

Player Character Houses

You may purchase any type of house you can afford. Although you must be careful of going too far too soon as the neighbours may not take kindly to 'Riff Raff' moving into the area!

Type of House	House Level	Purchase Costs	Maintenance Costs
Hovel (SL3) to Single roomed Flat (SL7)	1	~350Cr	1d6 Cr/season
Comfortable flat (SL8) to Town House (SL12)	2	~1500Cr	4d6 Cr/season
Grand Town House (SL13) ... to Superior Town House (SL17)	3	~3000Cr	9d6 Cr/season
Elegant Town House (SL18) to Palatial House (SL22)	4	~6000Cr	16d^ Cr/season
Special (SL23+)	5	?????	25d6 Cr/season

Social points gained from house ownership

SPs/month= House Level + (difference between your current SL & max SL associated with your HL) * 1/2 rounded down.

I.e Character SL8 purchases house HL3....

SPs/month=3 +(17-8)/2=7SPs/month (rounded down remember)