

lcd_proj_all

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//      ????? ??? ????g
//2 ??? ????? ?? ???g?

// prog: lcd_mes.c
//
#include<string.h>
#include<pic.h>
char control[4]={0x38, 0xe, 0x6, 0x1};
char mes1[16];
void print(char mes[]);

void main (void)
{
    int x, i;
    TRISE=0;
    TRISD=0;
    PORTD=1; //data=1
    RE0=1;
    RE0=0;
    PORTD=0xf0; //wr=0
    RE0=1;
    RE0=0;
    PORTD=0xc0; //RS=0
    RE0=1;
    RE0=0;

    for(x=0; x<4; x++)
    {
        PORTD=control[x];
        RE1=1;
        RE1=0;
        PORTD=0xd1; //e=1
        RE0=1;
        RE0=0;
        PORTD=0xd0; //e=0
        RE0=1;
        RE0=0;
        for(i=0; i<3200; i++); //delay
    }

    PORTD=0xc1; //RS=1
    RE0=1;
    RE0=0;
    strcpy(mes1, "Menachem ");
    print(mes1);
    strcpy(mes1, "Epstein");
    print(mes1);

    while(1);
}

void print(char mes[])
{
    int x, i;

    for(x=0; x<strlen(mes); x++)
    {
        PORTD=mes[x];
        RE1=1;
        RE1=0;
        PORTD=0xd1; //e=1
        RE0=1;
        RE0=0;
        PORTD=0xd0; //e=0
        RE0=1;
        RE0=0;
    }
}
```

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                                lcd_proj_all
    for(i=0; i<3200; i++); //delay
} }

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// ?????? ??? ? ???g
/      ?????????? ???? ??? ?????g? ?????? ???g? ???g??
// file: c:\microchip\proram\lcd_font.c
// 31/10/2002
#include<pic.h>
unsigned char s;
char z[10]={0x38, 0xe, 0x6, 0x1, 0x40}; // set CGRAM=0x40
char
men[16]={9, 0xa, 0xc, 0xc, 0xc, 0xa, 9, 9, 0x26, 0x29, 0x31, 0x21, 0x29, 0x2b, 0x36, 0x34};
char father[3]={0, 1, 0}; // ???
int x;
long y;
char g=0x1f;
void main (void)
{
    TRISA=0;
    TRISD=0;
    TRISE=0;

    // control lcd-----

    PORTD=0x1; //data=1
    RE0=1;
    RE0=0;

    PORTD=0xc0; // rs=0
    RE0=1;
    RE0=0;
    PORTD=0xf0; // wr=0
    RE0=1;
    RE0=0;
    for(x=0; x<5; x++)
    {
        PORTD=0xd1; //enabl=1
        RE0=1;
        RE0=0;
        PORTD=z[x];
        RE1=1;
        RE1=0;
        PORTD=0xd0; //enabl=0
        RE0=1;
        RE0=0;
    }
    for(y=0; y<500; y++);
}
PORTD=0xc1; // rs=1 data
RE0=1;
RE0=0;
for(x=0; x<16; x++)
{
    PORTD=0xd1; //enabl=1
    RE0=1;
    RE0=0;
    PORTD=men[x];
    RE1=1;
    RE1=0;
    PORTD=0xd0; //enabl=0
    RE0=1;
    RE0=0;
}

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RA5=1;
  for(y=0; y<700; y++);
  RA5=0;
for(y=0; y<7000; y++);
}
PORTD=0xc0; // rs=0 control
RE0=1;
RE0=0;

PORTD=0xd1; //enabl=1 VHDL
RE0=1;
RE0=0;

PORTD=0x80; //set DDRAM LCD
RE1=1;
RE1=0;

PORTD=0xd0; //enabl=0 VHDL
RE0=1;
RE0=0;

for(y=0; y<500; y++);
  PORTD=0xc1; // rs=1 DATA LCD
  RE0=1;
  RE0=0;
for(x=0; x<3; x++)
  {
  PORTD=0xd1; //enabl=1
  RE0=1;
  RE0=0;
  PORTD=father[x]; // font ?
  RE1=1;
  RE1=0;
  PORTD=0xd0; //enabl=0
  RE0=1;
  RE0=0;

  RA5=1;
  for(y=0; y<700; y++);
  RA5=0;
for(y=0; y<27000; y++);
}
PORTD=0xc0; // rs=0 control
RE0=1;
RE0=0;
while(1)
  {
for(x=0; x<16; x++)
  {
  PORTD=0xd1; //enabl=1 VHDL
  RE0=1;
  RE0=0;

  PORTD=g; //????? ????
  RE1=1;
  RE1=0;

  PORTD=0xd0; //enabl=0 VHDL
  RE0=1;
  RE0=0;
  RA5=1;
  for(y=0; y<700; y++);
  RA5=0;
for(y=0; y<70000; y++);
}
if (g==0x1f)
  g=0x18;
else
  g=0x1f;
}
}

```

```

while(1);
}

//=====
//LCD ??????
// ?????? ? ? ?g
// 23.3.2004
// file:lc_pfont.c
#include<pic.h>
#include<string.h>
#define line_1 0x1
#define RS_control 0xc0
#define RS_data 0xc1
#define Enable_1 0xd1
#define Enable_0 0xd0
#define WRITE_lcd 0xf0

void config_FPGA(char x);
void Enable_lcd(void);
void Print_lcd(char st[]);
void delay(int j);
void Print_char(char st[],int j);

void config_FPGA(char x)
{
    PORTD=x;
    RE0=1;
    RE0=0;
}

void Print_char(char st[],int j)
{
    int x;
    for(x=0;x<j;x++)
    {
        PORTD=st[x];
        RE1=1;
        RE1=0;
        config_FPGA(Enable_1);
        config_FPGA(Enable_0);
        delay(32000);
    }
}

void Print_lcd(char st[])
{
    int x;
    for(x=0;x<strlen(st);x++)
    {
        PORTD=st[x];
        RE1=1;
        RE1=0;
        config_FPGA(Enable_1);
        config_FPGA(Enable_0);
        delay(32000);
    }
}

void delay(int j)
{
    int x;
    for(x=0;x<j;x++);
}

```

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```
char string[9]={0x6, 0x9, 0x9, 0x6, 0x1f, 0x6, 0x9, 0x9}; //CGRAM char
unsigned char char_control_lcd[6]={0x38, 0xe, 0x6, 0x1, 0x40, 0x0}; // SETCGRAM
char data[15]={0, 0, 160, 161, 160, ' ', 'M', 'E', ' ', ' ', 161, 0, 0};
char Setddram[2]={0xc4, 0x0};
```

```
void main (void)
{
    char mes[16];
    int x, y, z;
    TRISE=0;
    TRISD=0;
    config_FPGA(line_1);
    config_FPGA(WRITE_lcd);

    config_FPGA(RS_control);
    strcpy(mes, char_control_lcd);
    Print_char(mes, 5);

    config_FPGA(RS_data);
    strcpy(mes, string);
    Print_char(mes, 8);

    config_FPGA(RS_control);
    strcpy(mes, Setddram);
    Print_char(mes, 1);

    config_FPGA(RS_data);
    Print_char(data, 12);

    while(1);
}
```