

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
xfer responses to simple overcalls thru 2♠(skipping a suit)
jumps shifts game forcing when xfer not available
jumps shifts weak when xfers available
sound initial action-light after passed partner, especially not vul
jumps weak, intermediate in balance seat
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
1nt strong, system on, xfer into their major=mild invite in other major weaker when we balance with 1nt
JUMP OVERCALLS (Style; Responses; Unusual NT)
weak, unusual 2nt=minors or 2 lowest depending on opponents system
intermediate in balancing seat
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
natural over 1♣ and sometimes 1♦
1♣-3♣=spades and diamonds
1major-3same major-asks for stopper for 3nt
VS. NT (vs. Strong/ Weak; Reopening; PH)
dont vs strong and by passed hand (X by partner says compete)
Landy and xfers vs. weak NT
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
x=takeout, Qbids are Michaels unless Roman Jumps available, then stopper ask
N.T. bids natural, jumps intermediate
VS. ARTIFICIAL STRONG OPENINGS
Crash. other bids natural, pass and bidding stronger
OVER OPPONENTS' TAKEOUT DOUBLE
xfers except 1nt
2nt=weak in minors, limit in majors
splinters, 3nt=good 4 of major bid @1M opening

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	3rd=even, low=odd-suit pref	same	
NT	ATT	same	
Subseq	ATT	same	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKx	
King	KQ,AK	asks unblock or count	
Queen	QJ	Rusinow from 4+suit, QJx	
Jack	J10, KJ10	Rusinow from 4 card suit, J10x	
10	109, Q109, K109	Rusinow from 4 card suit, 109x	
9		Rusinow from 4 card suit, 98x	
Hi-x	No honor, or doubleton	No honor	
Lo-x	3rd, low or ATT	ATT	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 suit preference	Hi=even, low=odd	high=encouraging
	2 count	count	low=encouraging
	3		
NT	1 count	count or Smith	high-discouraging
	2 suit preference	count or Smith	low-discouraging
	3		
suit preference in trumps-hi/low could be asking for a ruff for opening leader			
DOUBLES			
TAKEOUT DOUBLES (Style; Response; Reopening)			
negative and responsive all they way			
1/2♥-X or 1♣-3♥-X=good 3s bid			
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
support, competitive,maximal, mostly t.o. at low levels; carding showing			
shortness after 2/1,			
Thrupp, Rosencranz			
either or X's			

WBF Convention Card
♠ ♥ ♦ ♣
Category: _____
NCBO: <u>usa</u> EVENT: <u>Olympiad-Open Teams</u>
PLAYERS: <u>Robert Levin</u>
<u>Steve Weinstein</u>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card majors, Flannery, weak 2-bids in majors, natural bidding
1nt=14+-17
Reverse Flannery responses
3nt=4 of minor preempt in 1/2, Gambling in 3/4
4 of a minor=Namyats in 1/2
4nt=good 5 of minor bid
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦=Flannery(5♥4♠ 11-15 HCP)
1♠-1nt-3c=artificial and forcing
xfers @ 1major-x, xfer responses to overcalls, xfers @ wjo-x
1nt-x-runouts
3c-3d=relay, artificial
impossible ♦, fits bids when they raise
4 level Q bids
SPECIAL FORCING PASS SEQUENCES
when forced to a level-pass=stronger
usually vulnerability dependant
pass/pull=stronger
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
(1)3d=shortness somewhere, 3h=5422, 3s=best balanced hand, 3nt=14-16
(2)vs unspecified Michaels we play xfers, over specified we play playability as vs unusual N.T
PSYCHICS:



OPENING	TICKET	ARTIF. MINORS	OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3			natural, 5 card majors	inverted raises, reverse flannery responses, splinters @3 level	bidding splinter suit=RKC	
1♦		3			same	same		
1♥		5			usually not 4♣	1♣=5, 1nt semi forcing, 2/1 game forcing, 3♣=strong raise(1) 3♦=limit raise, 3♥=mixed raise	xfers @1nt resp and 2m by opener	2 way drury
1♠		5			5 card major	, except 3♥=invite 1nt=forcing-otherwise same as 1♥	xfers @1nt resp and 2m by opener,	2 way drury
1 NT					14+-17	stayman, xfers,3c=puppet, 3d=g.f. minors, 3M=1444	3c=artificial and forcing @1nt response	
						Texas and Smolen	2nt=18+-20 w/xfer responses	
2♣	✓				Strong, artificial	2♦ waiting, 2nt=mild with clubs 3level shows corresponding rank	4♣ish, 3minor by responder may be 2nd neg	
2♦	✓				Flannery, 11-15, 4+♠, 5+♥	2nt=game invitational + inquiry	Puppet relays after 3 level bid by opener, opener bids short minor	
2♥		5+			weak 2 bid	2nt asks for feature with reasonable hand, new suits forcing vulnerable, 4c RKC vulnerable		
2♠		5+			same as 2♥	same as 2♥		
2 NT					19+-21 balanced	3c=puppet,xfers, 3s forces 3nt, 3nt not forcing with minors		
3 bids		6+			Pre	vulnerability dependant, 4♣RKC vul		
3NT					4 of minor Pre 1/2	4♣=RKC		
					Gambling 3/4			
4♣	✓				Namyats 1/2, Pre 3/4	next slot shows interest, new suits are Qbids		
4♦	✓				same	same		
4♥♠		7+			Pre			
							HIGH LEVEL BIDDING	
							Q bid up the line	
							splinters	
							pre rkc, exclusion, 1430 rkc, redwood, kickback, dopi thru 5d, depo, gerber, super gerber, specific kings	
							jumps to 5♣	
							serious 3nt	
							last train	
							4nt in compitive auctions	