

Prices List

<http://www.guildwarsguru.com/forum/showthread.php?t=10001136&referrerid=&highlight=price+guide>

Organized By Deviant, for CAT. - 061210 (ymd)

Rare Weapons Prices +5 Energy weapons

Weapon Modifier Baseline Pricing

[Sword](#) [Axe](#) [Hammer](#) [Bow](#) [Dagger](#) [Staff](#) [Scythe](#) [Spear](#) [Shields](#) [Focus](#)
[Shield and Focus Inscriptions](#) [Marital Weapon Inscriptions](#) [Spellcasting Weapon Inscriptions](#)

Sword

Fiery.....	500g
Ebon.....	2k
Poisoners.....	1k
Icy, Shocking.....	2-4k
Crippling+Cruel+Heavy.....	500g
Barbed.....	1k
Zealous.....	1-5k
Vampiric 3/-1	3-5k
Furious 10%.....	10-15k
Furious 09%.....	3-7k
Furious 08%.....	1-2k
Sundering 20%.....	30-40k
Sundering 19%.....	5-10k
Sundering 18%.....	2-3k
Defense +5.....	3-5k
Shelter +7.....	4-7k
Shelter +6.....	500g
Warding +7.....	4-7k
Warding +6.....	500g
Enchantment 20%.....	10-20k
Enchantment 19%.....	3-8k
Enchantment 18%.....	1-2k
Fortitude 30hp.....	20-30k
Fortitude 29hp.....	5-8k
Fortitude 28hp.....	3-5k
Swordsmanship +1 20%.....	6k
Swordsmanship +1 19%.....	4k
Swordsmanship +1 18%.....	500g

[return](#)

Axe

Fiery.....	1-2k
Ebon.....	1k
Poisoners.....	1k
Icy, Shocking.....	1-2k
Crippling+Cruel+Heavy.....	500g

Barbed.....	1k
Zealous.....	1-5k
Vampiric 3/-1	5-8k
Furious 10%.....	5-10k
Furious 09%.....	3-5k
Furious 08%.....	1k
Sundering 20%.....	20-30k
Sundering 19%.....	5k
Sundering 18%.....	3k
Defense +5.....	2-5k
Shelter +7.....	2-5k
Shelter +6.....	500g
Warding +7.....	2-5k
Warding +6.....	500g
Enchantment 20%.....	5-10k
Enchantment 19%.....	3-5k
Enchantment 18%.....	1-2k
Fortitude 30hp.....	10-20k
Fortitude 29hp.....	5k
Fortitude 28hp.....	2-3k
Axe Mastery +1 20%.....	3-4k
Axe Mastery +1 19%.....	1-2k
Axe Mastery +1 18%.....	500g

[return](#)

Hammer

Fiery.....	500g-1k
Ebon.....	500g
Poisoners.....	1k
Icy, Shocking.....	1-2k
Crippling+Cruel+Heavy.....	500g
Barbed.....	500g
Zealous.....	3-5k
Vampiric 5/-1	2-3k
Furious 10%.....	5k
Furious 09%.....	2-3k
Furious 08%.....	500g
Sundering 20%.....	5k
Sundering 19%.....	3-5k
Sundering 18%.....	1k
Defense +5.....	2-5k
Shelter +7.....	2-5k
Shelter +6.....	500g
Warding +7.....	2-5k
Warding +6.....	500g
Enchantment 20%.....	5k
Enchantment 19%.....	2-3k
Enchantment 18%.....	1k
Fortitude 30hp.....	5k
Fortitude 29hp.....	2-3k
Fortitude 28hp.....	1k
Hammer Mastery +1 20%.....	3-4k

Hammer Mastery +1 19%.....1k
Hammer Mastery +1 18%.....500g

[return](#)

Bow

Silencing..... 4-5k
Fiery..... 1-2k
Ebon..... 500g
Poisoners..... 1k
Barbed..... 1-2k
Icy, Shocking..... 1-2k
Crippling..... 500g
Zealous..... 1-5k
Vampiric 5/-1 3-5k
Sundering 20%..... 10-20k
Sundering 19%..... 5-10k
Sundering 18%..... 2-3k
Defense +5..... 2-5k
Shelter +7..... 2-5k
Shelter +6..... 500g
Warding +7..... 2-5k
Warding +6..... 500g
Enchantment 20%..... 3k
Enchantment 19%..... 500g-1k
Enchantment 18%..... 100
Fortitude 30hp..... 10-15k
Fortitude 29hp..... 3-5k
Fortitude 28hp..... 1k
Marksmanship +1 20%..... 3-8k
Marksmanship +1 19%..... 1k
Marksmanship +1 18%..... 500g

[return](#)

Dagger

Silencing..... 2-3k
Barbed..... 2-3k
Fiery..... 1-2k
Ebon..... 500g
Poisoners..... 2-3k
Icy, Shocking..... 1-2k
Crippling+Cruel+Heavy..... 500g
Zealous..... 5-10k
Vampiric 3/-1 2k
Furious 10%..... 4k
Furious 09%..... 300g-750g
Furious 08%..... 100g
Sundering 20%..... 10k
Sundering 19%..... 3-5k
Sundering 18%..... 1-3k
Defense +5..... 2-5k
Shelter +7..... 2-5k
Shelter +6..... 500g

Warding +7.....	2-5k
Warding +6.....	500g
Enchantment 20%.....	3-5k
Enchantment 19%.....	1-2k
Enchantment 18%.....	1k
Fortitude 30hp.....	5-8k
Fortitude 29hp.....	3-5k
Fortitude 28hp.....	2-3k
Dagger Mastery +1 20%.....	3-8k
Dagger Mastery +1 19%.....	1k
Dagger Mastery +1 18%.....	500g

[return](#)

Staff

Insightful +5.....	2k
Defense Head +5.....	500g
Hale Head +30hp.....	5k
Hale Head +29hp.....	1-2k
Wrapping of Defense +5.....	500g
Wrapping of Shelter +7.....	2k
Wrapping of Warding +7.....	2k
Wrapping of Enchantment 20%.....	7k
Wrapping of Enchantment 19%.....	2k
Wrapping of Enchantment 18%.....	500g
Wrapping of Fortitude +30hp.....	5k
Wrapping of Fortitude +29hp.....	2k
Adept Staff Head 20%	15-20k
Adept Staff Head 19%	3-5k

[return](#)

Scythe

Fiery.....	500g-1k
Ebon.....	5-10k+
Icy, Shocking.....	1-2k
Crippling+Cruel+Heavy.....	500g
Barbed.....	500g
Zealous.....	5-15k
Vampiric 5/-1	3-5k
Furious 10%.....	
Furious 09%.....	
Sundering 20%.....	20-30k
Sundering 19%.....	5-10k
Sundering 18%.....	2-3k
Defense +5.....	3-5k
Shelter +7.....	2-5k
Shelter +6.....	500g
Warding +7.....	3-5k
Warding +6.....	500g
Enchantment 20%.....	15-20k
Enchantment 19%.....	5-10k
Enchantment 18%.....	3-5k
Fortitude 30hp.....	25-35k

Fortitude 29hp.....10-15k
 Fortitude 28hp.....3-5k
 Scythe Mastery +1 20%.....
 Scythe Mastery +1 19%.....
 Scythe Mastery +1 18%.....

