

Name: _____	True Name: _____	Hand to Hand Combat: _____			
I.Q.: _____	Alignment: _____	Attacks: _____	Initiative: _____	Strike: _____	
M.E.: _____	O.C.C.: _____	Parry: _____	Dodge: _____	Roll: _____	
M.A.: _____	Trust/Intimidate: _____	Charm/Impress: _____	Damage: _____	Punch: _____	Kick: _____
P.S.: _____	Carry: _____	Lift: _____	Critical: _____	Death Blow: _____	KO/Stun: _____
P.P.: _____	HP: _____	S.D.C.: _____	Disarm: _____	Pull Punch: _____	Rear Attack: _____
P.E.: _____	P.P.E.: _____	I.S.P: _____	Chi: _____	Balance: _____	Breakfall: _____
P.B.: _____	Age: _____	Sex: _____	Leap: _____	Body Flip: _____	Hold: _____
Spd.: _____	Height: _____	Weight: _____	Other: _____		
Skin/Race: _____	Eyes: _____	Hair: _____			

Saving Throws				Combat Moves	Martial Art Powers	Melee Weapon Proficiency	S	P	T	E	D	Dmg
Horror Factor	___	M.E.										
Soul Drinking	14 ___	Calm	16 ___									
P.E.		Insanity	12 ___									
Coma/death	___	Possession	___									
Disease, Common	14 ___	Psionics/Illusion (Non)	15 ___									
Disease, Virulent	16 ___	Psionics (major/minor)	12 ___									
Electrocution	18 ___	Psionics (master)	10 ___									
Extreme Heat	14 ___	Magic										
Extreme Cold	14 ___	Celestial Calligraphy	10 ___									
Drugs/Toxins	15 ___	Chi Magic	12 ___									
Illness	15 ___	Demon/Infernal Magic	14 ___			Ranged Weapon Proficiency	S	Aim	Burst	RoF		Reload
Knockout	15 ___	Dragon/Immortal/Deific	16 ___									
Lethal Poison/Gas	14 ___	Magic Ritual	16 ___									
Non-lethal Poison	16 ___	Magic Wards	14 ___									
Pain	14 ___	Magic Fumes	14 ___									
Perception, Easy	4 ___	Magic Basic Spell	12 ___									
Perception,Moderate	8 ___	Magic Circles	16 ___									
Perception,Challenge	14 ___	Magic Faeries' Spells	16 ___									
Perception, Difficult	17 ___	Other	___									

[illegible]

CHARACTER SHEET

Armor

A.R.

S.D.C.

Weight

Special Features

Weapon

Range

Damage

Capacity

Ammo

Special Features

Equipment

Total weight

Vehicle:

Type:

Weapon

Range

Damage

Ammo

Speed:

Range:

A.R.:

S.D.C.:

Armor:

A.R.:

S.D.C.:

Armor:

A.R.:

S.D.C.:

Armor:

A.R.:

S.D.C.:

Armor:

A.R.:

S.D.C.:

Height:

Width:

Length:

Weight:

Cargo Capacity:

Power System:

Special Features:

Description & History:

Cover Name

Cover Occupation

Acceptance

Locating Friend

Accidental Discovery

Armor	A.R.	S.D.C.	Weight	Special Features
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Weapon	Range	Damage	Capacity	Ammo	Special Features
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Equipment Total weight _____

Vehicle: _____ **Type:** _____ **Weapon** **Range** **Damage** **Ammo**

Speed: _____ Range: _____

A.R.: _____ S.D.C.: _____

Armor: _____ **A.R.:** _____ **S.D.C.:** _____

Armor: _____ **A.R.:** _____ **S.D.C.:** _____

Armor: _____ **A.R.:** _____ **S.D.C.:** _____

Armor: _____ A.R.: _____ S.D.C.: _____

Height: _____ Width: _____ Length: _____ Weight: _____

Cargo Capacity: _____ **Power System:** _____

Special Features:

Description & History:_____

Cover Name	Cover Occupation	Acceptance	Locating Friend	Accidental Discovery
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