



WEREWOLF

THE DARK AGES



Name:
Player:
Chronicle:

Breed:
Auspice:
Tribe:

Pack Name:
Pack Totem:
Concept:

Attributes

Physical		Social		Mental	
Strength	●○○○○	Charisma	●○○○○	Perception	●○○○○
Dexterity	●○○○○	Manipulation	●○○○○	Intelligence	●○○○○
Stamina	●○○○○	Appearance	●○○○○	Wits	●○○○○

Abilities

Talents		Skills		Knowledges	
Alertness	○○○○○	Animal Ken	○○○○○	Academics	○○○○○
Athletics	○○○○○	Archery	○○○○○	Enigmas	○○○○○
Brawl	○○○○○	Crafts	○○○○○	Investigation	○○○○○
Dodge	○○○○○	Etiquette	○○○○○	Law	○○○○○
Empathy	○○○○○	Leadership	○○○○○	Linguistics	○○○○○
Expression	○○○○○	Melee	○○○○○	Medicine	○○○○○
Intimidation	○○○○○	Performance	○○○○○	Occult	○○○○○
Larceny	○○○○○	Ride	○○○○○	Politics	○○○○○
Primal-Urge	○○○○○	Stealth	○○○○○	Rituals	○○○○○
Subterfuge	○○○○○	Survival	○○○○○	Science	○○○○○

Advantages

Backgrounds	Gifts	Gifts
○○○○○		
○○○○○		
○○○○○		
○○○○○		
○○○○○		

Renown
Glory

○○○○○○○○○○○○
□□□□□□□□□□

Honor

○○○○○○○○○○○○
□□□□□□□□□□

Wisdom

○○○○○○○○○○○○
□□□□□□□□□□

Rank

Rage

○○○○○○○○○○○○
□□□□□□□□□□

Gnosis

○○○○○○○○○○○○
□□□□□□□□□□

Willpower

○○○○○○○○○○○○
□□□□□□□□□□

Health

Bruised		□
Hurt	-1	□
Injured	-1	□
Wounded	-2	□
Mauled	-2	□
Crippled	-5	□
Incapacitated		□

Tribal Weakness



WEREWOLF

THE DARK AGES



Homid

No
Change

Difficulty: 6

Glabro

Strength (+2) _____
Stamina (+2) _____
Appearance (-1) _____
Manipulation (-1) _____

Difficulty: 7

Crinos

Strength (+4) _____
Dexterity (+1) _____
Stamina (+3) _____
Appearance 0 _____
Manipulation (-3) _____

Difficulty: 6

Hispo

Strength (+3) _____
Dexterity (+2) _____
Stamina (+3) _____
Manipulation (-3) _____

Difficulty: 7

Lupus

Strength (+1) _____
Dexterity (+2) _____
Stamina (+2) _____
Manipulation (-3) _____

Difficulty: 6

INCITE DELIRIUM
IN HUMANS

Other Traits

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

Languages Spoken

Fetishes

Item: _____ Level _____ Gnosis _____
Power: _____
Item: _____ Level _____ Gnosis _____
Power: _____
Item: _____ Level _____ Gnosis _____
Power: _____

Rites

Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex+Brawl	5	Strength+1†
Body Slam	Dex+Brawl	7	Special
Claw	Dex+Brawl	6	Strength+2†
Grapple	Dex+Brawl	6	Strength
Kick	Dex+Brawl	7	Strength+1
Punch	Dex+Brawl	6	Strength

†These maneuvers do aggravated damage.

A armor: _____



WEREWOLF

THE DARK AGES



Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Background

Contacts

Pack Totem

Contacts

Past Life

Kinfolk

Pure Breed

Mentor

Resources

Possessions

Gear (Carried):

Equipment (Owned):

Sept

Name:

Caern Location:

Level: Type:

Totem:

Leader:

Experience

TOTAL:

Gained From:

TOTAL SPENT:

Spent On:



Character Sketch