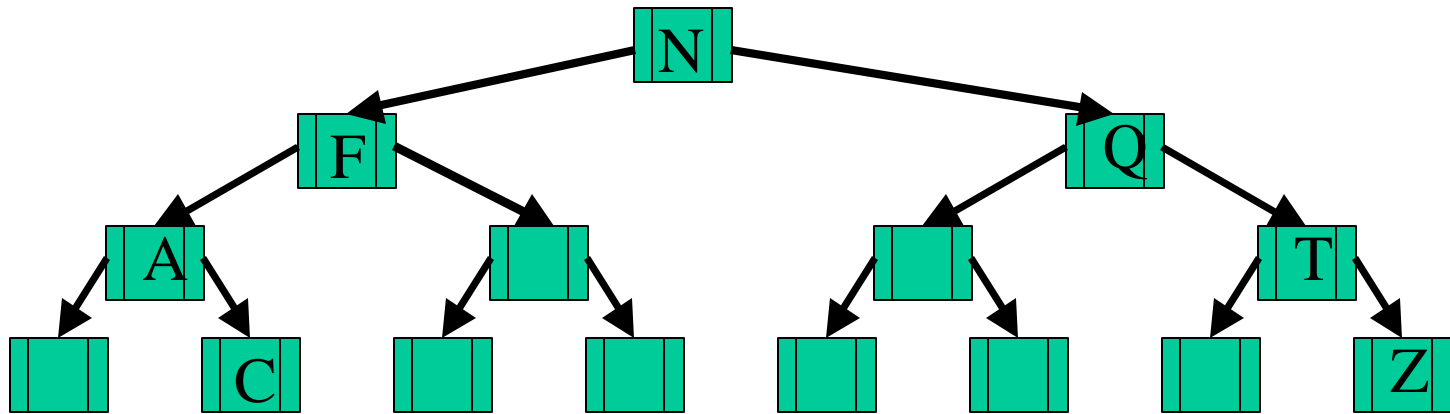


Binary Tree

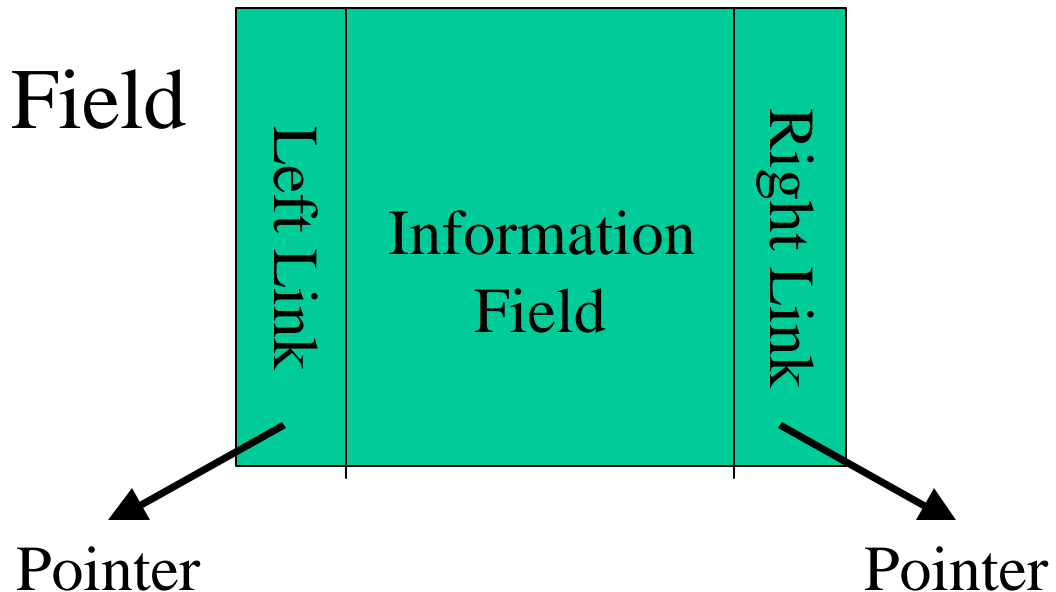


- A binary tree is a data structure consisting of
 - Nodes
 - Pointers or Branches

Node Structure

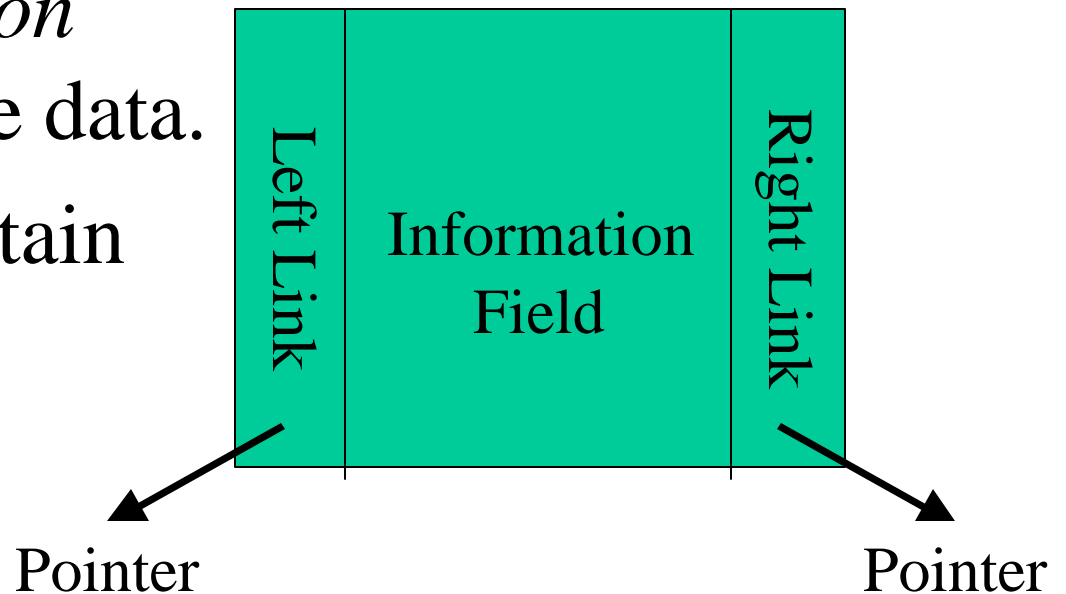
A node in a binary tree has three components:

- Information Field
- Left Link
- Right Link



Node Contents

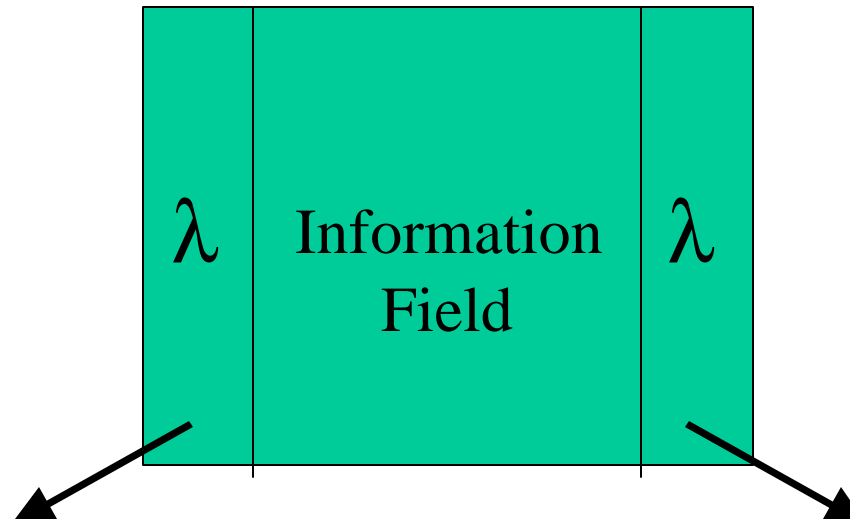
- The *Information Field* holds the data.
- The *Links* contain a *Pointer* to related data.



Null Pointer

λ

The lower case Greek letter lambda (for “link”) is used to indicate a null (empty, unused) link.



No referenced node.

No referenced node.

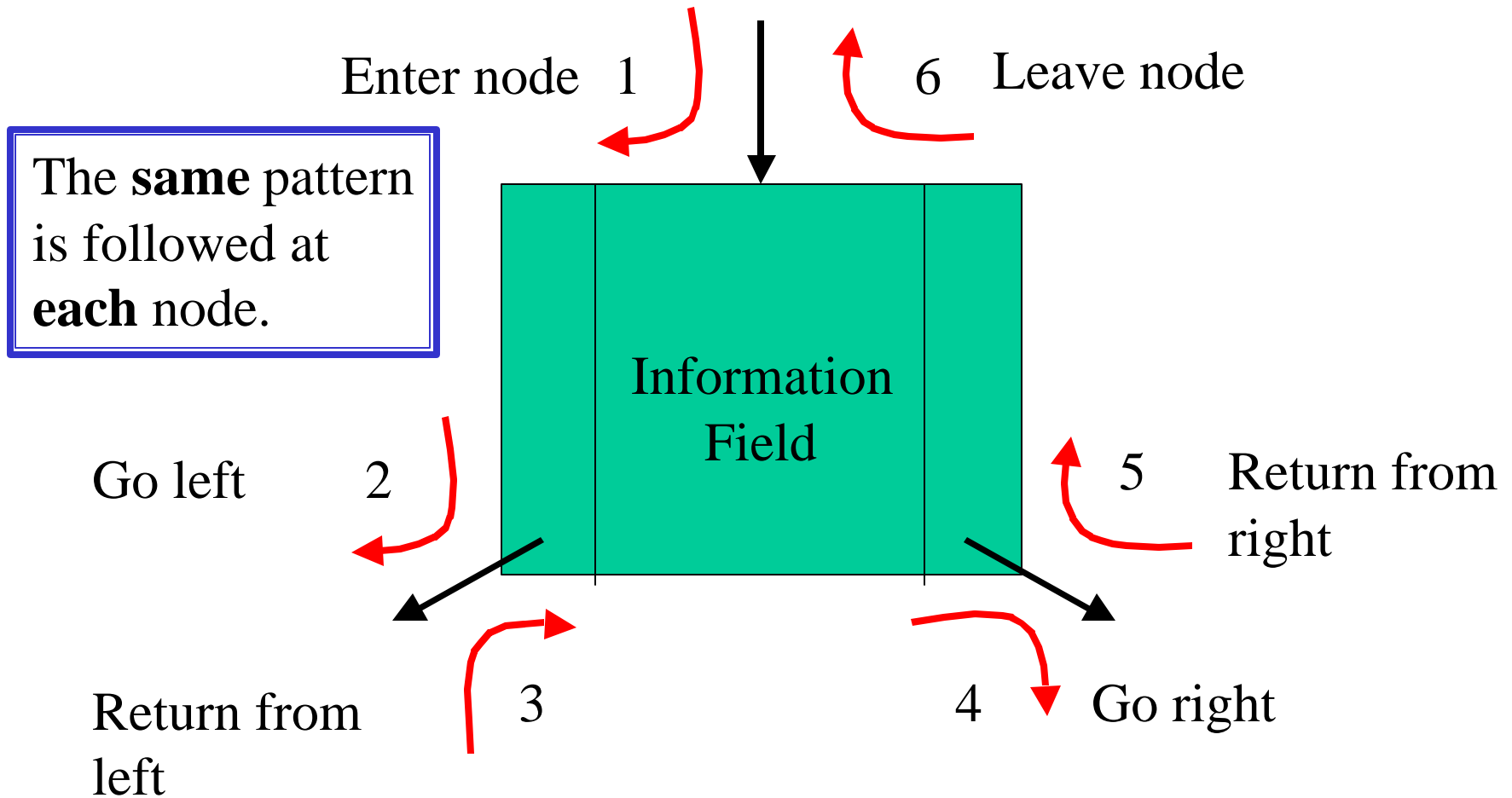
Traversals

Definition of *Traverse*:

- To pass over, across, or through
- To go back and forth over or along

Traversing

The act of following a path through a binary tree.



Visiting a Node

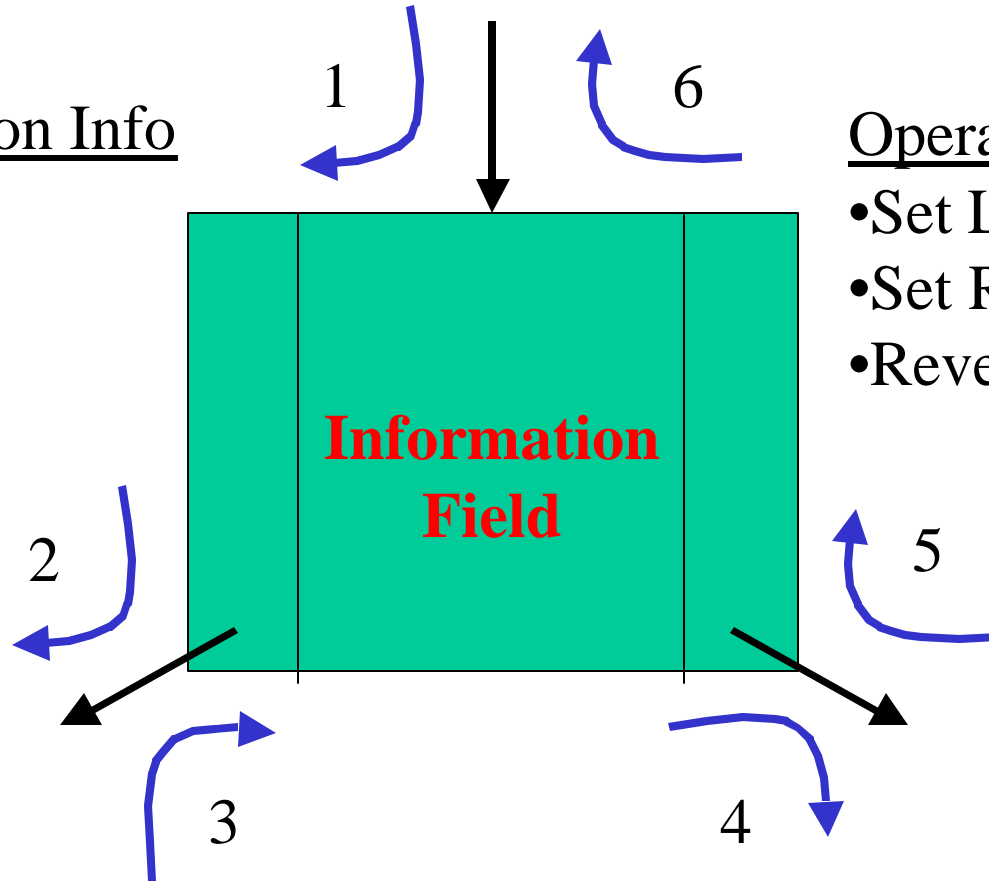
The Act of **Operating on the Node**.

Operations on Info

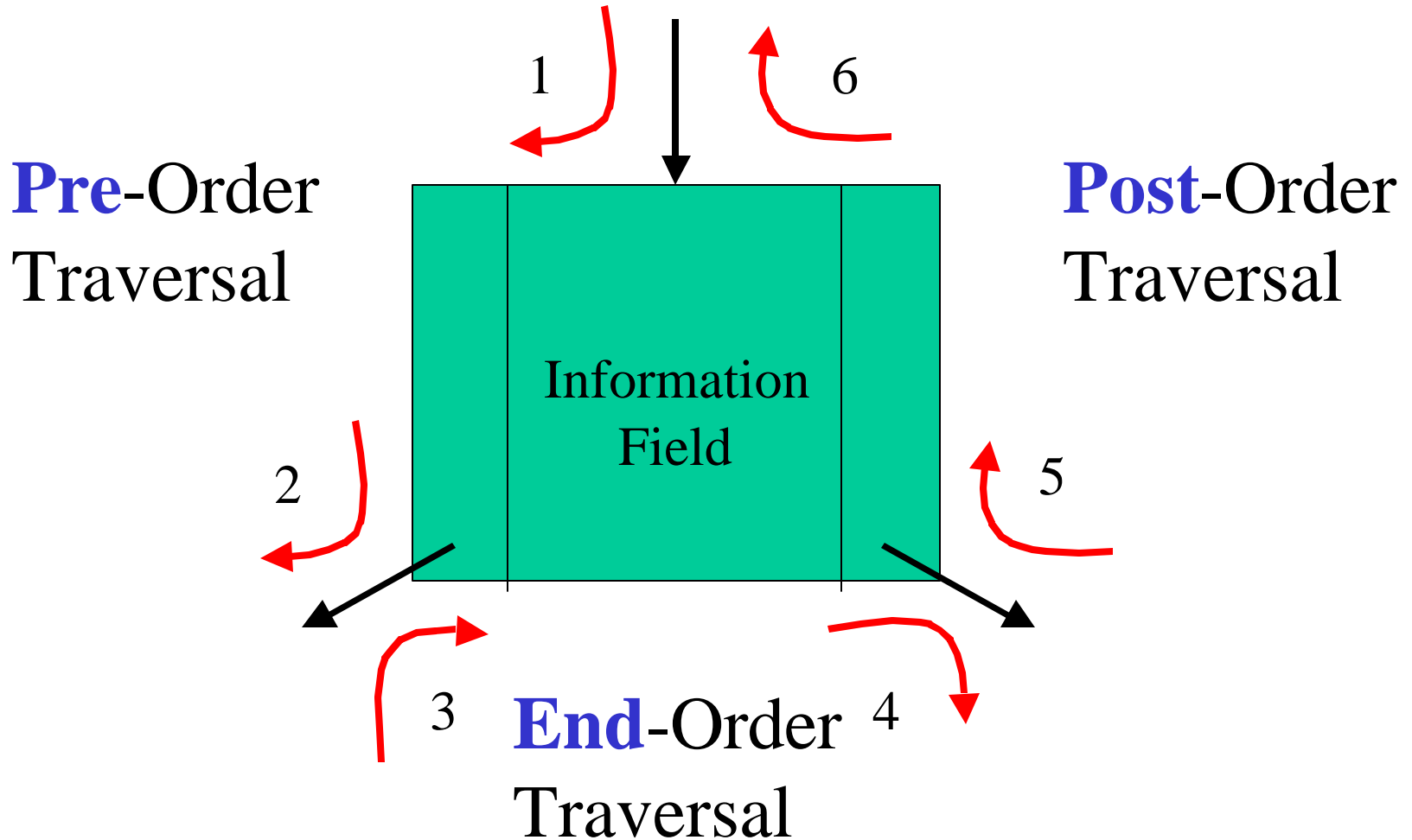
- Insert
- Copy
- Exchange
- Calculate

Operations on Links

- Set Left Link
- Set Right Link
- Reverse Links



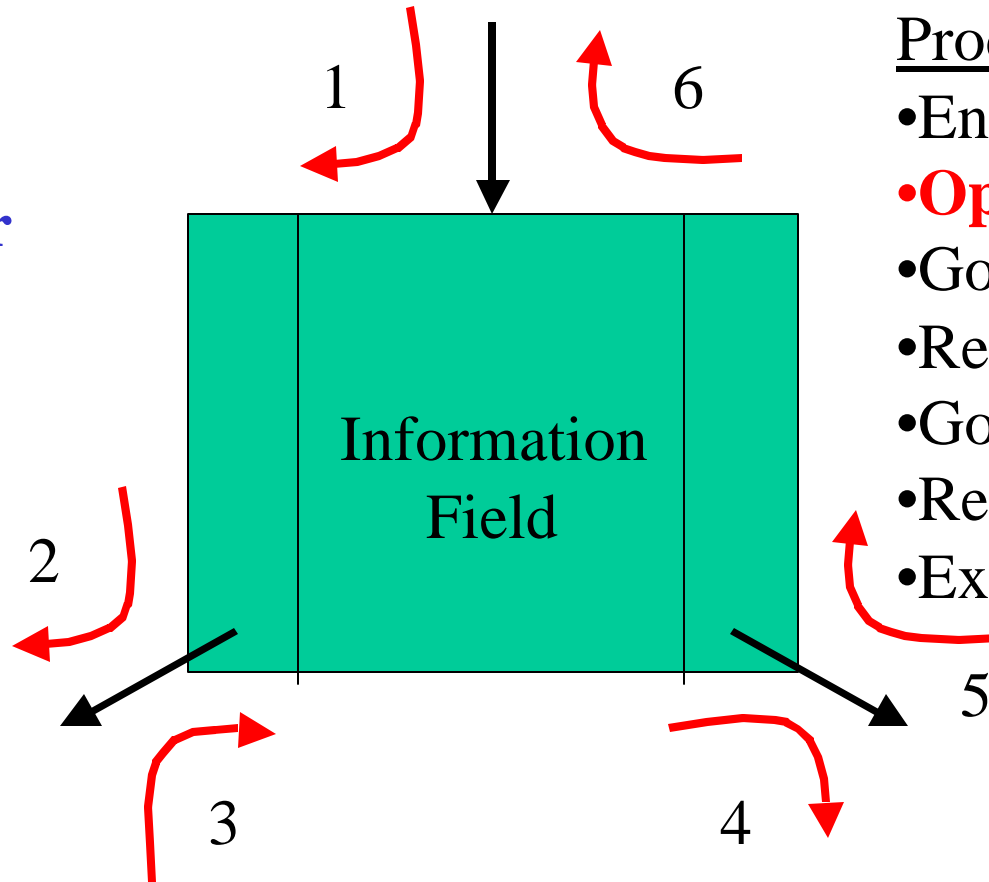
Three Kinds of Traversals



Pre-Order Traversal

Operate on the Node between steps 1 and 2

Pre-Order
Traversal

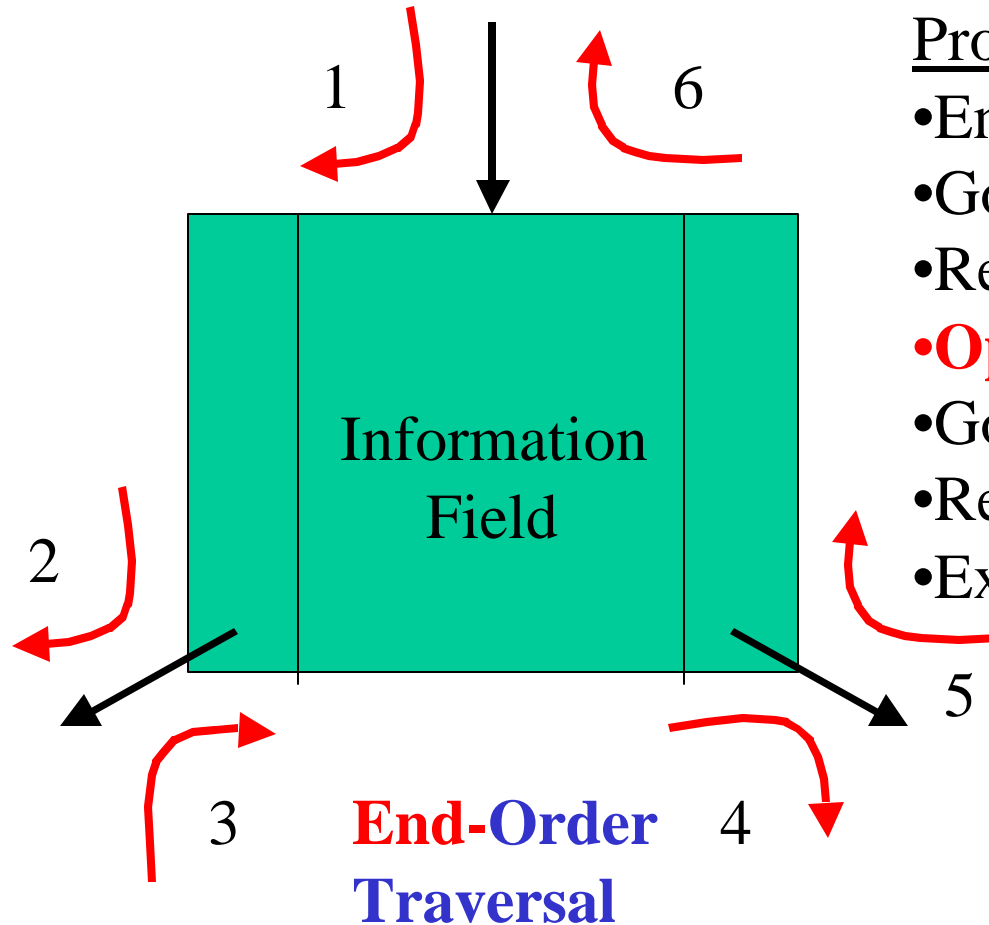


Procedure

- Enter node
- **Operate on Node**
- Go left
- Return from left
- Go right
- Return from right
- Exit node

End-Order Traversal

Operate on the Node between steps 3 and 4.