[return](#)

Spear

Fiery.....1-2k
 Ebon.....2-3k
 Icy, Shocking.....1-2k
 Crippling+Cruel+Heavy.....500g
 Barbed.....500g
 Zealous.....5-10k
 Vampiric 5/-15-10k
 Furious 10%.....20-30k
 Furious 09%.....5-10k
 Furious 08%.....2-3k
 Sundering 20%.....20-30k
 Sundering 19%.....5-10k
 Sundering 18%.....3-4k
 Defense +5.....3-5k
 Shelter +7.....2-5k
 Shelter +6.....500g
 Warding +7.....2-5k
 Warding +6.....500g
 Enchantment 20%.....
 Enchantment 19%.....
 Fortitude 30hp.....25-35k
 Fortitude 29hp.....10-20k
 Fortitude 28hp.....5-8k
 Spear Mastery +1 20%.....
 Spear Mastery +1 19%.....
 Spear Mastery +1 18%.....

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Shields

30hp20-30k
 29hp5-10k
 45 Stance/Enchanted10-15k
 44 Stance/Enchanted2-3k

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Focus

30hp Core10-20k
 29hp Core5k
 20% Casting10-15k
 Hail To The King 5>503-5k
 Survival Of The Fittest +53-5k

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Shield and Focus Inscriptions

-5 20%	30-50k+
-2 Stance	5-8k
-2 Enchanted	3-5k
10 vs Fire	10-15k+
10 vs Slashing	10-30k+ (widely varies)
10 vs Lightning	10-15k
10 vs Cold	5-10k
10 vs Piercing	5-10k
10 vs Blunt	8-10k+
10 vs Earth	8-10k+
+1 20% Mastery	10-20k

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Marital Weapon Inscriptions

I Have The Power!	5-10k
Let The Memory Live Again ...	
Strength and Honor 15%	5-10k
Strength and Honor 14%	2k
Brawn Over Brains	2-5k
To The Pain!	2-5k

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Spellcasting Weapon Inscriptions

Appitute Not Attitude 20%	15-30k
Appitute Not Attitude 19%	5-10k
Hale And Hearty	3-5k
Have Faith	2-3k
Seize The Day	5-15k

[return](#)

Rare Weapons Prices

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[Celestial Sword](#)
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[Ironwing Flatbow](#)
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[+5 Energy Weapons](#)

[Dual Gothic Axe](#)
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Brute Sword

req8 15^50, ~200-350k
req8 15%always -10ar, ~200-350k
req8 15%always -5ene, ~200-350k
req8 15%always -1ene.regen, ~50-80k
req8 15%always -1hp.regen, ~50-80k
req8 15%stance, ~30-40k
req8 15%enchanted, ~30-40k
req8 15%vs hexed, ~10kish
req8 20%while hexed, ~10-20k
req8 20%below 50, ~10-20k

req9 15^50, ~150-250k
req9 15%always -10ar, ~150-250k
req9 15%always -5ene, ~150-250k
req9 15%always -1ene.regen, ~50kish
req9 15%always -1hp.regen, ~50kish
req9 15%stance, ~20-30k
req9 15%enchanted, ~20-30k
req9 15%vs hexed, ~10kish
req9 20%while hexed, ~10kish
req9 20%below 50, ~10kish

req10 15^50, ~50-100k
req10 15%always -10ar, ~50-100k
req10 15%always -5ene, ~50-100k
req10 15%always -1ene.regen, ~20-30k
req10 15%always -1hp.regen, ~20-30k
req10 15%stance, ~20kish
req10 15%enchanted, ~20kish
req10 15%vs hexed, 5k?
req10 20%while hexed, ~10kish
req10 20%below 50, ~10kish

req11 15^50, ~30-60k
req11 15%always -10ar, ~30-60k
req11 15%always -5ene, ~30-60k
req11 15%always -1ene.regen, ~20kish
req11 15%always -1hp.regen, ~20kish
req11 15%stance, ~10kish
req11 15%enchanted, ~10kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~25-40k
req12 15%always -10ar, ~25-40k
req12 15%always -5ene, ~25-40k
req12 15%always -1ene.regen, ~10kish
req12 15%always -1hp.regen, ~10kish
req12 15%stance, ~10kish
req12 15%enchanted, ~10kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20-30k
req13 15%always -10ar, ~20-30k
req13 15%always -5ene, ~20-30k
req13 15%always -1ene.regen, ~10kish
req13 15%always -1hp.regen, ~10kish
req13 15%stance, 10k?
req13 15%enchanted, 10k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Celestial Longbow

req8 15^50, ~60-90k
req8 15%always -10ar, ~60-90k
req8 15%always -5ene, ~60-90k
req8 15%always -1ene.regen, ~20kish
req8 15%always -1hp.regen, ~20kish

req8 15%stance, ~15kish
req8 15%enchanted, ~15kish
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~40-60k
req9 15%always -10ar, ~40-60k
req9 15%always -5ene, ~40-60k
req9 15%always -1ene.regen, ~10kish
req9 15%always -1hp.regen, ~10kish
req9 15%stance, 10k?
req9 15%enchanted, 10k?
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~30-40k
req10 15%always -10ar, ~30-40k
req10 15%always -5ene, ~30-40k
req10 15%always -1ene.regen, 10k?
req10 15%always -1hp.regen, 10k?
req10 15%stance, 5k?
req10 15%enchanted, 5k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~20kish
req11 15%always -10ar, ~20kish
req11 15%always -5ene, ~20kish
req11 15%always -1ene.regen, 5k?
req11 15%always -1hp.regen, 5k?
req11 15%stance, 5k?
req11 15%enchanted, 5k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~15kish
req12 15%always -10ar, ~15kish
req12 15%always -5ene, ~15kish
req12 15%always -1ene.regen, 5k?
req12 15%always -1hp.regen, 5k?
req12 15%stance, 5k?
req12 15%enchanted, 5k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, 10k?
req13 15%always -10ar, 10k?

req13 15%always -5ene, 10k?
req13 15%always -1ene.regen, 5k?
req13 15%always -1hp.regen, 5k?
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Celestial Sword

req8 15^50, ~80-140k
req8 15%always -10ar, ~80-140k
req8 15%always -5ene, ~80-140k
req8 15%always -1ene.regen, ~40kish
req8 15%always -1hp.regen, ~40kish
req8 15%stance, ~30kish
req8 15%enchanted, ~30kish
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~75-100k
req9 15%always -10ar, ~75-100k
req9 15%always -5ene, ~75-100k
req9 15%always -1ene.regen, ~30kish
req9 15%always -1hp.regen, ~30kish
req9 15%stance, ~20kish
req9 15%enchanted, ~20kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~40-60k
req10 15%always -10ar, ~40-60k
req10 15%always -5ene, ~40-60k
req10 15%always -1ene.regen, 20k?
req10 15%always -1hp.regen, 20k?
req10 15%stance, 20k?
req10 15%enchanted, 20k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~20-35k
req11 15%always -10ar, ~20-35k
req11 15%always -5ene, ~20-35k
req11 15%always -1ene.regen, 10k?
req11 15%always -1hp.regen, 10k?
req11 15%stance, 10k?

