

1 

Chapter 3

LOGARITHMS AND ANTILOGARITHMS

2  **THE CONCEPT OF LOGARITHMS AND ANTILOGARITHMS**

● **Sample problems**

- ◆ $\text{Antilog}_2 2 = ?$
- ◆ $\text{Antilog}_2 3 = ?$
- ◆ $\text{Antilog}_{10} 2 = ?$
- ◆ $\text{Antilog}_{10} 3 = ?$
- ◆ $2^2 = ?$ $2^3 = ?$
- ◆ $10^2 = ?$ $10^3 = ?$

3  **Sample Problems**

● **Equivalent problems**

- ◆ $\text{Antilog}_2 2 = 2^2 = 2 \times 2 = 4$
- ◆ $\text{Antilog}_2 3 = 2^3 = 2 \times 2 \times 2 = 8$
- ◆ $\text{Antilog}_{10} 2 = 10^2 = 10 \times 10 = 100$
- ◆ $\text{Antilog}_{10} 3 = 10^3 = 10 \times 10 \times 10 = 1,000$

● **Thus, $\text{antilog}_x n = x^n$**

4  **Sample Problems**

- **$\text{Antilog}_{10} 1.7 = ?$**
 - ◆ Same concept
 - ◆ $10^{1.7} = ?$
 - ◆ Simply need to learn computational procedure

5  **SCALES OF MEASUREMENT**

● **Distinction between numerals and numbers**

● **Numerals**

- ◆ Symbols that label
- ◆ e.g., X, II, IX, 6, 9, etc.
- ◆ 6 and 9, as numerals, cannot be added or subtracted

6  **SCALES OF MEASUREMENT**

● **Numbers**

- ◆ Symbols with fixed relation to other symbols
- ◆ 6 and 9, as numbers, can be added or subtracted

7 ☐ **Four Scales of Measurement**

- Nominal
- Ordinal
- Interval
- Ratio

8 ☐ **(1) Nominal Scale**

- Objects are the same or different
- The letter A is different from the letter B
- The numeral 1 is different from the numeral 0
- Can sort into categories: Count the number of entries

9 ☐ **(2) Ordinal Scale**

- Two things are the same or different,
and
- One object has more or less of some quantity (or the same as) than another
- Thus:
 - ◆ $A > B > C > D > F$
 - ◆ $F < D < C < B < A$
 - ◆ $4 > 3 > 2 > 1 > 0$

10 ☐ **Ordinal Scale**

- Letters are not numbers: Cannot be added
- Numerals are not numbers either: Cannot be added

11 ☐ **Ordinal Scale**

- Even if letters are replaced by numerals:
 - ◆ $A = 4, B = 3, C = 2, D = 1, F = 0$
 - ◆ The numerals still cannot be added

12 ☐ **Example**

- Four men want to play a “competitive” golf match of doubles: Boomer (B), Draw (D), Slice (S), and Rake (R)
- Use driving range to establish rank order
 - ◆ $B > D > S > R$
- Assign numerals
 - ◆ $B = 4, D = 3, S = 2, R = 1$
 - ◆ $4 + 1 = 5; 3 + 2 = 5$; So
 - ◆ $B + R$ vs. $D + S$
 - ◆ $D + S$ defeat $B + R$ handily

13 ☐ **Example**

- What is the fallacy?
 - ◆ Numerals were treated as numbers
 - ◆ B, D, and S were players of tournament quality
 - ◆ Rake tended the sand traps; had never swung a club before
- The size of the interval between adjacent numerals was not known and was not a constant

14 (3) Interval (Linear) Scale

- Size of interval between adjacent numbers is known and is a constant
- Size of interval is called the BASE
- Successive units formed by adding (or subtracting) base to each number

15 Interval Scale

- Because BASE is known, we can say that one object is a certain number of intervals more or less than another
 - ◆ Base = 1 5 is 1 interval > 4
 - ◆ Base = 2 6 is 1 interval < 8
 - ◆ Base = 10 20 is 3 intervals < 50

