

Height: 5'6"  
Weight: 126 lbs.  
Dayton, OH

Height: 6'1"  
Weight: 175 lbs.  
Amashonn

# AMBROSIA

# ANNA KONDA

LEVEL 1 OFFENSE	LEVEL 1 DEFENSE	LEVEL 1 OFFENSE	LEVEL 1 DEFENSE
1. snap mare - 1 2. reverse chinlock - 1 3. fireman's carry - 2 4. butterfly suplex - 2 (pw) 5. into the ropes 6. enzuigiri - 3	1. AMBROSIA - 1 2. dazed - 1 (tag) 3. AMBROSIA - 1 4. AMBROSIA - 1 5. AMBROSIA - 2 6. dazed - 1	1. neck snap - 1 2. arm twist - 2 3. full nelson - 2 (ch-B) 4. hammerlock - 2 5. into the ropes 6. running clothesline - 3 (pw)	1. dazed - 1 2. ANNA KONDA - 2 3. ANNA KONDA - 1 4. ANNA KONDA - 2 5. ANNA KONDA - 1 6. dazed - 1 (tag)
LEVEL 2 OFFENSE	LEVEL 2 DEFENSE	LEVEL 2 OFFENSE	LEVEL 2 DEFENSE
1. into the turnbuckle (c) 2. body slam - 2 (ch C) 3. bulldog - 2 4. elbow smash - 2 5. clothesline - 3 6. backbreaker - 3	1. dazed - 1 2. AMBROSIA - 1 3. AMBROSIA - 1 4. hurt - 2 (tag) 5. AMBROSIA - 2 6. AMBROSIA - 2	1. illegal choke hold - 1 2. head scissors - 2 3. surfboard - 2 4. swinging neckbreaker - 3 (ch F) 5. release German suplex - 3 (ch D) 6. piledriver - 3	1. dazed - 1 2. hurt - 2 3. ANNA KONDA - 1 4. hurt - 2 5. hurt - 2 6. dazed - 1
LEVEL 3 OFFENSE	LEVEL 3 DEFENSE	LEVEL 3 OFFENSE	LEVEL 3 DEFENSE
1. atomic drop - 2 2. flying shoulder block - 3 (ch H) 3. flying head scissors - 3 4. swinging neckbreaker - 3 5. out of the ring (c) 6. SNEDEKER SLAM (+3)	1. hurt - 2 2. PIN 6(3) 3. hurt - 2 4. hurt - 2 5. down - 3 (tag)(lv) 6. down - 3	1. hammerlock body slam - 2 2. deathjump (c) 3. out of the ring (c) 4. cobra clutch - 3 5. dragon sleeper - 3 6. DEATHWRAP (+3) <b>DQ</b>	1. hurt - 2 2. down - 3 (lv) 3. hurt - 2 4. hurt - 2 5. PIN 6(3) 6. down - 3
Ropes - B Turnbuckle - B Ring - B Deathjump - A Disqualification - 4	Agility -5 Power -2 Cage 2	Ropes - A Turnbuckle - A Ring - B Deathjump - B Disqualification - 6	Agility 0 Power -2 Cage 2
(c), Filsinger Games		(c), Filsinger Games	

Height: 4'6"  
Weight: 133 lbs.  
Olympica

Height: 6'5"  
Weight: 279 lbs.  
Parts Unknown

# APHRODI-TINA

# ARMAGEDDON

LEVEL 1 OFFENSE	LEVEL 1 DEFENSE	LEVEL 1 OFFENSE	LEVEL 1 DEFENSE
1. slap to face - 1 2. snap mare - 1 3. clothesline - 2 4. elbow drop - 2 (ch-C) 5. suplex - 2 6. enzuigiri - 3	1. dazed - 1 2. APHRODI-TINA - 1 3. APHRODI-TINA - 2 4. APHRODI-TINA - 2 5. dazed - 1 (tag) 6. dazed - 1 (tag)	1. punch to head - 1 2. forearm to back - 2 3. side headlock - 2 (ch-A) 4. elbow drop to back - 2 5. scoop slam - 2 6. side slam - 3	1. ARMAGEDDON - 1 2. ARMAGEDDON - 1 3. ARMAGEDDON - 2 4. dazed - 1 5. ARMAGEDDON - 1 6. dazed - 1
LEVEL 2 OFFENSE	LEVEL 2 DEFENSE	LEVEL 2 OFFENSE	LEVEL 2 DEFENSE
1. body slam - 2 2. into the turnbuckle (c) 3. into the ropes 4. spinebuster - 2 5. backbreaker - 3 6. Asai moonsault - 3	1. dazed - 1 2. hurt - 2 (tag) 3. dazed - 1 4. APHRODI-TINA - 1 5. hurt - 2 6. dazed - 1	1. reverse chinlock - 1 2. into the turnbuckle (c) 3. tilt-a-whirl backbreaker - 2 4. swinging neckbreaker - 3 5. Tiger Bomb - 3 6. Sign of the Times - 3	1. dazed - 1 2. ARMAGEDDON - 2 3. hurt - 2 4. ARMAGEDDON - 2 5. ARMAGEDDON - 2 6. hurt - 2
LEVEL 3 OFFENSE	LEVEL 3 DEFENSE	LEVEL 3 OFFENSE	LEVEL 3 DEFENSE
1. giant swing - 2 2. piledriver - 3 (ch H) 3. out of the ring (c) 4. Olympic Crab - 3 5. Death Valley Driver - 3 6. BOOK OF LOVE (1-4) *	1. hurt - 2 2. PIN 5(2) 3. down - 3 (tag)(lv) 4. hurt - 2 5. hurt - 2 6. hurt - 2	1. shoulder tackle - 2 2. out of the ring (c) 3. superplex - 3 (ch G) 4. spinebuster - 3 5. jackhammer suplex - 3 6. APOCOLYPSE! (ROLL) DQ/inj. *	1. hurt -2 2. hurt -2 3. hurt - 2 4. down - 3 (lv) 5. PIN 4(1) 6. hurt - 2
Ropes - A Turnbuckle - A Ring - B Deathjump - B Disqualification - 5	Agility -3 Power -1 Cage 4	Ropes - A Turnbuckle - A Ring - A Deathjump - B Disqualification - 6	Agility 0 Power -5 Cage 2

\* BOOK OF LOVE: Roll 1 die. 5 or 6, opponent moves out of the way and Aphrodi-Tina hits the mat hard. Opponent rolls On Level 3 Offense

\* If Armageddon decides to put his opponent through a table with APOCOLYPSE, he may be disqualified. If there is no disqualification, the opponent is injured. Roll 1 die for injury length

(c), Filsinger Games

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