

GLORIOUS BATTLE AND RECENT VICTORIES!!!!

THIS SECTION IS FOR **ALL** SHIPS!

SEND THE NEWS OF **YOUR** BATTLES TO BE INCLUDED HERE!

StellarCon

March 14-16 -- High Point, NC

IKV Stormbringer

I haven't heard from the *Stormbringer* as to how this event went, but I know that the Klingons who were present were cloaked. The place was overrun with Stormtroopers, however, and they were a little disappointed in this convention. TK210 did have this to say among the more positive points of their convention experience:

However, I will point out that the con's logo featured a half-dozen troopers at attention (coincidence? I think not), the hotel had a nice layout, the restaraunt we marched to Saturday night in the rain was actually open when we got there, and there were no Klingons. Seriously - no klingons. KAG was dead at this one. That's not all good, though - I actually like seeing the old crab-heads. At least they can relate to us, right?

AwW! You like us; you really like us! As I said, Klingons were present, but cloaked (unfortunately). But armored Klingons were apparently missed by others than the Stormtroopers as well. Historically, StellarCon has been an event that Klingons enjoyed attending. This year finances prohibited me from making the journey. I understand that for many this was a GREAT con. I wish I could have made it.

Cmdr. Keela sutai-Septaric
CO, Dark Star Quadrant

GalactiCon

March 21-23 --

Chattanooga, TN

Cold Terror Fleet / KAG

REPORT FROM
GALACTICON HEAD OF STAFF

Hail Keela!

Sorry for the delay in transmission. Just been on a bit of R&R, in-between trying to get things caught up at work and home after letting most things go for almost two months prior to con weekend.

The Charity Auction brought in \$821 with the proceeds going to Galacticon except for specific items that were requested go towards our charity, Make-A-Wish.

The Slave Auction netted \$741 and the Jail and Bail did \$92, which included the funds raised by the Klingon Assassin's Guild. Both of these are split evenly between Galacticon and Make A Wish. We also donate \$1 for every Klingon attending the con to Make-A-Wish, so the total this year should be somewhere in the neighborhood of \$475-\$500.

Still need to get with Melvin and check the control sheets for the Charity Auction to see which items go to Make-A-Wish to get a final figure. This will be posted on our web site as soon as John gets it back on line, (right after the con his domain hosting server pulled the plug with no advanced warning)

Did you get your items into the auction? If so let me know again what they were and I will see if they sold and how much they brought. People were losing interest and leaving as we had so many items this year, so the remaining items will go in next year's auction.

Haven't sat down and worked up a total on attendance this year, but was up a bit. Should be around 250. We get a little bigger and better each year. Mickey asked me after this one was over, "Okay, smartass, how ya gonna top this one?" >g< Told her not to worry, inspiration and opportunity will come, as it always does.

I was thinking of a few twists to add to the Slave Auction before I even got everything hauled home Sunday night, or I should say Monday morning as I got the last load home about 3:30 am. Might even have something to add in for Friday night. Still working it around to see if it will be feasible, then will start pushing it. If I can put it together right it should be a blast!



Above Lt. Cmdr. T'ChuD', aka "Dutch" Opens Galacticon

Later,
Lt. Cmdr. T'ChuD'
CO of the *IKV Wolfcub*

REPORT ON GALACTICON FROM DARK STAR QUADRANT COMMANDER

Hail Warriors!

The young female hu-Man, Lisa Garibaldi, and I flew steadily towards our destination, the Chattanooga system. We had made several stops, offloading at some, taking on cargo at others -- including a stop at Asheville's Federal Building where Captain Richard Heim works. His ship, the USS Alaric, donated an *Enterprise* poster to the Galacticon Charity Auction. Though Lisa, a special needs adult, isn't much for words, she was there to keep me company on what would have otherwise been a solo flight. She did a great job. And we kept in subspace communication with her mother the entire flight.

When we docked at the convention coordinates, a quick phone call to the civil militia of that system resulted in a special transport arriving (a police car - you see Lisa's aunt works for the Chattanooga police department, but not the same precinct as handled the boffer incident mentioned below). After making sure she would not be afraid to ride with the officer (all our fears were groundless . . . she was THRILLED!), she was whisked away to ultimately end up at her grandparent's coordinates, and I turned my attention to invading the con!

At first I had to remain cloaked because of all of the running around getting settled in -- setting up the Dark Moon Fleet banner first, hotel business, meeting and greeting old friends, routing charity donations, getting registered, scoping the place out -- but finally, I was able to armor up -- though I missed opening ceremonies in the process. It was good to be back in uniform!!! I hadn't armored up since *Nemesis*.

My roommates, Cmdr. Skal and Lt. Ka'Sandra had arrived and settled in prior to me getting there. They were great roomies and I enjoyed their company very much! They decided to go "Kasual Klingon" and walked through the con with great custom-made shirts with all three of their House banners upon them. They had also brought a lot of chocolate, bless them!

There was a group of time-traveling hu-Mans called Emerald Rose making noise and merriment. It wasn't music that I was used to hearing, but it was good! The food was plentiful and I ate well. Though I remained mostly in the commons area or with Sisters, Ka'Leth and Ka'Rowe, at their dealer/fan table, I had a good time despite the fact I missed the House Brew Competition. (Probably better I did after seeing what my Brother Modaw Korzon of House Septaric made: it was an alcoholic drink layered with chili peppers . . . I'll bet it had quite a kick . . . There was a dance, I understand as well, but I abstained for the sake of everyone there.

