



Character: \_\_\_\_\_  
 Race: \_\_\_\_\_  
 Gender: \_\_\_\_\_  
 Homeworld: \_\_\_\_\_  
 Age: \_\_\_\_\_

Universal Personality Profile: \_\_\_\_\_

Throw Range: \_\_\_\_\_ Load \_\_\_\_\_  
 Weight: \_\_\_\_\_ Unarmed Combat Damage: \_\_\_\_\_  
 Initiative: \_\_\_\_\_

Location	Hits	Armor
Head:	_____	_____
Chest:	_____	_____
Abdomen:	_____	_____
Arms:	_____	_____
Legs:	_____	_____

**SKILLS ASSETS**

**Strength:** \_\_\_\_\_  
 Archery: \_\_\_\_\_  
 Archaic Artillery: \_\_\_\_\_  
 Armed Martial Arts: \_\_\_\_\_  
 Autogun: \_\_\_\_\_  
 Early Firearms: \_\_\_\_\_  
 Energy Weapon: \_\_\_\_\_  
 Grenade Launcher: \_\_\_\_\_  
 Heavy Artillery: \_\_\_\_\_  
 Heavy Gun: \_\_\_\_\_  
 Mason: \_\_\_\_\_  
 Mechanic: \_\_\_\_\_  
 Slug Weapon: \_\_\_\_\_  
 Thrown Weapon: \_\_\_\_\_  
 Unarmed Martial Art: \_\_\_\_\_

**Constitution:** \_\_\_\_\_  
 Carpenter: \_\_\_\_\_  
 Climbing: \_\_\_\_\_  
 Combat Engineer: \_\_\_\_\_  
 Environment Suit: \_\_\_\_\_  
 Guard/Hunting Beasts: \_\_\_\_\_  
 High-G Environment: \_\_\_\_\_  
 Large Watercraft: \_\_\_\_\_  
 Parachute: \_\_\_\_\_  
 Riding: \_\_\_\_\_  
 Small Watercraft: \_\_\_\_\_  
 Swimming: \_\_\_\_\_  
 Zero-G Environment: \_\_\_\_\_

**Education:** \_\_\_\_\_  
 Admin/Legal: \_\_\_\_\_  
 Astrogration: \_\_\_\_\_  
 Biology: \_\_\_\_\_  
 Chemistry: \_\_\_\_\_  
 Communications: \_\_\_\_\_  
 Computer: \_\_\_\_\_  
 Construction: \_\_\_\_\_  
 Electronics: \_\_\_\_\_  
 Excavation: \_\_\_\_\_  
 Genetics: \_\_\_\_\_  
 Geology: \_\_\_\_\_  
 Gunnery: \_\_\_\_\_  
 History: \_\_\_\_\_  
 Map: \_\_\_\_\_  
 Marketing: \_\_\_\_\_  
 Medical: \_\_\_\_\_  
 Metallurgy: \_\_\_\_\_  
 Meteorology: \_\_\_\_\_  
 Physics: \_\_\_\_\_  
 Philosophy/Theology: \_\_\_\_\_  
 RCV Operations: \_\_\_\_\_  
 Robotics: \_\_\_\_\_  
 Screens: \_\_\_\_\_  
 Ship's Engineering: \_\_\_\_\_  
 Starship Architecture: \_\_\_\_\_  
 Xeno-Biology: \_\_\_\_\_

**Agility:** \_\_\_\_\_  
 Acrobatics: \_\_\_\_\_  
 Dance: \_\_\_\_\_  
 Energy Artillery: \_\_\_\_\_  
 Energy Weapon: \_\_\_\_\_  
 Forgery: \_\_\_\_\_  
 Grav Belt: \_\_\_\_\_  
 Ground Vehicle: \_\_\_\_\_  
 Hovercraft: \_\_\_\_\_  
 Intrusion: \_\_\_\_\_  
 Jeweler: \_\_\_\_\_  
 Machinist: \_\_\_\_\_  
 Muscle Transport: \_\_\_\_\_  
 Music: \_\_\_\_\_  
 Pickpocket: \_\_\_\_\_  
 Pilot Airship: \_\_\_\_\_  
 Pilot Fixed Wing: \_\_\_\_\_  
 Pilot Rotary Wing: \_\_\_\_\_  
 Pilot Glider: \_\_\_\_\_  
 Pilot Interface/Grav: \_\_\_\_\_  
 Stealth: \_\_\_\_\_  
 Tac Missile: \_\_\_\_\_

**Intelligence:** \_\_\_\_\_  
 Farming: \_\_\_\_\_  
 Fleet Tactics: \_\_\_\_\_  
 Forward Observer: \_\_\_\_\_  
 Gambling: \_\_\_\_\_  
 Ground Tactics: \_\_\_\_\_  
 Interview: \_\_\_\_\_  
 Investigation: \_\_\_\_\_  
 Luck: \_\_\_\_\_  
 Navigation: \_\_\_\_\_  
 Observation: \_\_\_\_\_  
 Painting: \_\_\_\_\_  
 Psychology: \_\_\_\_\_  
 Research: \_\_\_\_\_  
 Sculpture: \_\_\_\_\_  
 Sensors: \_\_\_\_\_  
 Ship Tactics: \_\_\_\_\_  
 Streetwise: \_\_\_\_\_  
 Survey: \_\_\_\_\_  
 Survival: \_\_\_\_\_  
 Tracking: \_\_\_\_\_  
 Willpower: \_\_\_\_\_

**Charisma:** \_\_\_\_\_  
 Act/Bluff: \_\_\_\_\_  
 Bargain: \_\_\_\_\_  
 Bribery: \_\_\_\_\_  
 Carousing: \_\_\_\_\_  
 Disguise: \_\_\_\_\_  
 Instruction: \_\_\_\_\_  
 Interrogation: \_\_\_\_\_  
 Language: \_\_\_\_\_  
 Leadership: \_\_\_\_\_  
 Liaison: \_\_\_\_\_  
 Persuasion: \_\_\_\_\_  
 Recruiting: \_\_\_\_\_  
 Service: \_\_\_\_\_  
 Song: \_\_\_\_\_