



CHARACTER RECORD SHEET

ABILITIES		ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR STRENGTH				
DEX DEXTERITY				
CON CONSTITUTION				
INT INTELLIGENCE				
EDU EDUCATION				
WIS WISDOM				
CHA CHARISMA				
SOC SOCIAL STANDING				
PSI PSIONIC STRENGTH				

STAMINA

CURRENT STAMINA

LIFEBLOOD

CURRENT LIFEBLOOD

Stamina Dice

LIFT OVER HEAD

LIFT OFF GROUND

PUSH OR DRAG

LIFT

= MAX LOAD = 2 x MAX LOAD = 5 x MAX LOAD

ARMOR CLASS

<div></div>	= 10 +	<div>ARMOR (AR)</div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
			ARMOR WORN						

SAVING THROWS

	TOTAL	BASE	ABILITY	MODIFIERS MISC	TEMP
FORTITUDE CONSTITUTION					
REFLEX DEXTERITY					
WILL WISDOM					

INITIATIVE

TOTAL	DEX	MISC

<i>SPEED</i>	METERS	HEX/SQ

ATTACK ROLLS

	TOTAL	BASE	MODIFIERS			
			DEX	SIZE	MISC	TEMP
MELEE						
RANGED						

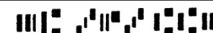
WEAPONS

Weapon	Att Bonus	Damage	Critical	Range	Type	Size	ROF
Notes		ANIMO					
Weapon	Att Bonus	Damage	Critical	Range	Type	Size	ROF
Notes		ANIMO					
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Notes		ANIMO					
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Notes		ANIMO					
Weapon	Att Bonus	Damage	Critical	Range	Type	Size	ROF
Notes		ANIMO					

SKILLS

[illegible]

■ CAN BE USED WITH 0 RANKS — * ARMOR CHECK PENALTY APPLIES



EQUIPMENT CARRIED

Item	Location	Wt	Item	Location	Wt
Current Load			Total Weight Carried		

OTHER POSSESSIONS**FEATS & SPECIAL ABILITIES****CREDITS****EXPERIENCE**

Total Experience

XPs Needed For Next Level

LANGUAGES**BACKGROUND****NOTES**