That evening there were challenges for the Klingons, but I didn't get to go to this. I understand everyone had a great time though; perhaps next year! In fact, I have realized since the convention that if I had stopped to read the program, I could have taken advantage of a lot more than I did. Oh well!

The next morning, I rose and went to breakfast. Returning to armor up, I quickly made my way to the main area. There was Lt. Ka'Leth tai-Septaric and Ka'Rowe tai-Septaric, XO and CO respectively of the *IKV Krazyknife*, manning their table. They had a lot of Klingon items for sale, some of which were very unique. I purchased a wooden bat'leth for Lt. Cmdr. Kehlyr Muad'dib vestai Atratties, Dark Star Quadrant Quartermaster and got her a mek'leth for her birthday (used the barter system). I also purchased a holster for my disrupter, but in my joyous haste to wear it, forgot to peace bond it, a major con boo-boo. A kind Marine (of course) pointed this out and rectified the situation for me. Thanks, Lt. Col. JohqIb Pin'a' sutai-DevnoH!

I was also very pleased to see Captain Jorf, Admiral Kijo and his mate, the Epetai Quo jev there at Galacticon. My mate was unable to attend due to work constraints, so to have so many friends around was very enjoyable. I was also able to present to several command personnel personal tokens of affection: Golden or 5-Horned Targs (hand-painted on rock). The birth of another litter is imminent, so who knows who will get one next!

Around noon the Klingon General Assembly was called. Thought Admiral Kurris presided over the affair. Promotions were given and awards were handed out. When my turn came to speak, I called up representatives of The *IKV Rogue Phoenix* and the *IKV Demonlance* to publically commend them for their efforts at Slanted Fedora in October 2002 and to let the attending warriors know that these Klingons had, for their efforts, earned the first Dark Star Quadrant Award, the Glorious Victory Award, to be presented at DragonCon. Thanks to Ka'Leth and Ka'Rowe I now have the cut pieces ready for painting and putting together.

After the Assembly, the group split up and went different directions. Someone from the local media came to cover Galacticon. She was taken outside where she filmed the boffer tournament and other Klingon activities, including the drill team. An incident occurred wherein she was bopped from behind by our Media Guest, Patrick Kilpatrick, as he ran past. No one knew anything was wrong, but we were to find out differently that night.

Captain Jorf did a head-casting class that was outstanding! There are pictures of this class and explanatory cutlines later in this newsletter kindly provided by Jorf. Afterwards Lt. Cmdr. Ma'Tal vestai-Hem'laQ and her XO, newly promoted Lt. Cmdr. Qa'lyn vestai-Hem'laQ, gave a ridge-making class that was very informative! And after that Krenath of House Veska (sorry, do not know your rank) gave a very interesting make-up workshop with Jorf as the model.

[Following that workshop, I asked him for tips on how to makeup my mate for a play he was in. He was to play the part written for Boris Karloff in the 1941 debut of *Arsenic and Old Lace* (Katkith was asked to reprise the role he first played 13 years ago). Katkith's make-up was a BIG hit! Thanks, Krenath!!!!]

Following that the Ovoid competition was held. There were only two entrants: the honorable Brutar's ship and the combined ovoid gathering efforts of the *IKV Raging Wolf* and the *IKV Executioner*. Brutar won with 7,300 ovoids to the combined Dark Star effort which ended up ultimately being 396 ovoids! The receiving charity for the *Raging Wolf* and *Executioner* was Cooperative Christian Ministry of Hickory, NC. *Qapla'!!!*



Cmdr. Keela sutai-Septaric, DSQ CO, addresses the Warriors at the Klingon General Assembly

To everyone's shock and surprise, after night fell, the police came to talk to Patrick Kilpatrick. They eventually ended taking him downtown. Her husband of the TV reporter he had bopped on the behind was intent on pressing charges for assault on his wife. They claimed the incident triggered her post traumatic stress syndrome from a car wreck where she was in a coma for three days (!). Needless to say, this upset every one and threw off ALL the activities of the evening. At least one Klingon was subpoenaed to come to court the following Monday to testify on Patrick's behalf. Fortunately, the judge (trying not to laugh) dismissed the charges for lack of evidence. Apparently a legal precedent was set also: the most times the words "Klingon" and "buttocks" had been used in a court session!!

Meanwhile, Feast was fabulous! We had roasted targ, beef, and turkey! It was great! I was one of the Klingons allowed to bring in the meat (I had a turkey all to myself . . . to carry in!)

The Charity Auction began late and as reported by T'ChuD, interest fell off; however, items will be used next year! After that was the Slave Auction. I volunteered and was able to help raise \$35 for charity in that manner. Thanks to Modaw my brother for the winning bid. I actually was the winner because I got to tag along with him and he showed me some of his drill team moves. Smooth!!!! I, of course, had thumbs for fingers and barely could manage to not hurt myself.

Afterwards, Cmdr. Saj'Qa and I roamed the con and checked out the party rooms! We came to the party room where the Demon Fleet wet t-shirt contest was going on, only we didn't know that was it! Despite Jorf's offer to pay our way in, we graciously declined. Naahhh! You seen one wet t-shirt, you seen 'em all. Don't know what the thrill was . . . Jorf won't show me the pics so I guess I'll never know

The next morning I got up and ate breakfast. I spent most of the day loaning my hovercart to those who needed it (not a problem!!!). After packing up and checking out (but not leaving the room yet), I spent a little while waiting for the young hu-Man companion of mine to return. Half expecting to see a police vehicle drive up, I was surprised when a standard Terran transport pulled to the curb and Lisa disembarked. Getting her things put in the room, I hastily took her on a tour of the con (or what was left of it). She did get to see a Klingon though . . . K'Jo K'Jo was mostly armored up. After that we hopped in the shuttle and headed home. The return trip seemed to take so much less time! We arrived at her home coordinates around 6:30 p.m. and I arrived at mine around 7:00 p.m. It was a great adventure! I am looking forward to next year!