req11 15%enchanted, 10k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20-35k
req12 15%always -10ar, ~20-35k
req12 15%always -5ene, ~20-35k
req12 15%always -1ene.regen, 10k?
req12 15%always -1hp.regen, 10k?
req12 15%stance, 10k?
req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~10kish
req13 15%always -10ar, ~10kish
req13 15%always -5ene, ~10kish
req13 15%always -1ene.regen, 5k?
req13 15%always -1hp.regen, 5k?
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Chaos Axe

req8 15^50, ~150-225k
req8 15%always -10ar, ~150-225k
req8 15%always -5ene, ~150-225k
req8 15%always -1ene.regen, ~50kish
req8 15%always -1hp.regen, ~50kish
req8 15%stance, ~30-40k
req8 15%enchanted, ~30-40k
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~100-150k
req9 15%always -10ar, ~100-150k
req9 15%always -5ene, ~100-150k
req9 15%always -1ene.regen, ~50kish
req9 15%always -1hp.regen, ~50kish
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 10k?
req9 20%while hexed, 10k?
req9 20%below 50, 10k?

req10 15^50, ~50-70k
req10 15%always -10ar, ~50-70k
req10 15%always -5ene, ~50-70k
req10 15%always -1ene.regen, ~30kish
req10 15%always -1hp.regen, ~30kish
req10 15%stance, 20k?
req10 15%enchanted, 20k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~35-60k
req11 15%always -10ar, ~35-60k
req11 15%always -5ene, ~35-60k
req11 15%always -1ene.regen, 10k?
req11 15%always -1hp.regen, 10k?
req11 15%stance, 10k?
req11 15%enchanted, 10k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~25-45k
req12 15%always -10ar, ~25-45k
req12 15%always -5ene, ~25-45k
req12 15%always -1ene.regen, 10k?
req12 15%always -1hp.regen, 10k?
req12 15%stance, 10k?
req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, 5k?
req13 15%always -1hp.regen, 5k?
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

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Clouded Maul

req8 15^50, ~70-100k
req8 15%always -10ar, ~70-100k
req8 15%always -5ene, ~70-100k
req8 15%always -1ene.regen, 20k?
req8 15%always -1hp.regen, 20k?

req8 15%stance, ~30kish
req8 15%enchanted, ~30kish
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~50-80k
req9 15%always -10ar, ~50-80k
req9 15%always -5ene, ~50-80k
req9 15%always -1ene.regen, 20k?
req9 15%always -1hp.regen, 20k?
req9 15%stance, ~20kish
req9 15%enchanted, ~20kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~30-50k
req10 15%always -10ar, ~30-50k
req10 15%always -5ene, ~30-50k
req10 15%always -1ene.regen, 10k?
req10 15%always -1hp.regen, 10k?
req10 15%stance, 10k?
req10 15%enchanted, 10k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~20-30k
req11 15%always -10ar, ~20-30k
req11 15%always -5ene, ~20-30k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~20kish
req11 15%enchanted, ~20kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20-30k
req12 15%always -10ar, ~20-30k
req12 15%always -5ene, ~20-30k
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~20kish
req12 15%enchanted, ~20kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~10-20k

req13 15%always -10ar, ~10-20k
req13 15%always -5ene, ~10-20k
req13 15%always -1ene.regen, 5k?
req13 15%always -1hp.regen, 5k?
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Crenellated Sword

req8 15^50, ~100-150k
req8 15%always -10ar, ~100-150k
req8 15%always -5ene, ~100-150k
req8 15%always -1ene.regen, ~40-60k
req8 15%always -1hp.regen, ~30-50k
req8 15%stance, ~40-60k
req8 15%enchanted, ~40-60k
req8 15%vs hexed, ~10kish
req8 20%while hexed, ~15kish
req8 20%below 50, ~15kish

req9 15^50, ~100kish
req9 15%always -10ar, ~100kish
req9 15%always -5ene, ~100kish
req9 15%always -1ene.regen, ~30-60k
req9 15%always -1hp.regen, ~30-50k
req9 15%stance, ~30-50k
req9 15%enchanted, ~30-50k
req9 15%vs hexed, ~10kish
req9 20%while hexed, ~15kish
req9 20%below 50, ~15kish

req10 15^50, ~50-80k
req10 15%always -10ar, ~50-80k
req10 15%always -5ene, ~50-80k
req10 15%always -1ene.regen, ~30kish
req10 15%always -1hp.regen, ~25kish
req10 15%stance, ~30kish
req10 15%enchanted, ~30kish
req10 15%vs hexed, ???
req10 20%while hexed, 5-8k
req10 20%below 50, 5k

req11 15^50, ~30-60k
req11 15%always -10ar, ~30-60k
req11 15%always -5ene, ~30-60k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~25kish

req11 15%enchanted, ~25kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30kish
req12 15%always -10ar, ~30kish
req12 15%always -5ene, ~30kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~10-15k
req12 15%enchanted, ~10-15k
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 10k?
req13 15%enchanted, 10k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Crystalline Sword

(note: there'arent too many perfect crys out there, hence the existence of market power, sellers are able to command the price they want even if you dont like it)

req8 15^50, 8-12mil
req8 15%stance, ~2mil-ish
req8 15%enchanted, ~2mil-ish
req8 15%vs hexed, ~350-600k
req8 20%while hexed, ~400-700k
req8 20%below 50, ~400-650k

req9 15^50, ~5-8mil
req9 15%stance, ~1-2mil
req9 15%enchanted, ~1-2mil
req9 15%vs hexed, ~300-500k
req9 20%while hexed, ~400-600k
req9 20%below 50, ~400-550

req10 15^50, 4-6mil
req10 15%stance, ~800-1mil
req10 15%enchanted, ~800-1mil

req11 15^50, ~2-3mil
req12 15^50, ~2mil-ish
req13 15^50, ~1.5-2mil

[return](#)