16 (4) Ratio (Exponential, or Logarithmic) Scale

- One unit on scale is so many times greater or less than another
- Successive units formed by multiplying (or dividing) each number by the BASE
- Successive units differ by a constant ratio, which is the BASE

17 Ratio Scale

- Thus,
 - ◆ Base = 2: $8 \div 4 = 2$; $16 \div 8 = 2$; etc.
 - ◆ Base = 10: $100 \div 10 = 10$; $1,000 \div 100 = 10$; etc.
 - ◆ Base = 1.5: $2.25 \div 1.5 = 1.5$; $3.575 \div 2.25 = 1.5$; etc.
 - ◆ Base = .1: $.01 \div .1 = .1$; $.001 \div .01 = .1$; etc.
- If scale values are: 1, 3, 9, 27, and 81,
What is the base?
 - $9 \div 3 = 3$; $27 \div 9 = 3$; $81 \div 27 = 3$
 - Base = 3

18 Ratio Scale

- Why can a ratio scale be called an exponential scale?
- The scale of numbers can be represented as the BASE raised to some power, or exponent

19 Examples

- Base = 2
 - ◆ $2^0 = 1$
 - ◆ $2^1 = 2$
 - ◆ $2^2 = 4$
 - ◆ $2^3 = 8$
 - ◆ $2^4 = 16$

20 **Ratio Scale**

- The numbers on the scale differ by a constant ratio, and
- They can be expressed as the base, 2 in this case, raised to progressively higher powers
 - ◆ $2^0; 2^1; 2^2; 2^3; 2^4$

21 **Ratio Scale**

- Write a parallel scale where base = 3
 - ☑ $3^0 = 1$
 - ☑ $3^1 = 3$
 - ☑ $3^2 = 9$
 - ☑ $3^3 = 27$
 - ☑ $3^4 = 81$

22 **Ratio Scale**

- Defining equation for exponential series:
 - ◆ $x^n = \#$
- That means the BASE x is to be used n times in multiplication

23

- With either base, 2 or 10, successive entries on the scale that results differ by a constant ratio

24 **Two Important Facts**

- Any BASE raised to the zero power (X^0) equals 1
 - ◆ $X^0 = 1$
 - ◆ Thus, $2^0 = 1, 10^0 = 1, 3^0 = 1, \text{ etc}$
- Any BASE raised to the first power (X^1) equals the BASE
 - ◆ $X^1 = X$
 - ◆ Thus, $2^1 = 2, 10^1 = 10, 3^1 = 3, \text{ etc}$

25 **MORE ON EXPONENTS**

- Exponents specify how many times the BASE x is used in multiplication or division
- Multiplication
 - ◆ $x^n = \#$
 - >> $5^4 = 5 \times 5 \times 5 \times 5 = 625$
 - >> $5^5 = 5 \times 5 \times 5 \times 5 \times 5 = 3125$
 - >> $2^4 = ?$
 - ☑ $= 2 \times 2 \times 2 \times 2 = 16$

26 **MORE ON EXPONENTS**

- Division

$$\blacklozenge x^{-n} = \#$$

$$\blacklozenge x^{-n} = 1/x^n$$

$$\gg 2^{-2} = 1/2^2 = 1/4$$

$$\gg 10^{-4} = ?$$

$$\checkmark 1/10^4 = 1/(10 \times 10 \times 10 \times 10) =$$

$$1/10,000 = .0001$$

27 **Three Facts Restated**

$$\bullet x^0 = 1$$

$$\bullet x^1 = x$$

$$\bullet x^{-n} = 1/x^n$$

$$\blacklozenge 5^{-4} = ?$$

$$\checkmark 1/(5 \times 5 \times 5 \times 5) = 1/625$$

28 **Sample Problems**

$$\bullet 2^6 = ?$$

$$\checkmark 2^6 = 2 \times 2 \times 2 \times 2 \times 2 \times 2 = 64$$

$$\checkmark \text{Base of 2 used 6 times in multiplication}$$

$$\bullet 10^6 = ?$$

$$\checkmark 10^6 = 10 \times 10 \times 10 \times 10 \times 10 \times 10 = 1,000,000$$