Cmdr. Keela sutai-Septaric
CO, Dark Star Quadrant

REPORT ON GALACTICON FROM HOUSE K'IRK

The Royal family of House Ki'RK departed an undisclosed location in South Carolina on 3/21/03 after transferring the House Banner and Admiralty Flag to the *ICV Dragons' Blood* for the trip to Chattanooga, Tenn. Piloted by her Captain, Jorf, she covered the distance in just less than 8 hours at Warp 7.5 safely depositing Admiral Khon Kijo and Epetai Quo jev at the appointed gathering point in the early evening earth time.

Additional members of the House joined the Khon to include Apsara, first daughter of the House and her mate Jub Nas Wa. Finally, Lord Nor Llah Bumba, Lord of the Kil'rah and the second royal house of the Cha'ouw Empire joined the group as well. The first evening was given over to renewing old alliances and forging new ones. Additionally, Khon Kijo, Jorf and Lord Bumba joined the Warriors challenge, which began that evening. Lord Bumba and Jub Nas Wa added their expertise by monitoring a brewer's challenge held in the main Klingon assembly room as well.

On Saturday, the Warriors challenge continued and while House Ki'RK did not take the honors, her warriors did well and brought much honor to the Empire. Additionally her warriors attended the KAG assembly to applaud the various warriors who received various honors and promotions.

During the day Captain Jorf presented a class on how to make a positive (life) mold of a person's head. Lord Bumba was brave enough to volunteer as the model for this demonstration. Later the Captain also acted as model while Krenath of House Veska, a Warrior of KAG Atlanta, gave a class on the use of make up.

Late in the evening there were a variety of activities that included gaming, alien language interruption, writing (SF), drumming, filking, and perusing the various dealers of weapons and antiquities that had come to the gathering. Both a charity auction of priceless goods and slaves was held to the benefit and amusement of the assembled guest.

The slave auction was run by a human name Patrick Kilpatrick, who has some celebrity status as an actor. It is reported that among his jobs he has even worked on DS 9. He increased his fame at the convention after he applied a boffer stick to the posterior of a local TV reporter who was doing a report for the local humans on our activities.

During the auction Lord Bumba appropriated the services of a handsome slave girl to fulfill his every need for the period of one hour. She did not come cheaply either. Captain Jorf also purchased a slave, a rather unique lady name Jewel who demonstrated a passion for leather and pictures. At his urging she would later add her beauty to a contest in the Demon Fleet lounge.

After the various activities had concluded for the day the House members retired to the Demon Fleet lounge for blood wine and a special beauty contest involving various alien females who used their individual feminine wiles to ensure the audience members picked them. The audience did not hesitate to examine the attributes of these contestants and cheer them on in true Klingon fashion. The winner was a lovely lady named Bexx who had a flair for handling flaming objects.

Needless to say the evening stretched into the early morning with many mugs of blood wine and Romulan ale, as well as other exotic drinks being consumed by the warriors present.

Sunday saw a last opportunity to shop for weapons and antiquities and to forge bonds for the future. It was also the last opportunity to enjoy the food



Galacticon Media Guest of Honor, Patrick Kilpatrick, with Captain Jorf

and drink that flowed freely all weekend. The powers to be are to be commended on the excellent provisions. The open (free) bar was a constant meeting area and source of good will and the ladies who tended the bar only served to enhance the area.

The family members reported their enjoyment of the event to the Khon as they began to gather their battle gear and return to assignments within the empire. The Khon and Epetai left early in the afternoon aboard the *Dragons' Blood* to return to a stealth mission of their own.

Captain Jorf
ICV *Dragons' Blood*
House Ki'RK
Cha'ouw Empire



Lord Bumba (cloaked) working on a Warriors's Challenge



The critter that was one part targ, one part dragon, one part doberman and cute as abutton . . . next to him is his handler, cloaked in shadow

Below, Marine Captain toS vestai-DevnoH, Admiral Khon Kijo of the Cha'ouw Empire, and Marine Captain Q'sin vestai-DevnoH. That's a cloaked Col. Amar at right.





Above left, from left to right Cmdr. Keela sutai-Septaric, Cmdr. Saj'Qa sutai-Fenix, Lt. Cmdr. Qa'lyn vestai-Hem'laQ, Lt. Col. JohqIb Pin'a' sutai-DevnoH, Col. Kasak sutai-Septaric as KIB, Lt. Cmdr. Ma'Tal vestai-Hem'laQ, and Thought Admiral Kurriiss epetai-Qaaluhr. Qa'lyn and Ma'Tal announce the winners of the Warrior Challenges.

Center left, since there was a tie on one competition, the winner was determined by the time-honored Klingon ritual of rock-paper-scissors

At left, Marine Captain Tos vestai-DevnoH is the victor! Kasak approves! Qapla'! to all the Warriors who participated!!!

