

Math 114 Lecture: Linear Transformations

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Lecture 15

Definition 1 Let V and W be vector spaces over the same field \mathcal{F} . A linear transformation L of V into W is a function assigning a unique vector $L(x)$ in W for each x in V such that:

1. $L(x + y) = L(x) + L(y) \quad \forall x, y \in V$.
2. $L(cx) = cL(x) \quad \forall x \in V$ and c is a scalar.

Remark: If $V = W$, then the transformation map $L : V \rightarrow W$ is called a linear operator.

Examples:

1. $L : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ such that $(x, y, z) \mapsto (x + y, z)$
2. $L : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ such that $(x, y, z) \mapsto (x, y)$ (projection)
3. $L : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ such that $(x, y, z) \mapsto (cx, cy, cz)$ (contraction/dilation)
4. $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that $(x, y) \mapsto (x, -y)$ (reflection wrt x-axis)
5. $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that $(x, y) \mapsto (-x, y)$ (reflection wrt y-axis)
6. $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that $(x, y) \mapsto (ca + x, ab + y)$ (translation)
7. $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that $\begin{bmatrix} x \\ y \end{bmatrix} \mapsto \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$ (rotation by θ)
8. $L : C[0, 1] \rightarrow \mathbb{R}$ such that $L(f) = \int_0^1 f(x)dx$ (integral transform)

Remark: If f is a linear transformation then $L(0_V) = 0_W$ where 0_V and 0_W are the zero vectors of V and W , respectively.

Theorem 1 Let $L : V \rightarrow W$ be a linear transformation of an n -dimensional vector space V into a vector space W . Let $S = \{x_1, x_2, \dots, x_n\}$ be a basis for V . If x is any vector in V , then $L(x)$ is completely determined by $\{L(x_1), L(x_2), \dots, L(x_n)\}$.

Remark: Even if $\{x_1, x_2, \dots, x_n\}$ is a basis for V , it does not follow that $\{L(x_1), L(x_2), \dots, L(x_n)\}$ is also a basis for W .

Exercise: Show that the trace of an $n \times n$ matrix A , $tr(A)$, is a linear transformation. Note that the trace tr is a mapping from M_n to \mathbb{R} .

Kernel and Range of a Linear Transformation

Definition 2 A linear transformation $L : V \rightarrow W$ is one-to-one if for all $X_1, X_2 \in V$, $X_1 \neq X_2$ implies $L(X_1) \neq L(X_2)$. Equivalently, L is 1-1 if for $X_1, X_2 \in V$, $L(X_1) = L(X_2)$ implies $X_1 = X_2$.

Exercise: Determine whether the linear transformation is one-to-one or not.

1. $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that $L(x, y) = (x + y, x - y)$
2. $L : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ such that $L(x, y, z) = (x, z)$

Definition 3 Let $L : V \rightarrow W$ be a linear transformation. The kernel of L , $kerL$, is the subset of V consisting of X such that $L(X) = 0_W$. That is, all vectors in this subset of V is mapped to the 0 in W .

Exercise: Find the kernel of each linear transformation.

1. $L : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ such that $L(x, y, z) = (x, z)$
2. $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that $L(x, y) = (x + y, x - y)$
3. $L : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ such that $L \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 & 3 \\ 4 & 6 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$

Theorem 2 Let $L : V \rightarrow W$ be a linear transformation. Then $\ker L$ is a subspace of V .

Theorem 3 If $\ker L = \{0\}$ then the $\dim \ker L = 0$.

Theorem 4 $L : V \rightarrow W$ is one-to-one if and only if $\ker L = 0_V$.

Definition 4 If $L : V \rightarrow W$ is a linear transformation, then the range of L , $\text{range } L$, is the set of all vectors in W that are images of vectors in V under L . We say vector Y is in $\text{range } L$ if we can find some vector X in V such that $L(X) = Y$. If $\text{range } L = W$, then L is said to be onto.

Theorem 5 Let $L : V \rightarrow W$ be a linear transformation. Then $\text{range } L$ is a subspace of W .

Exercise: Determine whether L is onto. Also find the $\dim(\text{range } L)$.

1. $L : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ such that $L(x, y, z) = (x, y)$
2. $L : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ such that $L \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 2 \\ 2 & 1 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$

Theorem 6 If $L : V \rightarrow W$ is a linear transformation, then

$$\dim(\ker L) + \dim(\text{range } L) = \dim V.$$

Remark: The $\dim(\ker L)$ is also called the *nullity* of L .

Exercises:

1. Let $L : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ be defined by $L \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 2 \\ 2 & 1 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$.

- (a) Is L onto?
- (b) Find a basis for the range of L .
- (c) Find the kernel of L .

2. Let $\mathbb{R}^4 \rightarrow \mathbb{R}^3$ be the linear transformation defined by

$$L([a \ b \ c \ d]) = [a + b \ c + d \ a + c].$$

- (a) Find a basis for $\ker L$. What is $\dim \ker L$?
 - (b) Find a basis for $\text{range } L$? What is $\dim \text{range } L$?
3. Let $L : P_2 \rightarrow P_3$ be the linear transformation defined by $L[p(t)] = t^2 p'(t)$, where $p'(t)$ is the derivative of $p(t)$ with respect to t .
 - (a) Find a basis for $\ker L$.
 - (b) Is L onto? Explain your answer.

Corollary 1 Let $L : V \rightarrow W$ be a linear transformation, and let $\dim V = \dim W$. Then,

1. if L is 1-1, then it is onto.
2. if L is onto, then it is 1-1.