Procedure

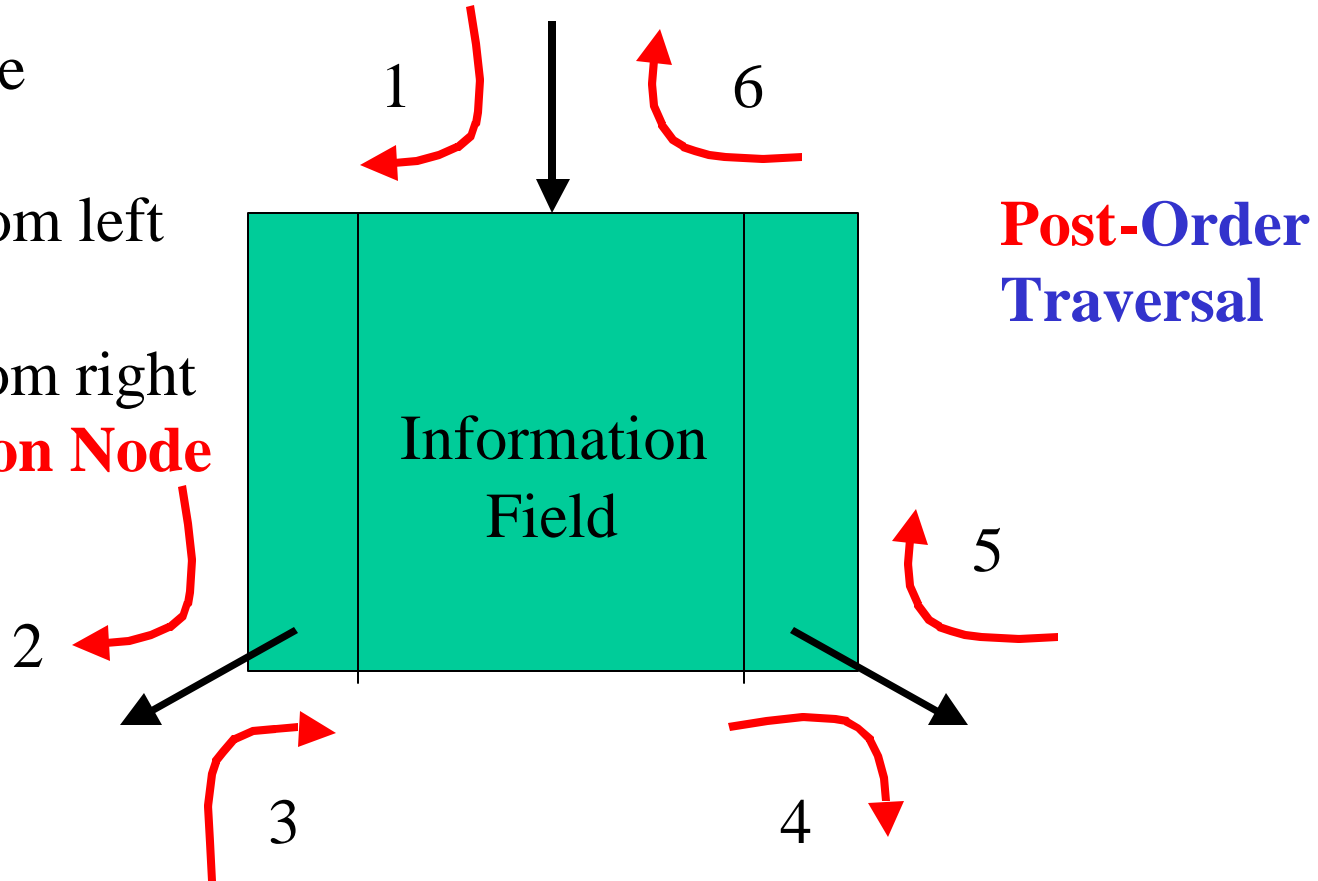
- Enter node
- Go left
- Return from left
- **Operate on Node**
- Go right
- Return from right
- Exit node

Post-Order Traversal

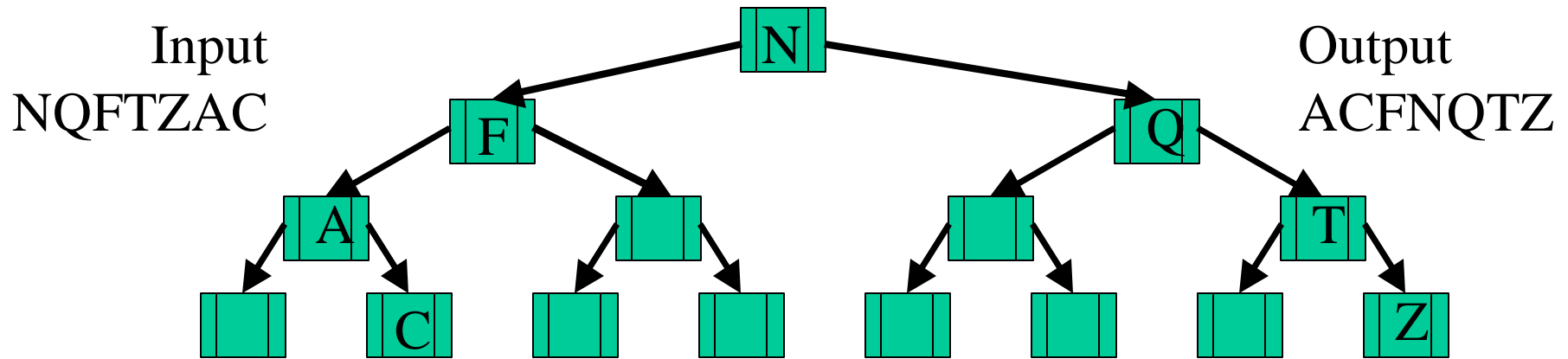
Operate on the Node between steps 5 and 6.

Procedure

- Enter node
- Go left
- Return from left
- Go right
- Return from right
- Operate on Node**
- Exit node



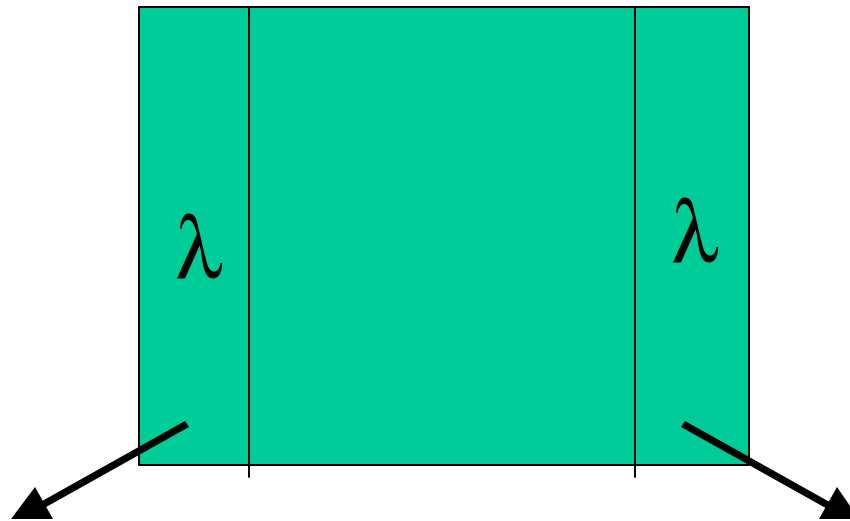
Binary Tree for Sorting



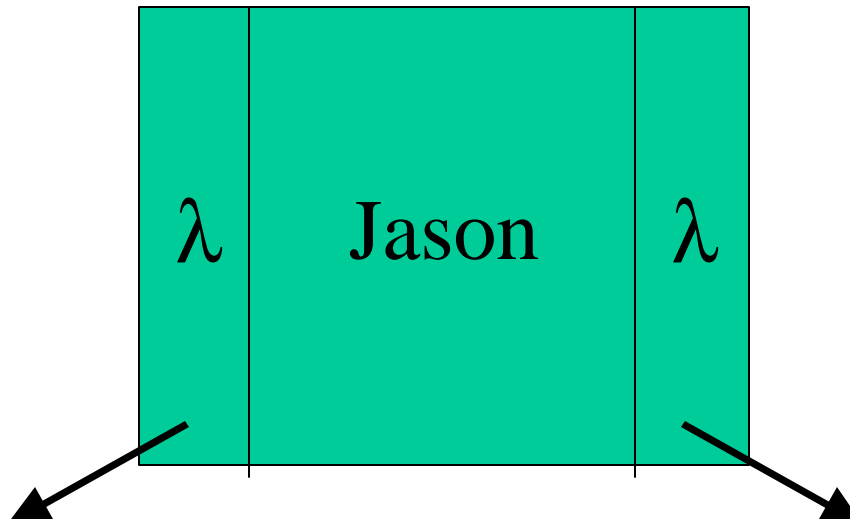
- The binary tree sort is an *insertion* sort.
- New data is entered into its final position immediately upon arrival of the data.
- The sorted list can be obtained at any time by *visiting* all nodes in the tree using the *end-order traversal*.

If the Node is Empty Insert the Data

Jason



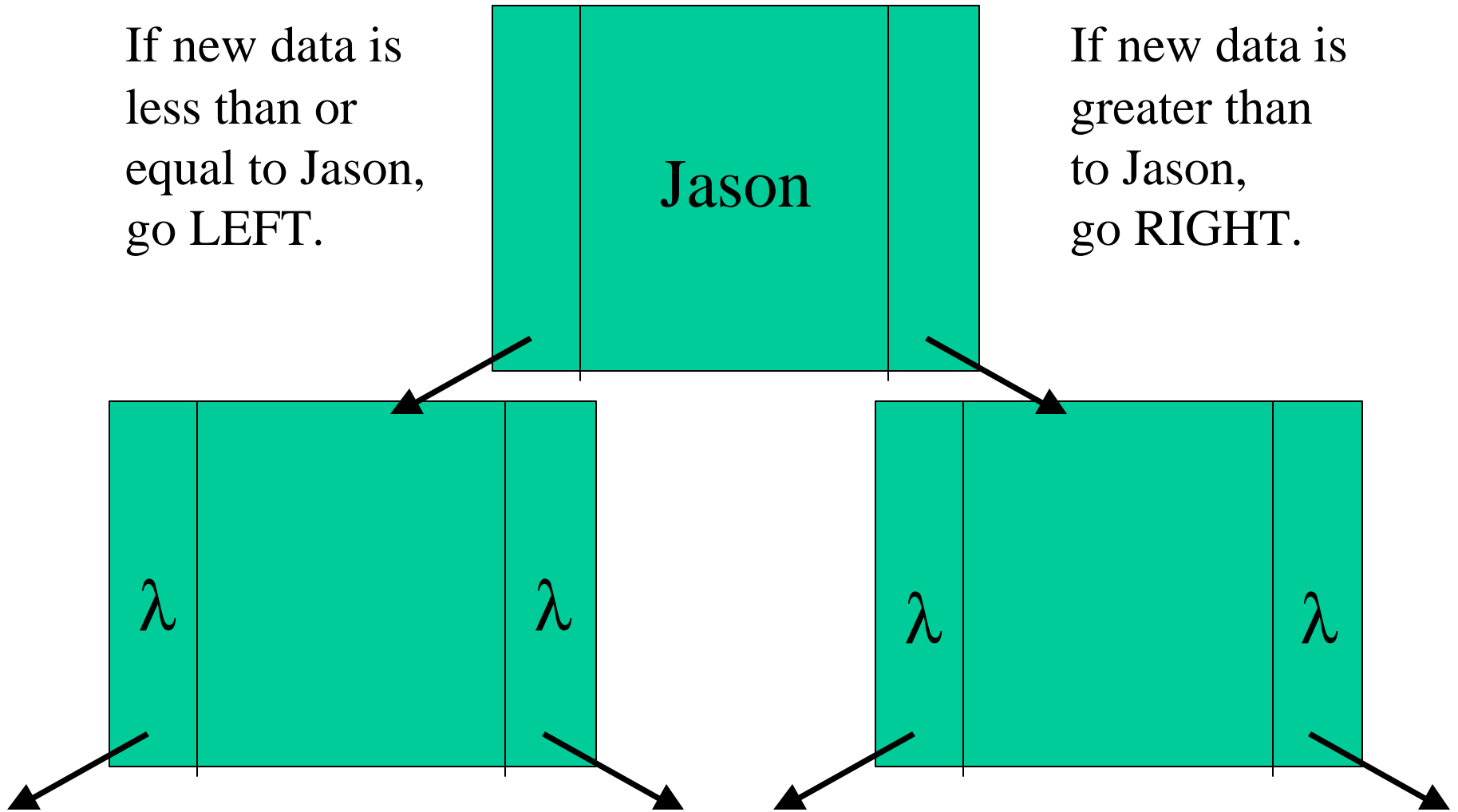
Data Inserted



If a Node Already has Data

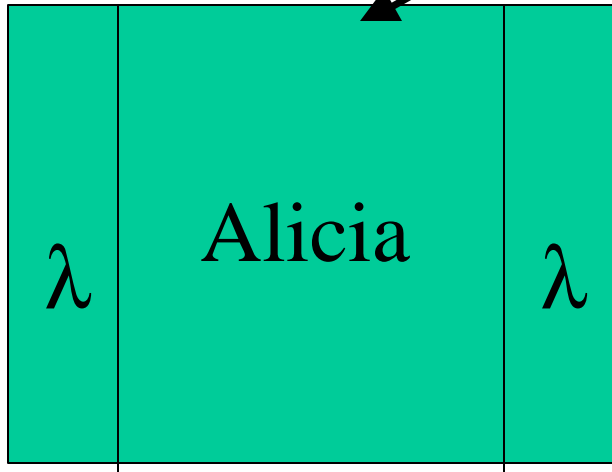
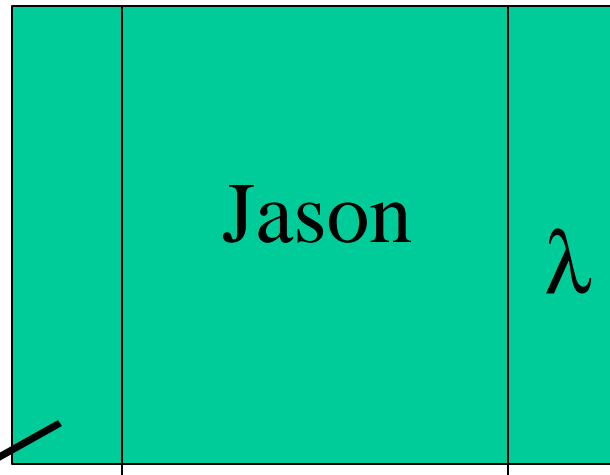
If new data is less than or equal to Jason, go LEFT.

If new data is greater than to Jason, go RIGHT.

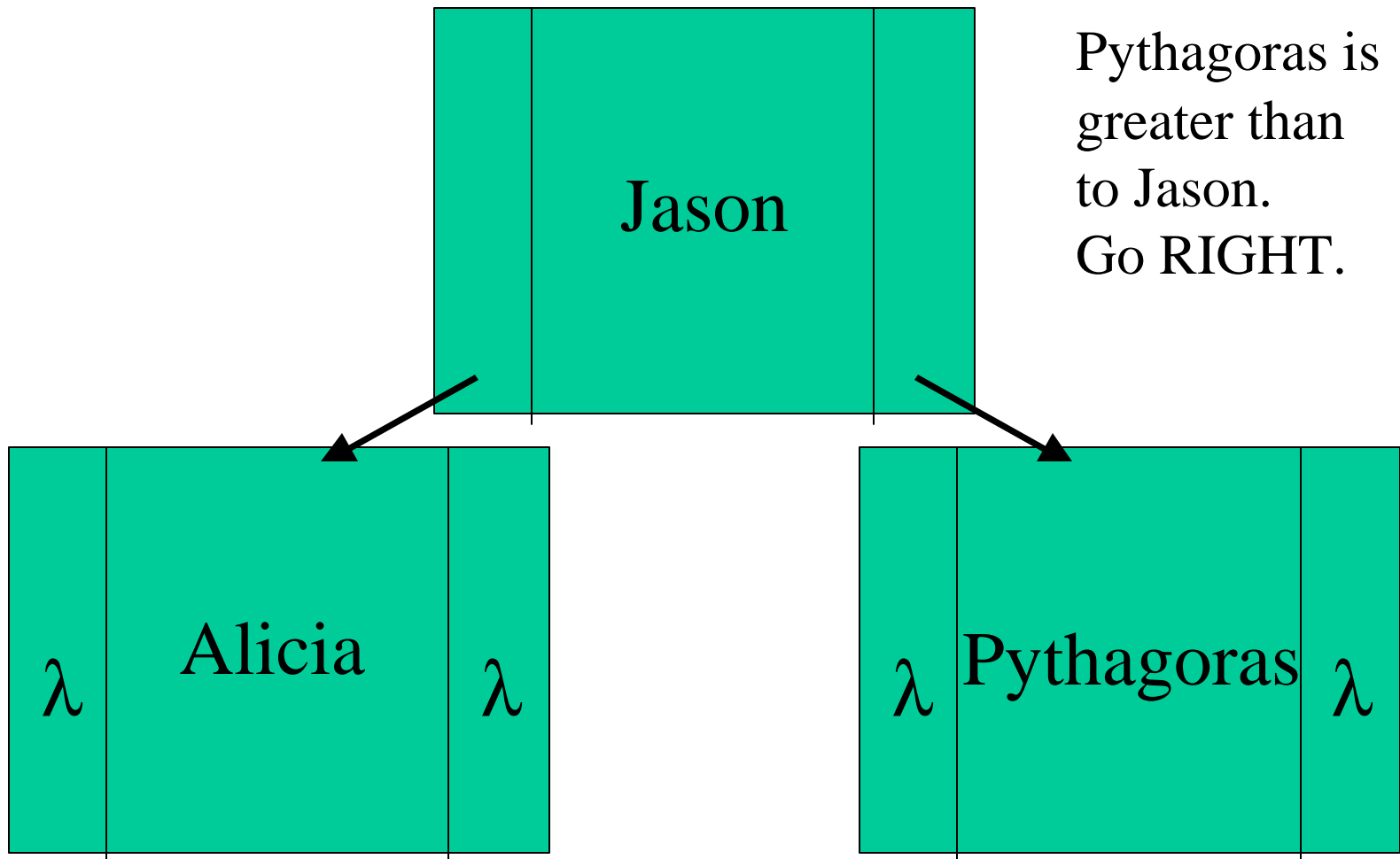


Insert Alicia

Alicia is
less than or
equal to **Jason**.
Go LEFT.

