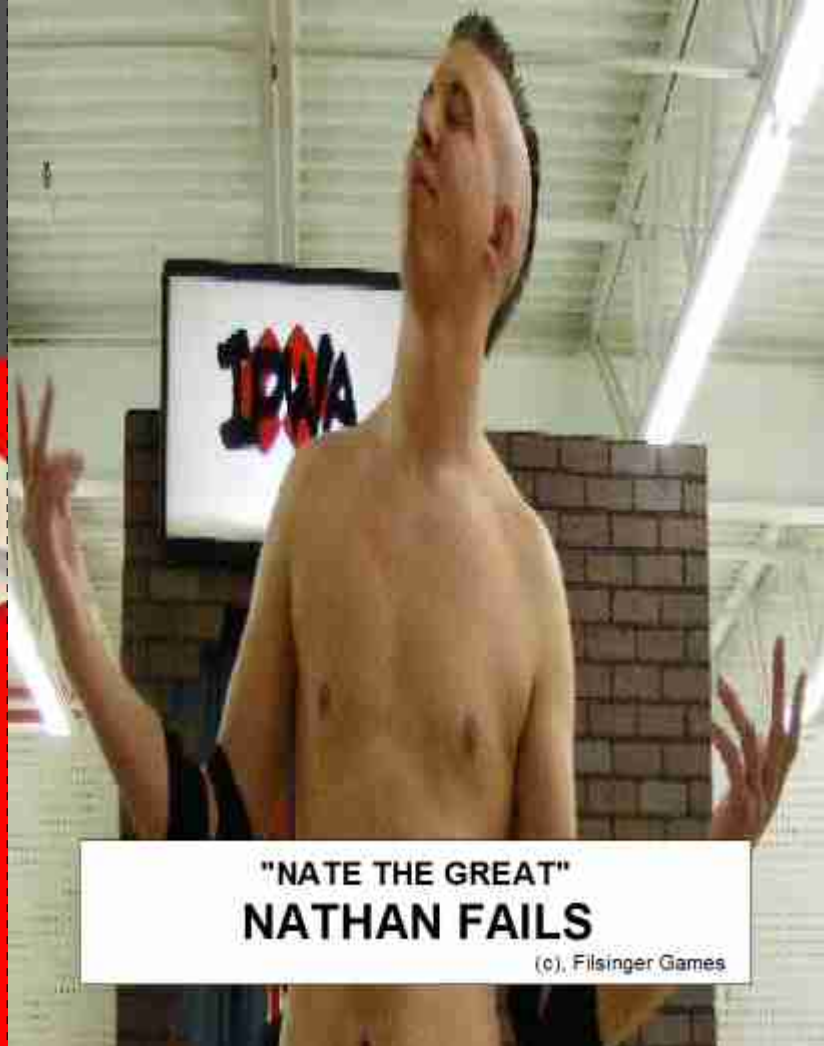




**"BURNING ONE"  
NATE FLAMES**

(c) Filsinger Games



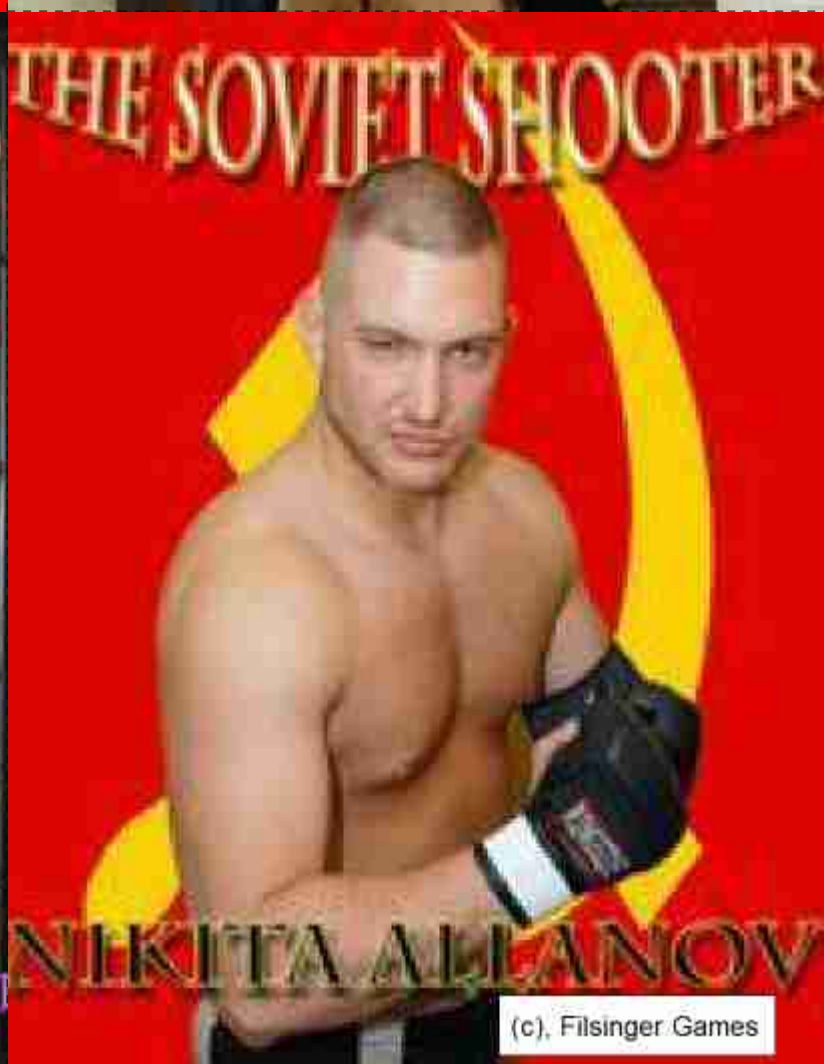
**"NATE THE GREAT"  
NATHAN FAILS**

(c) Filsinger Games

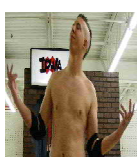


**NEVEAH**

(c) Filsinger Games



(c) Filsinger Games



Height: 6'0"  
Weight: 210 lbs.  
Piqua, OH

## "NATE THE GREAT" NATHAN FAILS



Height: 5'10"  
Weight: 190 lbs.  
Dayton, OH

## "BURNING ONE" NATE FLAMES

LEVEL 1 OFFENSE	LEVEL 1 DEFENSE	LEVEL 1 OFFENSE	LEVEL 1 DEFENSE
1. eye poke - 1 2. punch - 1 3. side headlock - 2 4. hamerlock - 2 (ch B) 5. eye rake on ropes 6. clothesline - 3 (pw)	1. hurt - 2 2. dazed - 1 (tag) 3. dazed - 1 (tag) 4. dazed - 1 (tag) 5. hurt - 2 6. NATHAN FAILS - 2	1. side headlock - 1 2. head stomp - 1 3. snap suplex - 2 4. into the ropes 5. hammerlock 6. Yakuza kick - 3 (pw)	1. NATE FLAMES - 2 2. dazed - 1 (tag) 3. dazed - 1 (tag) 4. dazed - 1 (tag) 5. hurt - 2 6. NATE FLAMES - 1
LEVEL 2 OFFENSE	LEVEL 2 DEFENSE	LEVEL 2 OFFENSE	LEVEL 2 DEFENSE
