

<u>Coral Elves</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Fighter	ID	1 Melee	1 Missle	1 Melee	1 Move	2 Melee	4	1	1	ID	ID	--
Guard	ID	1 Melee	1 Move	1 Melee	1 Move	2 Missle	2	2	2	ID	ID	--
Bowman	ID	1 Missle	1 Melee	1 Missle	1 Move	2 Missle	1	4	1	ID	ID	--
Horseman	ID	1 Move	1 Melee	2 Move	1 Melee	1 Missle	2	1	3	ID	ID	--
Evoker	ID	1 Magic	1 Melee	1 Magic	1 Move	2 Magic	1	ID	1	4	ID	--
Trooper	ID	2 Save	3 Melee	2 Move	3 Melee	2 Missle	6	2	2	ID	2	--
Courier	ID	2 Melee	3 Move	2 Melee	2 Move	3 Missle	4	3	4	ID	ID	--
Archer	ID	2 Melee	3 Missle	2 Move	3 Missle	2 Missle	2	8	2	ID	ID	--
Knight	ID	3 Melee	3 Move	2 Melee	2 Move	2 Save	5	ID	5	ID	2	--
Conjurer	ID	2 Melee	3 Magic	2 Move	3 Magic	2 Magic	2	ID	2	8	ID	--
Protector	ID	2 Missle	4 Melee	3 Save	3 Melee	4 Smite	11	2	ID	ID	3	Smite
Herald	ID	3 Melee	3 Move	3 Melee	3 Move	4 Counter	10	ID	6	ID	4	Counter
Sharpshooter	ID	3 Move	4 Missle	2 Melee	3 Missle	4 Bullseye	2	11	3	ID	ID	Bullseye
Eagle Knight	ID	3 Melee	3 Fly	4 Melee	3 Fly	3 Missle	7	3	6	ID	6	Fly
Enchanter	ID	2 Save	4 Magic	3 Melee	3 Magic	4 Cantrip	3	ID	ID	11	2	Cantrip

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>
Sprite Swarm	Swarm/ID	Magic	Fly	Missle	Magic	Missle	Fly	Missle	Magic	Melee
Coral Giant	ID	Save	Smite	Trample	Melee	Move	Smite	Save	Counter	Trample
Gryphon	ID	Melee	Rend	Fly	Ferry	Melee	Fly	Melee	Ferry	Fly
Tako	ID	Entangle	Save	Move	Melee	Melee	Save	Entangle	Melee	Move

<u>Dwarfs</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Footman	ID	1 Save	1 Melee	1 Save	1 Melee	2 Melee	4	ID	ID	ID	2	--
Sentry	ID	1 Melee	1 Move	2 Melee	1 Move	1 Missle	3	1	2	ID	ID	--
Crossbowman	ID	1 Melee	1 Missle	1 Save	1 Missle	2 Missle	1	4	ID	ID	1	--
Pony Rider	ID	1 Melee	1 Move	1 Melee	2 Move	1 Save	2	ID	3	ID	1	--
Theurgist	ID	1 Melee	1 Magic	1 Save	1 Magic	2 Magic	1	ID	ID	4	1	--
Sergeant	ID	2 Move	2 Melee	3 Save	2 Melee	3 Melee	7	ID	2	ID	3	--
Patroller	ID	3 Melee	2 Move	3 Melee	2 Move	2 Save	6	ID	4	ID	2	--
Marksman	ID	3 Melee	2 Missle	2 Save	2 Missle	3 Missle	3	7	ID	ID	2	--
Lizard Rider	ID	3 Melee	3 Move	2 Melee	2 Move	2 Save	5	ID	5	ID	2	--
Thaumaturgist	ID	2 Melee	3 Magic	2 Save	3 Magic	2 Magic	2	ID	ID	8	2	--

Warlord	ID	3 Save	3 Melee	4 Smite	3 Melee	3 Melee		13	ID	ID	ID	7	Smite
Skirmisher	ID	4 Melee	3 Move	3 Melee	2 Move	4 Counter		11	ID	5	ID	4	Counter
Crack-Shot	ID	4 Melee	3 Missile	4 Bullseye	3 Missile	2 Missile		4	12	ID	ID	ID	Bullseye
Mammoth Rider	ID	4 Melee	3 Trample	3 Melee	3 Trample	3 Save		13	ID	6	ID	3	Trample
Wizard	ID	3 Save	4 Magic	2 Melee	3 Magic	4 Cantrip		2	ID	ID	11	3	Cantrip