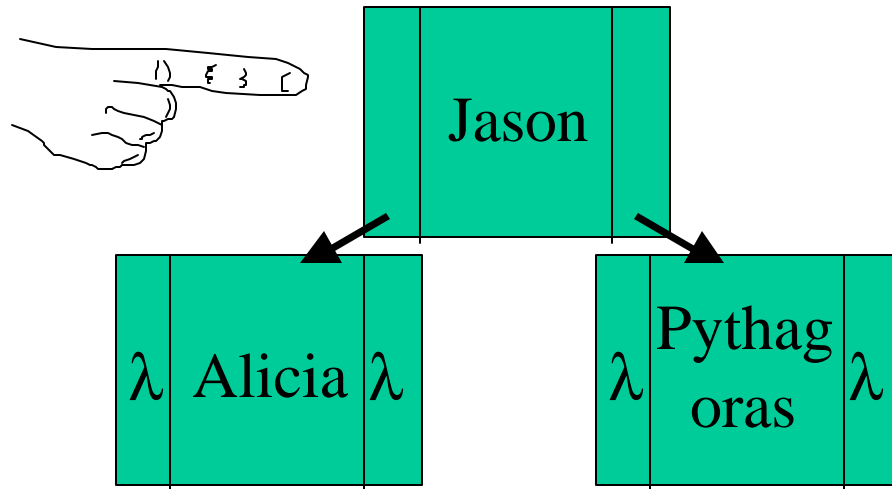


Insert Pythagoras



New Data: Jackson

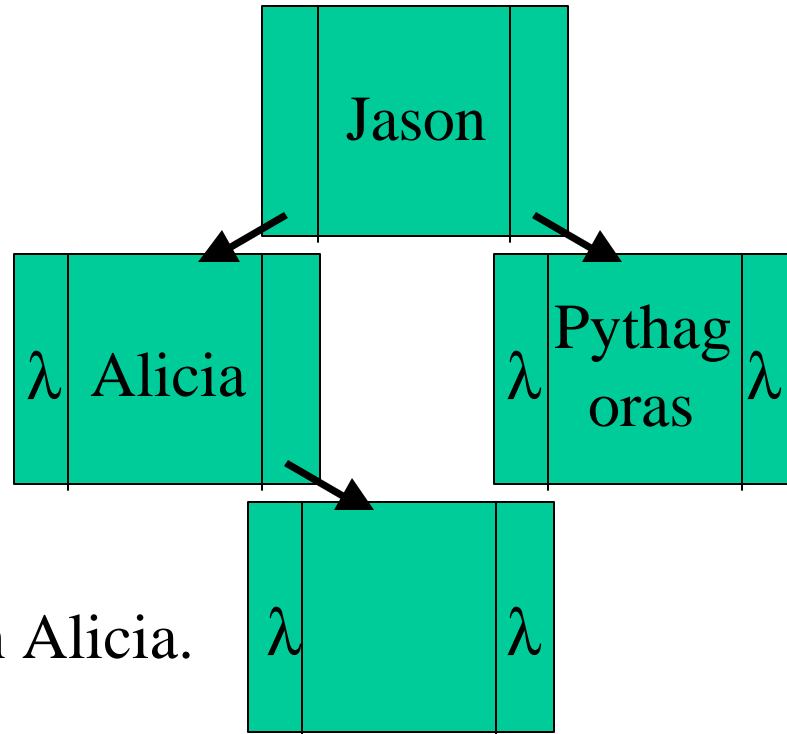
Compare
Jackson
to Jason.



Jackson is
less than or equal to
Jason. Go Left.

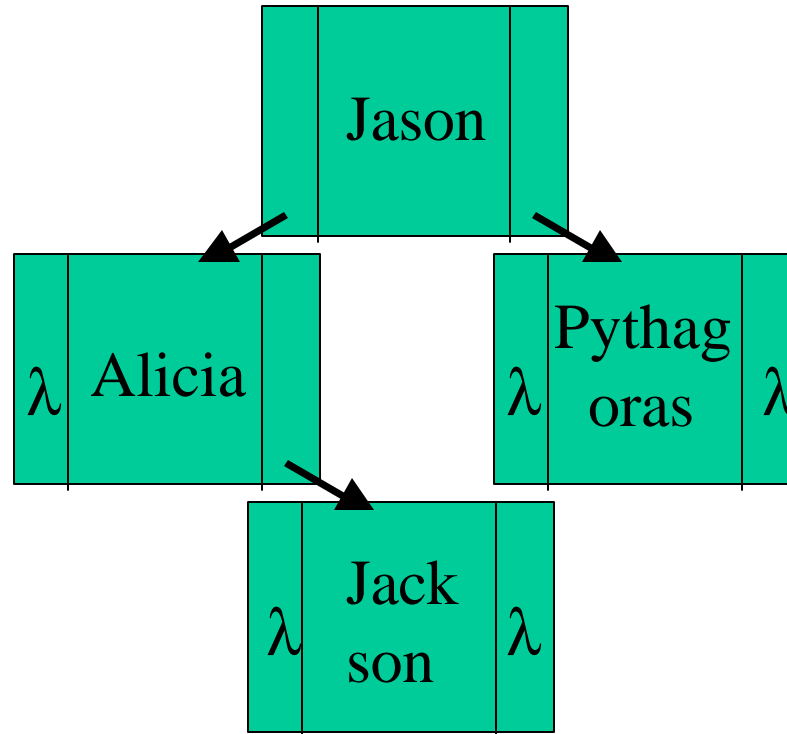
Jackson (Continued)

Compare
Jackson
to Alicia.



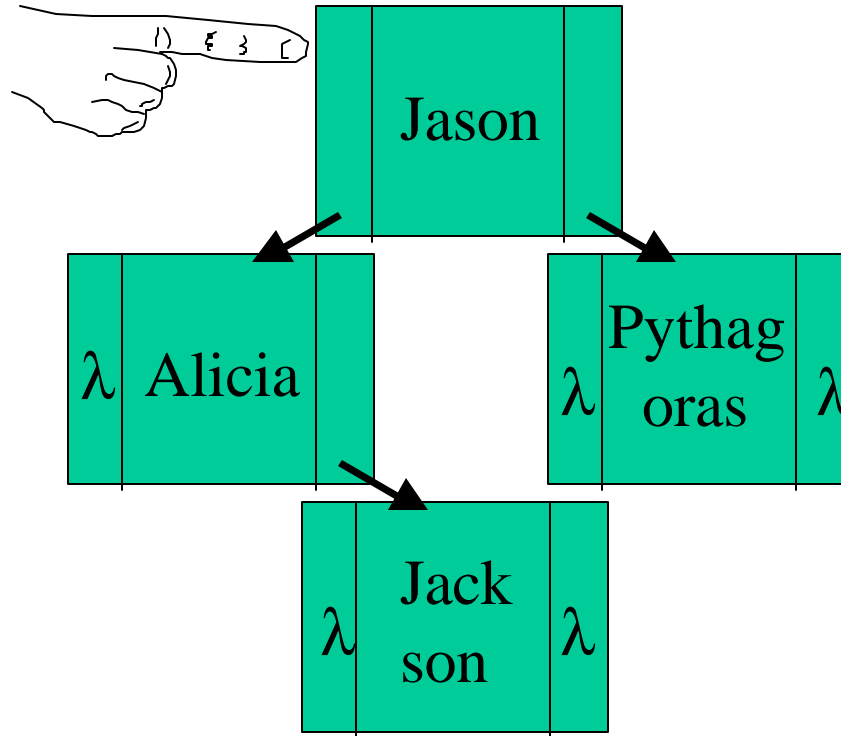
Jackson is
greater than Alicia.
Go Right.

Insert Jackson



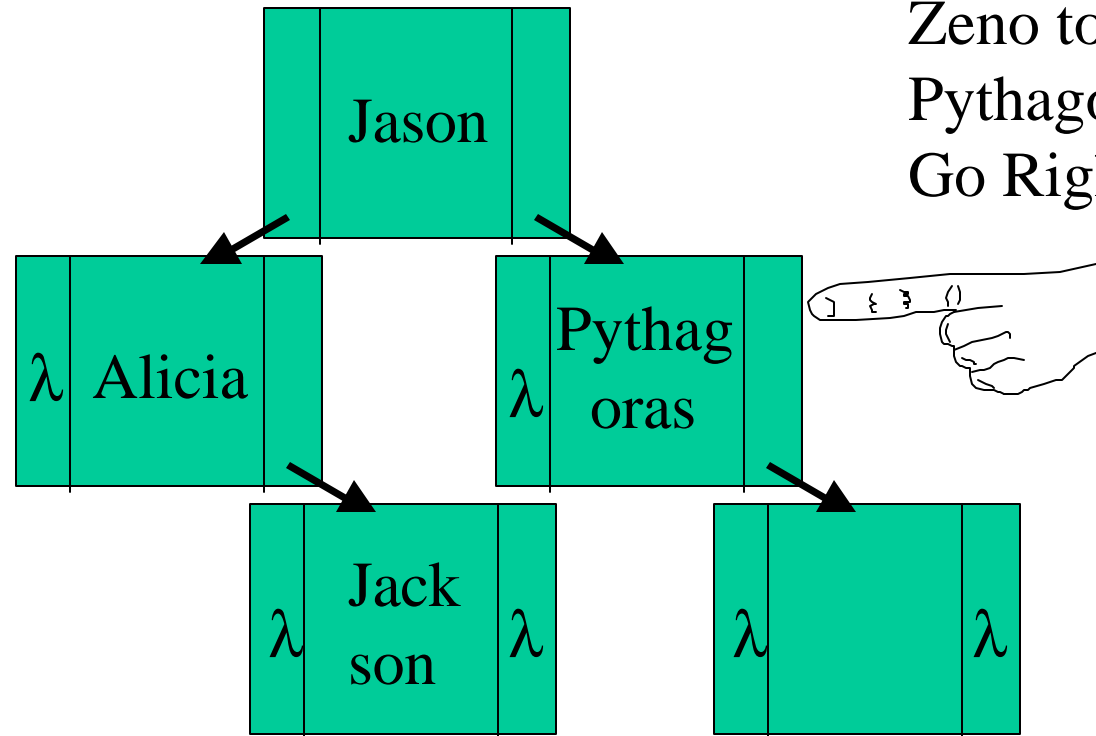
New Data: Zeno

Compare
Zeno to
Jason.
Go Right.

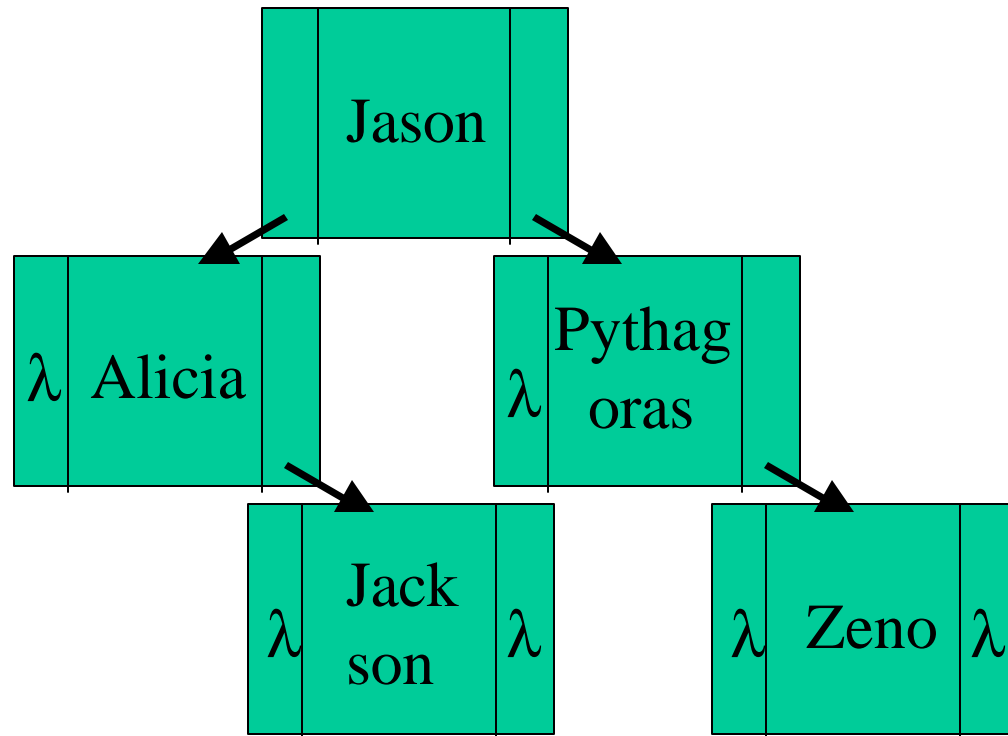


Zeno (Continued)

Compare
Zeno to
Pythagoras.
Go Right.



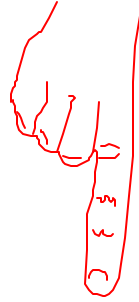
Insert Zeno



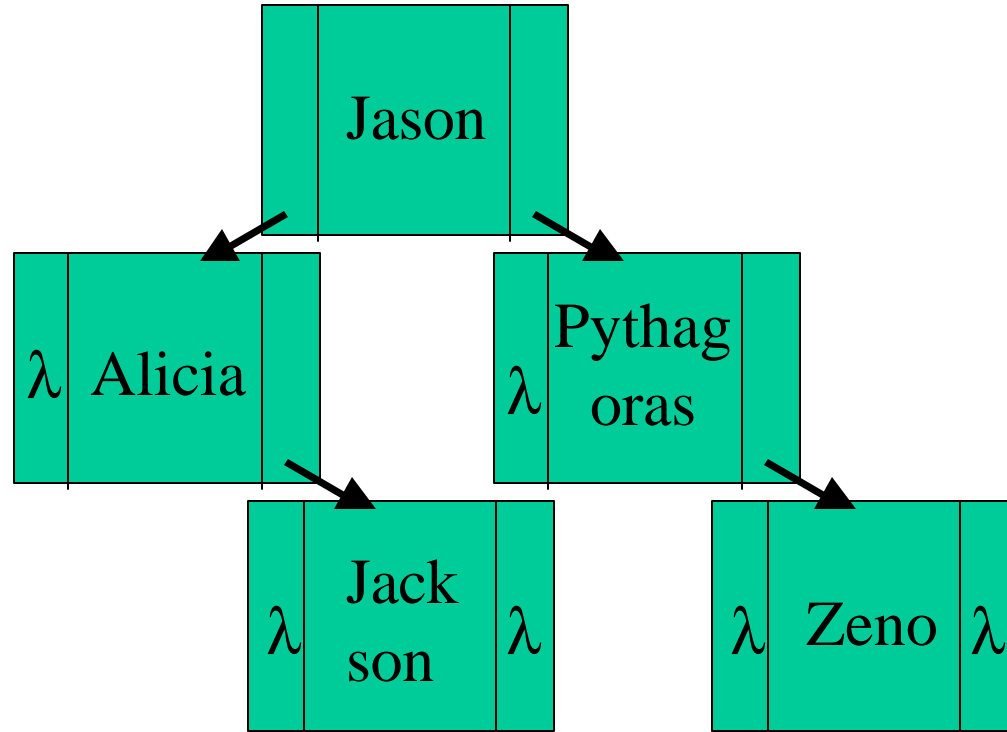
Creating the Sorted List

- Do an End-Order Traversal
- The Operation on the Node is: append a copy of the information field to the end of the sorted list.