1. stomp - 2 2. turnbuckle smash - 2 (ch E) 3. into the ropes 4. leg drop - 2 5. sleeper hold - 3 6. ddt - 3	1. hurt - 2 (tag) 2. NATHAN FAILS - 2 3. down - 3 4. NATHAN FAILS - 1 5. hurt - 2 6. hurt - 2 (tag)	1. stomp to chest - 2 2. arm twist - 2 (ch B) 3. leg drop - 2 (ch E) 4. figure four leglock - 3 5. flying clothesline - 3 6. sharpshooter - 3	1. NATE FLAMES - 1 2. hurt - 2 (tag) 3. hurt - 2 (tag) 4. NATE FLAMES - 1 5. down - 3 6. hurt - 2
LEVEL 3 OFFENSE	LEVEL 3 DEFENSE	LEVEL 3 OFFENSE	LEVEL 3 DEFENSE
1. ropes-leveraged choke - 2 2. deathjump (c) 3. out of the ring (c) 4. flying leg lariat - 3 5. FROG SPLASH (+1) 6. STUNNER (+2)	1. down - 3 2. PIN 7(4) 3. hurt - 2 4. down - 3 (tag) 5. hurt - 2 6. down - 3 (lv)	1. clubbing forearm - 2 2. deathjump (c) 3. out of the ring (c) 4. Flame-Ass-Er - 3 5. WEST COAST FROG SPLASH (0) 6. BURN OUT (+2)	1. down - 3 2. PIN 7(4) 3. down - 3 (tag)(lv) 4. hurt - 2 5. hurt - 2 6. down - 3
Ropes - C Turnbuckle - C Ring - B Deathjump - B Disqualification - 6	Agility -1 Power +2 Cage 3	Ropes - B Turnbuckle - B Ring - A Deathjump - B Disqualification - 5	Agility 0 Power -1 Cage 4

