

Random Notes About vi Editor.

1 Command mode operations:

1.1 Entering Input mode.

i	Insert at current cursor location.
I	Insert at the start of line.
a	Append right of the cursor.
A	Append at the end of line.
o	Open below the current line.
O	Open above the current line.

1.2 cursor movement .

h	move to left. If it is follows <i>n</i> then movement will be n times.
l	move to right.
k	move up.
j	move down.
b	move to begining of word.
e	move to end of word.
w	move to start of next word.
B	move to begining of blank space seperated word.
E	move to end of blank space seperated word.
W	move to start of blank space seperated next word.
0/^	move to start of line.
\$	move to end of line.
n/	move to <i>n</i> th coloumn.
(/)	starting/end of sentence.
{ [/] / }	start/end of paragraph.
%	matching bracket.
fch	find <i>ch</i> character in forward direction in the current line.

1.2 cursor movement .

Fch	find <i>ch</i> character in reverse direction in the current line.
tch	find <i>ch</i> character in forward direction in the current line, place the cursor before <i>ch</i> .
Tch	find <i>ch</i> character in reverse direction in the current line, place the cursor before <i>ch</i> .
;	repeat the search operation by f/F/t/T.
,	repeat the search operation by f/F/t/T in reverse direction.

1.3 Positioning cursor in a page.

nG	move to nth line in the file. Only G will move the cursor to last line of file.
:n	also moves to nth line.
<ctl>f	position the cursor in forward frame.
<ctl>b	position the cursor in backward frame.
<ctl>u	position the cursor in up in the frame.
<ctl>d	position the cursor in down in the frame.
H	Move cursor to first line being displayed.
M	Move cursor to middle line being displayed.
L	Move cursor to last line being displayed.
n<ctl>e	scroll forward n lines.
n<ctl>y	scroll backward n lines.
z<enter>	puts current line on the top of screen.
z.	puts current line at middle of screen.

1.4 delete/change/yank etc.

d- for delete.
 c- for change
 y- for yank.

each of these operators can follow a numerical count and should be followed by a cursor movement (any from table 2). For example **cw** changes till end of word.

If these operators are used in succession then the operation is done on the complete line. The table below gives some examples.

<i>ndd</i>	for delating the <i>n</i> lines starting from current line.
<i>ndw</i>	for delating the <i>n</i> words starting from current word.
<i>dfch</i>	for deleting all characters till <i>ch</i> is found, including <i>ch</i> .
<i>dtch</i>	for deleting all charecters before <i>ch</i> .(functions of f and t are in next tables.)
D	same as d\$
Y	same as yy , not as y\$.
C	same is c\$.
s	same as cl
S	same as cc
x	same as dl . deletes the character at the cursor.
X	same as dh . deletes the character left of cursor.

1.5 Other command mode operations.

p	paste the content of buffer loaded by delete/yank command to the right of cursor .
P	paste the content of buffer loaded by delete/yank command at the cursor .
u	undo last change.
U	undo all the last unsaved changes in current line.
.	repeat the previous change.
J	Join next line with current line.
<i>rch</i>	replace the character with <i>ch</i> .
R	replace characters till <i>esc</i> .
<i>mch</i>	mark the current location with character <i>ch</i> .
'<i>ch</i>	move to mark <i>ch</i> .
“	move to previous location.
“<i>chy</i>	yanked chars are stored in in a buffer <i>ch</i> .

1.5 Other command mode operations.

"chd	deleted chars are stored in in a buffer <i>ch</i> .
"chp	content of buffer <i>ch</i> are pasted.
>>	inserts a tab space.
<<	removes a tab space.

2 ex mode operations:**2.1 Search and replace operations:****search commands.**

/<pattern>	forward search.
?<pattern>	reverse search.
/<pattern>/+n	go to <i>n</i> th line after <i>pattern</i> is found.
/<pattern>/-n	go to <i>n</i> th line before <i>pattern</i> is found.
n	repeat previous search.
N	repeat previous search in opposite direction.

Metacharacters for search.

^	start of line.
\$	end of line.
\<	start of word.
\>	end of word.
[]	range/set of characters.
*	zero or more characters.
.	one character.

Examples of substitute commands.

:m,n s/str1/str2/g	replace all occurrences of str1 with str2 between lines <i>m</i> and <i>n</i> . g is for globally- all occurrences in the line.
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Examples of substitute commands.

:\$ s/str1/str2/g	replace all occurrences of str1 with str2 between current line and end of file.
:1,s/str1/str2/g	replace all occurrences of str1 with str2 between current line and start of file.
:%s/str1/str2/gc	replace all occurrences of str1 with str2 in the file. % indicates entire file. c- for interactive substitution.
:%s/str1/&_str2/g	replaces all occurrences of str1 with str1_str2. Such a need arises when str1 is matched using metacharacters.
Note: All the metacharacters in the above table can be used for these substitution commands.	

2.2 other ex commands :

:nd	deletes nth line.
:m,nd	deletes all lines from m to n.
:m mo p	Moves mth line after pth line.
:m co p	Copies mth line after pth line.
:m,n mo p	Moves m-n lines after pth line.
:m,n co p	Copies m-n lines after pth line.
:m,n w <filename>	writes m-n lines of this file to <i>filename</i> file.
:w	write the opened file.
:wq	write and quit.
:w <filename>	save as <i>filename</i>
:w! <filename>	save as <i>filename</i> although no write permission.
:w!	forced write. write even if permission is not there.
:q	quit.
:q!	quit without saving.
ZZ	same as :wq .
:e!	edit the file again discarding changes.

:e <filename>	edit file <filename> in the buffer.
:e#	edit alternate file.
:e!#	edit alternate file discarding the changes.
:n	open the next file already loaded.
:rew	rewind and open first file in the buffer.
!:cmd	unix <i>cmd</i> is executed. :! <i>%</i> runs the current file. <i>%</i> is for current file name. This will be very much useful while checking the shell scripts.
:r <filename>	read content of <i>filename</i> at the cursor position.
:r !cmd	read output of <i>cmd</i> at the cursor location.
:abr <abr> <long-form>	<i>abr</i> is abbreviated to <i>longform</i> . Example <i>alw</i> can be aliased for always @ (posedge clk) \n begin \n .
:abr	lists all abbreviations.
:una <abr>	unabbreviate.
:map <i>key keyset</i>	<i>key</i> is mapped to <i>keyset</i> . to use special characters (like enter /esc/function keys) press <i>ctl-alt-v</i> followed by the special key. to use <i>f1-f12</i> we can use <i>#1,#2 ...</i> in the map command.
:map! <i>key keyset</i>	<i>key</i> is mapped to <i>keyset</i> in append mode.
:g/str1/d	Deletes all lines that contain the <i>str1</i> .
:g/str1/p	Prints all lines that contain the <i>str1</i> .

2.3 Environment variables of vi.

ai/autoindent	autoindent.
ic/ignorecase	ignore case.
showmode	displays the mode.
nu/number	displays line number.
sm/showmatch	shows matching bracket.
beautify	beautifies.

magic	If set ".", "[", and "*" have special meaning.
wm/wrapmargin	If this variable is set to a value n then while typing in input most a line feed is automatically inserted at the start of current word as soon as (width -n) characters are typed.
wa/writeany	can overwrite an existing file without warning. (never use it)
aw/autowrite	writes the file for every shell escape. Very much useful while testing the shell scripts using :!%.

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