$$\checkmark \text{Base of 10 used 6 times in multiplication}$$

$$\bullet 2^{-6} = ?$$

$$\checkmark 2^{-6} = 1/2^6 = 1/64 = .015625$$

29 **Sample Problems**

$$\bullet 10^{-6} = ?$$

$$\checkmark 10^{-6} = 1/10^6 = 1/1,000,000 = .000001$$

$$\bullet 7.16^1 = ?$$

$$\checkmark 7.16^1 = 7.16$$

$$\bullet 7.16^0 = ?$$

$$\checkmark 7.16^0 = 1$$

30 **Laws of Exponents**

$$\bullet 1) \text{ Law 1: } (x^a) \cdot (x^b) = x^{a+b}$$

$$\blacklozenge 2^4 \times 2^2 = 2^{4+2} = 2^6 = 64$$

$$\blacklozenge 2^{1.4} \times 2^{3.6} = 2^{1.4+3.6} = 2^5 = 32$$

• The product of some base x raised to some power, and the same base x raised to the same or different power, equals the base raised to the sum of the two powers

31 **Laws of Exponents**

- 2) Law 2: $x^a/x^b = x^{a-b}$

- ◆ $2^6/2^4 = 2^{6-4} = 2^2 = 4$

- ◆ $2^{5.5}/2^{3.5} = 2^{5.5-3.5} = 2^2 = 4$

- The ratio of some base x raised to some power, to the same base raised to the same or different power, equals the base raised to the difference between the powers

32 **Law 2**

- More examples

- ◆ $10^{-8}/10^{-13} = 10^5$

- ◆ $10^{-13}/10^{-8} = 10^{-5}$

- ◆ $10^{-7}/10^{-7} = 10^0 = 1$

- Any number divided by itself must equal 1: Hence $10^0 = 1$ and, more generally, $x^0 = 1$

33 **Laws of Exponents**

- 3) Law 3: $(x^a)^b = x^{ab}$

- ◆ $(10^2)^3 = (10)^{2 \cdot 3} = 10^6$

34 **LOGS AND ANTILOGS: Antilogs**

- Form two exponential series: Base = 2 and Base = 10
- We ask: $X^n = ?$

35 **Antilogs**

- ◆ What is 2 raised to the 0, 1, 2, 3, or 4 power?

or

- ◆ What is 10 raised to the 0, 1, 2, 3, or 4 power?

- ◆ GENERALLY: What is the value of the base X raised to the nth power? $X^n = ?$

36 **Antilogs**

- That is the same as determining the antilog of a number

- Thus,

- ◆ $X^n = ?$ is the same as $\text{antilog}_X n = ?$

- ◆ $2^5 = 32$ and $\text{antilog}_2 5 = 32$

- ◆ $10^3 = 1,000$ and $\text{antilog}_{10} 3 = 1,000$

37 **Sample Problems**

- $\text{Antilog}_2 6 = ?$

- ☑ 64

- $\text{Antilog}_{10} 5 = ?$

- ☑ 100,000

- $\text{Antilog}_3 2 = ?$

- ☑ 9

38 **Sample Problems**

- **Antilog₁₀ -2 = ?**
 - ◆ $x^{-n} = 1/x^n$
 - ◆ **antilog_x - n = 1/antilog_x n**
 - ◆ $1/10^2 = .01$
- **Antilog₁₀ 0 = ?**
 - ☑ **1 ($x^0 = 1$)**
- **Antilog₁₀ 1 = ?**
 - ☑ **10 ($x^1 = x$)**

39 **LOGS AND ANTILOGS: Logs**

- The exponent is not given
- We ask: To what power must the BASE be raised to equal some number?
 - ◆ $x^? = \#$
 - ◆ $2^? = 8$
 - ◆ $10^? = 10,000$
- Solving for an exponent

40 **Taking the Log of a Number**

- **Log₂ 8 = 3** $2^? = 8$
- **Log₁₀ 10,000 = 4** $10^? = 10,000$
- **Log₁₀ 1,000,000 = 6** $10^? = 1,000,000$