Dead Bow

req8 15^50, ~200-350k
req8 15%always -10ar, ~200-350k
req8 15%always -5ene, ~200-350k
req8 15%always -1ene.regen, ~50-80k
req8 15%always -1hp.regen, ~50-80k
req8 15%stance, ~30-40k
req8 15%enchanted, ~30-40k
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~150-250k
req9 15%always -10ar, ~150-250k
req9 15%always -5ene, ~150-250k
req9 15%always -1ene.regen, ~40-60k
req9 15%always -1hp.regen, ~40-60k
req9 15%stance, ~20-30k
req9 15%enchanted, ~20-30k
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~80-100k
req10 15%always -10ar, ~80-100k
req10 15%always -5ene, 80-100k
req10 15%always -1ene.regen, 20k?
req10 15%always -1hp.regen, 20k?
req10 15%stance, 20k?
req10 15%enchanted, 20k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~40-70k
req11 15%always -10ar, ~40-70k
req11 15%always -5ene, ~40-70k
req11 15%always -1ene.regen, 10k?
req11 15%always -1hp.regen, 10k?
req11 15%stance, 10k?
req11 15%enchanted, 10k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30-50k
req12 15%always -10ar, ~30-50k
req12 15%always -5ene, ~30-50k

req12 15%always -1ene.regen, 10k?
req12 15%always -1hp.regen, 10k?
req12 15%stance, 10k?
req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20-30k
req13 15%always -10ar, ~20-30k
req13 15%always -5ene, ~20-30k
req13 15%always -1ene.regen, 5k?
req13 15%always -1hp.regen, 5k?
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Dragon Sycthe

req8 15^50 40-70k
req9 15^50 30-50k
req10 15^50 20-40k
req11 15^50 20-30k
req12 15^50 20kish
req13 15^50 10-20k

[return](#)

Dual Gothic Axe

req8 15^50, ~125-200k
req8 15%always -10ar, ~125-200k
req8 15%always -5ene, ~125-200k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~30-40k
req8 15%enchanted, ~30-40k
req8 15%vs hexed, ~10kish
req8 20%while hexed, ~15kish
req8 20%below 50, ~15kish

req9 15^50, ~100kish
req9 15%always -10ar, ~100kish
req9 15%always -5ene, ~100kish
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ???
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~60-90k
req10 15%always -10ar, ~60-90k
req10 15%always -5ene, ~60-90k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~20kish
req10 15%enchanted, ~20kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30-50k
req11 15%always -10ar, ~30-50k
req11 15%always -5ene, ~30-50k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 10k?
req11 15%enchanted, 10k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20-30k
req12 15%always -10ar, ~20-30k
req12 15%always -5ene, ~20-30k
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 10k?
req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Dwarven Axe

req8 15^50, ~3-5.5mil
req8 15%always -10ar, ~3-5.5mil
req8 15%always -5ene, ~3-5.5mil

req8 15%stance, ~800-1mil
req8 15%enchanted, ~800-1mil
req8 15%vs hexed, ~300-400k
req8 20%while hexed, ~350-500k
req8 20%below 50, ~300-400k

req9 15^50, ~2.5-3.5
req9 15%always -10ar, ~2.5-3.5
req9 15%always -5ene, ~2.5-3.5
req9 15%stance, ~600-800k
req9 15%enchanted, ~600-800k
req9 15%vs hexed, ~250-400k
req9 20%while hexed, ~300-400k
req9 20%below 50, ~250-400k

req10 15^50, ~1.5-2.5
req11 15^50, ~1-1.5
req12 15^50, ~1mil-ish
req13 15^50, ~700-1mil

[return](#)

Eternal Bow

req8 15^50, ~150-200k
req8 15%always -10ar, ~150-200k
req8 15%always -5ene, ~150-200k
req8 15%always -1ene.regen, ~50kish
req8 15%always -1hp.regen, ~50kish
req8 15%stance, ~30kish
req8 15%enchanted, ~20kish
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~100-150k
req9 15%always -10ar, ~100-150k
req9 15%always -5ene, ~100-150k
req9 15%always -1ene.regen, ~50kish
req9 15%always -1hp.regen, ~50kish
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~60-90k
req10 15%always -10ar, ~60-90k
req10 15%always -5ene, ~60-90k
req10 15%always -1ene.regen, ~40kish
req10 15%always -1hp.regen, ~35kish
req10 15%stance, ~20kish

req10 15%enchanted, ~20kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30-40k
req11 15%always -10ar, ~30-40k
req11 15%always -5ene, ~30-40k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~20kish
req11 15%enchanted, ~20kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20-30k
req12 15%always -10ar, ~20-30k
req12 15%always -5ene, ~20-30k
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 5k?
req12 15%enchanted, 5k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, ~5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Fellblade

req8 15^50, ~150-225k
req8 15%always -10ar, ~150-225k
req8 15%always -5ene, ~150-225k
req8 15%always -1ene.regen, ~30-50k
req8 15%always -1hp.regen, ~30-50k
req8 15%stance, ~30-40k
req8 15%enchanted, ~30-40k
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~100kish
req9 15%always -10ar, ~100kish
req9 15%always -5ene, ~100kish
req9 15%always -1ene.regen, 30k?
req9 15%always -1hp.regen, 30k?
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~50-70k
req10 15%always -10ar, ~50-70k
req10 15%always -5ene, ~50-70k
req10 15%always -1ene.regen, 20k?
req10 15%always -1hp.regen, 20k?
req10 15%stance, 20k?
req10 15%enchanted, 20k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30-50k
req11 15%always -10ar, ~30-50k
req11 15%always -5ene, ~30-50k
req11 15%always -1ene.regen, 10k?
req11 15%always -1hp.regen, 10k?
req11 15%stance, ~10kish
req11 15%enchanted, ~10kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30kish
req12 15%always -10ar, ~30kish
req12 15%always -5ene, ~30kish
req12 15%always -1ene.regen, 10k?
req12 15%always -1hp.regen, 10k?
req12 15%stance, 10k?
req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, 5k?
req13 15%always -1hp.regen, 5k?
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, ???

req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Fiery Dragon Sword

req8 15^50, ~20-40k
req8 15%always -10ar, ~20-40k
req8 15%always -5ene, ~20-40k
req8 15%always -1ene.regen, ~15kish
req8 15%always -1hp.regen, ~15kish
req8 15%stance, ~10kish
req8 15%enchanted, ~10kish
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~20-30k
req9 15%always -10ar, ~20-30k
req9 15%always -5ene, ~20-30k
req9 15%always -1ene.regen, ~15kish
req9 15%always -1hp.regen, ~15kish
req9 15%stance, 10k?
req9 15%enchanted, 10k?
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~20kish
req10 15%always -10ar, ~20kish
req10 15%always -5ene, ~20kish
req10 15%always -1ene.regen, 10k?
req10 15%always -1hp.regen, 10k?
req10 15%stance, 5k?
req10 15%enchanted, 5k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~15kish
req11 15%always -10ar, ~15kish
req11 15%always -5ene, ~15kish
req11 15%always -1ene.regen, 5k?
req11 15%always -1hp.regen, 5k?
req11 15%stance, 5k?
req11 15%enchanted, 5k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~10kish
req12 15%always -10ar, ~10kish

req12 15%always -5ene, ~10kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 5k?
req12 15%enchanted, 5k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, 10k?
req13 15%always -10ar, 10k?
req13 15%always -5ene, 10k?
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Gavel Of The Nephilim

req8 15^50, ~40-70k
req8 15%always -10ar, ~40-70k
req8 15%always -5ene, ~40-70k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, 20k?
req8 15%enchanted, 20k?
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~30-50k
req9 15%always -10ar, ~30-50k
req9 15%always -5ene, ~30-50k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ??
req9 15%stance, 20k?
req9 15%enchanted, 20k?
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~30-40k
req10 15%always -10ar, ~30-40k
req10 15%always -5ene, ~30-40k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, 5k?
req10 15%enchanted, 5k?

