

Explanation of Flights

1. A Flight is subdivision in which all Ravens will fight all other Ravens in their Flight. Each Raven will engage in a series of one on one matches predetermined by the Stage with all opponents in their Flight.
 - Example 1: If there are five Ravens in a Flight, and we label them as such Ravens 1-5 then the flight matches would be as follows:
 - 1 vs 2
 - 3 vs 4
 - 5 vs 1
 - 2 vs 3
 - 4 vs 5
 - 1 vs 3
 - 2 vs 4
 - 5 vs 2
 - 4 vs 1
 - 3 vs 5
2. At the end of the Flight, the Raven with the Highest win ratio(determined by the number of matches won divided by the number of matches lost). Will progress to the next round. If there is a tie the winner will be determined by which raven defeated the other earlier in the Flight
 - .Example 2: *referring to Example 1-* If Raven 1 and Raven 5 both end the Flight with 3 wins 1 loss, and Raven 1 defeated Raven 5, then Raven 1 will advance to the next Stage.
3. If a Flight end with more than two ravens with the same win ratio, then a sudden death match will be used to resolve advancement. The sudden death match will be one on one for a Timed two minute round, highest AP wins. If a draw is achieved then the process is repeated reducing the time to 1 minute. If a draw is still produced then a judge will make a ruling based solely upon the final standing of the Flight.