**PATRICK KILPATRICK GIVING
A PRESENTATION DURING THE
CONVENTION**



***WE ARE
FAMILY!***

***I GOT ALL MY SISTERS
WITH ME!***

LADY SEPTARICS
WHO ATTENDED
GALACTICON

From left to right Cmdr. Keela
sutai-Septaric, Lt. Ka'Leth tai-
Septaric, and Lt. Ka'Rowe tai-
Septaric



***SEPTARIC FAMILY
REUNION***

From left to right Lt. Ka'Rowe tai-
Septaric, Col. Kasak sutai-Sep-
taric, Cmdr. Keela sutai-Septaric,
Lt. Ka-Leth tai-Septaric and,
kneeling, Marine Major MoDaw
Korzon sutai-Septaric





Klingons Have Ridges

HEADCASTING WORKSHOP

Captain Jorf

All of us who enjoy being our favorite alien have dealt with Heads in a Box at one time or another and quickly found out the head gear purchased is hot and heavy and routinely does not fit very well. We modify, cut off the nose and jam a variety of objects in them to adjust the fit. One friend uses ladies' feminine shields to both fill the void and catch perspiration.

Eventually, we have also thought about making our own head pieces out of foam or liquid latex. It can be fun and rewarding, but is a bit expensive too.

As part of the Galacticon forums various individuals demonstrated their expertise in the areas of making head pieces (ridges) and make-up over the course of three hours.

During the first hour, Jorf of House Ki'RK demonstrated two methods for making a cast of your face and head or just your head. In the first method he used a member of the audience to demonstrate the use of dental alginate to make a full head and face mold. Alginate is a non-toxic, non-allergenic substance dentist use to make impressions in the mouths of patients. The alginate is pretty mobile and has to be covered with a harder substance like plaster of Paris bandages to stabilize it. Then the impression is filled with plaster of Paris to form a positive mold of the subject's head.

In the second demonstration he used a member of the audience to make a casting of her head from just above the tip of the nose using only plaster of Paris bandages. He explained that plaster of Paris could not be used lower on the face because it hardens like stone and could not be removed if it extended say to the bottom of the nose or chin. Once the bandages had set up and were removed, he again filled the casting with plaster of Paris to make a positive mold of the subject's head. The positive molds can then be used as a platform to mold your headpiece or any prosthetic (such as noses or enhanced cheeks) device to make your alien character more realistic.

During the second hour, Matal and Qa'Lyn of the House HemlaQ shared their methods for making ridges, molds and foam headpieces. Using a positive mold they demonstrated how to make a clay sculpture of ridges which was then used to make a two piece mold from plaster of Paris. Once the mold is separated and the clay removed, the void is filled with foam latex and cured. There are both hot and cold latex products available on the market. Once the foam headpiece is made, you can add hair or other accessories as necessary.

During the third hour Krenath of House Veska demonstrated a variety of techniques and products to complete the job through the application of make-up. Doing a good make-up job is no small feat especially when you have to match the face and headpiece. This also included techniques for accentuating



Jorf fit Bumba with a thin stretchable bald cap (not heavy latex). He applied a thin layer of vaseline to the eyebrows, eyelashes and facial hair.



After wrinkles are smoothed out of the bald cap, he demonstrates the goal: a full face cast of himself. Having a full face has benefits if you wish to mold and cast other face prosthetics than ridges.



After gently inserting straws and placing cotton around them for comfort being careful not to flare the nostrils, Jorf applies the alginate.



The blue alginate dries quickly, so Jorf works quickly to cover the area he wants to cast. Straws were also put in the mouth to facilitate breathing.

facial features to help present the look you might want to achieve, such as a stern or fierce Klingon. He also demonstrated various techniques to set the make-up since there is nothing worse than having your face melt half way through a Con.

There was a great deal of information presented that should give the novice a good starting point to begin or the old Con hand some tricks to help his alien presentation at Cons or other Star Trek type events he or she gears up for.

There are a variety of links of the net that can also be helpful or where you can purchase the items you will need to help you create your 'ridges'. I've included two here:

<http://www.fxwarehouseinc.com/> - This link includes products as well as how-to-do demonstrations.

<http://groups.yahoo.com/group/KlingonCostumes/> - This is also an excellent link covering a wide variety of costuming questions. It also has a nice collection of helpful pictures.

I hope you enjoy making your "ridges" or other alien parts.

Jorf
House Ki'RK
Cha'ouw Empire
Demon Fleet



The entire face covered, Jorf begins covering the drying alginate with plaster bandages, used in making casts, dipped in water to activate them to reinforce the alginate. He starts with the top of the head, working from the outer parts to the inside being careful not to cover the straws that provide air. He recommends using narrow bandages if possible. These were 6" wide and a little big. He folded them over.



The entire face swathed in plaster bandages, he times the set up period. Keep checking on your subject throughout the procedure to make sure there's no problem. Alginate is pretty much a non-irritant, but you might want to test it on another site before applying it to the face.



While Jorf waits for Bumba's head to set up, another subject volunteered to be used to demonstrate making a forehead cast with plaster bandages. The thin, stretchy bald cap was applied and the wrinkles were made smooth. The eyebrows were treated with vaseline as well. After dipping the plaster bandages in water, they were applied to the top of the head in layers. They can be cut to size to fit down on the nose or other parts of the face. Again, test the skin in an alternate site to make sure there is no allergy involved. Check on the subject throughout the process.

The first subject's head mold had a few air bubbles in it, but this can be corrected with filling in with excess alginate. Because the plaster bandages gave it strength it was fairly stable. However, to cast the head, it was recommended that you stabilize the mold before pouring paster of Paris in it. After making the cast and letting it cure for a while, you would then sculpt your ridges in clay on the cast. This in turn is covered with vaseline and the process of making a mold of your ridges begins. This is covered by the next workshop.

