

RIFTS® Character Sheet

Hand To Hand	Ancient Weapons/W.P.s	Strike	Damage	Parry	Throw
Type:					
Number of Attacks:					
Damage: +					
Strike: +					
Parry: +					
Dodge: +					
Roll: +					
Initiative: +					
<i>Damages</i>	W.P. Archery & Targeting	Strike	Damage	Range	R.O.F.
Punch:					
Kick:					
Jump Kick:					
Flip:					
<i>Special Attacks</i>	Modern Weapons/W.P.s	Strike	Damage	Range	Payload
Knock Out:					
Critical Strike:					
Death Blow:					
<i>Other Stats</i>					
MDC:					
S.D.C./H.P.:					
Body Armor:					
M.D.C.:					

[illegible]