


# ADVANCED D & D

## Regional & Kingdom Map

SCALE:  = miles

REGION / KINGDOM:

Region/Kingdom(s):

Climate:

Races:

Cultures:

Technology:


















Government Type:

Social Alignment:

Population Level:

Resources/Trade:

LEGEND:

- |  |   |
|--|---|
|  River             |  Road                  |
|  Lake/Sea          |  Desert                |
|  Foothills         |  Barren                |
|  Rolling Hills     |  Tundra                |
|  Mountains, Low    |  Moor                  |
|  Mountains, Medium |  Jungle, Medium        |
|  Mountains, High   |  Jungle, Heavy         |
|  Forest, Light     |  Swamp                 |
|  Forest, Medium    |  City                  |
|  Forest, Heavy     |  Castle                |
|  Village           |  Ruin/Site of Interest |
|  Town              |   |

CITY / TOWN / VILLAGE:

| Name | Government | Status | Contacts | Notes |
|------|------------|--------|----------|-------|
|      |            |        |          |       |
|      |            |        |          |       |
|      |            |        |          |       |
|      |            |        |          |       |
|      |            |        |          |       |
|      |            |        |          |       |
|      |            |        |          |       |
|      |            |        |          |       |
|      |            |        |          |       |
|      |            |        |          |       |

