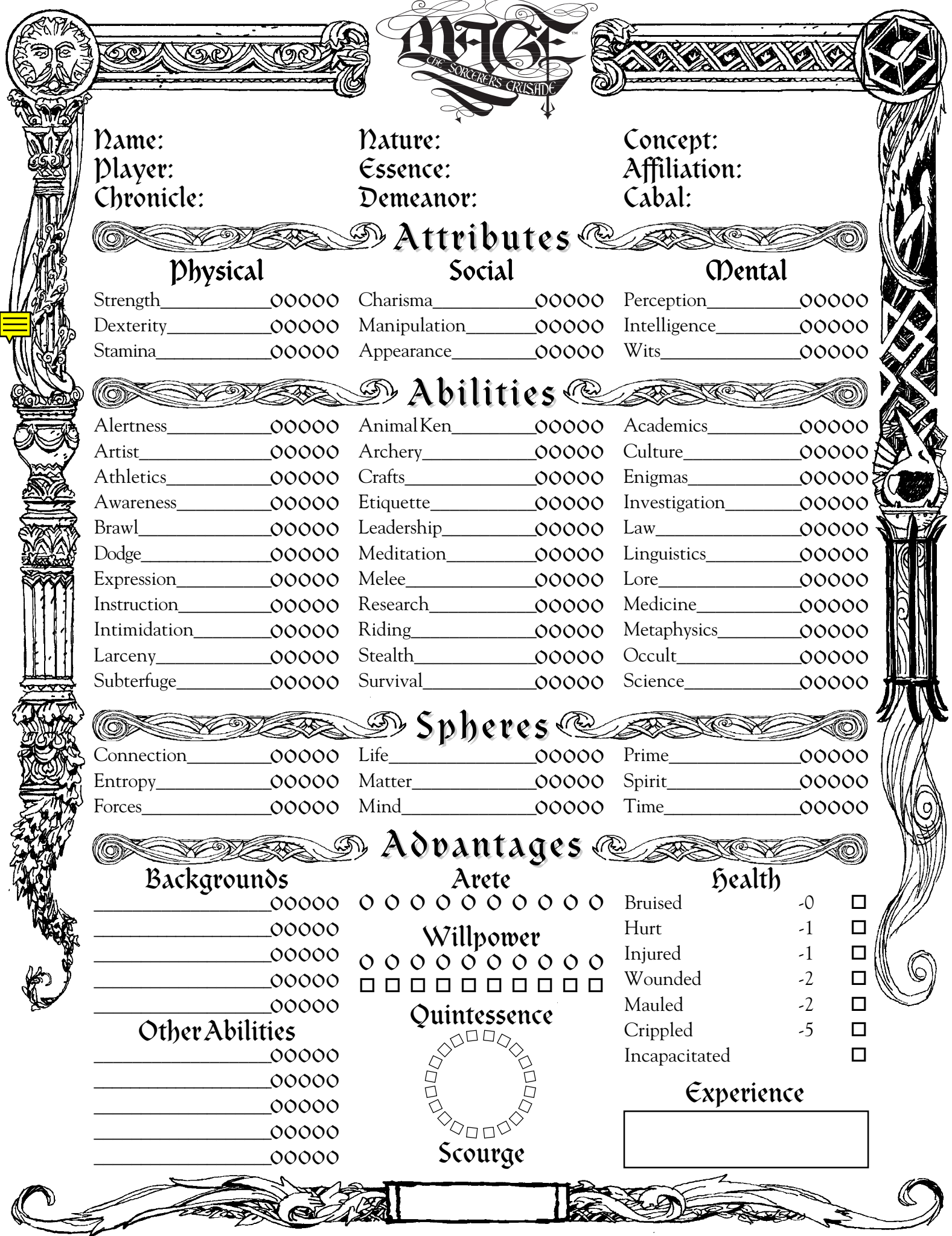




Name:
Player:
Chronicle:

Nature:
Essence:
Demeanor:

Concept:
Affiliation:
Cabal:

Attributes

Physical	Social	Mental
Strength_____00000	Charisma_____00000	Perception_____00000
Dexterity_____00000	Manipulation_____00000	Intelligence_____00000
Stamina_____00000	Appearance_____00000	Wits_____00000

Abilities

Alertness_____00000	Animal Ken_____00000	Academics_____00000
Artist_____00000	Archery_____00000	Culture_____00000
Athletics_____00000	Crafts_____00000	Enigmas_____00000
Awareness_____00000	Etiquette_____00000	Investigation_____00000
Brawl_____00000	Leadership_____00000	Law_____00000
Dodge_____00000	Meditation_____00000	Linguistics_____00000
Expression_____00000	Melee_____00000	Lore_____00000
Instruction_____00000	Research_____00000	Medicine_____00000
Intimidation_____00000	Riding_____00000	Metaphysics_____00000
Larceny_____00000	Stealth_____00000	Occult_____00000
Subterfuge_____00000	Survival_____00000	Science_____00000

Spheres

Connection_____00000	Life_____00000	Prime_____00000
Entropy_____00000	Matter_____00000	Spirit_____00000
Forces_____00000	Mind_____00000	Time_____00000

Advantages

Backgrounds

_____00000
_____00000
_____00000
_____00000
_____00000

Arete

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Quintessence

□ □ □ □ □ □ □ □ □ □

Scourge

○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Health

Bruised -0 □
Hurt -1 □
Injured -1 □
Wounded -2 □
Mauled -2 □
Crippled -5 □
Incapacitated □

Other Abilities

_____00000
_____00000
_____00000
_____00000
_____00000

Experience



Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Preferred Enchantments

Weaveries

Magickal Treasures

Name	Level	Arete	Quintessence	Appearance

Combat

Weapon	Difficulty	Damage	Range	Rate	Conceal	Notes

Special Maneuvers	Roll	Difficulty	Effect	Notes

Brawling Table

Maneuver	Difficulty	Damage
Body-check	7	(Special) Str. +2
Disarm	8	0
Grapple	6	Str.+Spec.
Kick	7	Str. +1
Parry	6	0
Punch	6	Strength
Shield Parry	6	0
Throw	(Var.)	(Weapon)

Armor

Type	Protection	Penalty