

Name \_\_\_\_\_

**Algebra2**  
**Lesson 2-2 part 1**  
**Linear Equations**

When driving, we consider several things. What is our speed? miles per hour (MPH). How many miles do we get per gallon of gas? miles per gallon (MPG). These are a special kind of ratio, a **rate**. The idea of a rate can be expanded to functions and their graphs. Because rate is constant, we can use to graph linear equations. Functions with a constant rate of change are called **linear functions** and have the form of  **$y=mx+b$** , where  $m$  and  $b$  are constants.

The constant  **$m$**  is called the rate of change. The rate of change is the ratio between any two  $f(x)$  values and their corresponding  $x$ -values. In other words:

$$\text{rate of change} = \frac{\text{change in } f(x)}{\text{change in } x} = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

Example: Does the  $xy$  table have a constant rate of change?

<b>x</b>	0	2	4	6	8
<b>f(x)</b>	1	-2	4	7	10

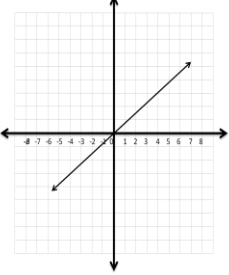
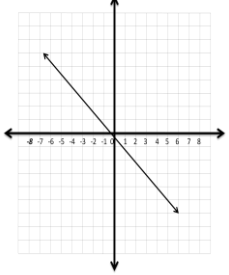
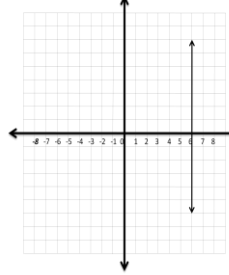
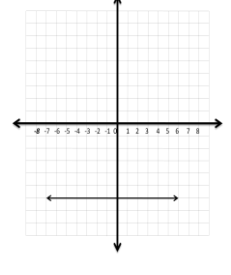
Pick any two  $(x,f(x))$  pairs and you will find that the rate of change is the same.

$$\text{rate of change} = \frac{\text{change in } f(x)}{\text{change in } x} = \frac{f(x_2) - f(x_1)}{x_2 - x_1} = \frac{7 - 1}{6 - 4} = \frac{6}{2} = \frac{3}{1}$$

A constant rate of change has another name – **slope**. We are used to calling it “rise over run” or

$\frac{\text{rise}}{\text{run}}$ . Formally, **slope** =  $\frac{\text{rise}}{\text{run}} = \frac{y_2 - y_1}{x_2 - x_1}$

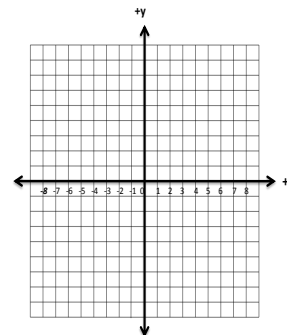
If we were to translate slope into a graph, we would get four (4) possible types of slope. The slope of a line refers to its steepness. The larger the slope value, the steeper the line gets.

			
(_____ slope)	(_____ slope)	(_____ slope)	(_____ slope)

A slope makes graphing a line from a given point very easy.

**Example:** Graph a line through  $(-1,-2)$  with a slope of  $\frac{2}{3}$ .

Plot  $(-1,-2)$ , then rise 2 and run right 3. Plot a second point. Rise 2 more then run right 3 more. Plot a third point, and so on.



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Notice that lines tend to cross the x-axis or y-axis or both. The location where a line crosses the x-axis is called the x-intercept, while the location where a line crosses the y-axis is called the y-intercept. In general,

y-intercept has the form  $(0,y)$

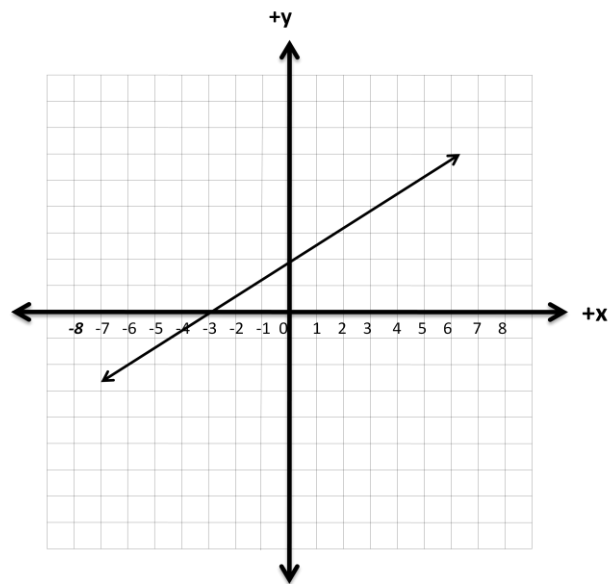
x-intercept has the form  $(x,0)$

Example:

state the x and y intercepts for the graph at the right.

The line crosses the y-axis at 2, so the y-intercept =  $(0,2)$

The line crosses the x-axis at -3, so the x-intercept =  $(-3,0)$



Putting the ideas about slope, intercepts lead to a general equation form for a line called the slope-intercept form:  $y=mx+b$ , where  $m$  is the slope and  $b$  is the y-intercept. The slope-intercept form allows one to graph almost any linear equation in just a few seconds WITHOUT the use of a graphing calculator. Recall that the slope-intercept form of a line,  $y=mx+b$  is very useful.

$$y=mx+b$$

slope →                      ← y-intercept

Though graphing calculators can make quick work of graphing any equation, it is best to balance technology with algebraic knowledge. Choose the “standard” square window when using a graphing calculator.

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