		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>		
Roc	ID	Seize	Rend	Melee	Fly	Melee	Melee	Save	Seize	Fly			
Androsphynx	ID	Save	Melee	Magic	Roar	magic	Melee	Rend	Save	Roar			
Gargoyle	ID	Move	Fly	Smite	Melee	Dispel	Fly	Dispel	Melee	Save			
Umber Hulk	ID	Confuse	Melee	Smite	Save	Melee	Confuse	Move	Save	Smite			

<u>Goblins</u>		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Thug	ID	1 Save	1 Melee	1 Move	1 Melee	2 Melee		4	ID	1	ID	1	--
Mugger	ID	1 Melee	1 Move	2 Melee	1 Move	1 Save		3	ID	2	ID	1	--
Pelter	ID	1 Save	1 Missile	1 Save	2 Missile	1 Move		ID	3	1	ID	2	--
Wardog Rider	ID	1 Melee	2 Move	1 Melee	1 Move	1 Save		2	ID	3	ID	1	--
Trickster	ID	1 Melee	1 Magic	1 Move	1 Magic	2 Magic		1	ID	1	4	1	
Cutthroat	ID	2 Save	2 Melee	3 Move	2 Melee	3 Melee		7	ID	3	ID	2	--
Ambusher	ID	3 Melee	3 Move	2 Save	2 Move	2 Missile		3	2	5	ID	2	--
Slingman	ID	2 Melee	3 Missile	2 Move	3 Missile	2 Save		2	6	2	ID	2	--
Wolf Rider	ID	2 Melee	3 Move	2 Melee	3 Move	2 Save		4	ID	6	ID	2	--
Hedge Wizard	ID	2 Save	3 Magic	2 Move	3 Magic	2 Magic		ID	ID	2	8	2	
Marauder	ID	2 Move	4 Melee	3 Save	3 Melee	4 Smite		11	ID	2	ID	7	Smite
Filcher	ID	3 Move	3 Melee	3 Save	3 Melee	4 Counter		10	ID	3	ID	7	Counter
DeadEye	ID	2 Melee	4 Missile	3 Save	3 Missile	4 Bullseye		2	11	ID	ID	3	Bullseye
Leopard Rider	ID	3 Missile	3 Rend	3 Save	3 Rend	4 Melee		10	3	6	ID	3	Rend
Death Mage	ID	2 Save	4 Magic	3 Move	3 Magic	4 Cantrip		ID	ID	3	11	2	Cantrip

		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>		
Shambler	ID	Smother	Save	Melee	Save	Save	Melee	Smother	Smite	Melee			
Death Naga	ID	Melee	Poison	Magic	Move	Magic	Poison	Save	Melee	Move			
Harpies	ID	Fly	Melee	Save	Fly	Melee	Screech	Melee	Fly	Screech			
Troll	ID	Smite	Save	Melee	Regenerate	Regenerate	Melee	Save	Smite	Move			