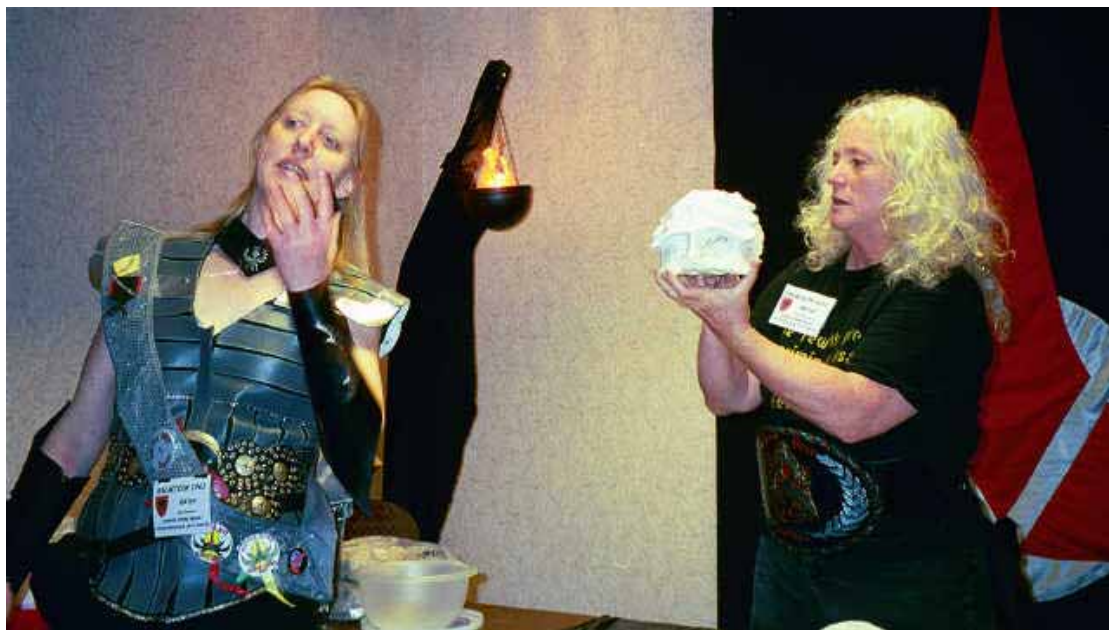


Klingons Have Ridges, Part Deux

RIDGE-MAKING WORKSHOP

Lt. Cmdr. Ma'Tal and Lt. Cmdr. Qa'lyn

Bear in mind that this report is written by a student in the workshop and may contain errors. It will be subject to correction in the next issue. Always consult the experts before attempting.



Above Qa'lyn discusses ridgemaking while Ma'Tal holds a positive ridge cast.



Above Qa'lyn models one of her unpainted foam latex headpieces

Below she shows the headpiece in the negative mold

At right, Ma'Tal recommends gloves when working with plaster of Paris. Note the unassembled form in the caldron to the left. Also note the base of the positive clay cast of the ridges is supported by a fresh clay base, covering the hanger handle.



Below right, Krenath of House Veska joins Ma'Tal and Qa'lyn in the discussion of ridgemaking.





Above Ma'Tal indicates the position of the dried clay cast relative to the form she is building around it. Once everything is ready for the plaster of Paris, THEN she starts mixing the plaster of Paris.



Above she carefully hand scoops plaster of Paris over the lubricated positive cast being careful to fill in all the depressions and corners



After she is sure the clay positive is well covered and all the corners filled in with plaster, she feels comfortable slowly pouring in enough plaster of Paris to fill up the mold.



While they wait for the plaster to dry, they get the ingredients to make the foam latex headpiece. Be warned: a lot of excess foam often results!!!



Pour plaster of Paris into water stirring constantly. It will start to warm up also as it starts to set. Coat the clay ridge positive with vaseline or dish detergent so that it will slide out. Try not to create bubbles. Seat the clay positive in the form and by hand cover the ridges trying to get into every corner. Then you can pour the plaster slowly into the form, making sure that it gets into all the corners so as to prevent air bubbles. Once this hardens, you remove the clay positive and you have a negative mold. Repair any air bubbles or fill in any mistakes and allow to dry. Coat the inside of this negative with the same substances that allowed you to easily remove the clay positive and pour in enough plaster of Paris to set up a positive mold. You will want to inset a hanger handle in this mold. Allow to dry and remove by pulling on the hanger handle. Wipe clean. These two halves, positive and negative, will be used to cast your foam headpiece. There are several mixtures on the market. Bear in mind that foam latex makes a lot of foam. Once you decide what medium you wish to use, follow the directions and place the combined substance in the negative mold. then press the positive into the negative. Allow to cure per directions then remove the positive mold by its handle again. Carefully peel the latex out and trim where necessary. Make-up and the addition of hair are all that is needed to have your custom made ridges ready for battle. Qapla'!

Cmdr. Keela sutai-Septaric
Dark Star Quadrant

Thanks, Qa'Lyn and Ma'Tal, for a interesting workshop well done!!!

Klingons Have Ridges, Part Trois

MAKE-UP WORKSHOP

Krenath of House Veska

After the ridgemaking workshops, Krenath of House Veska gave a make-up workshop. Jorf volunteered to be the model.

The first thing that Krenath did was to apply a facial cream to provide a base and make it easier to wash off the make-up.

(Personally, I think each person should experiment with this. I wouldn't do it because my skin is already oily. I clean my face first with alcohol and use clean-up-with-soap-and-water makeup)

After that, he applied a coat of light make-up using foam applicators, as an undercoat to the darker makeup that was needed to match Jorf's headpiece.

(You can change the tint of commercial headpieces to match your skin tone more closely by paint or latex. Don't forget to add shadows in the ridges and where needed for a more lifelike appearance.)