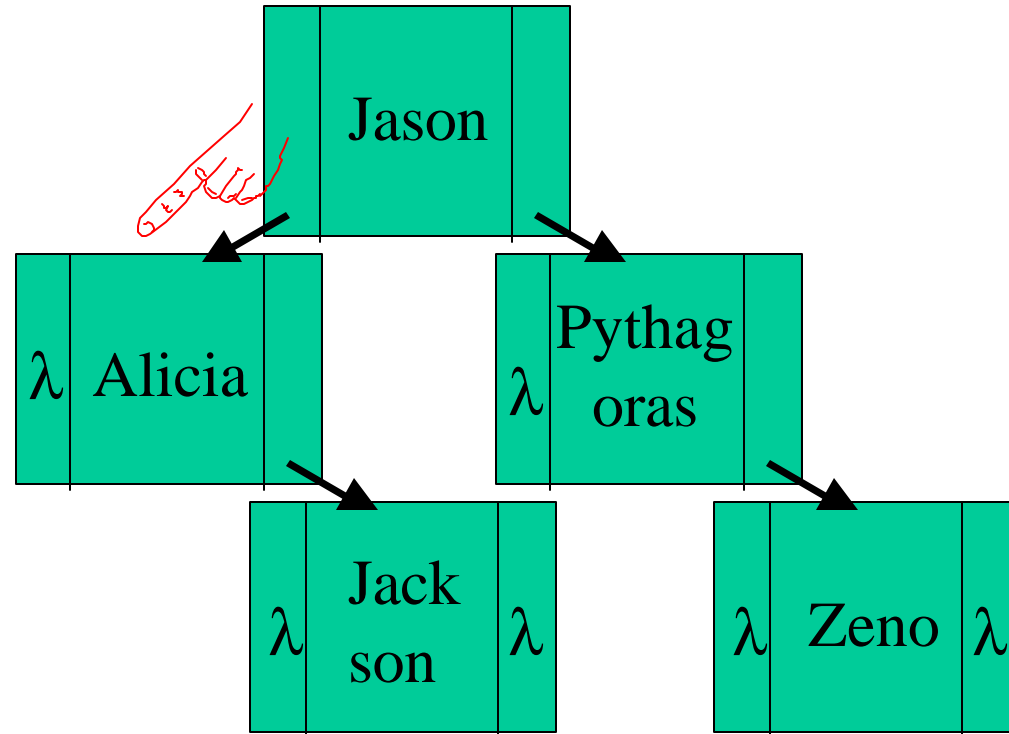
Begin End-Order Traversal



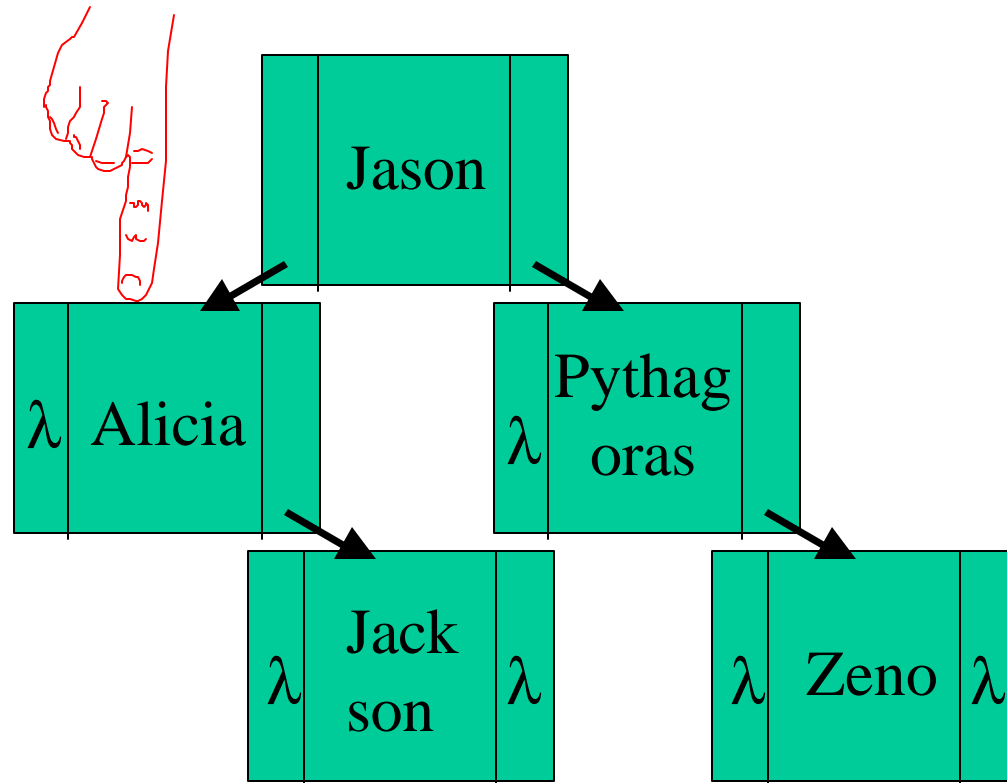
Enter Node



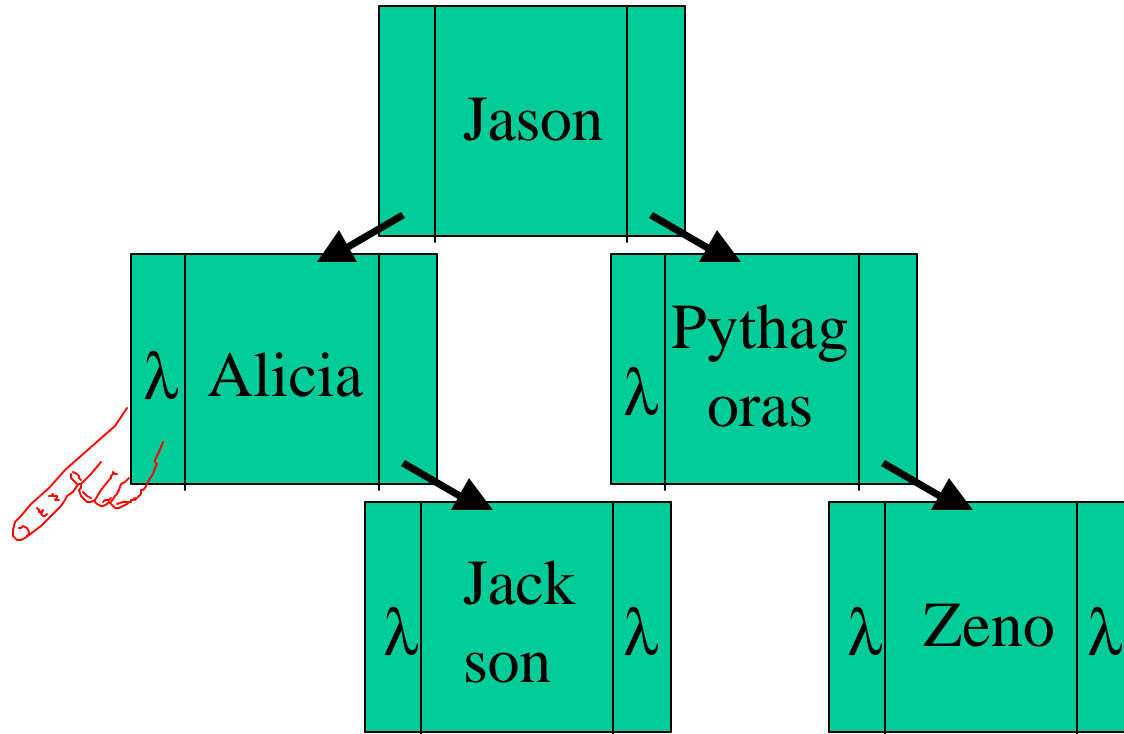
Go Left from Jason



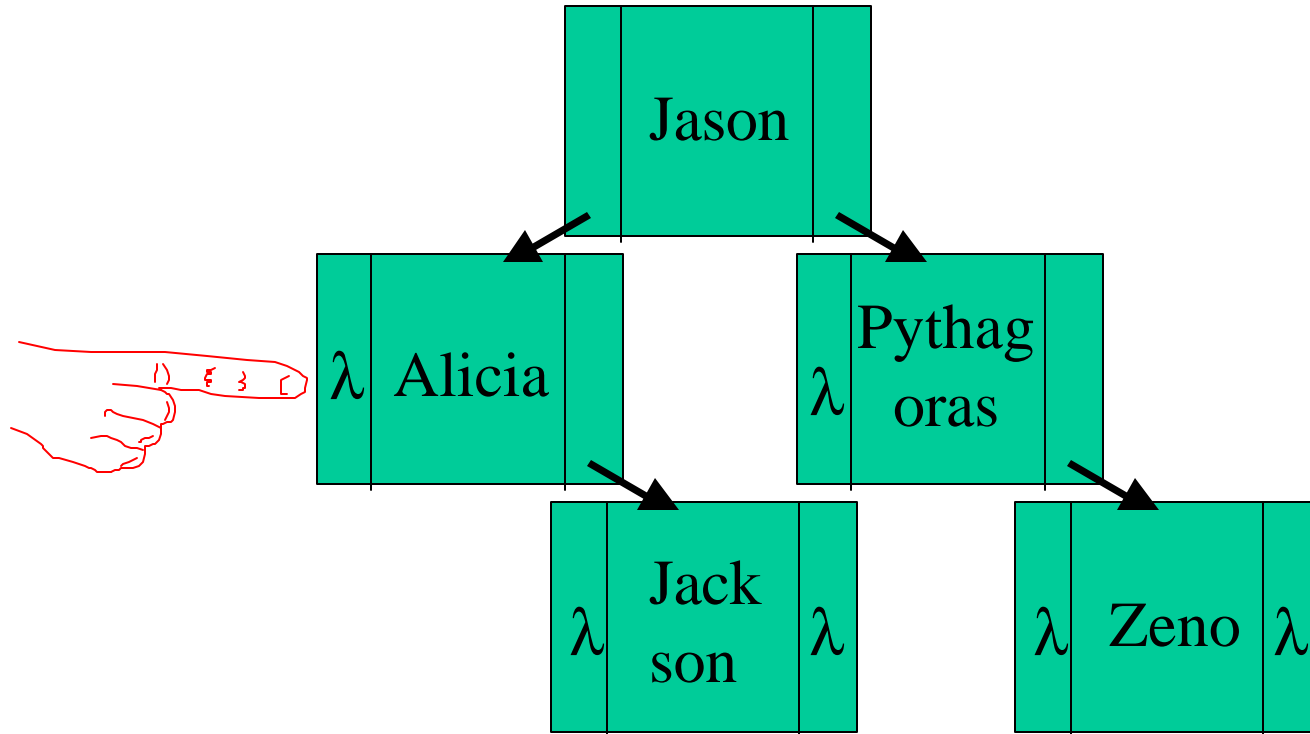
Enter Node Alicia



Go Left from Alicia

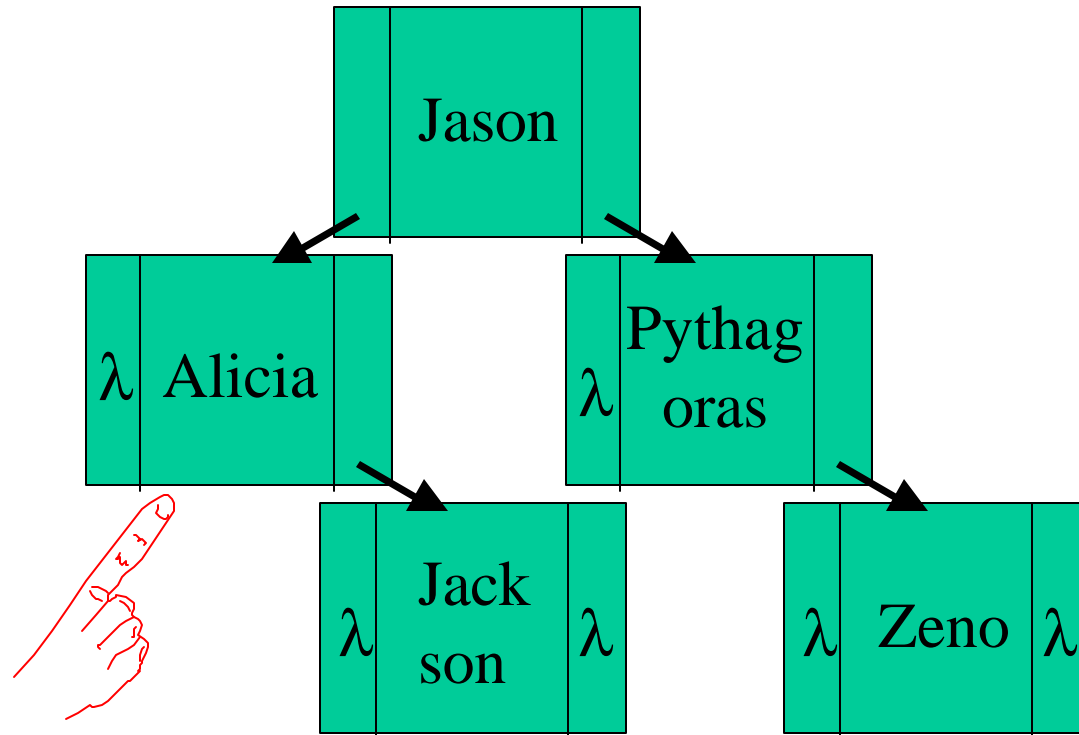


Alicia Left Link is Null



Since the link is null, return to Alicia immediately.

Return to Alicia from Left Link

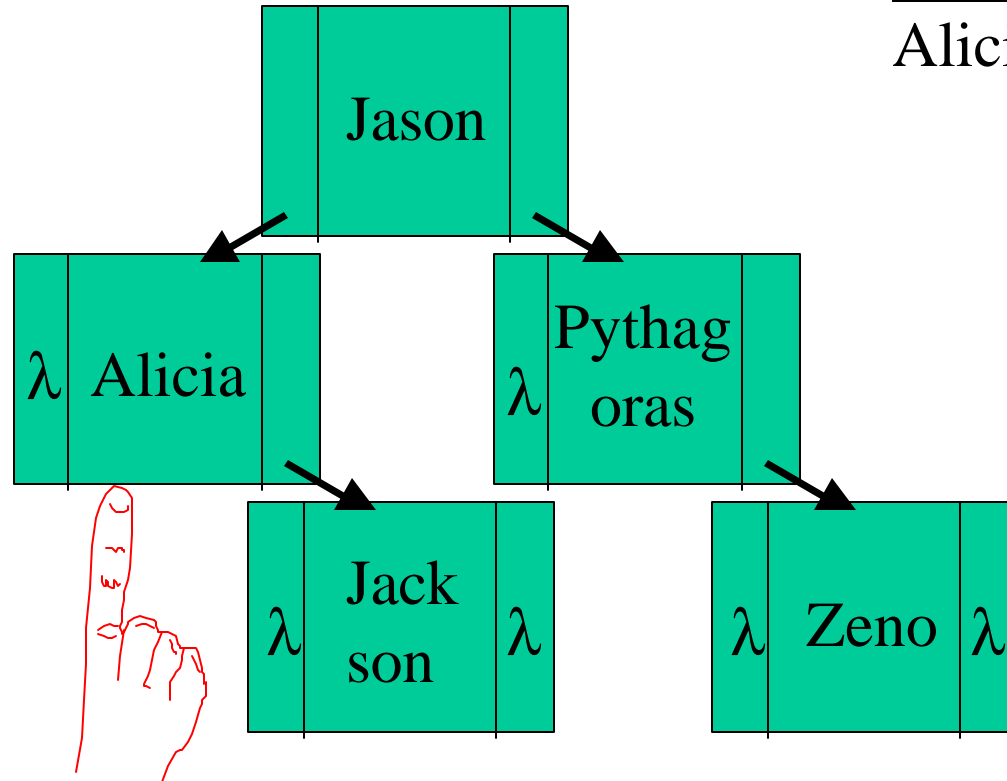


Since the link is null, we return to Alicia immediately.

Visit Alicia

Sorted Names

Alicia

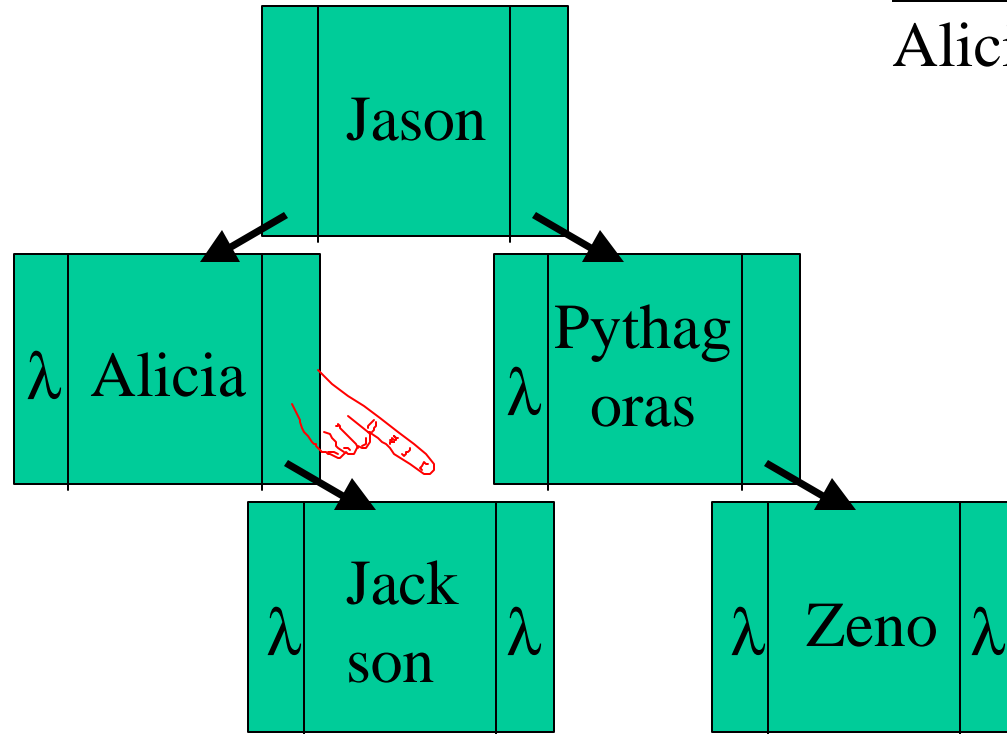


Copy Alicia to the list of sorted names.

Go Right from Alicia

Sorted Names

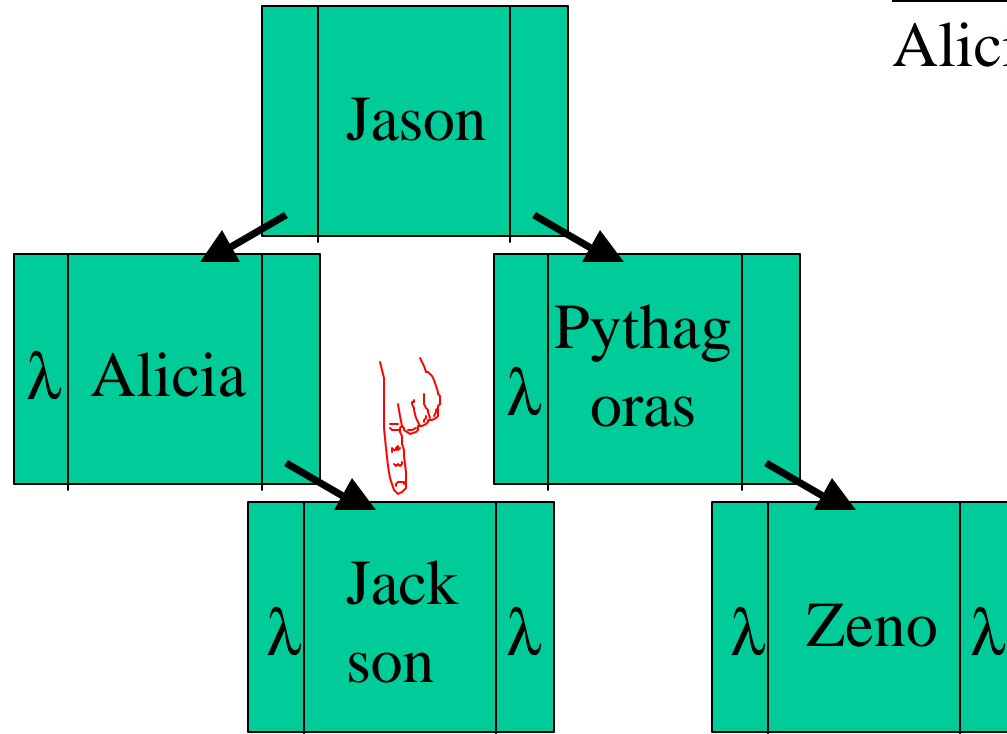
Alicia



Enter Node Jackson

Sorted Names

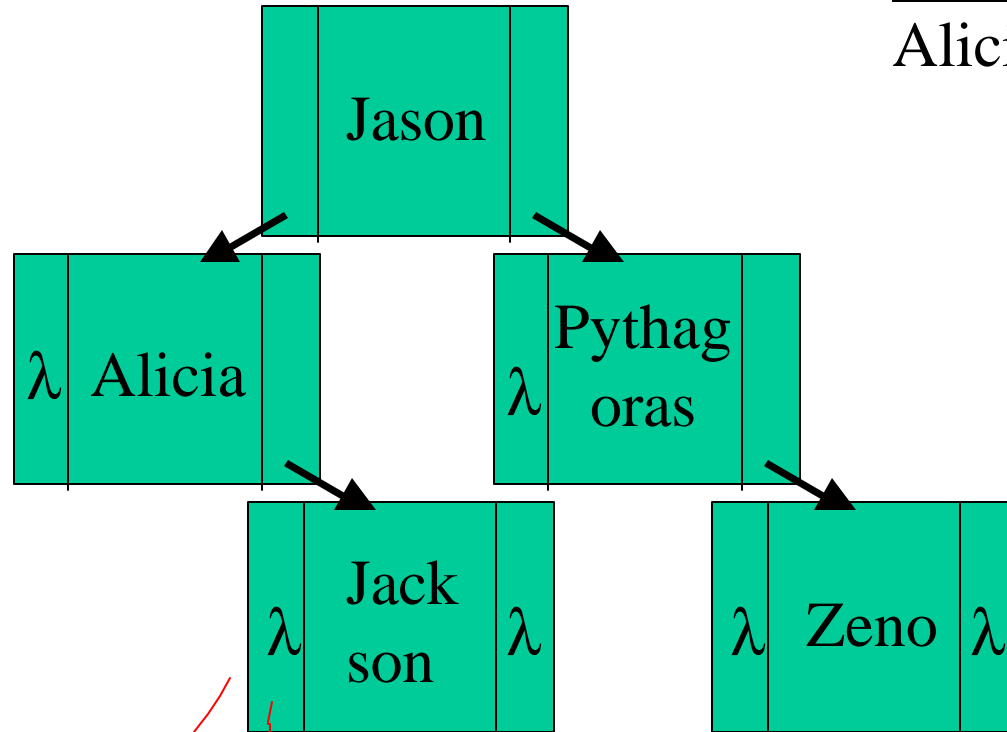
Alicia



Go Left from Jackson

Sorted Names

Alicia

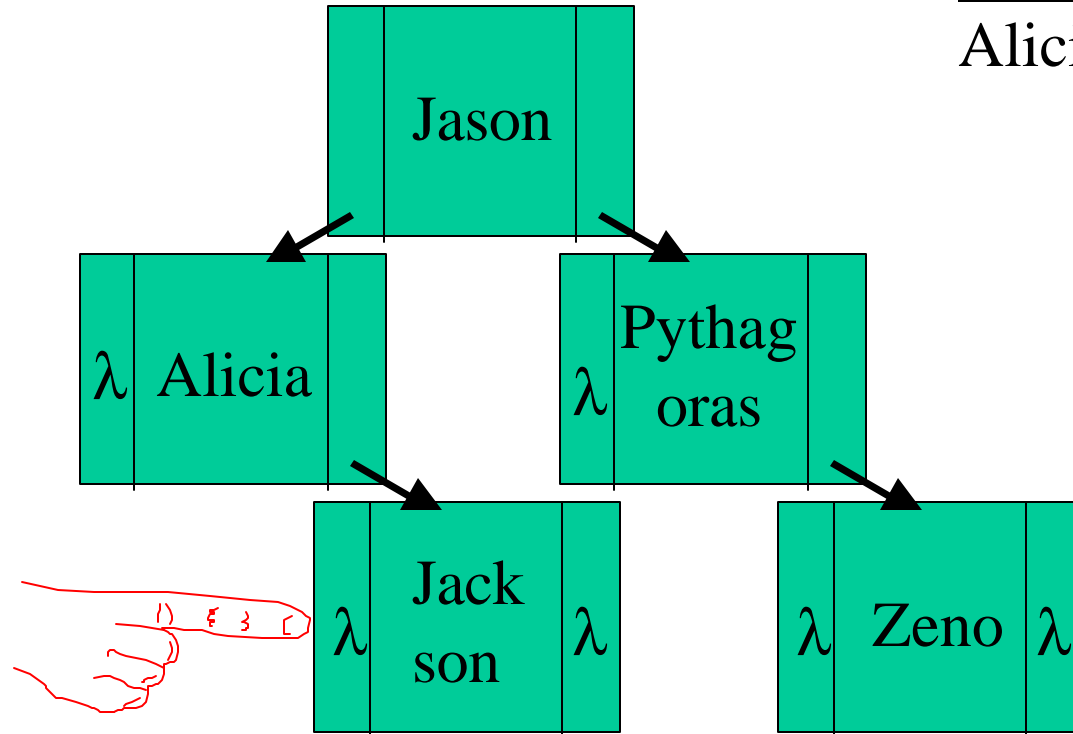


sorted

Jackson Left Link is Null

Sorted Names

Alicia

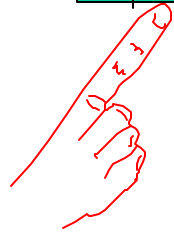
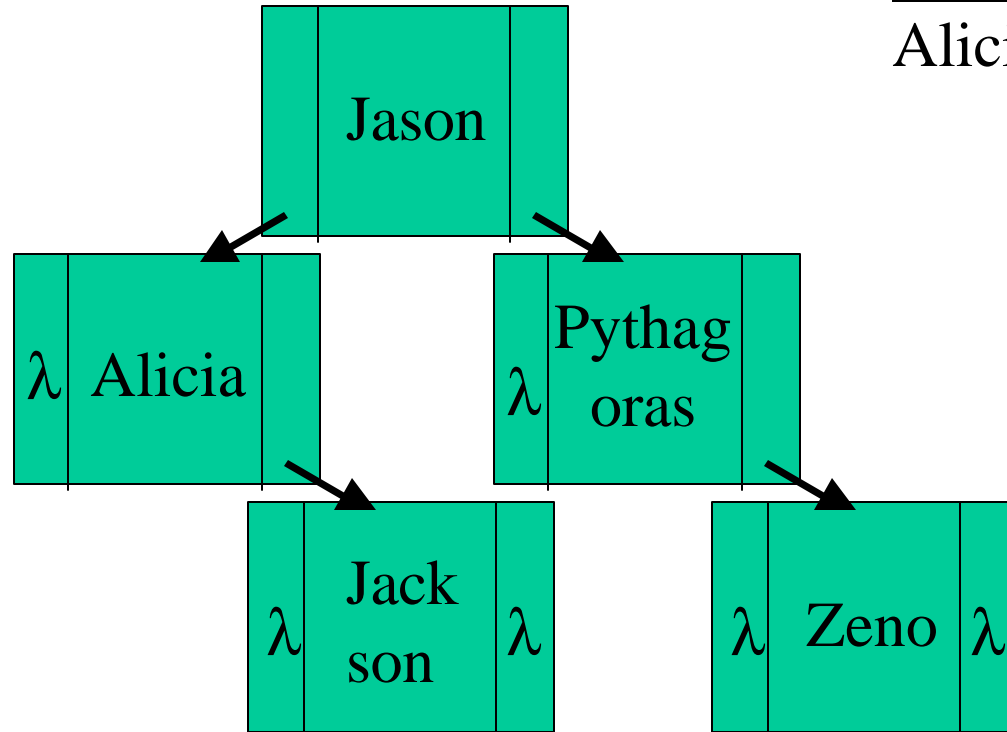


Since the left link is null, return to Jackson immediately.