req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~20-30k
req11 15%always -10ar, 20-30k
req11 15%always -5ene, 20-30k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 5k?
req11 15%enchanted, 5k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20kish
req12 15%always -10ar, ~20kish
req12 15%always -5ene, ~20kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 5k?
req12 15%enchanted, 5k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~10-20k
req13 15%always -10ar, ~10-20k
req13 15%always -5ene, ~10-20k
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Golden Phoenix Blade

req8 15^50, ~150-200k
req8 15%always -10ar, ~150-200k
req8 15%always -5ene, ~150-200k
req8 15%always -1ene.regen, ~30-50k
req8 15%always -1hp.regen, ~30-50k
req8 15%stance, ~30-40k
req8 15%enchanted, ~30-40k
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~100kish

req9 15%always -10ar, ~100kish
req9 15%always -5ene, ~100kish
req9 15%always -1ene.regen, 30k?
req9 15%always -1hp.regen, 30k?
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~50-70k
req10 15%always -10ar, ~50-70k
req10 15%always -5ene, ~50-70k
req10 15%always -1ene.regen, 20k?
req10 15%always -1hp.regen, 20k?
req10 15%stance, ~20kish
req10 15%enchanted, ~20kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~40-60k
req11 15%always -10ar, ~40-60k
req11 15%always -5ene, ~40-60k
req11 15%always -1ene.regen, 10k?
req11 15%always -1hp.regen, 10k?
req11 15%stance, ~10kish
req11 15%enchanted, ~10kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30-40k
req12 15%always -10ar, ~30-40k
req12 15%always -5ene, ~30-40k
req12 15%always -1ene.regen, 10k?
req12 15%always -1hp.regen, 10k?
req12 15%stance, 10k?
req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20-30k
req13 15%always -10ar, ~20-30k
req13 15%always -5ene, ~20-30k
req13 15%always -1ene.regen, 5k?
req13 15%always -1hp.regen, 5k?
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, ???
req13 20%while hexed, 5k?

req13 20%below 50, 5k?

[return](#)

Gothic Axe

req8 15^50, ~60-90k

req8 15%always -10ar, ~60-90k

req8 15%always -5ene, ~60-90k

req8 15%always -1ene.regen, ???

req8 15%always -1hp.regen, ???

req8 15%stance, ~20-30k

req8 15%enchanted, ~20-30k

req8 15%vs hexed, 10k?

req8 20%while hexed, 10k?

req8 20%below 50, 10k?

req9 15^50, ~40-70k

req9 15%always -10ar, ~40-70k

req9 15%always -5ene, ~40-70k

req9 15%always -1ene.regen, ???

req9 15%always -1hp.regen, ???

req9 15%stance, ~20kish

req9 15%enchanted, ~20kish

req9 15%vs hexed, 5k?

req9 20%while hexed, 5k?

req9 20%below 50, 5k?

req10 15^50, ~30-50k

req10 15%always -10ar, ~30-50k

req10 15%always -5ene, ~30-50k

req10 15%always -1ene.regen, ???

req10 15%always -1hp.regen, ???

req10 15%stance, ~10kish

req10 15%enchanted, ~10kish

req10 15%vs hexed, 5k?

req10 20%while hexed, 5k?

req10 20%below 50, 5k?

req11 15^50, ~30kish

req11 15%always -10ar, ~30kish

req11 15%always -5ene, ~30kish

req11 15%always -1ene.regen, ???

req11 15%always -1hp.regen, ???

req11 15%stance, 5k?

req11 15%enchanted, 5k?

req11 15%vs hexed, 5k?

req11 20%while hexed, 5k?

req11 20%below 50, 5k?

req12 15^50, ~30kish

req12 15%always -10ar, ~30kish

req12 15%always -5ene, ~30kish

req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~15kish
req12 15%enchanted, ~15kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Gothic Sword

req8 15^50, ~70-100k
req8 15%always -10ar, ~70-100k
req8 15%always -5ene, ~70-100k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~20-30k
req8 15%enchanted, ~20-30k
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~50-80k
req9 15%always -10ar, ~50-80k
req9 15%always -5ene, ~50-80k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ???
req9 15%stance, ~20kish
req9 15%enchanted, ~20kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~30-60k
req10 15%always -10ar, ~30-60k
req10 15%always -5ene, ~30-60k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~10kish
req10 15%enchanted, ~10kish
req10 15%vs hexed, 5k?

req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30kish
req11 15%always -10ar, ~30kish
req11 15%always -5ene, ~30kish
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 5k?
req11 15%enchanted, 5k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30kish
req12 15%always -10ar, ~30kish
req12 15%always -5ene, ~30kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~15kish
req12 15%enchanted, ~15kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Ironwing Flatbow

req8 15^50, ~60-100k
req8 15%always -10ar, ~60-100k
req8 15%always -5ene, ~60-100k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~20kish
req8 15%enchanted, ~20kish
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~50-80k
req9 15%always -10ar, ~50-80k

req9 15%always -5ene, ~50-80k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ???
req9 15%stance, ~20kish
req9 15%enchanted, ~20kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~30-50k
req10 15%always -10ar, ~30-50k
req10 15%always -5ene, ~30-50k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~10kish
req10 15%enchanted, ~10kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30kish
req11 15%always -10ar, ~30kish
req11 15%always -5ene, ~30kish
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 5k?
req11 15%enchanted, 5k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30kish
req12 15%always -10ar, ~30kish
req12 15%always -5ene, ~30kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~15kish
req12 15%enchanted, ~15kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Murasaat Hammer

req8 15^50, ~300-450k
req8 15%always -10ar, ~300-450k
req8 15%always -5ene, ~300-450k
req8 15%always -1ene.regen, ~100k-150k
req8 15%always -1hp.regen, ~60-80k
req8 15%stance, ~50kish
req8 15%enchanted, ~50kish
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~200-350k
req9 15%always -10ar, ~200-350k
req9 15%always -5ene, ~200-350k
req9 15%always -1ene.regen, ~60-80k
req9 15%always -1hp.regen, ~60kish
req9 15%stance, ~40kish
req9 15%enchanted, ~40kish
req9 15%vs hexed, ~???
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~100-200k
req10 15%always -10ar, ~100-200k
req10 15%always -5ene, ~100-200k
req10 15%always -1ene.regen, ~50kish
req10 15%always -1hp.regen, ~40kish
req10 15%stance, ~30kish
req10 15%enchanted, ~30kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~100kish
req11 15%always -10ar, ~100kish
req11 15%always -5ene, ~100kish
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~20kish
req11 15%enchanted, ~20kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~60-80k
req12 15%always -10ar, ~60-80k
req12 15%always -5ene, ~60-80k
req12 15%always -1ene.regen, ???