41 **Taking the Log of a Number**

	Ratio Scale	Linear Scale
● Log₁₀ 10,000 =		4
	10:1	
● Log₁₀ 1,000 =		3
	10:1	
● Log₁₀ 100 =		2
	10:1	
● Log₁₀ 10 =		1
	10:1	
● Log₁₀ 1 =		0

42 **Taking the Log of a Number**

		Between	Thus
● Log₁₀ 200 =	2 & 3		2.xx
● Log₁₀ 700 =	2 & 3	2.xx	
● Log₁₀ 3,000 =	3 & 4	3.xx	
● Log₁₀ 27 =	1 & 2	1.xx	
● Log₁₀ 5 =	0 & 1	0.xx	
● Log₁₀ 0.5 =	0 & -1		?

◆ We will see answer later

43 **Bases for Logs and Antilogs**

- The BASE must be specified
- Any number (other than 1) can be the BASE
- Three BASES are ordinarily encountered
 - ◆ 2
 - ◆ 10 (Common or Briggsian Log)
 - ◆ e (2.718: Natural or Napierian Log)

44 **Summary**

- When you take the log of a number, you are solving for an exponent
 - ◆ An exponent is a log
 - ◆ A log is an exponent

45 **PROCEDURES FOR SOLVING LOG AND ANTILOG PROBLEMS: Logs**

- $\text{Log}_{10} 100 = ?$ Obvious
 - 2
- $\text{Log}_{10} 1,000 = ?$ Obvious
 - 3
- $\text{Log}_{10} 150 = ?$ Not so obvious
 - Between 2 and 3: 2.xxxx
 - 2.1761

46 **Components (Anatomy) of a Log**

Integer Decimal Values

- $\text{Log}_{10} 100 = 2.000000000$
- $\text{Log}_{10} 1,000 = 3.000000000$
- $\text{Log}_{10} 150 = 2.176091259$

47 **Components of a Log**

- Integer: the characteristic
- Decimals: the mantissa
 - ◆ $\text{Log}_{10} 150 = 2.176091259$
 - ◆ Characteristic = 2.
 - ◆ Mantissa = .176091259

48 **How to Solve Log Problems**

- Calculator
- Log table
 - ◆ If log table, it is helpful to convert conventional number into

scientific notation

- ◆ Scientific notation, however, is important in its own right

49 Scientific Notation

- A number written in scientific notation is expressed as the product of a coefficient and the base 10 raised to some power
- The coefficient
 - ◆ A number equal to or greater than 1.00, but
 - ◆ less than 10 (e.g., 1.0000; 3.14159; 9.9999)
- See Table 3-7

50 Scientific Notation

51 Procedure

- Move decimal point leftward (successive division by 10) or rightward (successive multiplication by 10) until requirements for coefficient are met
- The number of places moved specifies the value of the exponent
 - ◆ Successive division: + exponent
 - ◆ Successive multiplication: - exponent

52 Examples

- $100 = 1.00 \times 10^2$
- $200 = 2.00 \times 10^2$
- $300 = 3.00 \times 10^2$
- $315 = 3.15 \times 10^2$

53 Examples

- $100 = 10^2$ (or) 1×10^2
- $1,000 = 10^3$ (or) 1×10^3
- $200 = ?$
 - 2×10^2
- $2,000 = ?$
 - 2×10^3

54 Scientific Notation

- A number, in scientific notation, is the product of some simple number (the coefficient) and 10 raised to some power
- $12500 = ?$
 - 1.25×10^4
- $12541 = ?$
 - 1.2541×10^4 , or just 1.25×10^4

55 ☐ **Scientific Notation**

- When the number, in conventional notation, is 10 or greater:
 - ◆ Count the number of places that the decimal point must be moved to the left to lie between 1 and 9 (successive division by 10)
- This specifies the positive exponent
 - ◆ $114 = 1.14 \times 10^2$

56 ☐ **Scientific Notation**

- When the number, in conventional notation, is less than 1:
 - ◆ Count the number of places that the decimal point must be moved to the right (successive multiplication by 10)
- This specifies the negative exponent
 - ◆ $.114 = 1.14 \times 10^{-1}$