<u>Lava Elves</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Bladesman	ID	1 Save	1 Melee	1 Missile	1 Melee	2 Melee	4	1	ID	ID	ID	--
Scout	ID	2 Melee	1 Move	1 Melee	1 Move	1 Missile	3	1	2	ID	ID	--
Fusilier	ID	1 Melee	2 Missile	1 Move	1 Missile	1 Save	1	3	1	ID	1	--
Spider Rider	ID	1 Melee	2 Move	1 Melee	1 Move	1 Missile	2	1	3	ID	ID	--
Adept	ID	1 Save	1 Magic	1 Move	1 Magic	2 Magic	ID	ID	1	4	1	--
Duelist	ID	2 Save	4 Melee	2 Move	2 Melee	2 Missile	6	2	2	ID	2	--
Spy	ID	4 Melee	4 Move	1 Melee	1 Move	2 Missile	5	2	5	ID	ID	--
Dead-Shot	ID	2 Melee	2 Missile	2 Move	2 Missile	4 Missile	2	8	2	ID	ID	--
Scorpion Knight	ID	4 Melee	3 Move	1 Melee	2 Move	2 Save	5	ID	5	ID	2	--
Warlock	ID	2 Melee	2 Magic	2 Move	2 Magic	4 Magic	2	ID	2	8	ID	--
Conquerer	ID	2 Missile	5 Melee	3 Save	1 Melee	4 Smite	10	2	ID	ID	3	Smite
Infiltrator	ID	5 Melee	5 Move	1 Melee	1 Move	4 Counter	10	ID	6	ID	4	Counter
Assassin	ID	5 Missile	3 Missile	4 Bullseye	1 Missile	3 Melee	3	13	ID	ID	ID	Bullseye
Wyvern Rider	ID	4 Melee	5 Fly	2 Melee	1 Fly	4 Missile	6	4	6	ID	6	Fly
Necromancer	ID	2 Save	5 Magic	3 Melee	2 Magic	4 cantrip	3	ID	ID	11	2	Cantrip
	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>		
Hellhound	ID	Move	Melee	Save	Flame	Melee	Flame	Melee	Move	Save		
Beholder	ID	Magic	Flame	Save	Charm	Save	Stone	Confuse	Melee	Illusion		
Drider	ID	Web	Move	Save	Melee	Melee	Missile	Move	Web	Save		
Rakshasa	ID	Move	Illusion	Melee	Magic	Melee	Illusion	Save	Counter	Magic		
<u>Amazons</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Soldier	ID	1 Melee	1 Shield	1 Melee	1 Move	2 Melee	4	ID	1	ID	1	--
Runner	ID	1 Move	1 Melee	2 Move	1 Missile	1 Save	1	1	3	ID	1	--
Darter	ID	1 Missile	1 Shield	2 Missile	1 Move	1 Melee	1	3	1	ID	1	--
Charioteer	ID	1 Move	2 Melee	1 Move	1 Shield	1 Move	2	ID	3	ID	1	--
Seer	ID	1 Magic	1 Shield	1 Magic	1 Move	2 Magic	ID	ID	1	4	1	--
Warrior	ID	2 Melee	2 Shield	2 Melee	3 Move	3 Melee	7	ID	3	ID	2	--
Envoy	ID	2 Move	3 Melee	3 Move	2 Missile	2 Shield	3	2	5	ID	2	--
Javelineer	ID	3 Missile	2 Shield	3 Missile	2 Move	2 Melee	2	6	2	ID	2	--
Battle Rider	ID	3 Move	2 Melee	3 Move	2 Melee	2 Save	4	ID	6	ID	2	--

Visionary	ID	3 Magic	1 Shield	4 Magic	2 Move	2 Magic		ID	ID	2	9	1	--
War Chief	ID	3 Melee	2 Move	4 Melee	3 Save	4 Smite		11	ID	2	ID	3	Smite
Harbinger	ID	3 Melee	3 Move	3 Melee	3 Shield	4 Counter		10	ID	3	ID	7	Counter
Spearer	ID	3 Missile	2 Melee	4 Missile	3 Shield	4 Bullseye		2	11	ID	ID	3	Bullseye
War Driver	ID	3 Trample	3 Missile	3 Trample	3 Save	4 Melee		10	3	6	ID	3	Trample
Oracle	ID	4 Magic	2 Save	5 Magic	2 Move	3 Cantrip		ID	ID	2	12	2	Cantrip

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>			
Hydra	ID	Save	Melee	Save	Melee	Double Strk	Save	Double Strk	Melee	Save			
Centaur	ID	Melee	Kick	Missle	Move	Missle	Kick	Melee	trample	Move			
Chimera	ID	Melee	Rend	Smite	Melee	Save	Flame	Save	Melee	Fly			
Medusa	ID	Save	Melee	Stone	Melee	Melee	Move	Melee	Move	Stone			

Firewalkers

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Guardian	ID	1 Melee	1 Save	2 Melee	1 Missile	1 Move	3	1	1	ID	1	--
Explorer	ID	1 Melee	1 Save	1 Melee	1 Missile	2 Move	2	1	2	ID	1	--
Firestarter	ID	1 Missile	1 Save	2 Missile	1 Melee	1 Move	1	3	1	ID	1	--
ShadowChaser	ID	1 Move	2 Melee	1 Move	1 Missile	1 Save	2	1	2	ID	1	--
Sunburst	ID	1 Magic	1 Magic	1 Magic	1 Magic	2 Move	ID	ID	2	4	ID	--