Return to Jackson from Left Link

Sorted Names

Alicia

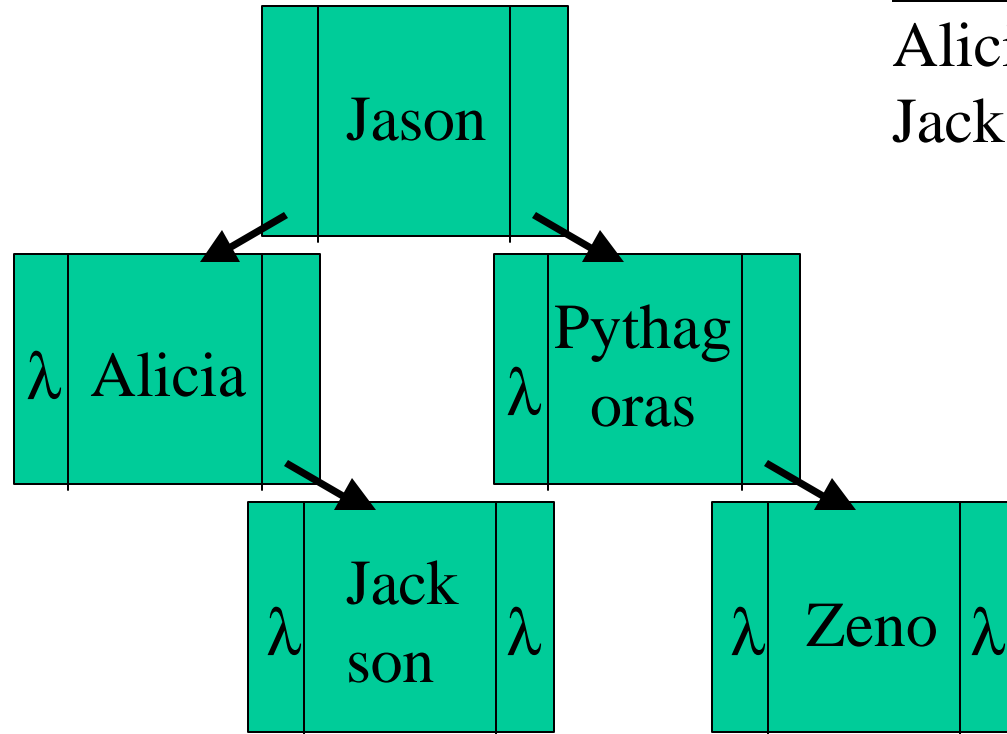


Visit Jackson

Sorted Names

Alicia

Jackson



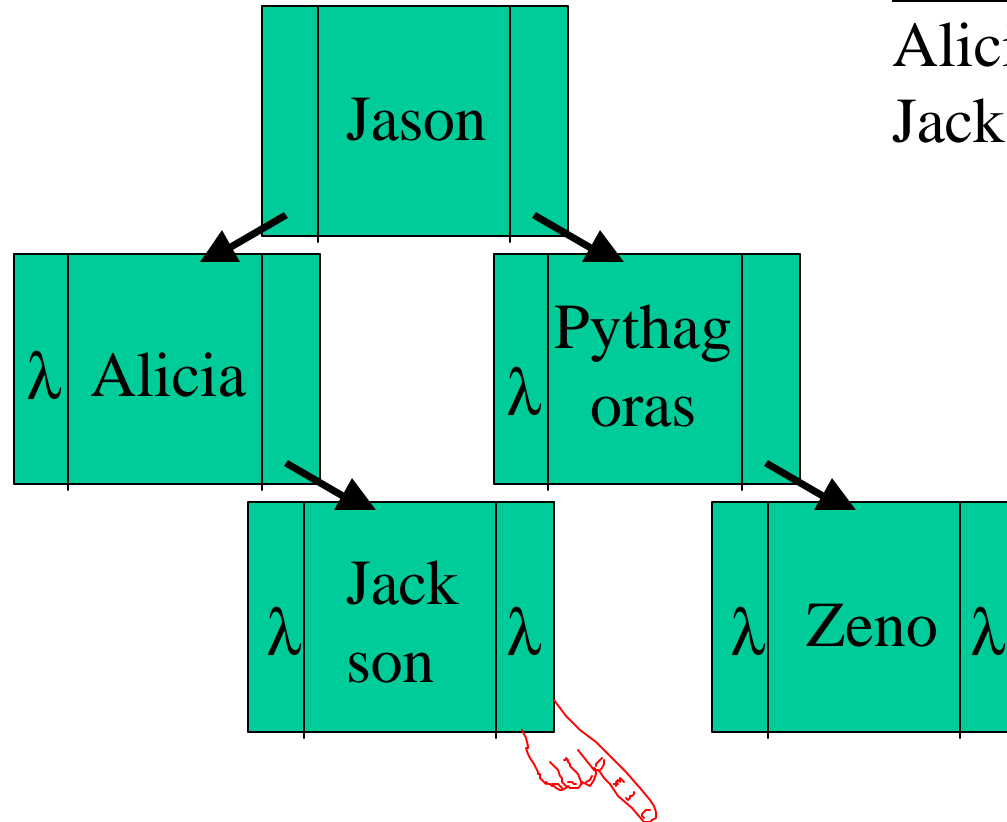
Copy Jackson
to the list of
sorted names.

Go Right from Jackson

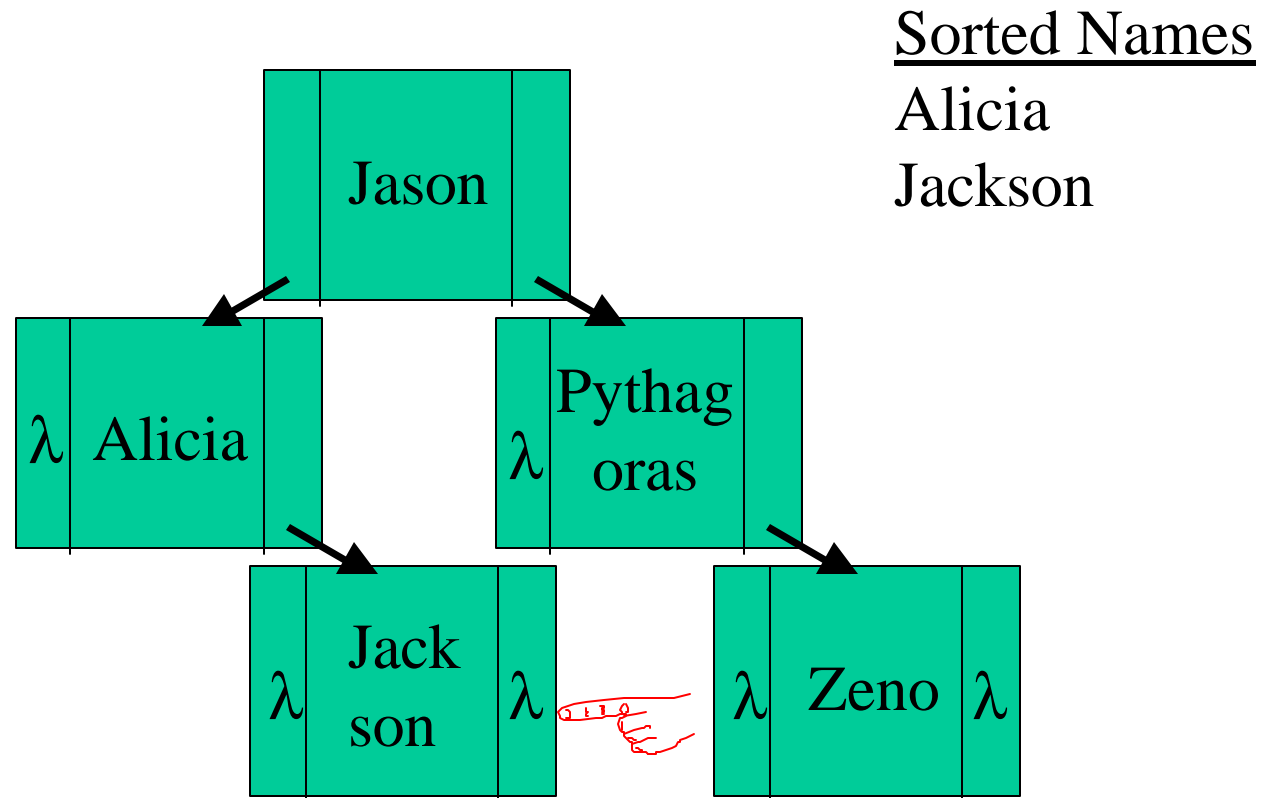
Sorted Names

Alicia

Jackson



Jackson Right Link is Null



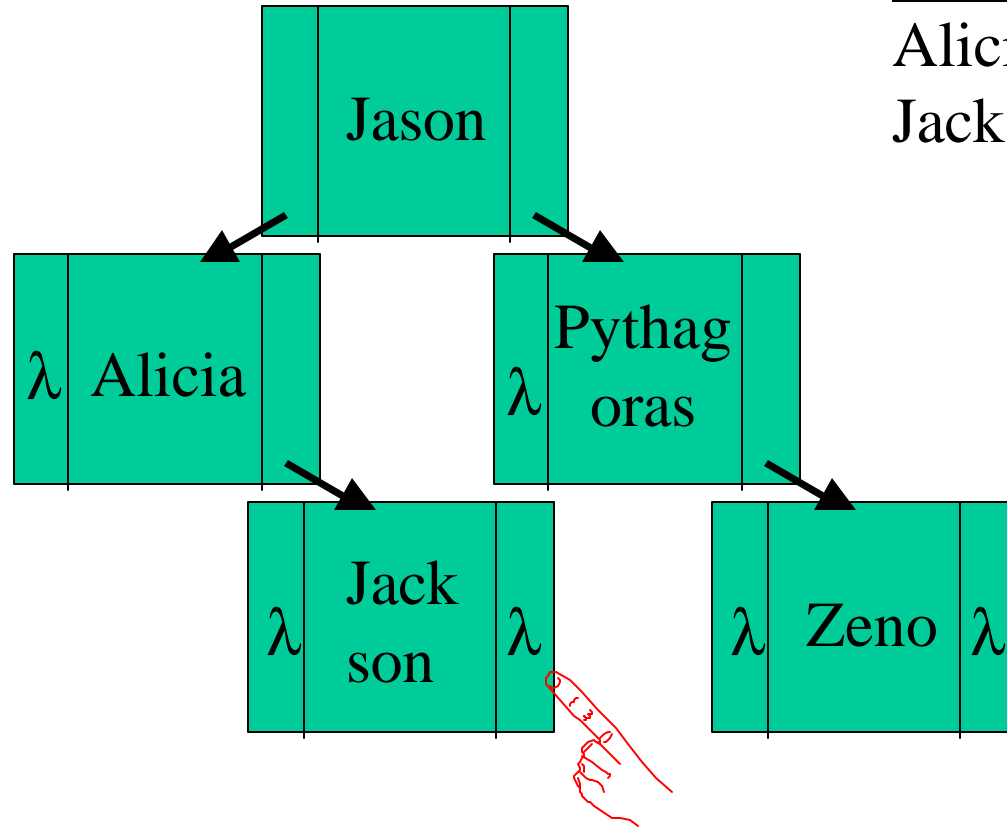
Since the right link is null, return to Jackson immediately.