57 ☐ **Scientific Notation**

- When the number, in conventional notation, equals 1:
 - ◆ The decimal point need not be moved
- The exponent is zero
 - ◆ $1.00 = 1.00 \times 10^0$
 - ◆ $9.00 = 9.00 \times 10^0$

58 ☐ **Solution For Logs**

- Three steps for solution of log problems: $\text{Log}_{10} 145 = ?$
- Step 1: Express number in scientific notation
 - ◆ $\text{Log}_{10} 145 = \log_{10} 1.45 \times 10^2$
- Step 2: The exponent in scientific notation is the characteristic of the log
 - ◆ $\text{Log}_{10} 1.45 \times 10^2 = 2.xxxx$

59 ☐ **Solution For Logs**

- Step 3: Look up mantissa in a log table
 - ◆ The first two digits of coefficient indicate proper row in log table; the third digit specifies the correct column. Thus, 1.45 directs you to row 14 and column 5
 - ◆ $\text{Log}_{10} 1.45 \times 10^2 = 2.1614$

60 ☐ **Log Table**

61 ☐ **Sample Problems**

- $\text{Log}_{10} 846 =$
 - ☑ 2.9274

- $\text{Log}_{10} 923 =$
 2.9652
- $\text{Log}_{10} 1,000 =$
 3.0000

62 **Sample Problems**

- $\text{Log}_{10} 2,315 =$
 3.3646
- $\text{Log}_{10} 1 =$
 0.0000
- **NOTE:** If $x^0 = 1$, and if an exponent is a log, then the $\text{Log}_{10} 1 = 0$!

63 **Sample Problems**

- $\text{Log}_{10} 2 =$
 0.3010 (Remember !)
- $\text{Log}_{10} 0.0002 =$
 4.3
- **NOTE:** The characteristic can be positive or negative, but the mantissa can only be positive

64 **Explanation**

- 1
- Log 2000
 - Log 1000
 - Log 200
 - Log 100
 - Log 20
 - Log 10
 - Log 2
 - Log 1

● **Note:** Each bracket spans one power of 10 and represents 1 log unit because $\text{log}_{10} 10 = 1$

- 2
- 3.3
 - 3
 - 2.3
 - 2
 - 1.3
 - 1
 - 0.3
 - 0

65 **Explanation**

- 1
- Log .2
 - Log .1

- Log .02
- Log .01
- Log .002
- Log .001
- Log .0002
- Log .0001

- .2 is one power of 10 less than 2 and therefore is 1 log unit less than the log of 2
- ◆ $0.3 - 1 = -0.7$

2 ● -1.3? NO! $1.3 = -0.7$

- 1
- 2.3
- 2
- 3.3
- 3
- 4.3
- 4

66 ☐ Logs With Bases Other Than 10

- $\log_Y X = \log_{10} X / \log_{10} Y$
- ◆ $\log_2 8 = \log_{10} 8 / \log_{10} 2$
- ◆ = .9031 / .3010
- ◆ = 3

67 ☐ PROCEDURES FOR SOLVING LOG AND ANTILOG PROBLEMS: Antilogs

- Same three steps used for solving log problems, but in reverse order
- ◆ Antilog₁₀ 2.1614 (>100; <1,000)
- Step 1
- ◆ .1614 is the mantissa. Find 1614 as cell entry in log table. The two-digit row and one-digit column designators yield the coefficient in scientific notation: 1.45
- ◆ Antilog₁₀ 2.1614 = $1.45 \times 10^?$

68 ☐ Solutions For Antilogs

- Step 2:
- ◆ The characteristic is 2. It yields the exponent in scientific notation.
- ◆ Therefore: Antilog₁₀ 2.1614 = $1.45 \times 10^2 = 145$

69 ☐ Logs and Antilogs with a Calculator

- Logs: Log₁₀ 167 = ?
- ◆ Enter # in key pad: 167
- ◆ Press log key
- ◆ Display shows 2.2227
- Antilogs: Antilog₁₀ 2.2227