Watcher	ID	3 Melee	2 Save	3 Melee	2 Missile	2 Move	6	2	2	ID	2	--
Adventurer	ID	1 Save	2 Melee	3 Missile	3 Melee	3 Move	5	3	3	ID	1	--
FireMaster	ID	3 Missile	2 Save	3 Missile	2 Melee	2 Move	2	6	2	ID	2	--
Nightsbane	ID	3 Missile	2 Move	3 Melee	2 Move	2 Save	3	3	4	ID	2	--
Sunflare	ID	2 Magic	2 Magic	2 Magic	3 Magic	3 Move	ID	ID	3	9	ID	--

Sentinel	ID	3 Melee	3 Move	4 Smite	3 Save	3 Missile	7	3	3	ID	3	Smite
Expeditioner	ID	3 Missile	3 Melee	4 Counter	3 Melee	3 Move	10	3	3	ID	4	Counter
FireStormer	ID	4 Missile	2 Save	4 Bullseye	3 Melee	3 Move	3	8	3	ID	2	Bullseye
Daybringer	ID	2 Save	4 Missile	4 Fly	4 Melee	2 Move	4	4	6	ID	6	Fly
Ashbringer	ID	3 Magic	3 Magic	3 Cantrip	3 Magic	4 Move	ID	ID	4	12	ID	Cantrip

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>		
Phoenix	ID	Seize	Smite	Rise Ash	Fly	Save	Fly	Save	Seize	Rise Ash		
Fireshadow	ID	Melee	Smite	F-Minions	Fly	F-Minions	Cantrip	Melee	Fly	Counter		
Genie	ID	F-Cloud	Cantrip	Save	GaleForce	F-Walk	Melee	Save	Magic	Melee		
Gorgon	ID	Move	Save	Move	Flame	Flame	Move	Save	Move	Move		
Salamander	ID	Melee	Save	Magic	Melee	Save	Smite	Missle	Cantrip	Melee		

<u>Undead</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>		<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Ghoul	ID	1 Save	2 Melee	1 Save	1 Melee	1 Magic		3	ID	ID	1	2	--
Skeleton	ID	1 Save	2 Melee	1 Save	1 Melee	1 Move		3	ID	1	ID	2	--
Wraith	ID	2 Move	1 Melee	1 Move	1 Melee	1 Save		2	ID	3	ID	1	--
Zombie	ID	1 Save	1 Melee	1 Save	1 Melee	2 Melee		4	ID	ID	ID	2	--
Apparition	ID	2 Magic	1 Melee	1 Magic	1 Melee	1 Save		2	ID	ID	3	1	--
Ghast	ID	3 Shield	3 Melee	2 Shield	2 Melee	2 Magic		5	ID	ID	2	5	--
Revenant	ID	3 Shield	3 Melee	2 Shield	2 Melee	2 Move		5	ID	2	ID	5	--
Spectre	ID	3 Shield	2 Melee	2 Shield	2 Melee	3 Move		4	ID	3	ID	5	--
Wight	ID	3 Shield	2 Melee	2 Shield	2 Melee	3 Melee		7	ID	ID	ID	5	--
Heucava	ID	3 Magic	3 Melee	2 Magic	2 Melee	2 Save		5	ID	ID	5	2	--
Vampire	ID	3 Magic	4 Melee	3 Shield	3 Melee	3 Convert		7	ID	ID	3	3	Convert
Death Knight	ID	3 Shield	4 Melee	3 Shield	3 Melee	3 Scare		7	ID	ID	ID	6	Scare
Ghost	ID	4 Move	3 Melee	3 Shield	3 Melee	3 Vanish		6	ID	4	ID	3	Vanish
Mummy	ID	3 Shield	3 Melee	3 Wither	3 Melee	4 Melee		10	ID	ID	ID	3	Wither
Lich	ID	3 Melee	3 Magic	3 Shield	3 Magic	4 Cantrip		3	ID	ID	10	3	Cantrip
		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>		
Fenhound	ID	Dispel	Save	Melee	Move	Move	Save	Dispel	Smite	Melee			
Minor Death	ID	Slay	Save	Plague	Melee	Melee	Save	Slay	Move	Plague			
Carrion Crawler	ID	Save	Stun	Melee	Move	Move	Stun	Save	Smite	Melee			
Skeleton Steed	ID	Move	Save	Move	Melee	Trample	Save	Trample	Move	Melee			
Dracolich	ID	Smite	Cantrip	Magic	Fly	Fly	Rend	Save	Melee	Magic			
		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
<u>Feral</u>													
Lynx-Folk	ID	1 Move	1 Melee	1 Save	1 Melee	2 Melee		4	ID	1	ID	1	--
Hound-Folk	ID	1 Save	2 Melee	1 Move	1 Melee	1 Move		3	ID	2	ID	1	--
Falcon-Folk	ID	1 Missle	2 Missle	1 Move	1 Melee	1 Move		1	3	2	ID	ID	--
Antelope-Folk	ID	1 Move	2 Move	1 Save	1 Melee	1 Save		1	ID	3	ID	2	--
Weasel-Folk	ID	2 Magic	1 Magic	1 Save	1 Melee	1 Save		1	ID	ID	3	2	--
Leopard-Folk	ID	2 Move	3 Melee	2 Save	3 Melee	2 Save		6	ID	2	ID	4	--
Fox-Folk	ID	3 Move	3 Melee	2 Move	2 Melee	2 Save		5	ID	5	ID	2	--
Hawk-Folk	ID	2 Melee	3 Missle	2 Move	2 Missle	3 Move		2	5	5	ID	ID	--
Horse-Folk	ID	3 Melee	2 Save	2 Move	2 Move	3 Move		3	ID	7	ID	2	--