Return to Jackson from Right Link

Sorted Names

Alicia

Jackson

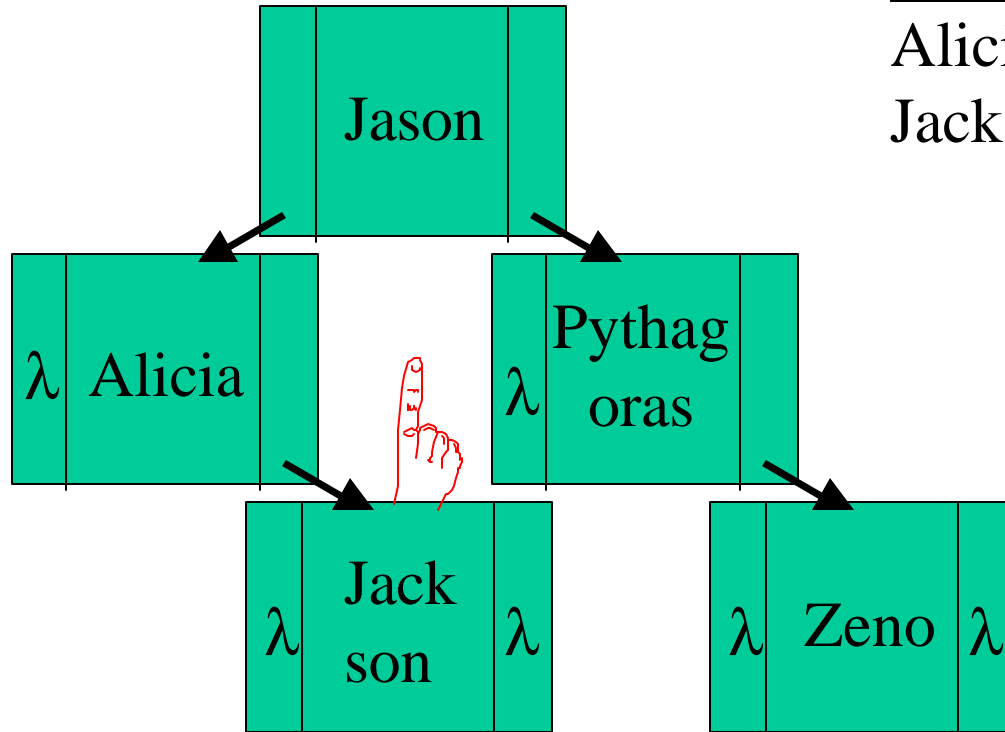


Leave Jackson

Sorted Names

Alicia

Jackson

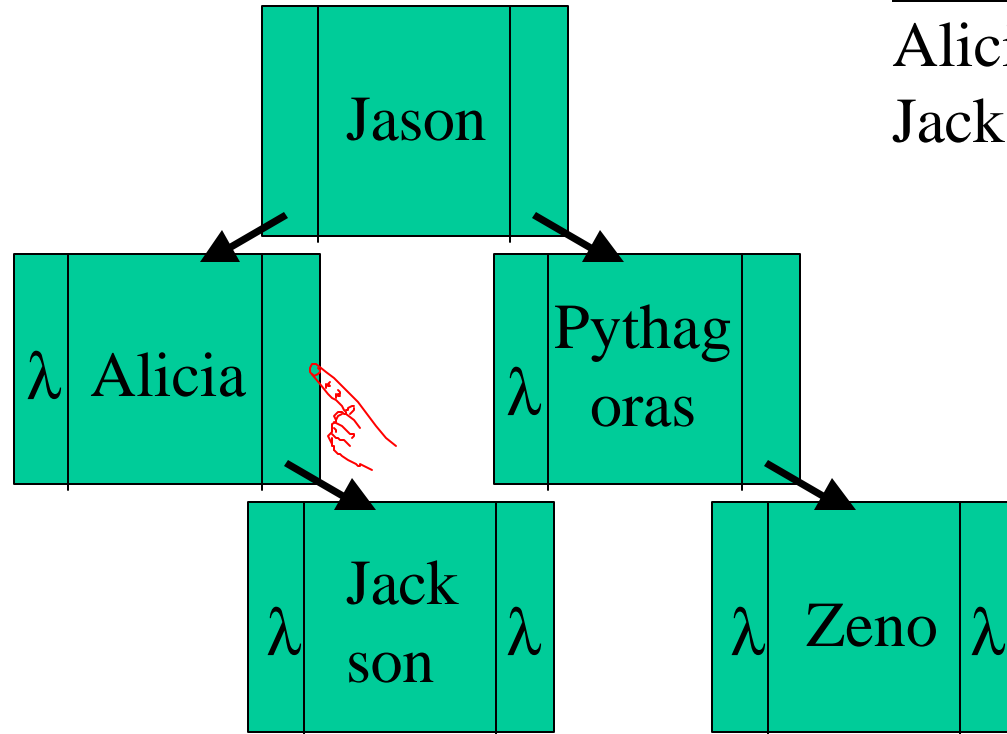


Return to Alicia from Right Link

Sorted Names

Alicia

Jackson

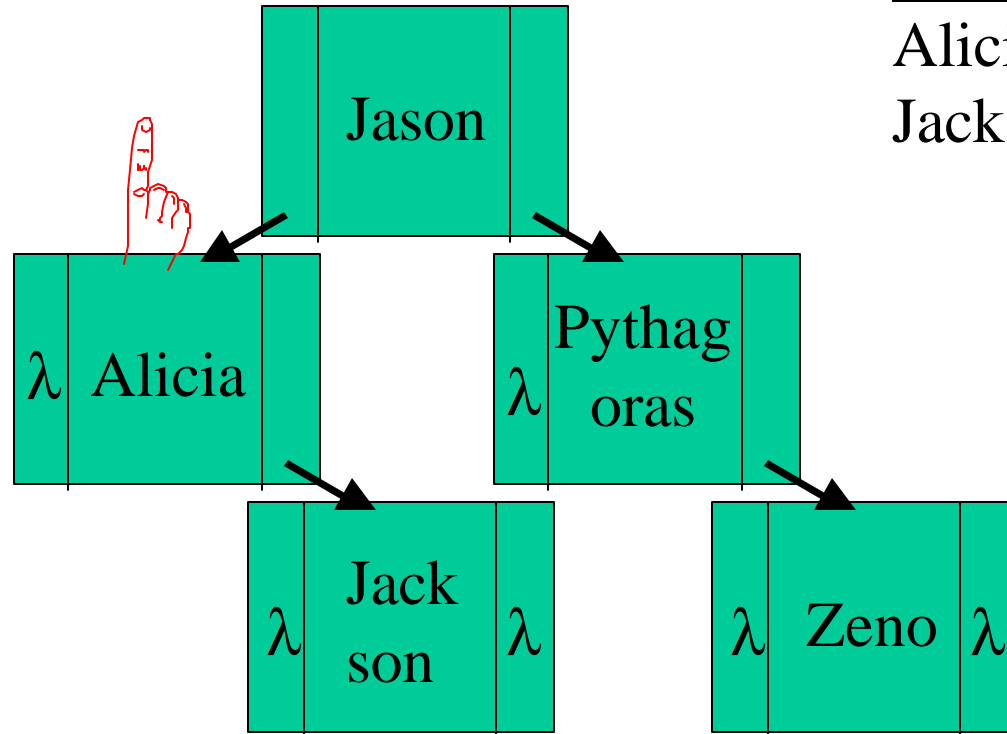


Leave Alicia

Sorted Names

Alicia

Jackson

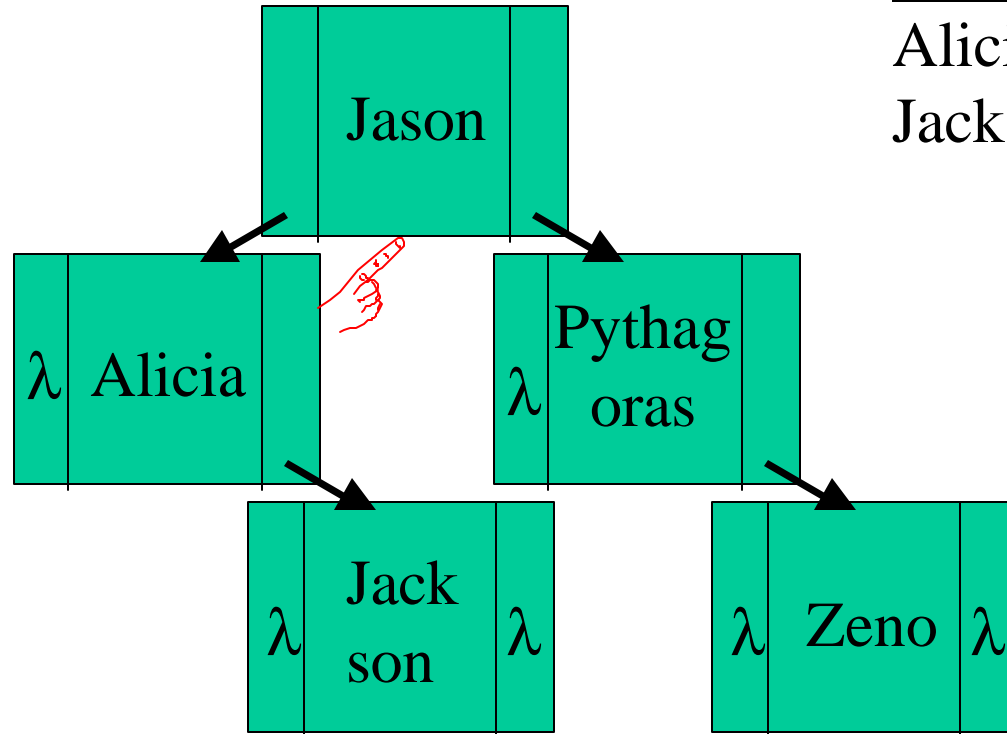


Return to Jason from Left Link

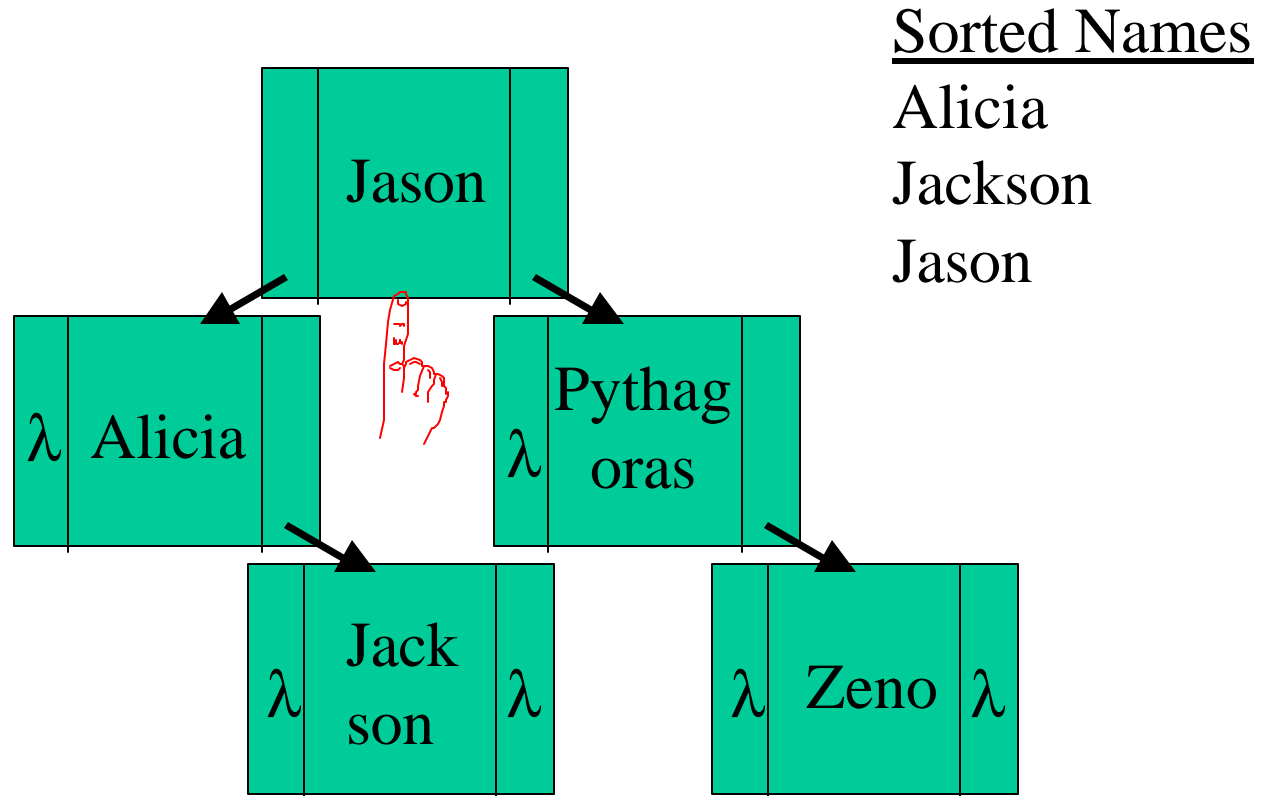
Sorted Names

Alicia

Jackson

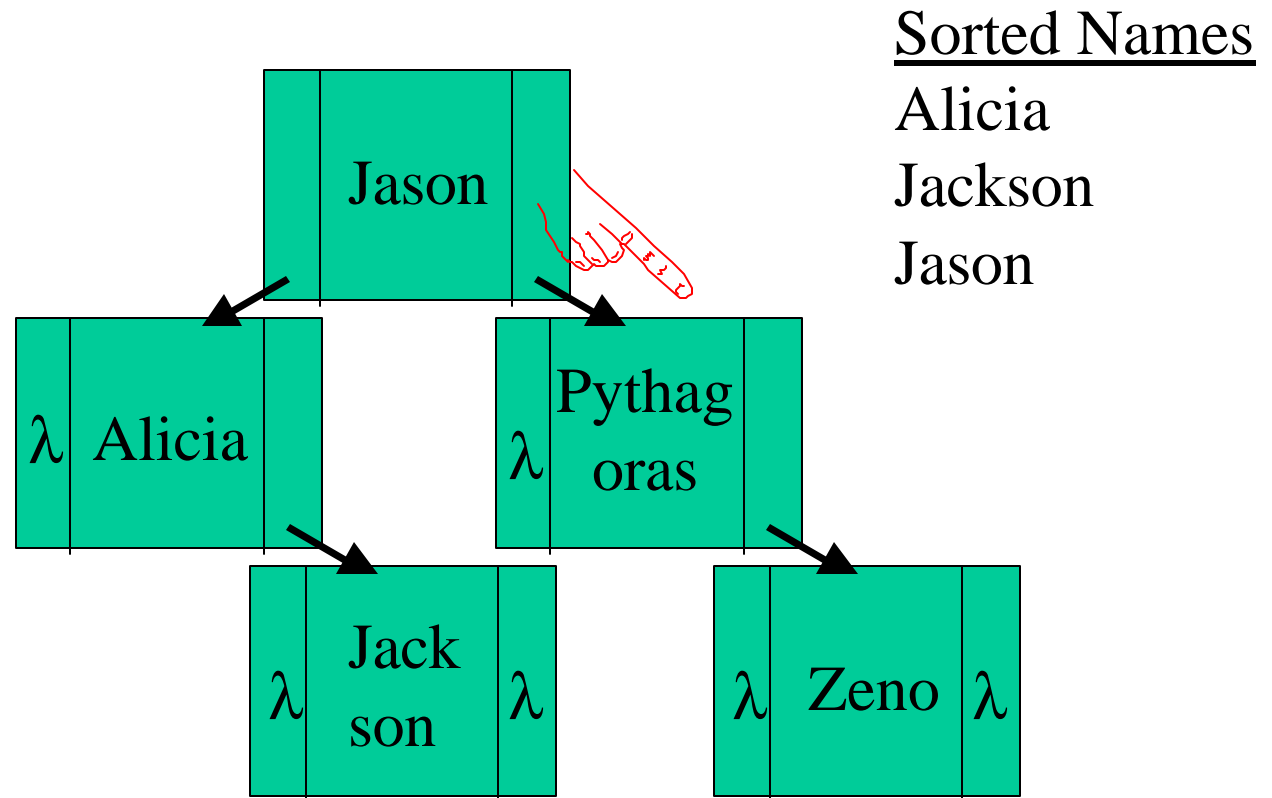


Visit Jason



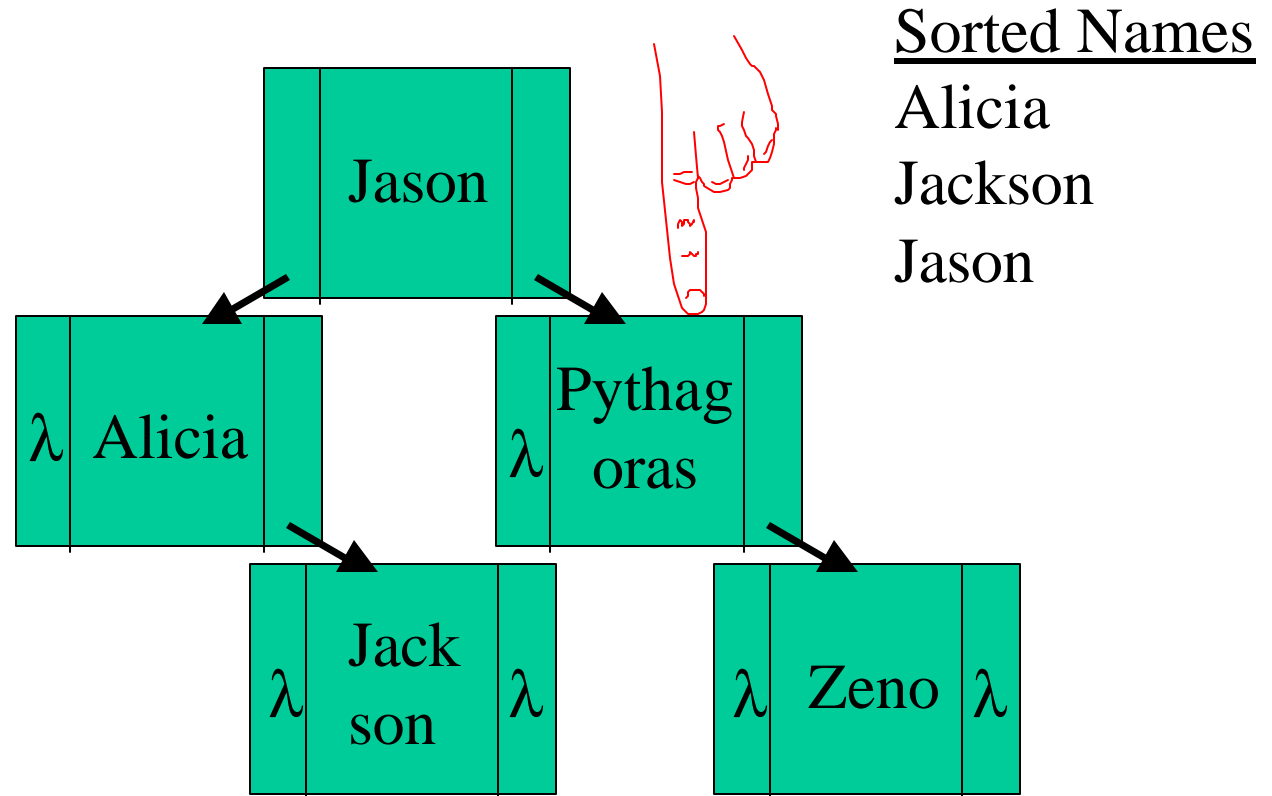
Copy Jason to the list of sorted names.

Go Right from Jason



Copy Jason to the list of sorted names.

Enter Node Pythagoras



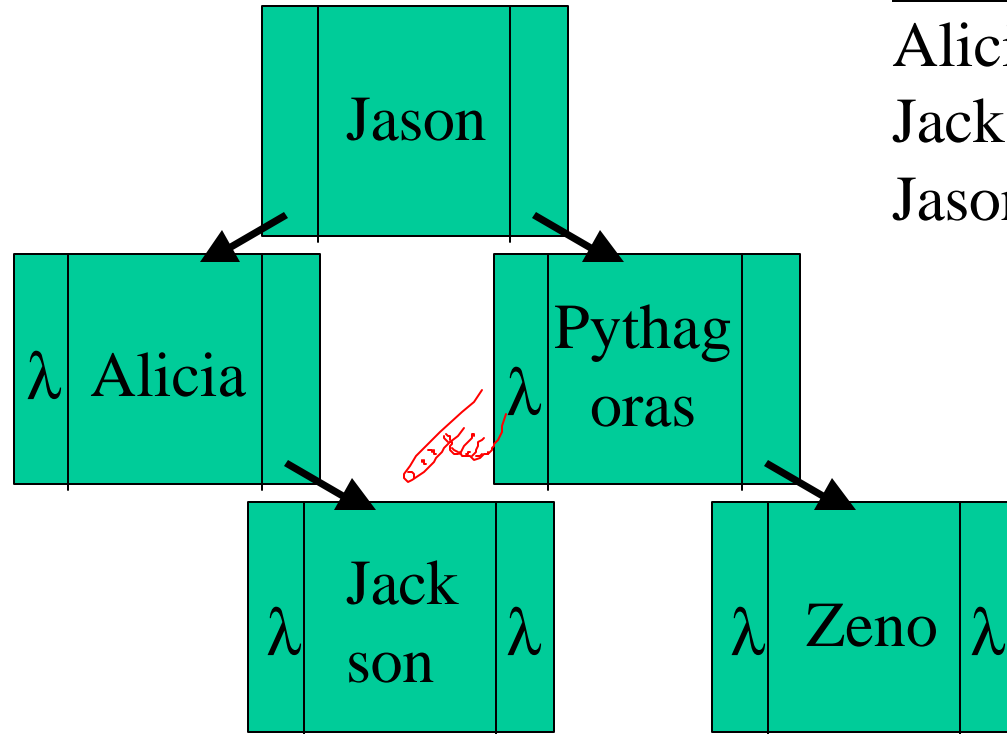
Go Left from Pythagoras

Sorted Names

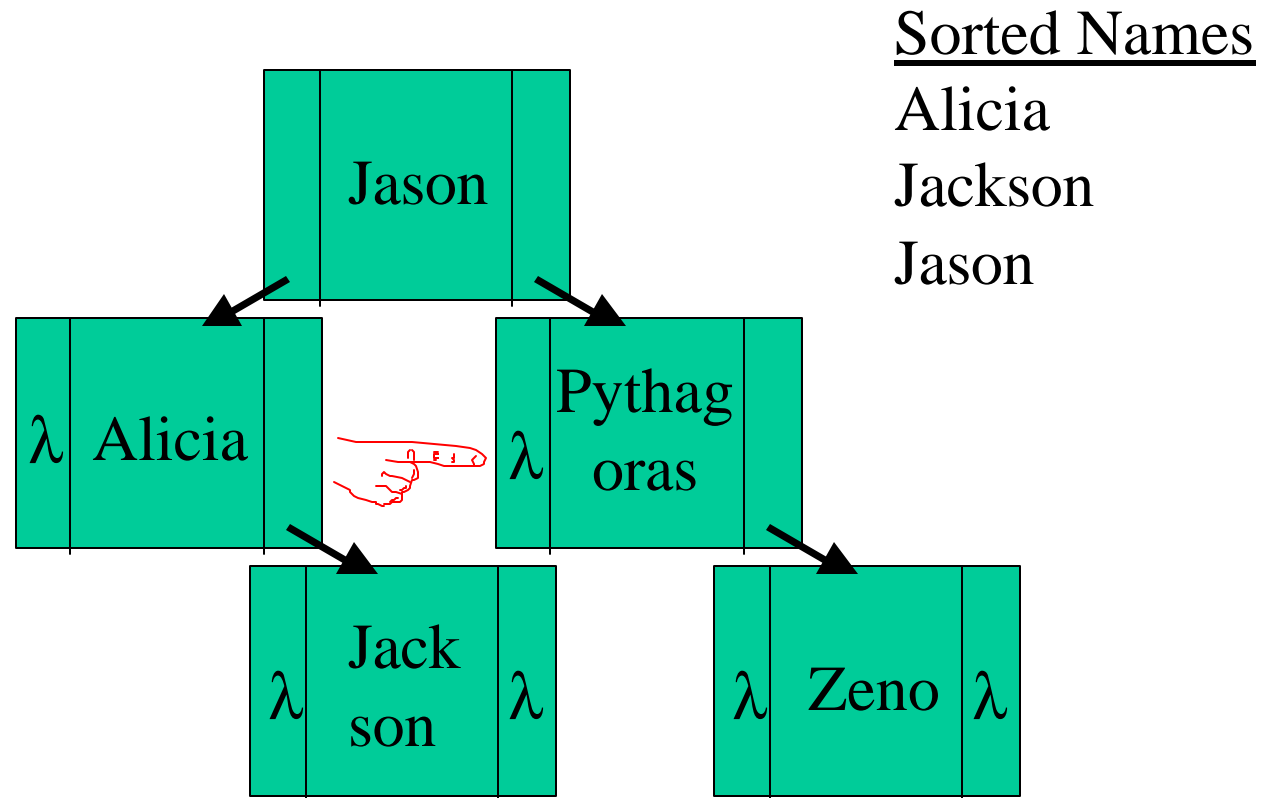
Alicia

Jackson

Jason

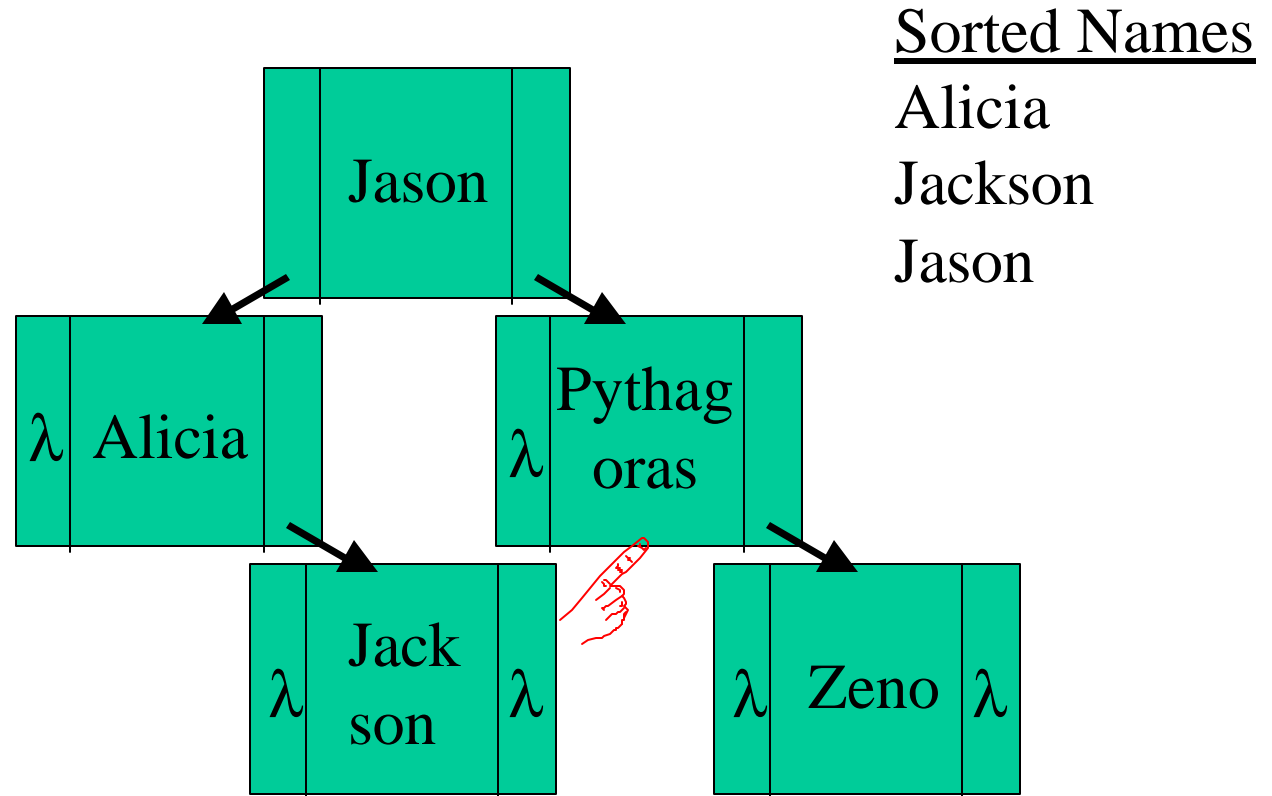


Pythagoras Left Link is Null



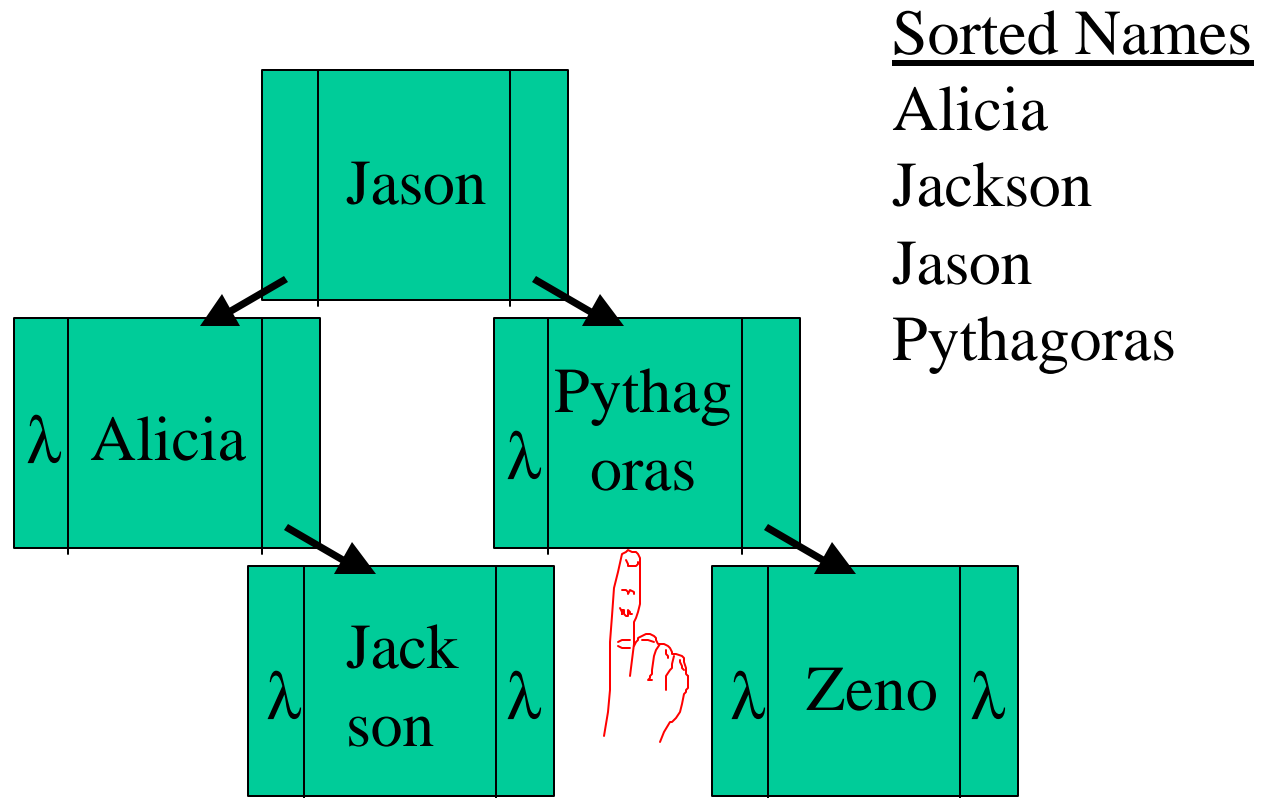
Since the left link is null, return to Pythagoras immediately.

Return to Pythagoras from Left Link



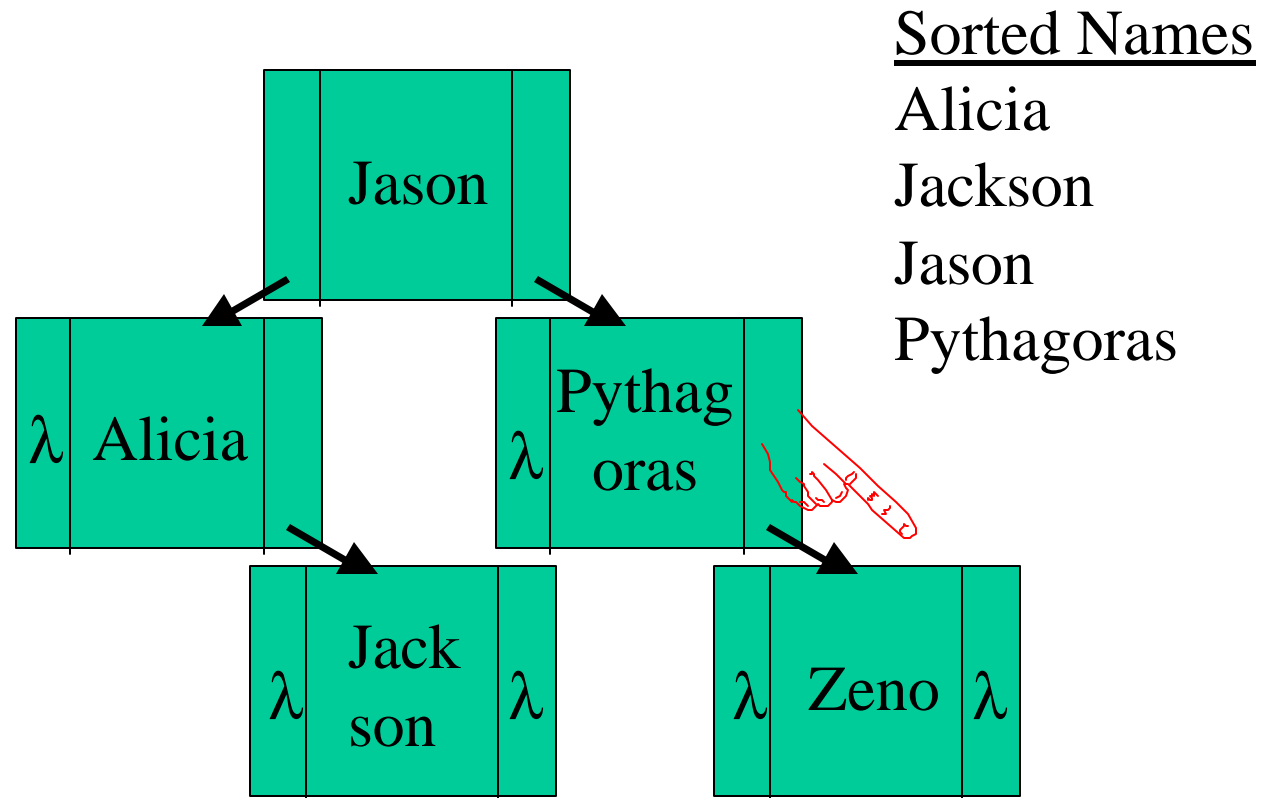
Since the left link is null, return to Pythagoras immediately.