req12 15%always -1hp.regen, ???
req12 15%stance, ~20kish
req12 15%enchanted, ~20kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~50kish
req13 15%always -10ar, ~50kish
req13 15%always -5ene, ~50kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, ~10-20k
req13 15%enchanted, ~10-20k
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Murfaat Hornbow

req8 15^50, ~250-400k
req8 15%always -10ar, ~250-400k
req8 15%always -5ene, ~250-400k
req8 15%always -1ene.regen, ~100k-150k
req8 15%always -1hp.regen, ~60-80k
req8 15%stance, ~50kish
req8 15%enchanted, ~50kish
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~200-300k
req9 15%always -10ar, ~200-300k
req9 15%always -5ene, ~200-300k
req9 15%always -1ene.regen, ~60-80k
req9 15%always -1hp.regen, ~60kish
req9 15%stance, ~40kish
req9 15%enchanted, ~40kish
req9 15%vs hexed, ~???
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~100-150k
req10 15%always -10ar, ~100-150k
req10 15%always -5ene, ~100-150k
req10 15%always -1ene.regen, ~50kish
req10 15%always -1hp.regen, ~40kish
req10 15%stance, ~30kish
req10 15%enchanted, ~30kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?

req10 20%below 50, 5k?

req11 15^50, ~60-90k
req11 15%always -10ar, ~60-90k
req11 15%always -5ene, ~60-90k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~10kish
req11 15%enchanted, ~10kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~40-60k
req12 15%always -10ar, ~40-60k
req12 15%always -5ene, ~40-60k
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~10kish
req12 15%enchanted, ~10kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~30-40k
req13 15%always -10ar, ~30-40k
req13 15%always -5ene, ~30-40k
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

Oni Blade

req8 15^50, ~100kish
req8 15%always -10ar, ~100kish
req8 15%always -5ene, ~100kish
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~20-30k
req8 15%enchanted, ~20-30k
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~70-100k
req9 15%always -10ar, ~70-100k
req9 15%always -5ene, ~70-100k
req9 15%always -1ene.regen, ???

req9 15%always -1hp.regen, ???
req9 15%stance, ~20-30k
req9 15%enchanted, ~20-30k
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~40-60k
req10 15%always -10ar, ~40-60k
req10 15%always -5ene, ~40-60k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, 20k?
req10 15%enchanted, 20k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~20-40k
req11 15%always -10ar, ~20-40k
req11 15%always -5ene, ~20-40k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 10k?
req11 15%enchanted, 10k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20-40k
req12 15%always -10ar, ~20-40k
req12 15%always -5ene, ~20-40k
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 10k?
req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Platinum Blade

req8 15^50, ~100-175k
req8 15%always -10ar, ~100-175k
req8 15%always -5ene, ~100-175k
req8 15%always -1ene.regen, 60k?
req8 15%always -1hp.regen, 60k?
req8 15%stance, ~30-40k
req8 15%enchanted, ~30-40k
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~100kish
req9 15%always -10ar, ~100kish
req9 15%always -5ene, ~100kish
req9 15%always -1ene.regen, 40k?
req9 15%always -1hp.regen, 40k?
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~50-80k
req10 15%always -10ar, ~50-80k
req10 15%always -5ene, ~50-80k
req10 15%always -1ene.regen, 20k?
req10 15%always -1hp.regen, 20k?
req10 15%stance, 20k?
req10 15%enchanted, 20k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30-50k
req11 15%always -10ar, ~30-50k
req11 15%always -5ene, ~30-50k
req11 15%always -1ene.regen, 10k?
req11 15%always -1hp.regen, 10k?
req11 15%stance, ~10kish
req11 15%enchanted, ~10kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30kish
req12 15%always -10ar, ~30kish
req12 15%always -5ene, ~30kish
req12 15%always -1ene.regen, 10k?
req12 15%always -1hp.regen, 10k?
req12 15%stance, 10k?

req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, 5k?
req13 15%always -1hp.regen, 5k?
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, ???
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Platinum Longbow

req8 15^50, ~100kish
req8 15%always -10ar, ~100kish
req8 15%always -5ene, ~100kish
req8 15%always -1ene.regen, ~40-60k
req8 15%always -1hp.regen, ~30-50k
req8 15%stance, ~30kish
req8 15%enchanted, ~30kish
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~60-90k
req9 15%always -10ar, ~60-90k
req9 15%always -5ene, ~60-90k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ???
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 10k?
req9 20%while hexed, 10k?
req9 20%below 50, 10k?

req10 15^50, ~40-60k
req10 15%always -10ar, ~40-60k
req10 15%always -5ene, ~40-60k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~30kish
req10 15%enchanted, ~30kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 10k?
req10 20%below 50, 10k?

req11 15^50, ~30-50k
req11 15%always -10ar, ~30-50k
req11 15%always -5ene, ~30-50k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~20kish
req11 15%enchanted, ~20kish
req11 15%vs hexed, ???
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30kish
req12 15%always -10ar, ~30kish
req12 15%always -5ene, ~30kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~10-15k
req12 15%enchanted, ~10-15k
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 10k?
req13 15%enchanted, 10k?
req13 15%vs hexed, ???
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Sephis Axe

req8 15^50, ~700-1.1mil
req8 15%always -10ar, ~700-1.1mil
req8 15%always -5ene, ~700-1.1mil
req8 15%always -1ene.regen, ~200-300k
req8 15%always -1hp.regen, ~200-300k
req8 15%stance, ~100-150k
req8 15%enchanted, ~100-150k
req8 15%vs hexed, ~20-30k
req8 20%while hexed, ~20-30k
req8 20%below 50, ~20-30k

req9 15^50, ~300-550k
req9 15%always -10ar, ~300-550k
req9 15%always -5ene, ~300-550k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ???

req9 15%stance, ~100kish
req9 15%enchanted, ~100kish
req9 15%vs hexed, 10k?
req9 20%while hexed, 10k?
req9 20%below 50, 10k?

req10 15^50, ~200-350k
req10 15%always -10ar, ~200-350k
req10 15%always -5ene, ~200-350k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~50-70k
req10 15%enchanted, ~50-70k
req10 15%vs hexed, ???
req10 20%while hexed, ???
req10 20%below 50, ???

req11 15^50, ~150-250k
req11 15%always -10ar, ~150-250k
req11 15%always -5ene, ~150-250k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~30-40k
req11 15%enchanted, ~30-40k
req11 15%vs hexed, ???
req11 20%while hexed, ???
req11 20%below 50, ???

req12 15^50, ~100-150k
req12 15%always -10ar, ~100-150k
req12 15%always -5ene, ~100-150k
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~20-40k
req12 15%enchanted, ~20-40k
req12 15%vs hexed, ???
req12 20%while hexed, ???
req12 20%below 50, ???

req13 15^50, ~100kish
req13 15%always -10ar, ~100kish
req13 15%always -5ene, ~100kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, ~30-50k
req13 15%enchanted, ~30-50k
req13 15%vs hexed, ???
req13 20%while hexed, ???
req13 20%below 50, ???