Badger-Folk	ID	3 Melee	3 Magic	2 Save	2 Magic	2 Save		3	ID	ID	5	4	--
Tiger-Folk	ID	Dbl Strike	4 Melee	4 Save	2 Melee	2 Save		10	ID	ID	ID	6	Dbl Strike
Wolf-Folk	ID	3 Rend	2 Melee	3 Save	3 Melee	4 Move		8	ID	7	ID	3	Rend
Vulture-Folk	ID	4 Bullseye	4 Missile	3 Melee	2 Missile	3 Move		3	10	3	ID	ID	Bullseye
Buffalo-Folk	ID	4 Counter	3 Move	2 Save	4 Move	3 Melee		7	ID	7	ID	6	Counter
Wolverine-Folk	ID	4 Cantrip	3 Magic	2 Save	4 Magic	3 Melee		3	ID	ID	11	2	Cantrip

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>			
Lion-Folk	ID	Move	Dbl Strike	Save	Roar	Move	Roar	Dbl Strike	Melee	Save			
Owl-Folk	ID	Screech	Magic	Dispel	Fly	Fly	Magic	Seize	Magic	Dispel			
Bear-Folk	ID	Dbl Strike	Missle	Hug	Move	Move	Save	Dbl Strike	Magic	Save			
Elephant-Folk	ID	Trample	Save	Trample	Save	Melee	Trumpet	Melee	Save	Trumpet			
Rhino-Folk	ID	Gore	Melee	Save	Move	Trample	Melee	Gore	Move	Save			

Swamp Stalkers

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Warmonger	ID	2 Melee	1 Melee	1 Shield	1 Melee	1 Shield	4	ID	ID	ID	2	--
Invader	ID	1 Missile	2 Melee	1 Shield	1 Melee	1 Move	3	1	1	ID	1	--
Sprayer	ID	2 Missile	1 Missile	1 Shield	1 Missile	1 Melee	1	4	ID	ID	1	--
Bog Runner	ID	2 Move	1 Move	1 Shield	1 Melee	1 Shield	1	ID	3	ID	2	--
Bog Adept	ID	2 Magic	1 Magic	1 Shield	1 Magic	1 Melee	1	ID	ID	4	1	--

Ravager	ID	4 Melee	1 Melee	2 Shield	3 Melee	2 Shield	8	ID	ID	ID	4	--
Raider	ID	2 Missile	3 Melee	2 Shield	2 Melee	3 Move	5	2	3	ID	2	--
Stormer	ID	4 Missile	2 Missile	2 Melee	2 Missile	2 Shield	2	8	ID	ID	2	--
Marsh Swimmer	ID	4 Move	2 Shield	2 Melee	2 Shield	2 Move	2	ID	6	ID	4	--
Marsh Mage	ID	4 Magic	2 Magic	2 Melee	2 Magic	2 Shield	2	ID	ID	8	2	--

Annihilator	ID	5 Melee	2 Shield	4 Smite	3 Shield	2 Melee	11	ID	ID	ID	5	Smite
Invader	ID	3 Missile	4 Melee	4 Poison	3 Move	2 Shield	8	3	3	ID	2	Poison
Deluger	ID	5 Missile	2 Missile	4 BullsEye	2 Missile	3 Shield	ID	13	ID	ID	3	BullsEye
WaveRider	ID	5 Move	2 Shield	4 Coil	3 Shield	2 Move	4	ID	7	ID	5	Coil
Swamp Wizard	ID	5 Magic	3 Magic	4 Cantrip	2 Shield	2 Melee	2	ID	ID	12	2	Cantrip