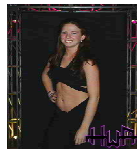
(c), Filsinger Games

(c), Filsinger Games



Height: 6'1"  
Weight: 235 lbs.  
Republic of Armenia

## "SOVIET SHOOTER" NIKITA ALLANOV



Height: 5'4"  
Weight: 128 lbs.  
Dayton, OH

## NEVEAH

LEVEL 1 OFFENSE	LEVEL 1 DEFENSE	LEVEL 1 OFFENSE	LEVEL 1 DEFENSE
1. arm drag - 1 2. arm bar - 1 3. arm stretch snap mare - 2 4. into the ropes 5. cross arm breaker - 2 6. head scissors - 3 (pw)	1. dazed - 1 2. dazed - 1 3. NIKITA ALLANOV - 2 4. NIKITA ALLANOV - 1 5. dazed - 1 (tag) 6. NIKITA ALLANOV - 2	1. eye rake - 1 2. hair pull takedown - 1 3. side headlock - 2 4. hip toss - 2 (ch B) 5. snap mare - 2 (pw) 6. vertical suplex - 3 (pw)	1. NEVEAH - 1 2. dazed - 1 (tag) 3. NEVEAH - 2 4. dazed - 1 (tag) 5. NEVEAH - 1 6. dazed - 1
LEVEL 2 OFFENSE	LEVEL 2 DEFENSE	LEVEL 2 OFFENSE	LEVEL 2 DEFENSE
1. clubbing forearm - 2 2. into the turnbuckle (c) 3. front facelock - 2 (ch C) 4. European uppercut - 2 5. crossface forearm smash - 3 6. German suplex - 3	1. NIKITA ALLANOV - 1 2. dazed - 1 3. dazed - 1 4. hurt - 2 5. NIKITA ALLANOV - 1 6. hurt - 2 (tag)	1. neck snap - 2 (ag) 2. into the ropes (c) 3. forearm smash - 2 4. clothesline - 3 5. head scissors - 3 6. mat slam - 3	1. hurt - 2 (tag) 2. hurt - 2 (tag) 3. hurt - 2 4. NEVEAH - 1 5. dazed - 1 6. hurt - 2
LEVEL 3 OFFENSE	LEVEL 3 DEFENSE	LEVEL 3 OFFENSE	LEVEL 3 DEFENSE
1. cross arm bar - 2 2. bridging back drop suplex - 3 (ch G) 3. out of the ring (c) 4. dragon sleeper - 3 5. RUSSIAN SICKLE (+2) 6. RED SCARE (+3) *	1. hurt - 2 2. hurt - 2 3. down - 3 (lv) 4. hurt - 2 5. hurt - 2 6. PIN 5(2)	1. arm wringer - 2 2. sidewalk slam - 3 (ch H) 3. out of the ring (c) 4. out of the ring 5. DOUBLE SHOT (0) 6. REVERSE X-FACTOR (+2)	1. down - 3 (tag) 2. PIN 6(3) 3. down - 3 (lv) 4. hurt - 2 5. hurt - 2 6. hurt - 2
Ropes - A Turnbuckle - B Ring - A Deathjump - B Disqualification - 6	Agility -1 Power -2 Cage 2	Ropes - A Turnbuckle - A Ring - B Deathjump - B Disqualification - 6	Agility -2 Power 0 Cage 4

\* If Nikita's opponent has previously kicked out of the RUSSIAN SICKLE, then this finisher may be used; otherwise, substitute RUSSIAN SICKLE (+2)

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