Krenath used Jorf's own makeup for the dark skin tones. He applied an overall secondary coat of dark color with a foam applicator evenly on the face, extending down on the neck and up higher than the ridgeline of Jorf's headpiece.

Once the even coat was on, he used the natural features of Jorf's face to create contrast, lights and shadows. He drew a line with an eyebrow pencil from the eyeline down across the cheek and blended it in. Then he highlighted the cheek area above that near the eye.

He had Jorf growl and highlighted the natural creases from the nose down to the chin area and blended them in. He used lighter makeup to create contrast above that.

He used mascara to darken the eyebrows (do this only if your ridges do not cover your eyebrows) and other facial hair like the beard and mustache.

Once the makeup was to Krenath's satisfaction, he used a spray setter to set the make-up (you can also use compact or loose face powder or even baby powder). Powder really helps keep the make-up from melting and running.

It was a very interesting workshop and afterwards, I took the opportunity to talk to him about stage make-up because my mate, Lt. Katkith vestai, was going to be in "Aresenic and Old Lace" reprising the role of Jonathan Brewster which he played 13 years ago.

In the original play in 1941, the Jonathan Brewster part was written for and played by Boris Karloff. Subsequent movies (big screen and television) since then have combined elements of Karloff's Frankensteinian work to heighten the resemblance of later actors to him. In Katkith's case, though a Native American, he had the height factor in his favor (6'4"), but the goal was to create make-up for him that brought that characterization out.

Since I had no prosthetics, everything would have to be realized by actual makeup. Per Krenath's advice, all of the make-up was larger than life so as to be seen from the audience and under the hot lights.

I used the same technique for facial make-up that Krenath used, but utilized my fingers. I put a medium colored makeup coat on first. Then we highlighted his growl lines, brow lines and under eye lines by painting a very dark Ben Nye cream makeup on with a brush. Then I used my finger to work it in and down. Lighter cream make up highlighted above the brows, on the upper cheeks, nose (a line down the top center), and middle of the chin.

We experimented with what worked best, and ended up with dark black/brown eyeliner pen and red lipliner to create the scars that ran across Katkith/Jonathan Brewster's face (using the Fred Gwynn model from the television movie). The results were fantastic and he got several compliments on his make-up.

THANKS, Krenath!!!!

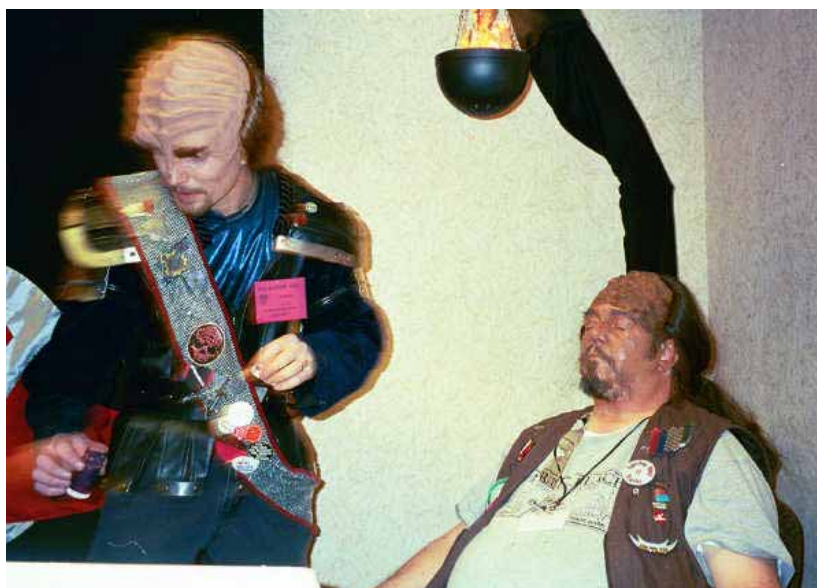
Cmdr. Keela sutai-Septaric
CO, Dark Star Quadrant



Krenath applies the dark coat of make-up evenly with a foam applicator.



Krenath darkens Jorf's sideburns with mascara.



Jorf relaxes, made up and ready for battle, while Krenath looks for his spray face setter.

Galacticon Slave Auction

BENEFITTING

MAKE-A-WISH FOUNDATION

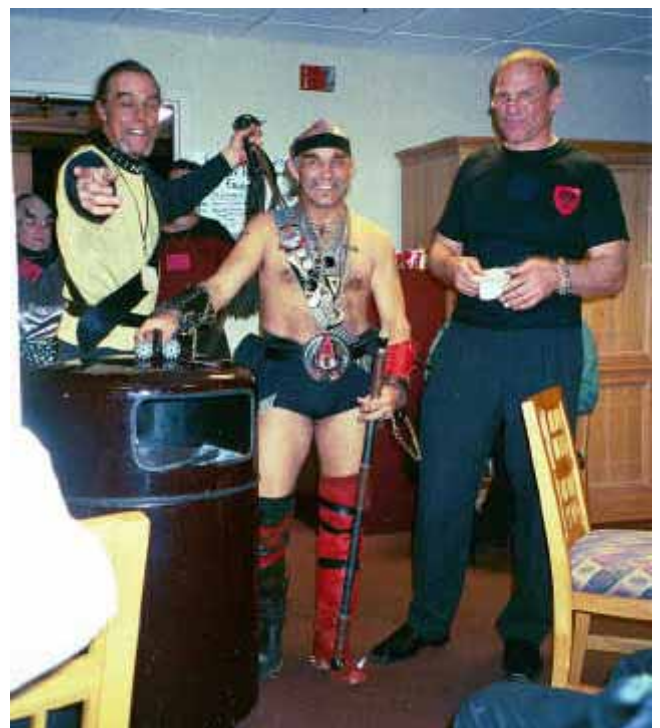


The Slave Auction was a lot of fun for everyone! The last person auctioned off was the media guest, Patrick Kilpatrick and he went for about \$120 to a group of lady warriors! Qapla'!