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>		
Ormyrr	ID	Save	Spell	Move	Save	Melee	Spell	Coil	Melee	Missle		
Swamp Giant	ID	Smite	Trample	Poison	Save	Melee	Move	Smite	Trample	Save		
Crocosaur	ID	Surprise	Melee	Save	Move	Tail	Tail	Surprise	Melee	Rend		
Mudmen	ID	Move	Smother	Melee	Save	Save	Surprise	Melee	Smother	Melee		

SwampBeast	ID	Surprise	Melee	Save	Move	Wave	Melee	Poison	Wave	Poison			
<u>FrostWings</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>		<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Advocate	ID	2 Melee	1 Move	1 Fly	1 Melee	1 Melee		4	ID	2	ID	1	Fly
Attacker	ID	2 Missle	1 Melee	1 Fly	1 Missle	1 Missle		1	4	1	ID	1	Fly
Destroyer	ID	2 Missle	1 Save	1 Fly	1 Melee	1 Missle		1	3	1	ID	1	Fly
Hound Master	ID	2 Move	1 Missle	1 Save	1 Melee	1 Move		1	1	3	ID	1	--
Apprentice	ID	2 Magic	1 Missle	1 Fly	1 Melee	1 Magic		1	1	1	3	1	Fly
Defender	ID	4 Melee	2 Move	2 Fly	3 Melee	1 Melee		8	ID	4	ID	2	Fly
Assaulter	ID	3 Missle	2 Melee	2 Fly	2 Missle	3 Missle		2	8	2	ID	2	Fly
Dispatcher	ID	4 Missle	2 Melee	2 Fly	1 Melee	3 Missle		3	7	2	ID	2	Fly
Wolf Master	ID	3 Move	2 Missle	2 Save	3 Melee	2 Move		3	2	5	ID	2	--
Magus	ID	3 Magic	3 Missle	3 Fly	1 Magic	2 Magic		ID	3	3	6	3	Fly
Vindicator	ID	4 Smite	3 Saves	4 Fly	2 Melee	3 Melee		9	ID	4	ID	7	Smite,Fly
Assailer	ID	4 Volley	3 Melee	4 Fly	2 Missle	3 Missle		3	9	4	ID	8	Volley,Fly
Devastator	ID	4 Bullseye	2 Save	3 Fly	3 Missle	4 Missle		ID	11	3	ID	5	Bullseye,Fly
BearMaster	ID	4 Rend	2 Melee	4 Save	3 Move	3 Melee		9	ID	7	ID	4	Rend
Magi	ID												
	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>			
Remorhaz	ID	Swallow	Save	Melee	Move	Swallow	Save	Melee	Move	Save			
Wolf Pack	ID	Howl	Rend	Melee	Move	Move	Save	Melee	Howl	Rend			
CryoHydra	ID	Dbl Strike	Save	Melee	Move	Dbl Strike	Move	Melee	Save	Frost Breath			
Frost Ogre	ID	Smite	Save	Missle	Move	Missle	Cantrip	Magic	Save	Melee			
Yeti	ID	Save	Melee	Missle	Move	Melee	Surprise	Rend	Surprise	Rend			

<u>Scalders</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Singeman	ID	1 Melee	1 Move	2 Melee	1 Melee	1 Shield	4	ID	1	ID	1	Shield
Kindler	ID	1 Melee	1 Move	2 Melee	1 Melee	1 Move	4	ID	2	ID	ID	--
Glower	ID	1 Missle	1 Move	2 Missle	1 Move	1 Missle	ID	4	2	ID	ID	--
Dragonne Tender	ID	1 Melee	1 Shield	2 Move	1 Melee	1 Move	2	ID	3	ID	1	Shield
Sparker	ID	1 Shield	1 Magic	2 Magic	1 Move	1 Magic	ID	ID	1	4	1	Shield
Scorcher	ID	1 Melee	2 Move	4 Melee	3 Melee	2 Shield	8	ID	2	ID	2	Shield
Igniter	ID	1 Melee	1 Move	4 Melee	3 Melee	3 Move	8	ID	4	ID	ID	--
Burner	ID	2 Missle	2 Move	4 Missle	1 Move	3 Missle	ID	9	3	ID	ID	--