[return](#)

Serpent Axe

req8 15^50, ~3-4mil
req8 15%always -10ar, ~3-4mil
req8 15%always -5ene, ~3-4mil
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~600-900k
req8 15%enchanted, ~600-900k
req8 15%vs hexed, ~200-350k
req8 20%while hexed, ~300-450k
req8 20%below 50, ~300-450k

req9 15^50, ~1.5-2.5mil
req9 15%always -10ar, ~1.5-2.5mil
req9 15%always -5ene, ~1.5-2.5mil
req9 15%stance, ~500-750k
req9 15%enchanted, ~500-750k
req9 15%vs hexed, ~200-300k
req9 20%while hexed, ~200-400k
req9 20%below 50, ~200-400k

req10 15^50, ~1mil-ish
req11 15^50, ~750-1mil
req12 15^50, ~650-850k
req13 15^50, ~500-750k

[return](#)

Shadow Blade

req8 15^50, ~40-60k
req8 15%always -10ar, ~40-60k
req8 15%always -5ene, ~40-60k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~25kish
req8 15%enchanted, ~25kish
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~30-50k
req9 15%always -10ar, ~30-50k
req9 15%always -5ene, ~30-50k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ??
req9 15%stance, ~20kish
req9 15%enchanted, ~20kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~30kish

req10 15%always -10ar, ~30kish
req10 15%always -5ene, ~30kish
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~20kish
req10 15%enchanted, ~20kish
req10 15%vs hexed, 5K?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~20kish
req11 15%always -10ar, ~20kish
req11 15%always -5ene, ~20kish
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 10k?
req11 15%enchanted, 10k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20kish
req12 15%always -10ar, ~20kish
req12 15%always -5ene, ~20kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~10k?
req12 15%enchanted, ~10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~15kish
req13 15%always -10ar, ~15kish
req13 15%always -5ene, ~15kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Shadow Bow

req8 15^50, ~40-60k
req8 15%always -10ar, ~40-60k
req8 15%always -5ene, ~40-60k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~20kish

req8 15%enchanted, ~20kish
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~30-50k
req9 15%always -10ar, ~30-50k
req9 15%always -5ene, ~30-50k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ??
req9 15%stance, ~10kish
req9 15%enchanted, ~10kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~25kish
req10 15%always -10ar, ~25kish
req10 15%always -5ene, ~25kish
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~5-10k
req10 15%enchanted, ~5-10k
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~10-20k
req11 15%always -10ar, ~10-20k
req11 15%always -5ene, ~10-20k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 5k?
req11 15%enchanted, 5k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~10kish
req12 15%always -10ar, ~10kish
req12 15%always -5ene, ~10kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 5k?
req12 15%enchanted, 5k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~5-10k
req13 15%always -10ar, ~5-10k
req13 15%always -5ene, ~5-10k

req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Storm Bow

req8 15^50, ~150-225k
req8 15%always -10ar, ~150-225k
req8 15%always -5ene, ~150-225k
req8 15%always -1ene.regen, ~50kish
req8 15%always -1hp.regen, ~50kish
req8 15%stance, ~30kish
req8 15%enchanted, ~20kish
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~100-150k
req9 15%always -10ar, ~100-150k
req9 15%always -5ene, ~100-150k
req9 15%always -1ene.regen, ~50kish
req9 15%always -1hp.regen, ~50kish
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~60-90k
req10 15%always -10ar, ~60-90k
req10 15%always -5ene, ~60-90k
req10 15%always -1ene.regen, ~40kish
req10 15%always -1hp.regen, ~35kish
req10 15%stance, ~20kish
req10 15%enchanted, ~20kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30-40k
req11 15%always -10ar, ~30-40k
req11 15%always -5ene, ~30-40k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~20kish
req11 15%enchanted, ~20kish
req11 15%vs hexed, 5k?

req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20-30k
req12 15%always -10ar, ~20-30k
req12 15%always -5ene, ~20-30k
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 5k?
req12 15%enchanted, 5k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, ~5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Tetsubo Hammer

req8 15^50, ~70-125k
req8 15%always -10ar, ~70-125k
req8 15%always -5ene, ~70-125k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~30kish
req8 15%enchanted, ~30kish
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~50-90k
req9 15%always -10ar, ~50-90k
req9 15%always -5ene, ~50-90k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ??
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~50kish
req10 15%always -10ar, ~50kish

req10 15%always -5ene, ~50kish
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~20kish
req10 15%enchanted, ~20kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30-40k
req11 15%always -10ar, ~30-40k
req11 15%always -5ene, ~30-40k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~10kish
req11 15%enchanted, ~10kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~30kish
req12 15%always -10ar, ~30kish
req12 15%always -5ene, ~30kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~10kish
req12 15%enchanted, ~10kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20-30k
req13 15%always -10ar, ~20-30k
req13 15%always -5ene, ~20-30k
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 10k?
req13 15%enchanted, 10k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Vertebreaker

req8 15^50, ~60-99k
req8 15%always -10ar, ~60-99k
req8 15%always -5ene, ~60-99k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, 20k?
req8 15%enchanted, 20k?

req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~40-60k
req9 15%always -10ar, ~40-60k
req9 15%always -5ene, ~40-60k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ???
req9 15%stance, 20k?
req9 15%enchanted, 20k?
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~20-30k
req10 15%always -10ar, ~20-30k
req10 15%always -5ene, ~20-30k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, 10k?
req10 15%enchanted, 10k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~20-30k
req11 15%always -10ar, ~20-30k
req11 15%always -5ene, ~20-30k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 10k?
req11 15%enchanted, 10k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20kish
req12 15%always -10ar, ~20kish
req12 15%always -5ene, ~20kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 10k?
req12 15%enchanted, 10k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???

req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Zodiac Axe

req8 15^50, ~100-150k
req8 15%always -10ar, ~100-150k
req8 15%always -5ene, ~100-150k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, ~40kish
req8 15%enchanted, ~40kish
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~70-100k
req9 15%always -10ar, ~70-100k
req9 15%always -5ene, ~70-100k
req9 15%always -1ene.regen, ???
req9 15%always -1hp.regen, ???
req9 15%stance, ~40kish
req9 15%enchanted, ~40kish
req9 15%vs hexed, 10k?
req9 20%while hexed, 10k?
req9 20%below 50, 10k?

req10 15^50, ~40-60k
req10 15%always -10ar, ~40-60k
req10 15%always -5ene, ~40-60k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, ~30kish
req10 15%enchanted, ~30kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30-40k
req11 15%always -10ar, ~30-40k
req11 15%always -5ene, ~30-40k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 20k?
req11 15%enchanted, 20k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?

req11 20%below 50, 5k?

req12 15^50, ~30kish
req12 15%always -10ar, ~30kish
req12 15%always -5ene, ~30kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~10-20k
req12 15%enchanted, ~10-20k
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Zodiac Daggers

req8 15^50 ~70-100k
req9 15^50 ~50-70k
req10 15^50 ~40-60k
req11 15^50 ~25-40k
req12 15^50 ~20-30k
req13 15^50 ~20kish