Visit Pythagoras



Copy Pythagoras to the list of sorted names.

Go Right from Pythagoras



Copy Pythagoras to the list of sorted names.

Enter Zeno

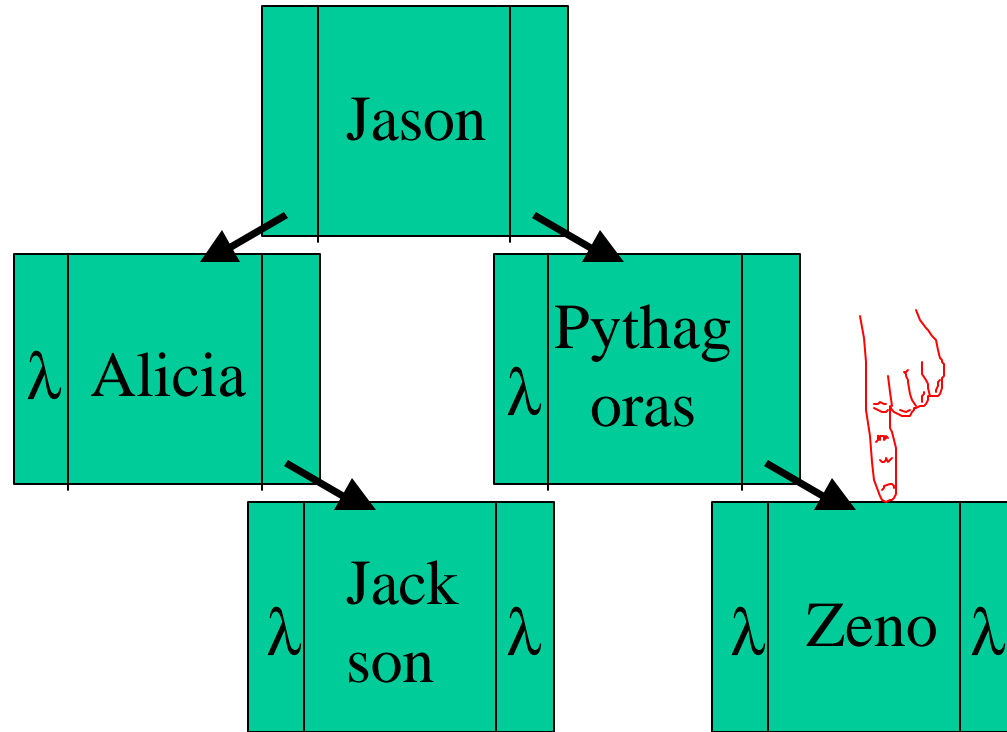
Sorted Names

Alicia

Jackson

Jason

Pythagoras



Go Left from Zeno

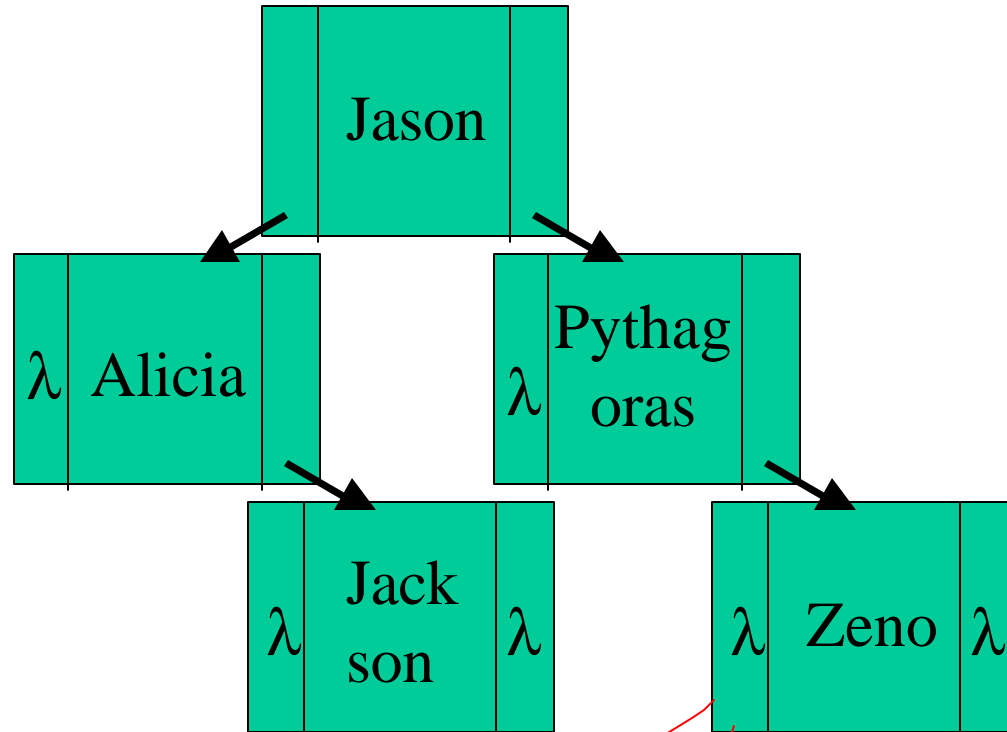
Sorted Names

Alicia

Jackson

Jason

Pythagoras



Zeno Left Link is Null

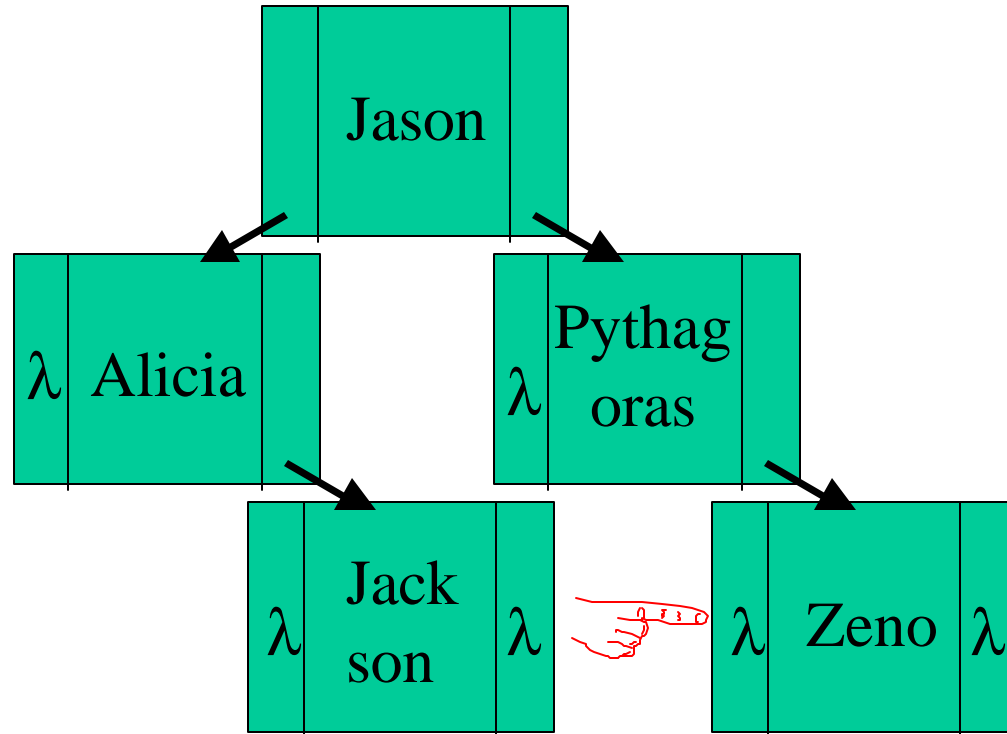
Sorted Names

Alicia

Jackson

Jason

Pythagoras



Since the left link is null, return to Zeno immediately.

Return to Zeno from Left Link

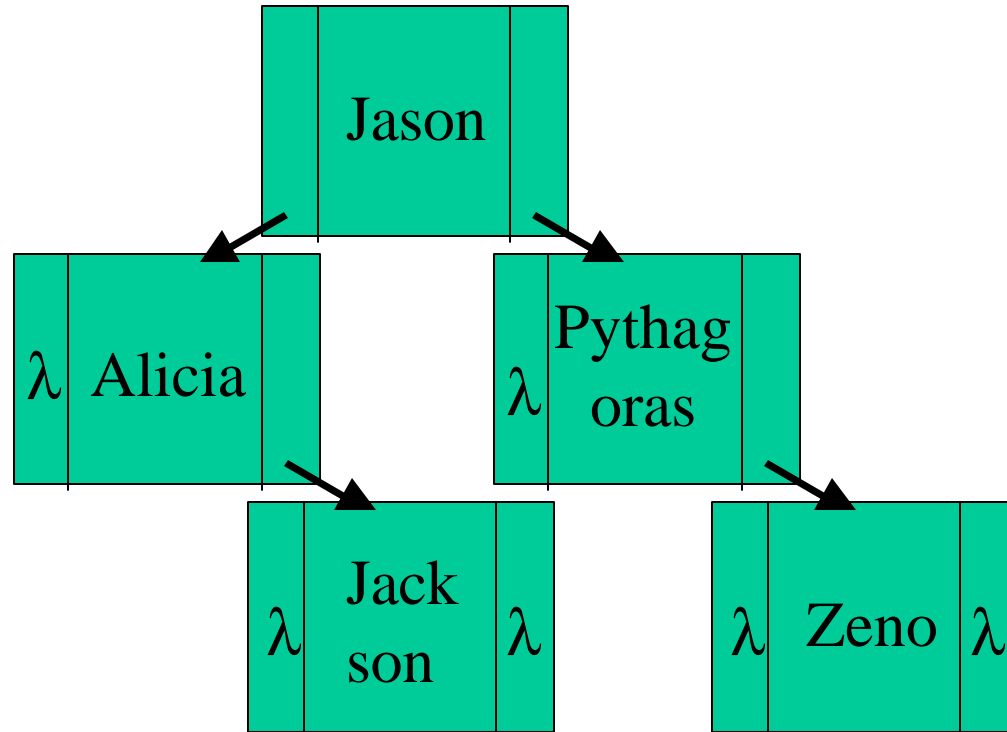
Sorted Names

Alicia

Jackson

Jason

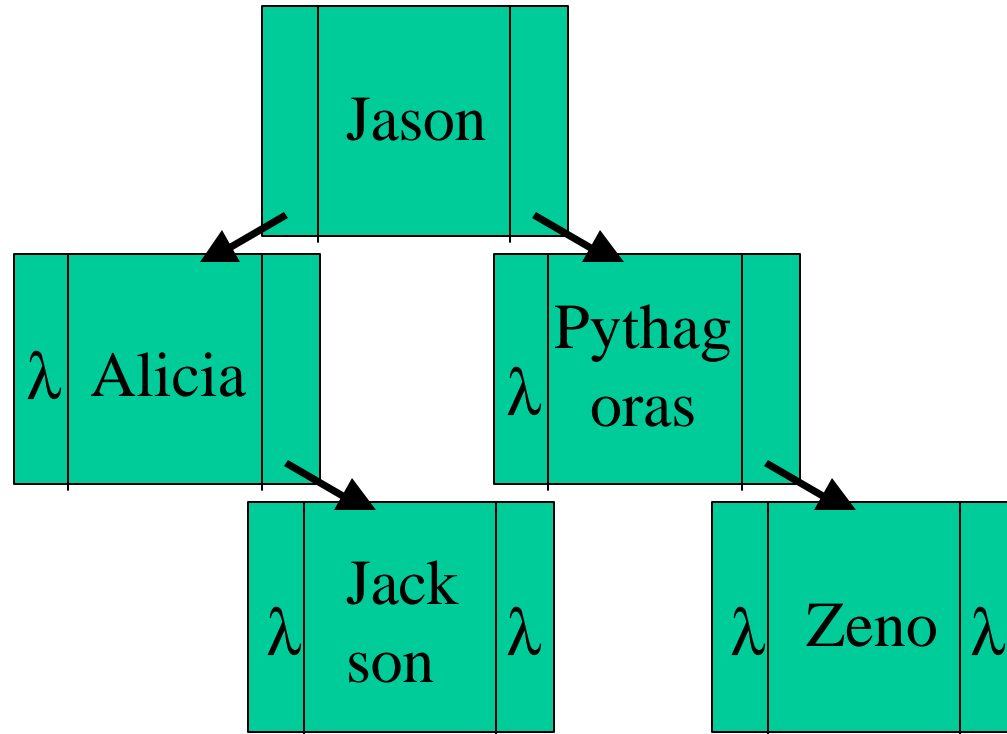
Pythagoras



Visit Zeno

Sorted Names

Alicia
Jackson
Jason
Pythagoras
Zeno



Copy Zeno to the
list of sorted names.



Go Right from Zeno

Sorted Names

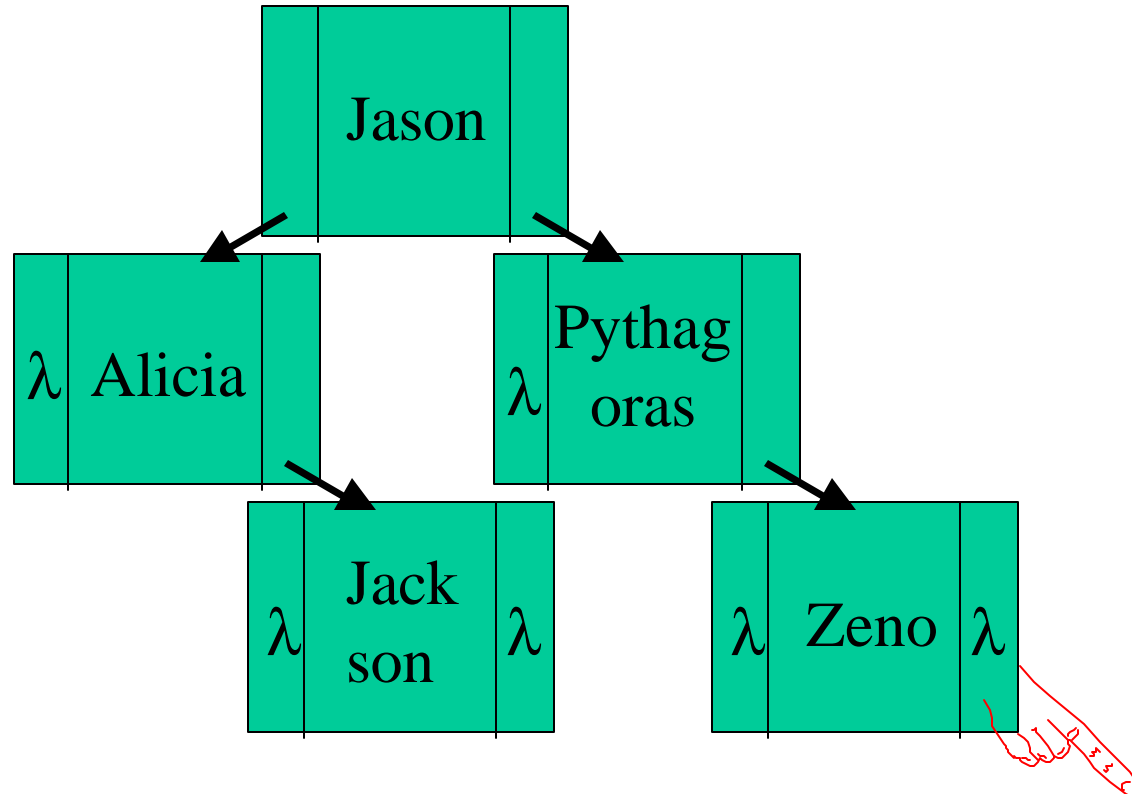
Alicia

Jackson

Jason

Pythagoras

Zeno



Zeno Right Link is Null

Sorted Names

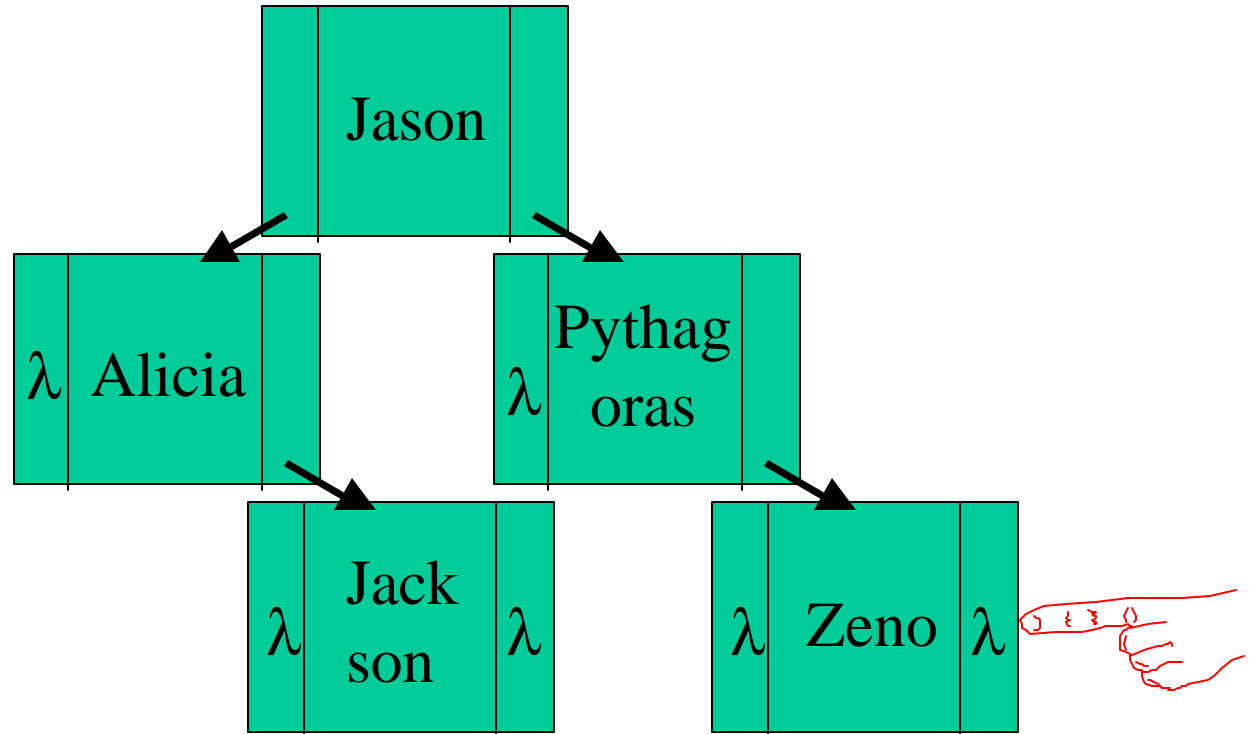
Alicia

Jackson

Jason

Pythagoras

Zeno



Return to Zeno from Right Link

Sorted Names

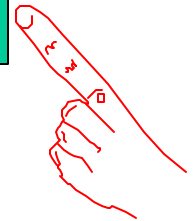
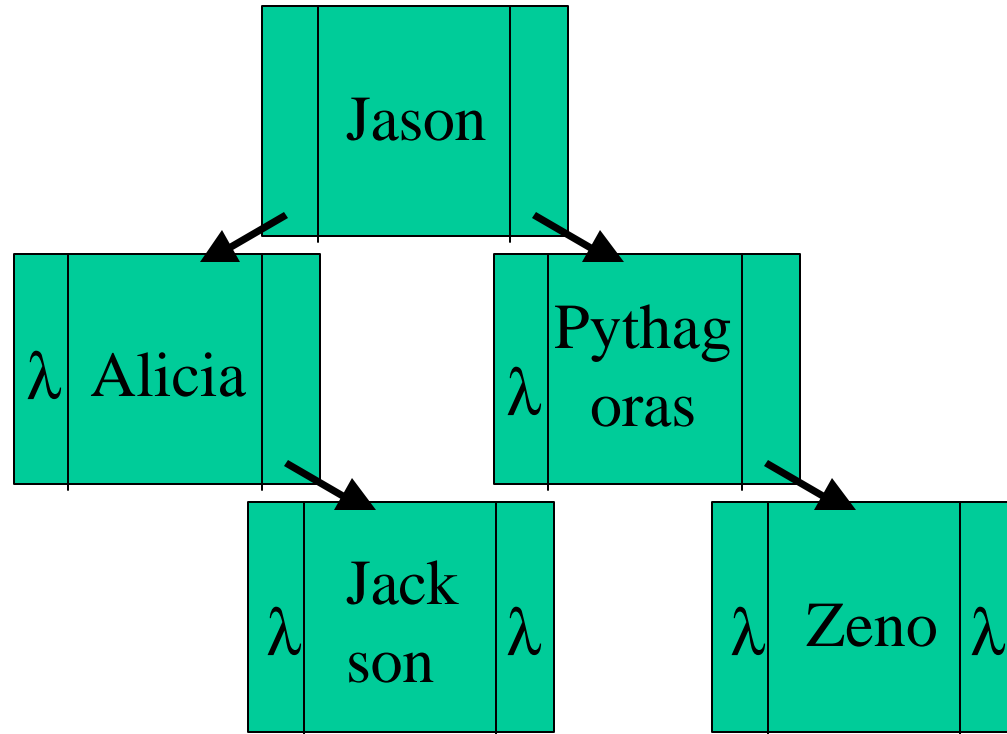
Alicia