At left, Lord Bumba the Kil'Rathi of Cha'ouw Empire talks to slave Ma'Tal. Below he lounges with his property from the auction.

Middle left, Keela regales the auction attendees with the Klingon Anthem while Lt. Cmdr. T'ChuD, holds her leash. Below left, she tells the audience how much she has suffered as a slave (the prosthetic breast incident) while Patrick Kilpatrick takes another bid. She is eventually removed from the auction block for a total of \$35.

Below right, Lt. Col. K'Jo K'Jo sutai-Talon makes an impressive appearance as a slave at the auction. Lucky owner! Lt. Cmdr. T'ChuD and Patrick Kilpatrick look on smiling. Little does Patrick know . . . he's next!



BLAST FROM THE PAST

GALACTICONS FROM PREVIOUS YEARS CHATTANOOGA, TN

*Many thanks to Cmdr. QatanI for
sending these great holo-images!!!*

Cmdr. QatanI sutai-DevnoH participates in the Jail-N-Bail

*From left to right Cmdr. Saj'Qa sutai-Fenix, Dark Phoenix Quadrant CO; Taaelon the
Cardassian; and Marine Major j'rel vestai-Kor, CO of the IKAV Instigator*



Below HemSoS, Klingon Warriress, in the Galacticon Dealer Room

Klingon Warriress in Heroic Age wear with K'Jo K'Jo



Slaves from the Auction:

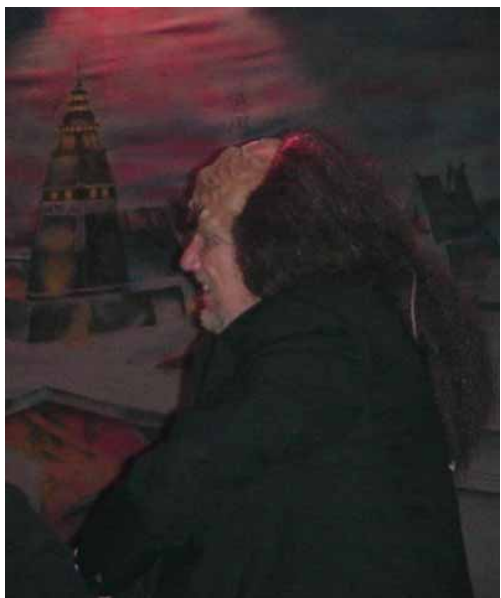
At right, Marine Major Achbar vestai-Kurkura in Heroic Age wear. Notice the beautiful mural of Kronos in the background!

Below left, M'Garth in front of same mural

Below right, K'Jo K'Jo puts up some resistance

Bottom left, DaQ tam smiles at the holo-imager

Bottom right, Amar at home!





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Long Sleeved KAG Shirts (not pictured) -- \$25 + S&H

Alien Short Sword (2 styles) -- \$20 + S&H

Non-Metal Rank Insignia (red is Marine) -- \$2.50 each + S&H

Other items available, please inquire.

For more information, email Ka'Leth at:

2owls@bellsouth.net or visit her new website at:

www.geocities.com/klingons4sale/index.html



PREPARATION FOR BATTLE!!!

Dark Star Quadrant Ship Meetings & Contact Information

IKAV Black Talon (Marine)

(Charlotte, NC)

For meeting information, contact Marine Major Achbar vestai-Kurkura, Acting CO, at achbar@bellsouth.net

NEW SHIP

IKV Blood Claw (Navy)

(York, SC)

For meeting information, contact Lt. Cmdr. R'likay sutai-Septaric, CO, at captrlikie@msn.com

NEW CONTACT ADDRESS!!!

IKV Blood Moon (Navy)

(Gastonia, NC)

For meeting information, contact Ensign Gorrath, CO, at HHannibal18@aol.com

NEW CONTACT ADDRESS!!!

IKNAS Bringer of Justice (Navy) -- Single-Man Shuttle (Naval Attack version)

(Washington, DC – Virginia side)

Ensign Klen'dric of House Tuc'Mar serves this planet as a Washington, DC policeman and has been called to fight for freedom on Iraklis. He has been assigned a single-man Naval Attack Shuttle, *IKNAS Bringer of Justice*, to transport him. He will probably be out of communication range on this deep space mission. QAPLA'!

For more information, while he's in range, contact Ensign Klen'dric at poombahh@aol.com

IKV Dark Krystal (Navy)

(Lynchburg, VA)

For meeting information, contact Ensign Gangus, CO, at SELENT22@hotmail.com

NEW SHIP

IKV Demonlance (Navy)

(Charleston, SC)

For meeting information, contact Cmdr. Skal sutai-Mack, CO c/o Cecil Mack, 3125 Terry Drive, Charleston, SC 29405

ICV Dragons' Blood (Cha'ouw Empire / Demon Fleet)

(Fayetteville, NC)

For meeting information, contact Captain Jorf, CO, at agothicklingon@aol.com

IKV Eclipse (Navy)

(Harrisonburg, VA)

For meeting information, contact Ensign K'Rush, CO, at gurpsgm@vaix.net

IKV Executioner (Navy)

(Hickory, NC)

For meeting information, contact Lt. Karrtush Degar vestai, CO, at badassklingon@yahoo.com