[return](#)

Zodiac Hammer

req8 15^50, ~40-70k
req8 15%always -10ar, ~40-70k
req8 15%always -5ene, ~40-70k
req8 15%always -1ene.regen, ???
req8 15%always -1hp.regen, ???
req8 15%stance, 20k?
req8 15%enchanted, 20k?
req8 15%vs hexed, 5k?
req8 20%while hexed, 5k?
req8 20%below 50, 5k?

req9 15^50, ~40-50k
req9 15%always -10ar, ~40-50k
req9 15%always -5ene, ~40-50k
req9 15%always -1ene.regen, ???

req9 15%always -1hp.regen, ??
req9 15%stance, 20k?
req9 15%enchanted, 20k?
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~30-40k
req10 15%always -10ar, ~30-40k
req10 15%always -5ene, ~30-40k
req10 15%always -1ene.regen, ???
req10 15%always -1hp.regen, ???
req10 15%stance, 10k?
req10 15%enchanted, 10k?
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~20-30k
req11 15%always -10ar, 20-30k
req11 15%always -5ene, 20-30k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, 5k?
req11 15%enchanted, 5k?
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20kish
req12 15%always -10ar, ~20kish
req12 15%always -5ene, ~20kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 5k?
req12 15%enchanted, 5k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~10-20k
req13 15%always -10ar, ~10-20k
req13 15%always -5ene, ~10-20k
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, ~5-10k
req13 15%enchanted, ~5-10k
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Zodiac Longbow

req8 15^50, ~150-225k
req8 15%always -10ar, ~150-225k
req8 15%always -5ene, ~150-225k
req8 15%always -1ene.regen, ~50kish
req8 15%always -1hp.regen, ~50kish
req8 15%stance, ~30kish
req8 15%enchanted, ~20kish
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~100-150k
req9 15%always -10ar, ~100-150k
req9 15%always -5ene, ~100-150k
req9 15%always -1ene.regen, ~50kish
req9 15%always -1hp.regen, ~50kish
req9 15%stance, ~30kish
req9 15%enchanted, ~30kish
req9 15%vs hexed, 5k?
req9 20%while hexed, 5k?
req9 20%below 50, 5k?

req10 15^50, ~60-90k
req10 15%always -10ar, ~60-90k
req10 15%always -5ene, ~60-90k
req10 15%always -1ene.regen, ~40kish
req10 15%always -1hp.regen, ~35kish
req10 15%stance, ~20kish
req10 15%enchanted, ~20kish
req10 15%vs hexed, 5k?
req10 20%while hexed, 5k?
req10 20%below 50, 5k?

req11 15^50, ~30-40k
req11 15%always -10ar, ~30-40k
req11 15%always -5ene, ~30-40k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~20kish
req11 15%enchanted, ~20kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~20-30k
req12 15%always -10ar, ~20-30k
req12 15%always -5ene, ~20-30k
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, 5k?

req12 15%enchanted, 5k?
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~20kish
req13 15%always -10ar, ~20kish
req13 15%always -5ene, ~20kish
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, 5k?
req13 15%enchanted, 5k?
req13 15%vs hexed, ~5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

Zodiac Sword

req8 15^50, ~150-250k
req8 15%always -10ar, ~150-250k
req8 15%always -5ene, ~150-250k
req8 15%always -1ene.regen, ~40-70k
req8 15%always -1hp.regen, ~40-70k
req8 15%stance, ~50kish
req8 15%enchanted, ~50kish
req8 15%vs hexed, 10k?
req8 20%while hexed, 10k?
req8 20%below 50, 10k?

req9 15^50, ~100-150k
req9 15%always -10ar, ~100-150k
req9 15%always -5ene, ~100-150k
req9 15%always -1ene.regen, ~30-50k
req9 15%always -1hp.regen, ~30-50k
req9 15%stance, ~50kish
req9 15%enchanted, ~50kish
req9 15%vs hexed, 10k?
req9 20%while hexed, 10k?
req9 20%below 50, 10k?

req10 15^50, ~70-100k
req10 15%always -10ar, ~70-100k
req10 15%always -5ene, ~70-100k
req10 15%always -1ene.regen, ~30kish
req10 15%always -1hp.regen, ~25kish
req10 15%stance, ~20-30k
req10 15%enchanted, ~20-30k
req10 15%vs hexed, 5k?
req10 20%while hexed, 5-8k
req10 20%below 50, 5k?

req11 15^50, ~50-70k
req11 15%always -10ar, ~50-70k
req11 15%always -5ene, ~50-70k
req11 15%always -1ene.regen, ???
req11 15%always -1hp.regen, ???
req11 15%stance, ~20kish
req11 15%enchanted, ~20kish
req11 15%vs hexed, 5k?
req11 20%while hexed, 5k?
req11 20%below 50, 5k?

req12 15^50, ~50kish
req12 15%always -10ar, ~50kish
req12 15%always -5ene, ~50kish
req12 15%always -1ene.regen, ???
req12 15%always -1hp.regen, ???
req12 15%stance, ~20kish
req12 15%enchanted, ~20kish
req12 15%vs hexed, 5k?
req12 20%while hexed, 5k?
req12 20%below 50, 5k?

req13 15^50, ~30-40k
req13 15%always -10ar, ~30-40k
req13 15%always -5ene, ~30-40k
req13 15%always -1ene.regen, ???
req13 15%always -1hp.regen, ???
req13 15%stance, ~10-20k
req13 15%enchanted, ~10-20k
req13 15%vs hexed, 5k?
req13 20%while hexed, 5k?
req13 20%below 50, 5k?

[return](#)

+5 Energy Weapons

[return_at_start](#) - [return_rare_weapons](#)

Dual Gothic Axe

req8 ~100-150k
req9 ~100kish
req10 ~60-90k
req11 ~50-70k
req12 ~40-60k
req13 ~30-50k

[return](#)

Gothic Sword

req8 ~100kish
req9 ~60-90k
req10 ~50-70k
req11 ~40-70k
req12 ~30-60k

req13 ~25-40k

[return](#)

Phoenix Blade

req8 ~150-250k

req9 ~100-175k

req10 ~100kish

req11 ~50-90k

req12 ~50-80k

req13 ~40-70k

[return](#)

Oni Blade

req8 ~60-90k

req9 ~50-80k

req10 ~40-70k

req11 ~30-60k

req12 ~30-50k

req13 ~25-40k

[return](#)

Zodiac Axe

req8 ~100-150k

req9 ~70-100k

req10 ~50-80k

req11 ~40-70k

req12 ~30-60k

req13 ~30-50k

[return](#)

Zodiac Longbow

req8 ~100-150k

req9 ~100kish

req10 ~70-100k

req11 ~50-80k

req12 ~50-70k

req13 ~40-60k

[return](#)

Zodiac Sword

req8 ~150-225k

req9 ~100-175k

req10 ~100kish

req11 ~60-90k

req12 ~50-80k

req13 ~40-70k

[return](#)