



Quick Start Guide

Getting Started

1. Download (www.americasarmy.com) and install Americas Army Operations.
2. Create a soldier, go to: <http://www.americasarmy.com/register.php>
3. After responding to the email confirming your username/password, enter this information in the **PERSONAL JACKET**, which is accessible from the Army Operations Main Menu.
4. Begin Single Player Training by clicking on the **TRAINING** button in the main menu. Complete: Rifle Range, Obstacle Course, US Weapons, and Tactical Training in that order. After each completed training mission, click on the "continue" button to record your results.
5. Once you have completed training, click on **DEPLOYMENT** in the main menu, then click on **REFRESH LIST**. Select a server, and click on **JOIN**. The following are the basic game controls. For more detailed game control descriptions, see the game manual.

Basic Controls (Description-Key)

Movement

Forward-W Backward-S Left-A Right-D

Jump-Space Sprint-Double Tap W or Alt Walk/Run-Shift

Positions

Prone-X* Crouch-C Lean Left-Comma Lean Right-Period

*To crawl press a movement key (A,W,S,D) when prone. To roll, press one of the lean keys (Comma, Period) when prone.

Combat

Fire-Mouse 1 Alt Fire-Mouse 2 Reload-R Fix Jam-F

Bipod-H* Grenade Launcher-H* Binoculars-B Zoom-Z

Rifle-1** Frag Grenade-2 Smoke Grenade-3 Stun Grenade-4

Night Vision-V Call Medic-M*** Report In-U Chat-T

Teamsay-Y Drop Weapon-Backspace

*Some guns do not have a bipod or grenade launcher.

**You can also shoulder your rifle when pressing 1.

***You can only call a medic when you are injured.

Game Information

Scoreboard-F1 Class Selection-F2 Mission Briefing-F3

AMERICA'S ARMY

1. Communications Mode
2. Chat Window
3. Compass
4. Mission Objectives
5. Rank/Mission Time/Location
6. Miscellaneous Gear
7. Stamina and Combat Effectiveness (stamina on the left)
8. Health/Position Indicator (Green=Healthy, Yellow=Injured, Red=Severely Injured. Flashing Blood drop means you are bleeding)
9. Grenade Inventory (frag, smoke, stun from left to right)
10. Target ID(range dependent)
11. Weapon Status/Inventory
12. Crosshair



Additional Information and Tips

1. To throw a grenade, select the desired grenade, and press and hold down the fire key. Release the key to throw.
2. To find an objective, look on your compass bar (see above). They are designated on the compass by icons (A, B, C, etc). Arrows indicate their orientation above or below you (if applicable).
3. To complete an objective, move next to the objective, place your crosshairs over it and press the **E** key (**ACTION** key)
4. Shooting a teammate can cause you to be kicked from a server.
5. You can pick up a weapon on the ground by standing over the weapon, and placing your crosshairs over the weapon, and pressing the **ACTION** key.
6. Open/Close doors by standing next to the door, placing your crosshairs over the door, and pressing the **ACTION** key.
7. You cannot shoot your weapon when you are sprinting, jumping or falling.
8. For more detailed information, go to www.americasarmy.com and check out the FAQ or download the game manual.
9. To select a class during game, press **F2**. Pick a class defined by icons(R-Rifleman, AR-Automatic Rifleman, G-Grenadier, S-Sniper). Click on the **SELECT** button that corresponds with the class you want. You may not get this class since it is determined by which player has the most points at the time.

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