Jackson

Jason

Pythagoras

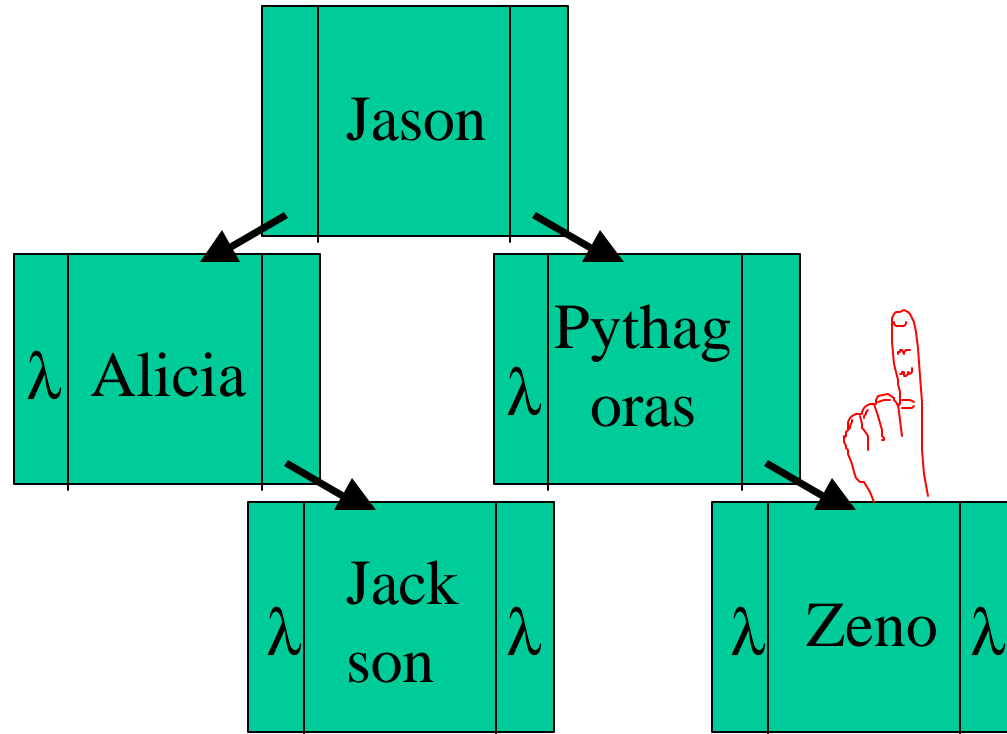
Zeno



Leave Zeno

Sorted Names

Alicia
Jackson
Jason
Pythagoras
Zeno



Return to Pythagoras from Right Link

Sorted Names

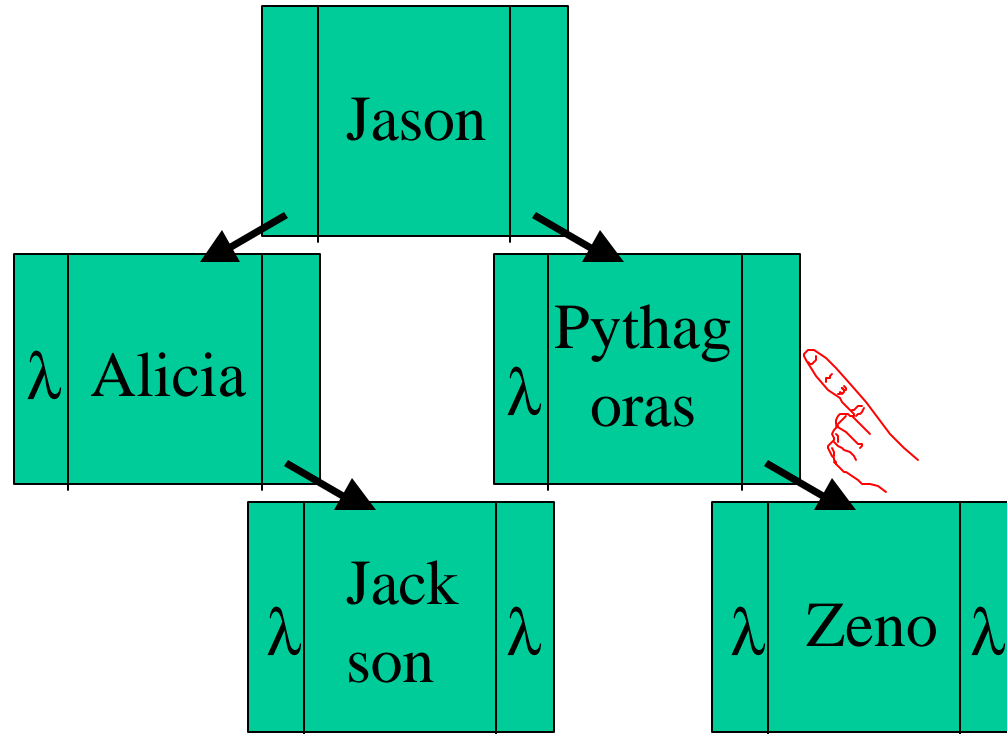
Alicia

Jackson

Jason

Pythagoras

Zeno



Leave Pythagoras

Sorted Names

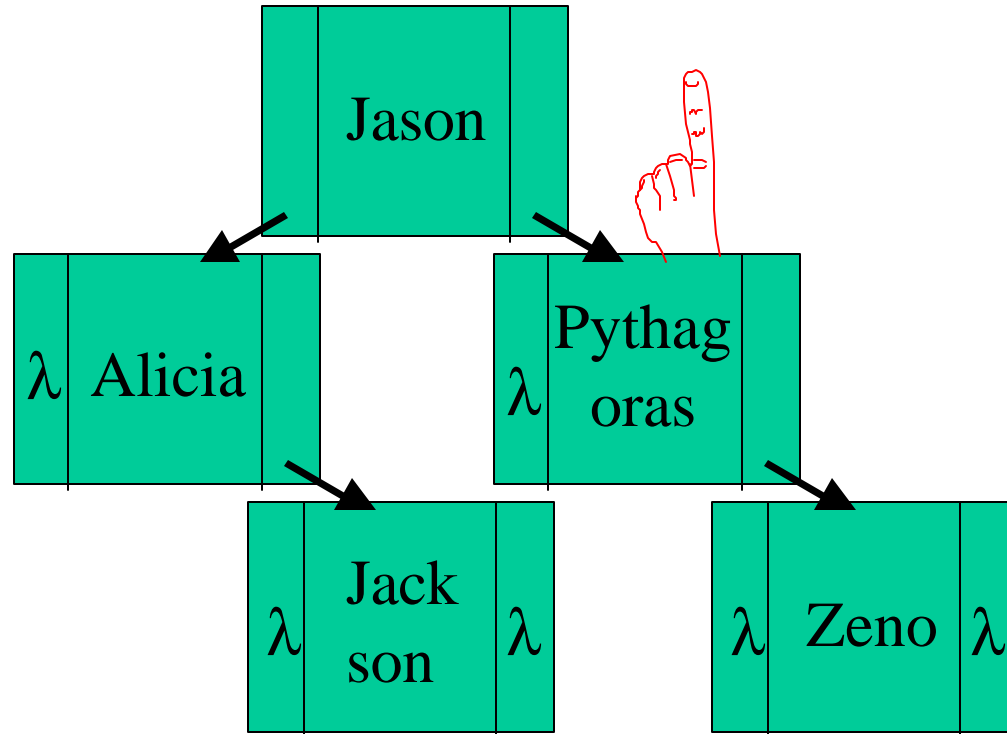
Alicia

Jackson

Jason

Pythagoras

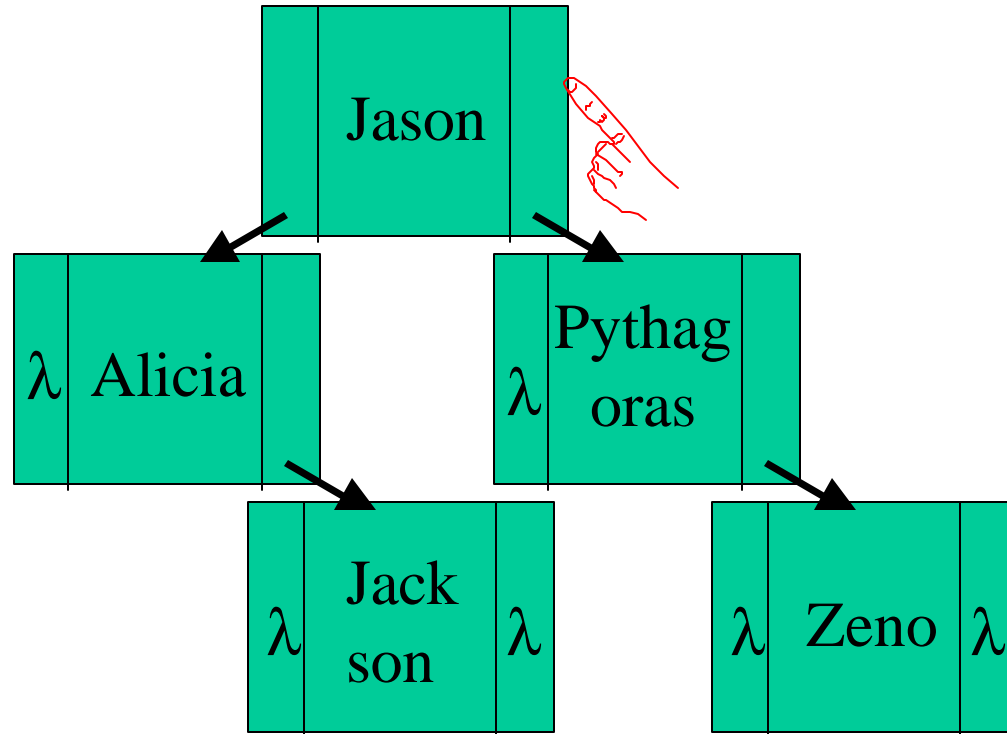
Zeno



Return to Jason from Right Link

Sorted Names

Alicia
Jackson
Jason
Pythagoras
Zeno



Leave Jason

Sorted Names

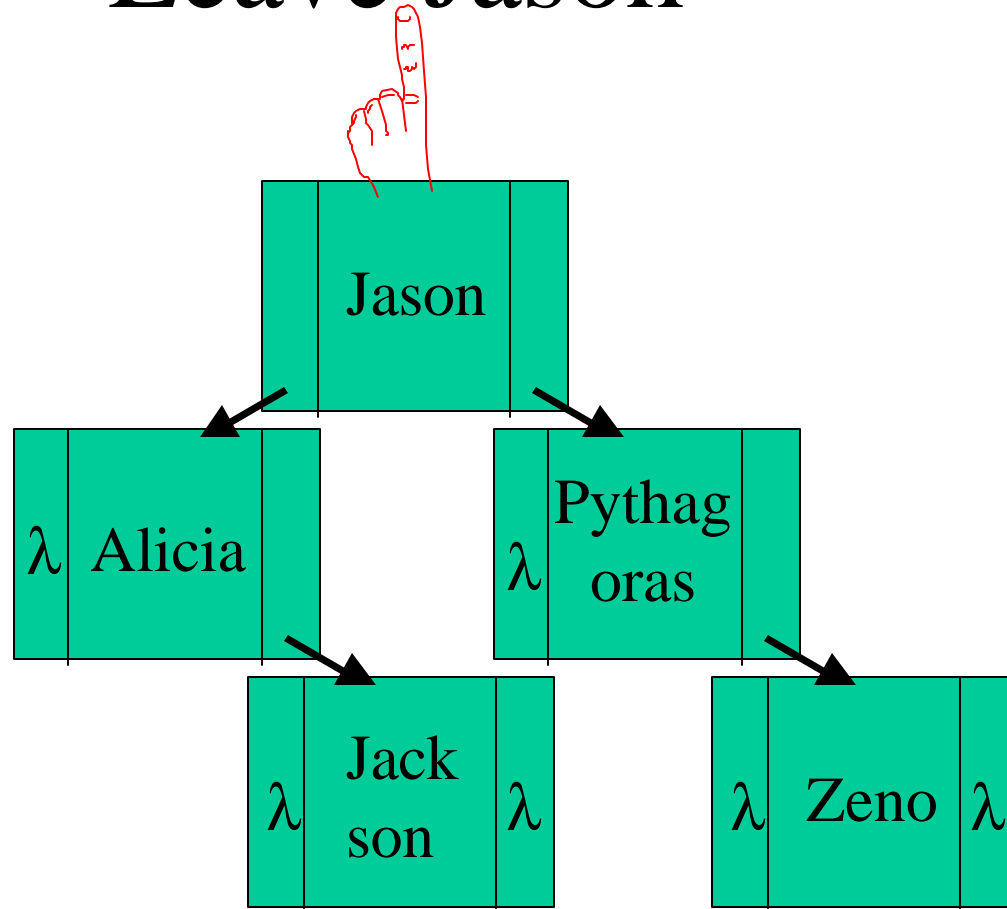
Alicia

Jackson

Jason

Pythagoras

Zeno



Done

Report Alphabetical List

Sorted Names

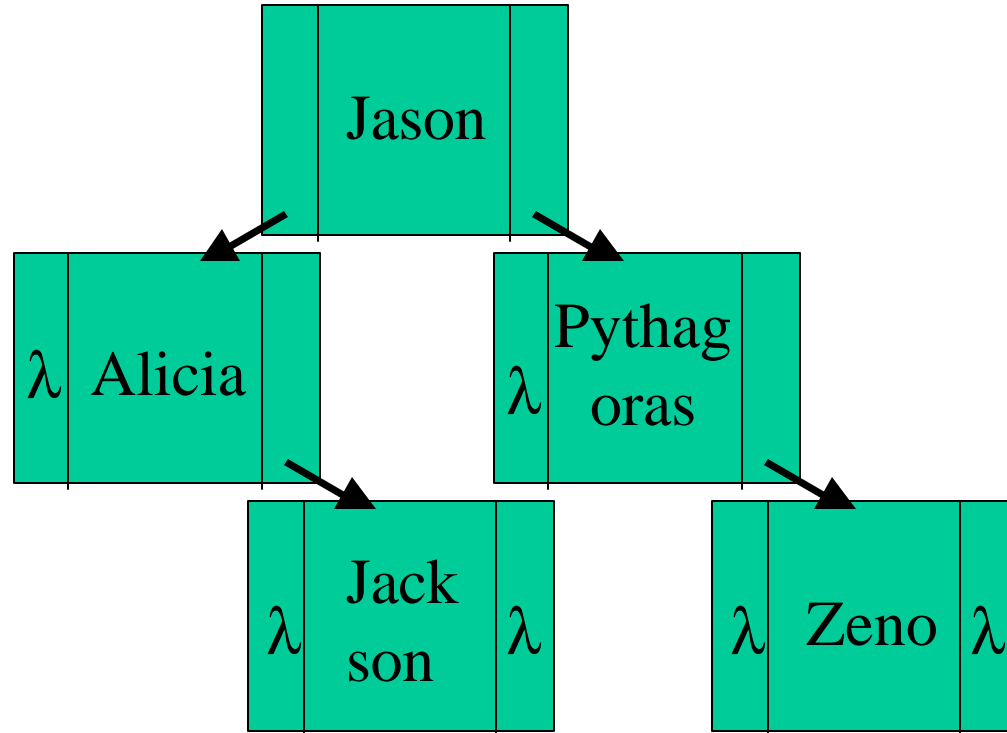
Alicia

Jackson

Jason

Pythagoras

Zeno



Implementation

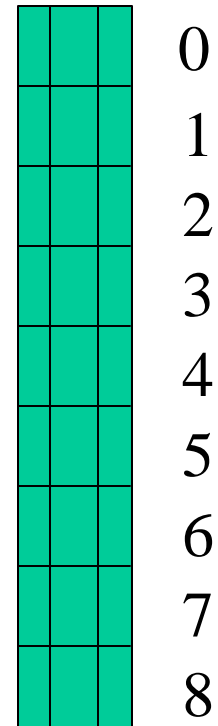
In real life, we do not move boxes around.

We change the pointers.

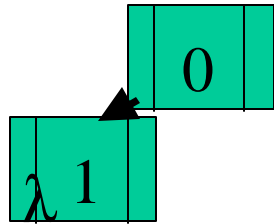
Pointers are addresses, or numbers that represent locations in memory where a node is stored.

Memory

- Set aside a region of memory to be used for storing data. This is called the *Available Stack*.
- As data arrives, it is immediately stored.
- A small additional amount of memory is used to establish the relationship of new data to data already present.
- The structure used to store data and accommodate the bookkeeping needed is called a *Node*.



Repeat Example with Alicia

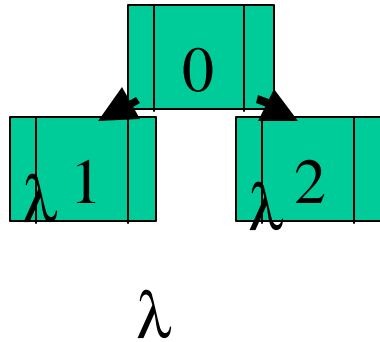


λ λ

1	Jason	λ
λ	Alicia	λ

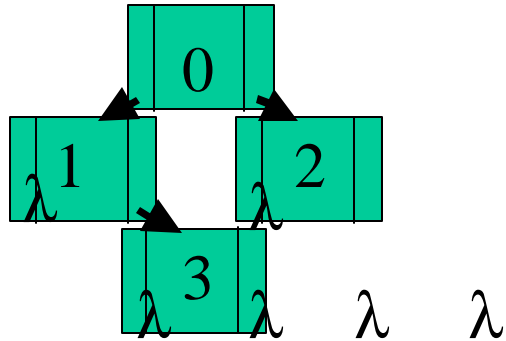
0
1
2
3
4
5
6
7
8

Repeat Example with Pythagoras



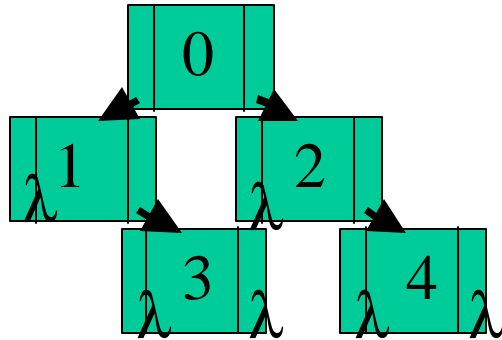
1	Jason	2	0
λ	Alicia	λ	1
λ	Pythagoras	λ	2
			3
			4
			5
			6
			7
			8

Repeat Example with Jackson



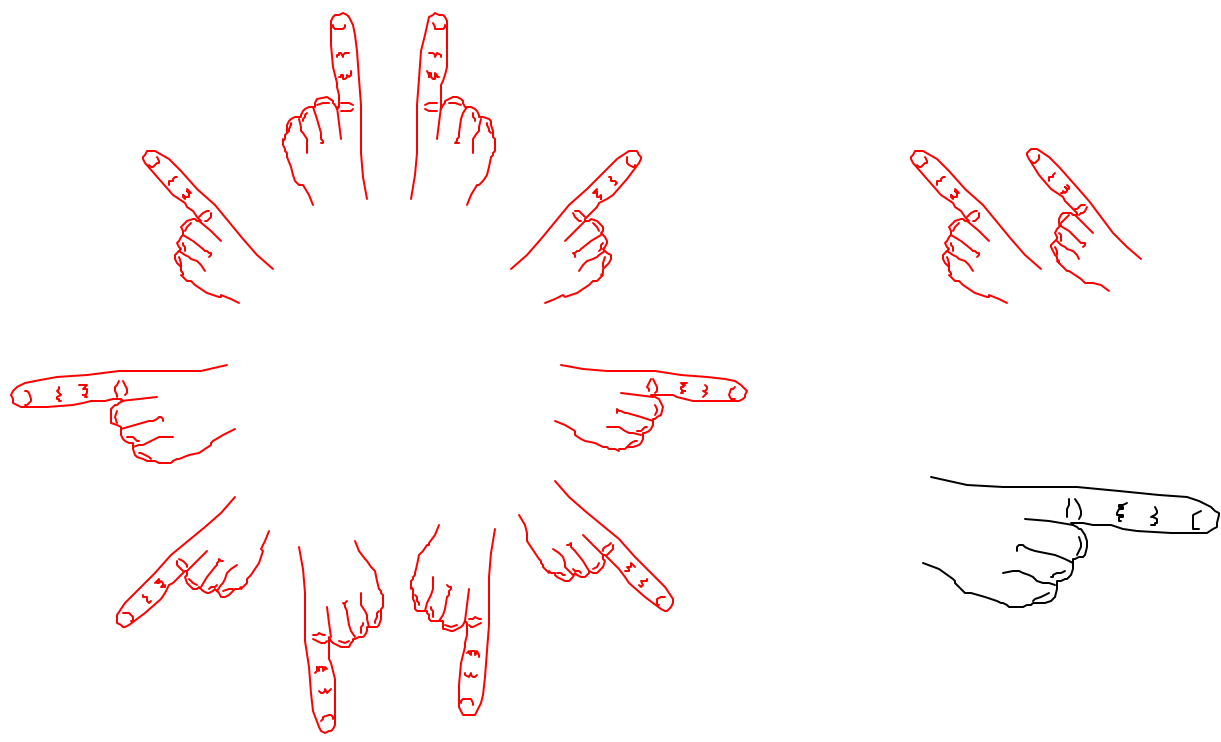
1	Jason	2	0
λ	Alicia	3	1
λ	Pythagoras	λ	2
λ	Jackson	λ	3
			4
			5
			6
			7
			8

Repeat Example with Zeno



1	Jason	2	0
λ	Alicia	3	1
λ	Pythagoras	4	2
λ	Jackson	λ	3
λ	Zeno	λ	4
			5
			6
			7
			8

The End



Hands Across America