



BSA TROOP 52
1st UNITED METHODIST CHURCH, LAWRENCE, KANSAS
APPOINTED YOUTH LEADERSHIP DESCRIPTIONS

JUNIOR ASSISTANT SCOUTMASTER (JASM)

GENERAL INFORMATION

- Type:** Appointed by the Scoutmaster
Term: 1 year, subject to the discretion of the Scoutmaster.
Reports to: Scoutmaster
Description: The Junior Assistant Scoutmaster serves in the capacity of an Assistant Scoutmaster except where legal age and maturity are required. He should be at least 14 years old and not yet 18. He's appointed by the Scoutmaster because of his leadership ability.
Comments: In many cases the JASM has the same responsibilities as an Assistant Scoutmaster.

QUALIFICATIONS AS STATED IN TROOP BY-LAWS

- Age:** At least 16 years old, subject to the discretion of the Scoutmaster.
Rank: Eagle Scout
Experience: None
Attendance: In good standing with the troop with 50% over the previous 6 months

PERFORMANCE REQUIREMENTS

- Training:** You must attend the troop Junior Leader Training.
Attendance: You are expected to attend 75% of all troop meetings, Patrol Leaders' Council meetings, outings, and service projects. If your attendance is low, or if you have three (3) unexcused absences in a row, you can be removed from office.
Effort: You are expected to give this job your best effort.

GENERAL LEADERSHIP RESPONSIBILITIES

- Uniform:** Set the example by wearing your uniform correctly. This means that you will wear all of the parts of the troop uniform, shirttail tucked in, with all required badges in their correct locations.
Behavior: Set the example by living the Scout Oath and Law in your everyday life. Show Scout Spirit in everything you say and do.
Attendance: Set the example by being an active Scout. Be on time for meetings and activities. You must call the Senior Patrol Leader or Scoutmaster if you are not going to be at a meeting or if you suddenly have to miss an outing. You also need to make sure that someone will assume your responsibilities.

SPECIFIC LEADERSHIP RESPONSIBILITIES

- Functions as an Assistant Scoutmaster
- Performs duties as assigned by the Scoutmaster