- ◆ Enter # in key pad: 2.2227
- ◆ Press 10^x key
- ◆ Display shows 167

70 ☐ **Laws of Logarithms**

- 1. Law 1: $\text{Log } ab = \text{Log } a + \text{Log } b$
 - ◆ $\text{Log } (10 \times 10) = ?$
 - ◆ $\text{Log } 10 + \text{Log } 10 = 2$
- You have encountered this law before: when a conventional number is expressed in scientific notation, you find the log of the product of a coefficient and 10^x by summing the log of the coefficient and the log of 10^x

71 ☐ **Law 1**

- $\text{Log } 145 = ?$
 - ◆ $\text{Log } (1.45 \times 10^2) =$
 - ◆ $\text{Log } 1.45 + \text{Log } 10^2 =$
 - ◆ $2 + .1614 = 2.1614$

72 ☐ **Laws of Logarithms**

- 2. Law 2: $\text{Log } a/b = \text{Log } a - \text{Log } b$
 - ◆ $\text{Log } (100/10) = ?$
 - ◆ $\text{Log } 100 - \text{Log } 10 =$
 - ◆ $2 - 1 = 1$
- Law 2 will be encountered repeatedly in solution of decibel problems

73 ☐ **Law 2**

- $\text{Log } (2.16/1.58) = ?$
 - ◆ $\text{Log } 2.16 - \text{Log } 1.58 =$
 - ◆ $0.3345 - 0.1987 =$
 - ◆ 0.1358
- $\text{Log } (1 \times 10^4) / (2 \times 10^2) = ?$
 - ◆ $\text{Log } 10^4 - \text{Log } (2 \times 10^2) =$
 - ◆ $4 - 2.3 = 1.7$

◆ Note: in this problem we applied both Law 1 and Law 2

74 ☐ **Laws of Logarithms**

- 3. Law 3: $\text{Log } a^b = b \text{ Log } a$
 - ◆ $\text{Log } 10^2 = 2 \text{ Log } 10 = 2 \times 1 = 2$
 - ◆ $\text{Log } 10^3 = 3 \text{ Log } 10 = 3 \times 1 = 3$
 - ◆ $\text{Log } 10^{2.75} = 2.75 \text{ Log } 10 = 2.75$
 - ◆ $\text{Log } 6^{3.5} = 3.5 \text{ Log } 6 = 3.5 \times .78$
- $= 2.72$

- This law will be used to derive the equation for decibels for pressure from the equation for decibels for intensity in Chapter 4

75 **Laws of Logarithms**

- 4. Law 4: $\text{Log } 1/a = -\text{Log } a$
 - ◆ $\text{Log } (1/10) = -\text{Log } 10 = -1$
 - ◆ $\text{Log } (1/12) = -\text{Log } 12 = -1.08$
- This law will be encountered in solving problems in Chapters 5 and 8

76 **Logs Without Log Tables or Calculators**

- 1
- $\text{Log } 1 = 0$
 - $\text{Log } 2 = .3$
 - $\text{Log } 3 = .48$
 - $\text{Log } 4 =$
 - ☑ $\text{Log } 4 = \text{Log } (2 \times 2) = .60 (.30 + .30)$
 - $\text{Log } 5 =$
 - ☑ $\text{Log } 5 = \text{Log } (10/2) = .70 (1.0 - .30)$
 - $\text{Log } 6 =$
 - ☑ $\text{Log } 6 = \text{Log } (2 \times 3) = .78 (.30 + .48)$
- 2
- MEMORIZE
 - MEMORIZE
 - MEMORIZE

77 **Logs Without Log Tables or Calculators**

- 1
- $\text{Log } 7 = .85$
 - $\text{Log } 8 =$
 - ☑ $\text{Log } 8 = \text{Log } (4 \times 2) = .90 (.60 + .30)$
 - $\text{Log } 9 =$
 - ☑ $\text{Log } 9 = \text{Log } (3 \times 3) = .96 (.48 + .48)$
 - $\text{Log } 10 =$
 - ☑ $\text{Log } 10 = 1$
- 2
- MEMORIZE