Dragonne Rider	ID	1 Melee	2 Shield	4 Move	2 Melee	3 Move		3	ID	7	ID	2	Shield
Smolderer	ID	2 Shield	1 Magic	4 Magic	2 Move	3 Magic		ID	ID	2	8	2	Shield
Searer	ID	4 Smite	2 Move	6 Melee	2 Melee	2 Shield		12	ID	2	ID	2	Smite,Shield
Charkin	ID	4 Counter	2 Move	5 Melee	2 Melee	3 Move		11	ID	5	ID	4	Counter
Blazer	ID	4 FI-Arrow	3 Move	6 Missile	2 Move	1 Missile		ID	11	5	ID	ID	Flame Arrow
Dragonne Knight	ID	4 FI-Wings	2 Shield	6 Move	2 Melee	2 Move		6	ID	12	ID	6	FI-Wings,Shield
Inferno	ID	4 Cantrip	2 Move	6 Magic	2 Shield	2 Magic		ID	ID	2	12	2	Cantrip,Shield
		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>		
Unseelie Faerie	ID	Move	Magic	Melee	Shield	Magic	Magic	Cantrip	Move	Shield			
Web Birds	ID	Missle	Melee	Web	FI-Wings	Web	Missle	Melee	Missle	FI-Wings			
Ettercap	ID	Magic	Move	Missle	Bullseye	Move	Missle	Shield	Melee	Shield			
Quickling	ID	Move	Missle	Move	Poison	Missle	Move	Shield	Move	Shield			
Will 'o Wisp	ID	Magic	Dispel	Confuse	FI-Wings	Dispel	Melee	Missle	Magic	FI-Wings			

<u>Treefolk</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>Melee</u>	<u>Missle</u>	<u>Maneuver</u>	<u>Magic</u>	<u>Saves</u>	<u>SAI</u>
Oakling	ID	1 Melee	1 Melee	1 Melee	1 Melee	2 Save	4	ID	ID	ID	2	--
Willowling	ID	1 Move	1 Save	1 Move	1 Save	2 Melee	2	ID	2	ID	2	--
Pineling	ID	1 Save	1 Missile	1 Move	1 Missile	2 Missile	ID	4	1	ID	1	--
Nymph	ID	1 Save	1 Melee	1 Move	1 Melee	2 Move	2	ID	3	ID	1	--
Hamadryad	ID	1 Save	1 Magic	1 Melee	1 Magic	2 Magic	1	ID	ID	4	1	--
Oak	ID	2 Melee	2 Melee	2 Melee	2 Melee	4 Save	8	ID	ID	ID	4	--
Willow	ID	3 Save	2 Move	2 Save	2 Move	3 Melee	3	ID	4	ID	5	--
Pine	ID	2 Move	3 Missile	2 Move	2 Missile	3 Save	ID	5	4	ID	3	--
Naiad	ID	2 Melee	3 Move	2 Melee	2 Move	3 Save	4	ID	5	ID	3	--
Dryad	ID	2 Magic	2 Melee	2 Magic	3 Magic	3 Save	2	ID	ID	7	3	--
Oak Lord	ID	3 Melee	3 Smite	3 Melee	3 Smite	4 Save	12	ID	ID	ID	4	Smite
Noble Willow	ID	4 Melee	4 Wild G	2 Melee	2 Move	4 Save	6	ID	2	ID	8	Wild Growth
Pine Prince	ID	2 Missile	4 Volley	2 Missile	4 Missile	4 Save	ID	12	ID	ID	4	Volley
Lady Nereid	ID	4 Move	4 Counter	2 Move	2 Melee	4 Save	6	ID	6	ID	8	Counter
Eldar Dryad	ID	2 Magic	4 Cantrip	4 Magic	3 Magic	3 Save	ID	ID	ID	13	3	Cantrip
		<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>10</u>	
DarkTree	ID	Smother	Melee	Surprise	Save	Surprise	Save	Melee	Smother	Save		
Redwood	ID	Trample	Melee	Move	Save	Melee	Save	Melee	Trample	Save		

Satyr	ID	Magic	Move	Volley	Save	Missle	Confuse	Volley	Magic	Sleep
Strangle Vine	ID	Choke	Move	Dbl Strike	Melee	Wild G	Smother	Choke	Move	Rend
Unicorn	ID	Dispel	Teleport	Save	Trample	Trample	Counter	Dispel	Save	Teleport