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Type: Panhard ALM		
Config: Wheeled	Tons: 16	
Technology Base: Inner Sphere 2000 Level 1	Cruising MP: 5	Flank MP: 8
Crew:		
Gunnery Skill:	Driving Skill:	
Cost, C-Bills: 144.720		
BV: 78 WV: 5 / 5		
Ammo		
Ammo Type	Rounds	
Autocannon/2	45	
Machine Gun	200	
Critical Damage		
Wheel Damaged	<input type="checkbox"/>	Engine Hit <input type="checkbox"/>
Axle Destroyed	<input type="checkbox"/>	Turret Locked <input type="checkbox"/>

Weapons Inventory						
#	Type	Loc	Dmg	Min	S	M L
1	Autocannon/2	T	2	4	8	16 24
1	Machine Gun	T	2	-	1	2 3

Body Inventory	
60 I.C.E. Engine	
2 Crew Members	

Total Armor Pts = 8
 (Standard)

