

# **ARI I.04.04 CREATIVE SOLO FREE DANCE (ALL DIVISIONS)**

**USA Roller Sports is listing the rules below for the Creative Solo Free Dance event due to an extreme interest in this event. The updated General Rules Book will be available following the Board of Directors meeting in October.**

- A. General notes on Technical Merit for Creative Solo Free Dance.
1. All steps and turns are permitted. Free Skating movements appropriate to the rhythm, music, and character of the music are permitted.
  2. Intricate footwork must be included and must display both originality and difficulty.
  3. Kneeling or laying on the floor is only allowed at the beginning or at the end of the program. This may be done for a maximum of five (5) seconds at the beginning or at the end. The deduction will be three (3) in the "B" mark for each violation.
  4. Certain free skating movements such as turns, arabesques, pivots, jumps and spins are permitted with the following limitation: No more than three (3) revolutions per spin are permitted, from the start of the spin to the end of the spin. The revolutions will be counted when the position of the spin is obtained. Entrance and exit revolutions shall not count as a part of the spin, when of a different position. The total number of spins must not exceed two (2), including the required spin.
  5. Small dance jumps are permitted, but must not exceed more than one (1) revolution, with the total number of jumps not exceeding three (3) including the required jump.
  6. Vocal music is allowed.
  7. A free dance program which contains more than the above number of spins or jumps will be penalized by the judges, for each violation three (3) in the "B" mark.
- B. Set elements that must be included in the Creative Solo Free Dance:
1. One (1) spin with three (3) revolutions (not more than 3 revolutions), from the start of the spin to the end of the spin. The revolutions will be counted when the position of the spin is obtained. Entrance and exit revolutions shall not be counted as a part of the spin, when of a different position. The total number of spins must not exceed two (2), including the set spin.
  2. One (1) small jump (not more than one (1) revolution), with the total number of jumps not exceeding three (3) including the set jump.
  3. One diagonal step sequence – extending as near as possible the diagonal of the skating surface.
  4. One straight line step sequence commencing from a standing start – along the long axis of the rink extending as near as possible the full length of the skating surface.
  5. Penalty of three (3) in the "A" mark for an element not performed.
  6. **TIME FOR THE CREATIVE SOLO FREE DANCE – 2:30 MINUTES +/- FIVE (5) SECONDS**
  7. Rules ARI I.01.01, ARI I.01.02 and ARI I.02 govern costume requirements for this event with some exception being made for the unique nature of this event. Costumes for both men and women may be in character with the music, but should not be such as to cause embarrassment to the judges, audience or the skaters themselves. Female contestants may wear trousers. Props of any nature are not permitted to be used. Exception: Articles that remain in physical contact with the skater throughout the full duration of the skating time are not considered props. If there is a violation of this rule, in the opinion of the Chief Referee, he/she shall instruct the Tabulator to penalize the contestant with a scoring deduction of a minimum of Ten (10) points. The use of decorations such as beads, rhinestones, etc. is acceptable for both male and female contestants in the Creative Solo Free Dance. Skate boots and boot covers, if used, must be without beads, sequins or rhinestones (see rule ARI I.02.02).
  8. Judging – Each contestant will be given two scores:
    - (i) Technical Merit (content) and
    - (ii) Artistic Impression (manner of performance)These two scores combined will determine the ordinal placement of the skater.
  9. **ENTRY AND EXITS - ON AND OFF THE FLOOR-**When a contestant is announced they will be given no longer than fifteen (15) seconds. The exit of the free dance must be no longer than fifteen (15) seconds.
  10. **WARM-UP GROUPING FOR CREATIVE SOLO FREE DANCE -** There will be **NO MORE THAN** eight (8) contestants assigned to each warm-up group.