Website: www.geocities.com/katkith/ikvexecutioner

IKV Glory Hunter (Navy)

(Durham, NC)

For meeting information, contact Lt. Cmdr. Komat vestai-Septaric, CO, at septaric_1@yahoo.com

Website: <http://www.geocities.com/septaric/glory.htm>

IKV Gre'thor (Navy)

(Bowie, MD)

For meeting information, contact Ensign Jor'gha HaQ of House bortaS, CO, at jorghahaq@comcast.net or ikvgrethor@comcast.net
Website: <http://mywebpages.comcast.net/IKVGrathor/IKVGrathor.htm>

IKAV Khitomer's Vengeance (Marine)

(Columbia, SC)

For meeting information, contact Marine Lt. K'Tarr tai, CO, at ktarr@phulesgold.com

KPV Krimson Fury (Demon Fleet)

(Pineville, NC)

Second Saturday of the month. For more information contact: Lt. Col. K'tor sutai-Do'Urden, CO, at ktordourden@yahoo.com

House Website: www.angelfire.com/sc/HouseDoUrden/

IKV Mah'less Heart (Navy) (Member of Mahless Fire Squadron)

(Newport, NC)

Lt. Ma'Ahlai tai-DevnoH, CO. For meeting information, contact Lt. loD' batlh tai, XO at sytok@pamlico.net

NEW CONTACT ADDRESS!!!

IKV MhaLeS's Star (formerly *IKV Firestorm*, Navy) (Flagship of Mahless Fire Squadron)

(Havelock, NC)

1st Sunday of every month, 2:00 P.M., location TBA

For more information, contact Lt. Cmdr. Qamtin vestai-Dok'Marr, CO, at mahless_star@yahoo.com

IKV Mahless Storm (Navy) (Member of Mahless Fire Squadron)

(Havelock, NC)

For meeting information, contact Lt. K'Muhl vestai-Dok'Marr, CO, at mahless_star@yahoo.com

IKV Raging Wolf (Navy)

For meeting information, contact Cmdr. Keela sutai-Septaric, Acting CO, at keelavestai@yahoo.com

NEW SHIP

IKV Shadow Dragon (Navy)

(Danville, VA)

For meeting information, contact Ensign K'Drac, CO, at kevingarrison@adelphia.net

IKV Shadowrider (Navy)

(Spartanburg, SC)

Every 2nd Saturday of the month at 15000 (3 P.M.. Earth time) at "The Open Book" barring events, cons, etc.

For further information, contact Lt. Cmdr. Gortok vestai-DevnoH, CO, at gortok_@hotmail.com

NEW CONTACT ADDRESS!!!

IKV Stonedagger (Navy)

(Greer, SC)

Every first Sunday of the month at 15000 (3 P.M.. Earth time) at "The Open Book" barring events, cons, etc.

(Meeting in conjunction with the *USS Carolina*)

For further information, contact Lt. Cmdr. K'Targ vestai-DevnoH, CO, at ktarg@hotmail.com

IKV Stormbringer (Navy)

(Greensboro, NC)

For meeting information, contact Lt. Cmdr. K'Trava sutai-Septaric, CO, at kIngonkty@aol.com

Website: <http://www.geocities.com/Area51/Vault/2774/>

IKV Stormwalker (Dual Navy / Demon Fleet)

(Germantown, MD)

For meeting information, contact Ensign Krimhurg, CO, at jgajarsa@yahoo.com

Website: www.geocities.com/krimhurg/stormwalker/

KPV Valkyrie's Talon (Demon Fleet)

(North Charleston, SC)

For meeting information, contact Lt. Zahr Drahk' vestai-Martok, CO, at Dmorgana7@aol.com

ONE FINAL REFLECTION!!!!

From the Editor

Nuq'neh, Warriors of the Dark Star Quadrant!

Ship COs are encouraged to share DARK MATTERS, the Dark Star Quadrant newsletter, with their crews. Pass along the address, so that they too may read and share in the information. In turn, Ship COs and ALL Warriors are encouraged to share their news with the Quadrant! I would like to receive articles and photographs on anything related to Klingons. Don't forget we Klingons are interested in the scientific advances of this planet in addition to articles on your glorious deeds in service to the Empire.

The **deadline for the next issue of DARK MATTERS is June 15th, 2003**. Submissions for the **JULY** issue may be sent to: keelavestai@yahoo.com or they may be snail mailed to:

DARK MATTERS
Cmdr. Keela sutai-Septaric, Editor

c/o Leila McMichael
312 Summit Place
Lenoir, NC 28645

By sending a submission you are automatically giving the Editor permission to print your article as is. The Editor, however, reserves the right to edit content of any submission as she sees fit. The Editor also reserves the right to print or not to print for space and/or other considerations. Time-value articles and announcements of upcoming events will be given higher priority if possible. Suggestions on how to improve this communication device are welcome! *Star Trek* is a trademark of Paramount. No infringement is intended.

PHOTO CREDITS

Thanks to photographers Sarah Frost, Cheralyn Lambeth, Leila McMichael, Joseph Milanese, and Dr. Tony Roberts. If we missed anyone, accept our apologies!

SCANNER CREDITS

Special thanks to **Andy Fairbanks**, Sarah Frost, Joseph Milanese, and Dr. Tony Roberts. If we missed anyone, please accept our apologies.

Still Trekkin' at Warp 5.0

Cmdr. Keela sutai-Septaric, Dark Star Quadrant CO, had a birthday in January and the local Warriors presented her with a cake that says it all!

QAPLÁ!

