMBER
0C - DECEMBER

Quantity Digits to Accompany Grade Modifier Code-Breed Info Modifier

00 - BEGINNER
01 - R-1
02 - R-2
03 - R-3
04 - R-4
05 - R-5
06 - R-6
07 - R-7
08 - R-8
09 - R-9
0A - MASTER BREEDER

Quantity Digits to Accompany Item Info Modifier Codes

00 - MANGO
02 - CANDY
04 - HERB
06 - TAFFY
08 - MINT LEAF
0A - MYSTIC SNAKE
0C - APPLE CAKE
0E - VITAMIN A
10 - VITAMIN B
12 - PILL
14 - FLY PILL
16 - HEART PILL
18 - VITAMIN C
1A - VITAMIN D
1C - MEDICINE A
1E - MEDICINE B
20 - GOLDEN PEACH
22 - PLANT EGG
24 - CD FRAGMENT #1
26 - CD FRAGMENT #2
28 - CD FRAGMENT #3
2A - CD FRAGMENT #4
2C - CD FRAGMENT #5
2E - CD FRAGMENT #6
30 - CD FRAGMENT #7
32 - CD FRAGMENT #8
34 - CD FRAGMENT #9
36 - CD FRAGMENT #10
38 - CD FRAGMENT #11
3A - CD FRAGMENT #12
3C - CD FRAGMENT #13
3E - CD FRAGMENT #14
40 - CD FRAGMENT #15
42 - CD FRAGMENT #16
44 - CD FRAGMENT #17
46 - CD FRAGMENT #18
48 - CD FRAGMENT #19
4A - CD FRAGMENT #20
4C - PURE GOLD
4E - DIAMOND
50 - EMERALD
52 - PURE SILVER
54 - STING DUST

56 - CALM STONE
58 - FIRE STONE
5A - WIND WHISTLE
5C - WIND DRUM
5E - DRAGON TUSK
60 - OLD MIRROR
62 - CAT DOLL
64 - CLAY DOLL
66 - DOLL HEAD
68 - DOLL HAND L
6A - DOLL HAND R
6C - DOLL LEG L
6E - DOLL LEG R
70 - MAGIC BANANA
72 - GADAMON GOD
74 - PURAGUMA GOD
76 - FURELIA GOD
78 - POTATO
7A - FISH
7C - MEAT

Quantity Digits to Accompany Monster Type Modifier Codes

00 - DINO
01 - GOLEM
02 - TIGER
03 - PIXIE
04 - WORM
05 - JELL
06 - SUEZO
07 - HARE
08 - GALI
09 - MONOL
0A - NAGA
0B - PLANT
0C - DRAGON
0D - MAGIC
0E - HENGER
0F - NYA
10 - APE
11 - GHOST
12 - DOODLE
13 - DISK

Quantity Digits to Accompany Monster Sub-Type Modifier Codes

00 - DINO
01 - GOLEM
02 - TIGER
03 - PIXIE
04 - WORM
05 - JELL
06 - SUEZO
07 - HARE
08 - GALI
09 - MONOL
0A - NAGA
0B - PLANT
0C - DRAGON

OD - MAGIC
OE - HENGER
OF - NYA
10 - APE
11 - GHOST
12 - DOODLE
13 - DISK
14 - ???
15 - ???
16 - ???

(121 codes total)

Note 1: With this code, ?? ranges from 01 to 63 only.

Note 2: With this code, it may have to be used with the Item Modifier/Item Info Modifier code as well for that slot. If this doesn't work for your inventory, it will work for the shops inventory. Just buy what you want from it.

Note 3: With this code, it may have to be used with the Item Modifier/Item Info Modifier code as well for that slot. If this doesn't work for your inventory, it will work for the shops inventory. Just buy what you want from it.

Note 4: With this code, if you are starting a new game, you must train the monster once before applying the code.

Note 5: With this code, it will show that your monster is 999 years old but really isn't...once code is applied give your monster a rest and he'll wake up all grown up!

Note 6: With this code, Listen closely! Make sure the monster you want to keep normal is frozen before activating code!!! Activate the code with whatever monster you want to make! Then go to the market and buy a Dino when its done freeze it! Then make a second Dino in the market...freeze it turn shark OFF then combine the two dinos to make a full breed of whatever creature you programmed the shark for!!!!

Note 7: With this code, it basically is the sub-type monster code which gives you the mix breeds and rare monster.