

TABLE GW43: MELEE WEAPONS

PL	Weapon	Skill	Acc	Md	Range	Type	Damage (O/G/A)	Actions	Clip Size	Clip Cost	Hide	Mass	Cost
G	Broadsword	Melee— <i>blade</i>	0	n/a	Personal	LI/O	d4+2w/d6+2w/d4m	2	—	—	—	4	200
G	Club	Melee— <i>bludgeon</i>	0	n/a	Personal	LI/O	d4+1s/d4w/d4+1w	3	—	—	+1	2	—
G	Dagger	Melee— <i>blade</i>	0	n/a	Personal*	LI/O	d4w/d4+1w/d4+2w	4	—	—	+3	1	10
G	Flail	Melee— <i>bludgeon</i>	+1	n/a	Personal	LI/O	d6+2s/d4+2w/d6+2w	2	—	—	—	4	150
G	Gauntlet	Unarmed Attack	0	n/a	Personal	LI/O	d4+1s/d4+2s/d4—1w	4	—	—	+3	1	5
G	Great ax	Melee— <i>blade</i>	+1	n/a	Personal	LI/O	d6+1w/d6+2w/d4+1m	2	—	—	—	5	100
G	Hand ax	Melee— <i>blade</i>	0	n/a	Personal*	LI/O	d4+1w/d4+2w/d4+3w	3	—	—	+2	1	25
G	Mace	Melee— <i>bludgeon</i>	0	n/a	Personal	LI/O	d6+1s/d4+1w/d6+1w	2	—	—	+1	2	35
G	Polearm	Melee— <i>blade</i>	+1	n/a	Personal	LI/O	d6+1w/d4+3w/d4+1m	1	—	—	—	5	50
G	Quarterstaff	Melee— <i>bludgeon</i>	—1	n/a	Personal	LI/O	d4+1s/d4+3s/d6w	3	—	—	—	2	5
G	Saber	Melee— <i>blade</i>	0	n/a	Personal	LI/O	d4w/d4+2w/2d4+1w	3	—	—	+1	2	300
G	Short sword	Melee— <i>blade</i>	0	n/a	Personal	LI/O	d4w/d6w/d6+2w	3	—	—	+1	2	50
G	Spear	Melee— <i>blade</i>	0	n/a	Personal*	LI/O	d4w/d4+2w/d4m	3	—	—	—	2	15
G	Unarmed	Unarmed Attack	0	n/a	Personal	LI/O	d4s/d4+1s/d4+2s	4	—	—	—	—	—
A	Chainsaw	Melee— <i>powered</i>	+1	n/a	Personal	LI/O	d6+1w/d6+2w/d4m	6	—	—	—	6	500
A	Collapsible baton	Melee— <i>bludgeon</i>	0	n/a	Personal	LI/O	d4+1s/d4+2s/d4+4s	4	—	—	+4	1	100
A	Combat knife	Melee— <i>blade</i>	0	n/a	Personal*	LI/O	d4+1w/d4+2w/d4+3w	4	—	—	+3	1	100
A	Katana	Melee— <i>blade</i>	—1	n/a	Personal	LI/O	d4+2w/d6+2w/d4+1m	3	—	—	+1	2	1500
A	Taser	Melee— <i>powered</i>	0	n/a	Personal	En/O	d4+1s/d4+3s/d6+4s	3	20	100	+2	2	600
S	BattleKlaw (a)	Melee— <i>blade</i>	0	n/a	Personal	LI/O	d4+2w/d6+2w/d4m	4	—	—	—	1	2500**
S	BattleKlaw, retractable (a)	Melee— <i>blade</i>	0	n/a	Personal	LI/O	d4w/d4+1w/d4+2w	4	—	—	+4	1	3000**
S	Gravmace (h)	Melee— <i>powered</i>	0	n/a	Personal	LI/O	d8+2s/d6+2w/d8+2w	3	10	300	+1	3	3000
S	Neural whip (a)	Melee— <i>powered</i>	+1	n/a	Personal	En/O	d6+2s/d6+3s/d6+5s	2	20	300	+1	2	3500
S	Power gloves (h)	Unarmed Attack	0	n/a	Personal	LI/O	see description	4	20	300	+1	3	2000
S	Pulse baton (a)	Melee— <i>powered</i>	0	n/a	Personal	En/O	d8s/d4+2w/d6+2w	3	15	300	+2	2	2000
S	Vibro blade (h)	Melee— <i>powered</i>	—1	n/a	Personal	En/G	d6+1w/2d6w/d4+3m	3	10	600	+2	2	25K
S	Vibro dagger (h)	Melee— <i>powered</i>	—1	n/a	Personal	En/G	d4+1w/2d4w/d4+1m	3	10	300	+3	1	15K

* Weapon can be thrown using the Athletics—*throw*.

** Cybernetic weapon that requires implantation, see Cybernetic Equipment sidebar.

(a) Only functions for androids and humans

(h) Only functions for humans